

# Developing a CubeSat Model-Based System Engineering (MBSE) Reference Model – Interim Status #2

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*Abstract*—Model-Based Systems Engineering (MBSE) is a key practice to advance the systems engineering discipline. The International Council on Systems Engineering (INCOSE) established the MBSE Initiative to promote, advance, and institutionalize the practice of MBSE. As part of this effort, the INCOSE Space Systems Working Group (SSWG) Challenge Team has been investigating the applicability of MBSE for designing CubeSats since 2011. The goal of the team is to provide a sufficiently complete CubeSat Reference Model that can be adapted to any CubeSat project.

The INCOSE Systems Engineering Vision 2020 defines MBSE as “the formalized application of modeling to support system requirements, design, analysis, verification and validation activities beginning in the conceptual design phase and continuing throughout development and later life cycle phases.”

At the core of MBSE is the development of the system model that helps integrate other discipline-specific engineering models and simulations. The team has been creating this system model by capturing all aspects of a CubeSat project using the Systems Modeling Language (SysML), which is a graphical modeling language for systems engineering. SysML diagrams are used to describe requirements, structures, behaviors, and parametrics from the system level down to the component level. Requirements and design are contained in the model rather than in a series of independent engineering artifacts.

In the past three phases of the project, the team has created the initial iteration of the reference model, applied it to the Radio Aurora Explorer (RAX) mission, executed simulations of system behaviors, interfaced with commercial simulation tools, and demonstrated how behaviors and constraint equations can be executed to perform operational trade studies.

The modeling effort starts anew in this fourth phase.

The CubeSat Reference Model starts with an identification of potential stakeholders. A stakeholder is any entity that has an interest in the system including sponsor, end user, procurer, supplier, and regulatory agencies. The each stakeholder’s needs, objectives, constraints, and measures of effectiveness are

incorporated in the model. Constraints are those items fixed and not subject to trades such as mission budget and schedule.

One of the stakeholders is the Cal Poly CubeSat project. The Cal Poly CubeSat Specification has been populated into its own SysML model to enable the content of the specification to be related to the CubeSat Reference Model.

The CubeSat mission enterprise consists of the space system, ground system, launch services, launch vehicle interface system, and communication services.

Since the reference model is being developed by a team effort, there is an obligation to protect the investment of time and knowledge of each team member. There also needs to be a licensing environment that is conducive to a user organization supporting the development of and use of the model. There will be a license that allows for non-commercial use and prohibits incorporating the model or model features into a commercial product.

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## 1. INTRODUCTION

A CubeSat, a type of nanosatellite, is a low-cost, standardized satellite with its origin in the CubeSat Project established in 1999 by California Polytechnic State University (Cal Poly), San Luis Obispo and Stanford University's Space Systems Development Laboratory (SSDL). The CubeSat Project was established to enable the university community to design, build, and launch satellites using primarily off-the-shelf components. More recently,

the worldwide community has adopted the CubeSat standard as a means of performing scientific, surveillance, and technology demonstration missions at significantly reduced cost.

The basic CubeSat unit is 10x10x10 centimeters with a mass of about 1.3 kilograms, and this cubic unit is referred to as 1U. CubeSat units can be joined to form a larger satellite.

The cheaper cost and shorter life cycle has lowered the barrier to entry for many organizations, and consequently, most groups that develop CubeSats are doing it for the first time. They do not necessarily have the experience or discipline to manage their projects with proper systems engineering, and even if they do, the role is not a full-time position due to the smaller budgets of CubeSat missions. To aid these efforts, the International Council on Systems Engineering (INCOSE) Space System Working Group (SSWG) organized the Model-Based Systems Engineering (MBSE) Challenge Project Team to create the CubeSat Reference Model to serve as a guide and tool.

The goals of the MBSE Challenge Project are the following:

- Demonstrate MBSE methodology as applied to a CubeSat mission. This has an additional goal of demonstrating Object-Oriented Systems Engineering Method (OOSEM) as applied to a CubeSat mission.
- Provide a CubeSat Reference Model that CubeSat teams can use as starting point for their mission-specific CubeSat model. This has an additional goal of demonstrating the application of the model in assessing measures of performance in the concept life cycle phase.

## 2. BACKGROUND

This project has its genesis in the INCOSE MBSE Initiative and the INCOSE SSWG MBSE Challenge Project as shown in Figure 1. In 2007, INCOSE established the System Engineering Vision 2020 [1], the MBSE Initiative [2], and the MBSE Roadmap [3]. The Roadmap is shown in Figure 2. Vision 2020 included demonstrating the application of MBSE paired with Systems Modeling Language (SysML) to several engineering disciplines including space systems.

The SSWG team is made up of academics (aerospace students and professors), professional practitioners including engineers and software developers from NASA centers and industry, and representatives from commercial software tool vendors. The team meets weekly via teleconferencing, and the standing meeting is on Friday at 1 P.M. U.S.A. east coast time. Meeting materials and links to meeting recordings are in Google Docs. Conference papers are posted on the INCOSE SSWG website <http://www.incose.org/ChaptersGroups/WorkingGroups/government/space-systems>.

### *Traditional Systems Engineering*

Traditional systems engineering has been document-centric. Documents are used to record, store, and convey system and subsystem specification including requirements, concepts of operations, and interfaces. This approach results in creating, updating, reviewing, and managing the configuration of separate documents. Models are created and used on an as-needed basis, most of the time to analyze different aspects of system performance in support of generating requirements.

### *Model-Based Systems Engineering*

MBSE is the formalized application of modeling to support system requirements, design, analysis, verification, and validation activities beginning in the conceptual design phase and continuing throughout development and later life cycle phases. Reference [4] has an overview of traditional systems engineering versus MBSE. Figure 3 illustrates that MBSE consists of:

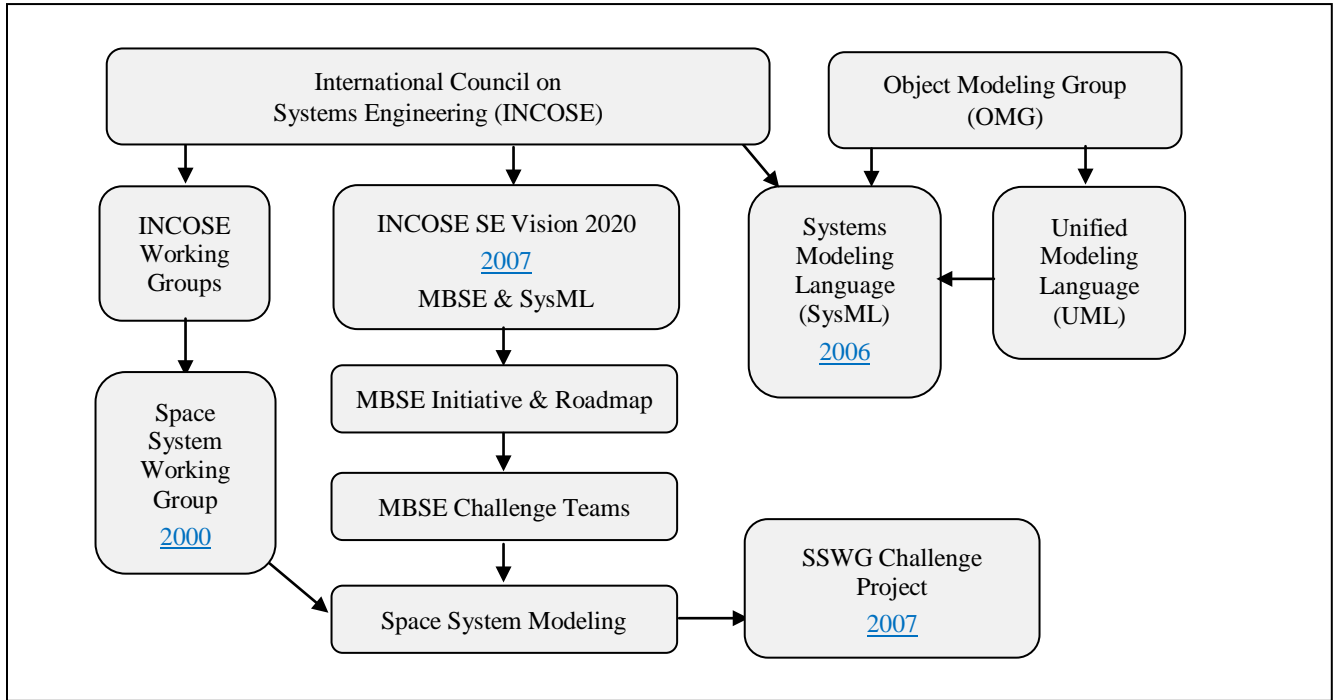
- A modeling language
- An engineering methodology
- System modeling tools
- Interfaces with other models

### *Systems Modeling Language*

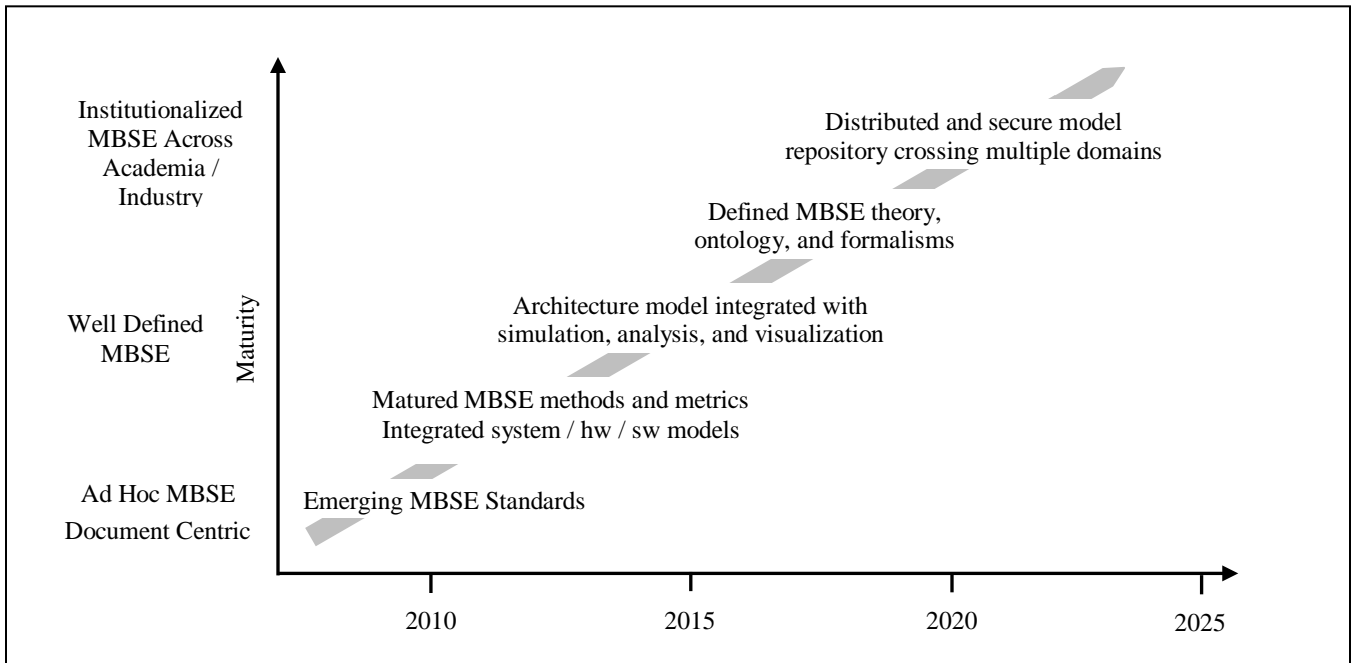
The project's application of MBSE uses the Systems Modeling Language (SysML) and graphical modeling tools from No Magic®. SysML is based on Unified Modeling Language (UML), a product of the Object Management Group (OMG) [5]. SysML is structured to contain all the design information. Reference [6] has an overview of SysML elements and diagrams.

As shown in Figure 4, the SysML model contains various elements such as blocks, actors, flows, signals, and ports. Structure, behavior, requirement, and parametric diagrams provide views into the model. The model is the single, authoritative, integrated repository of information. Changes to the model are automatically populated into the system views.

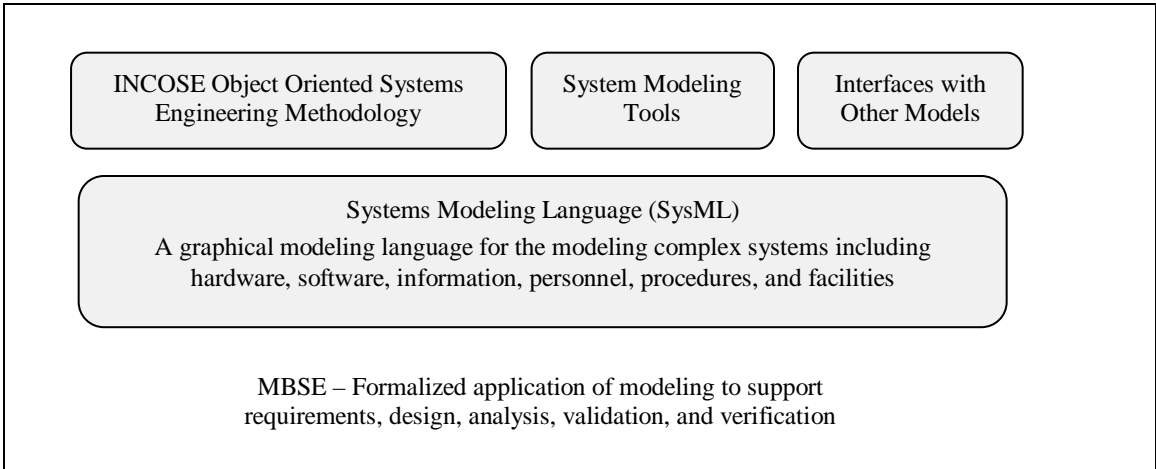
A block is the fundamental SysML modeling element. A block can define a type of logical or conceptual entity; a physical entity; a hardware, software, or data component; a person; a facility; an entity that flows through the system; or an entity in the natural environment. The block features used to define a block include structural features, behavioral features, and constraints.



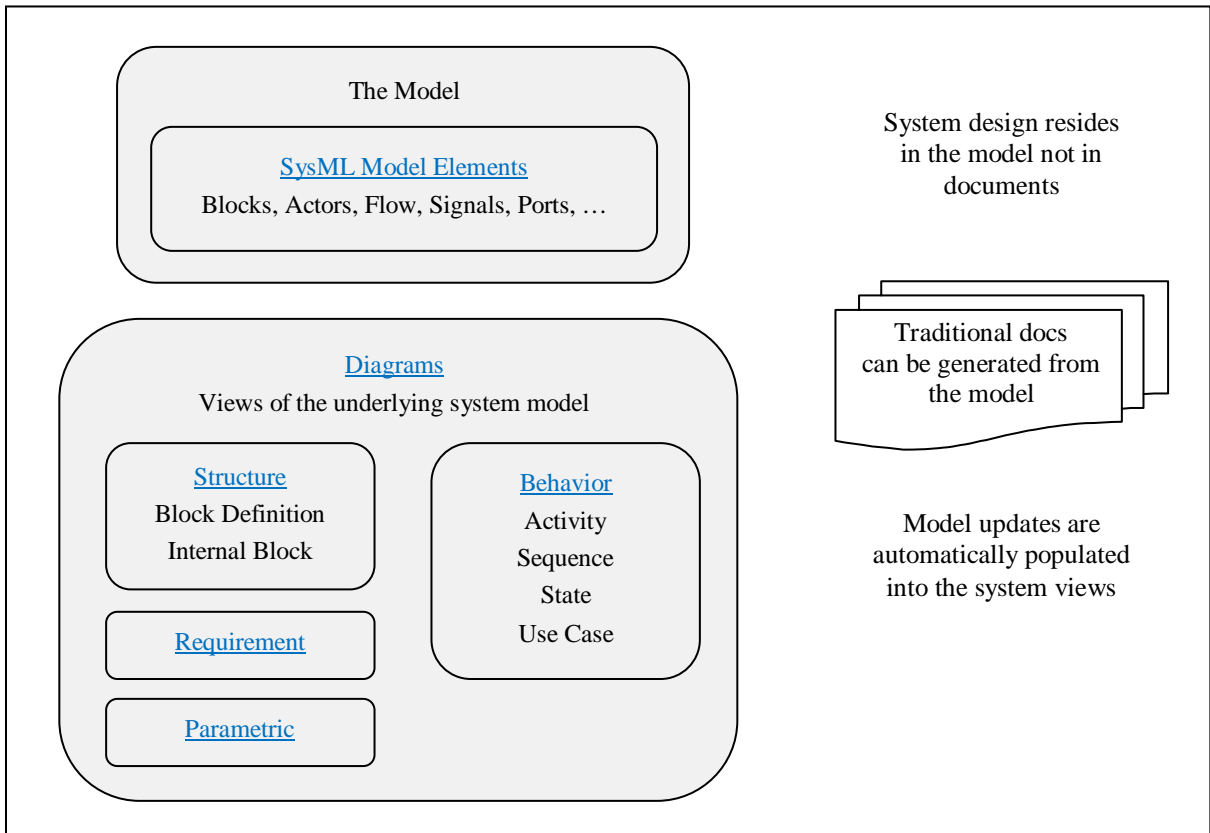
**Figure 1. Context of the INCOSE MBSE Initiative and SSWG Challenge Project.**



**Figure 2. Model-Based Systems Engineering Roadmap.** Adapted from [3]



**Figure 3– Model-Based Systems Engineering Components**



**Figure 4. SysML Model Elements and Views into the Model**

## 4. CURRENT PHASE

### *Object-Oriented Systems Engineering Method*

SysML is modeling language and not a system engineering methodology. The team is using the Object-Oriented Systems Engineering Method (OOSEM) [7] as presented in the *INCOSE Systems Engineering Handbook* [8] and the *Practical Guide to SysML* [9].

OOSEM includes analyzing stakeholder needs, analyzing system requirements, defining the logical architecture, and synthesizing candidate physical architectures. The logical architecture is a decomposition of the system into logical components that interact to satisfy the system requirements. The logical components are abstractions of the physical components that perform the system functionality without imposing implementation constraints.

The physical architecture defines the physical components that interact to satisfy the system requirements. The physical components of the system include hardware, software, persistent data, and operational procedures.

The CubeSat Reference Model will provide the logical architecture. It will have all the logical model elements for population by a mission specific CubeSat team.

## 3. RECENT PHASES

As shown in Figure 5, there have been four phases to the SSWG Challenge Project. Reference [6] has an overview of phases 1, 2, and 3.

The first phase of SSWG CubeSat project created a CubeSat Reference Model that was applied to the Radio Aurora Explorer (RAX), a 3U CubeSat developed by SRI International and the Michigan Exploration Laboratory at the University of Michigan [10].

The second phase focused on expanding the RAX CubeSat model to include modeling behaviors and interfacing with several Commercial Off-the-Shelf (COTS) simulation tools [11]. Communication downlink modeling supported trades of data download rate, available power, and signal to noise ratio. System power modeling included the orbit as well as opportunities to collect energy, collect mission data, and downlink data.

The third phase was comprised of two activities. The first was the development of a CubeSat Enterprise Model to capture cost and product life cycle aspects for the mission spacecraft and problem domain [12]. The second activity incorporated additional design and operational characteristics into the RAX model [6]. The following two trade studies were demonstrated: 1) on-board energy level as a function of solar panel area and maximum battery capacity and 2) quantity of data downloaded as a function of orbital altitude and ground station network.

The fourth and current phase is focused on developing a CubeSat Reference Model [4, 13, 17]. Figure 6 illustrates the development approach that is described in [4] and replicated below.

The architecture of the CubeSat Reference Model is founded on MBSE and OOSEM. The decomposition of the architecture is consistent with engineering methodologies used elsewhere including *NASA Systems Engineering Handbook* [14] and *Space Mission Analysis and Design – The New SMAD*. [15]

The specific methodology used to create the architecture is not critically important to the development of the reference model. It only matters that the model provides the foundation for a user to create a physical architecture.

### *Stakeholders*

The CubeSat Reference Model starts with an identification of potential stakeholders. A stakeholder is any entity that has an interest in the system.

Figures 7 and 8 show the stakeholder identification and descriptions as populated in the CubeSat Reference Model.

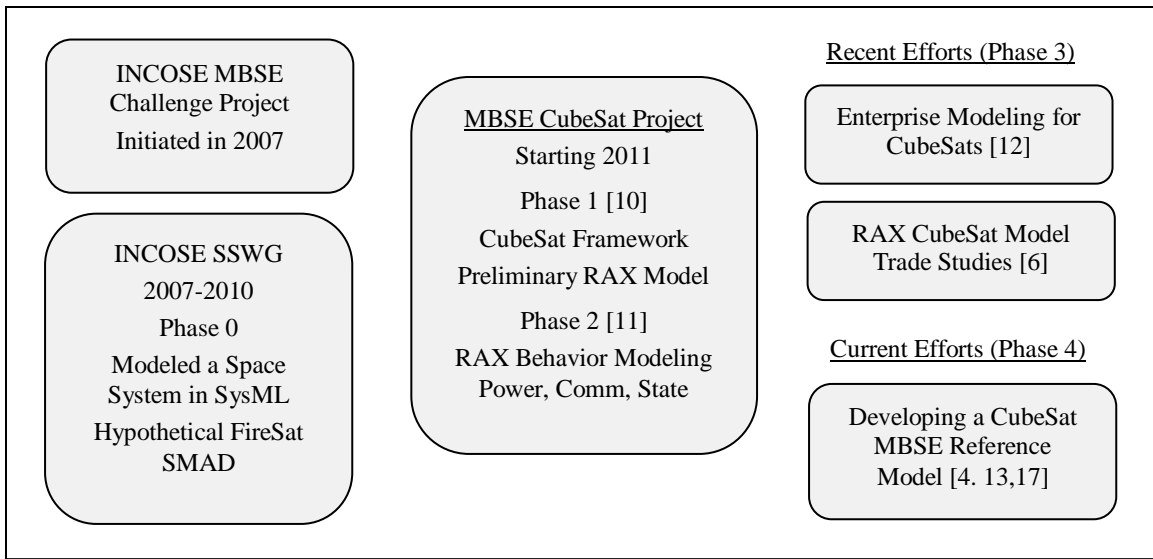
Each stakeholder's needs, objectives, constraints, and measures of effectiveness are incorporated in the reference model. Constraints are those items fixed and not subject to trades such as mission budget and schedule. Identification of the stakeholders is important and should be done at the start of a project. Reference [13] has additional details on stakeholder terminology.

Particular attention must be paid to the regulatory agencies. CubeSat projects are pursued internationally, but the licenses and regulations that cover its activities are administered at the national level. For example in the United States:

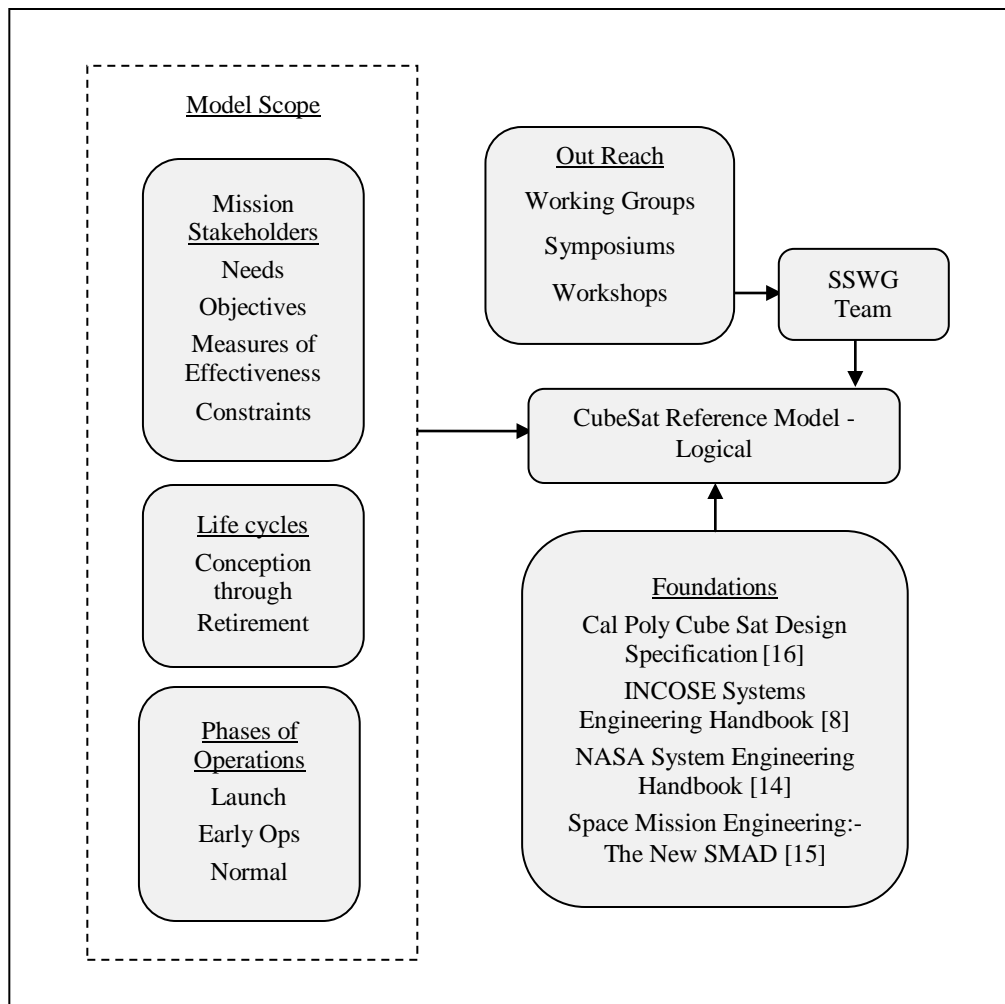
- Federal Communications Commission (FCC) regulates the radio frequencies
- National Aeronautics and Space Administration (NASA) provides orbital debris guidelines through the Orbital Debris Assessment Report
- National Oceanic and Atmospheric Administration (NOAA) regulates remote sensing

The timelines for requesting and receiving approval must be well understood at project start.

Additionally, a SysML model of the CubeSat Design Specification is being created [16]. This model will provide the foundation for specifying a CubeSat's physical, mechanical, electrical, testing, and operational requirements. Figures 9 and 10 are an overview of the Cal Poly model and the general requirements including the textual description.



**Figure 5 - SSWG MBSE Challenge Project Phases**



**Figure 6 - Development of the CubeSat Reference Model**

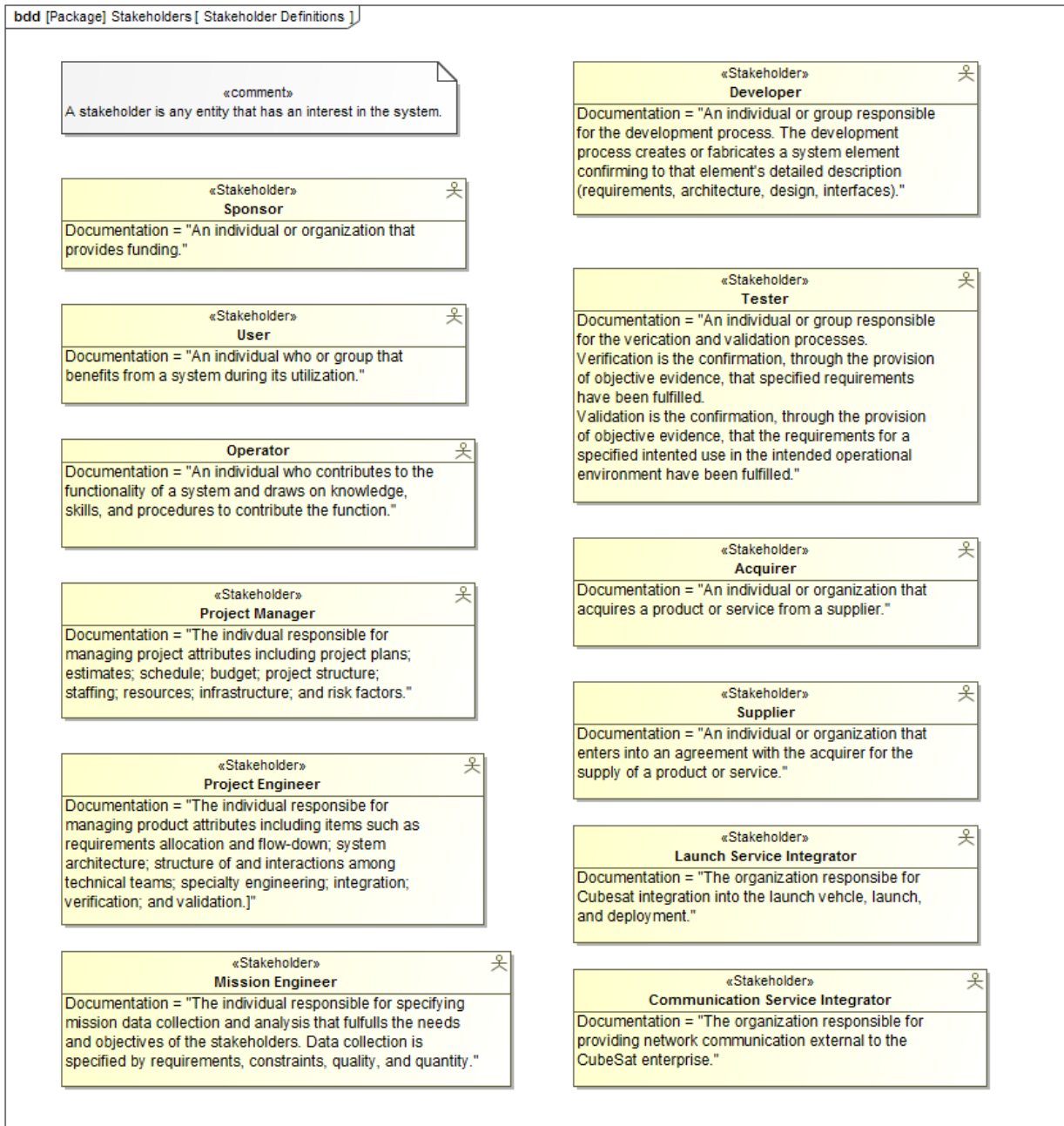
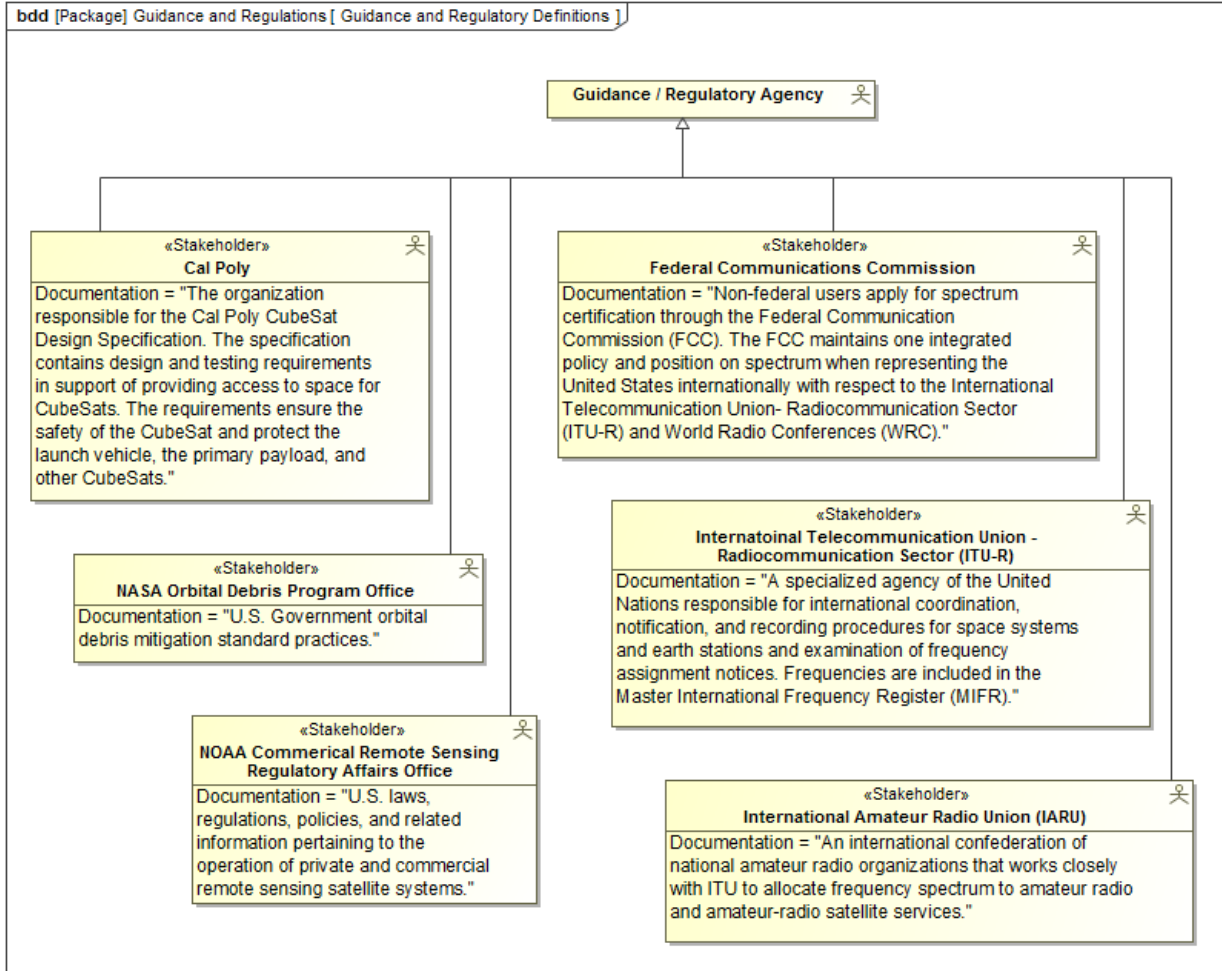


Figure 7. Individual Stakeholders



**Figure 8. Regulatory Agencies Stakeholders**



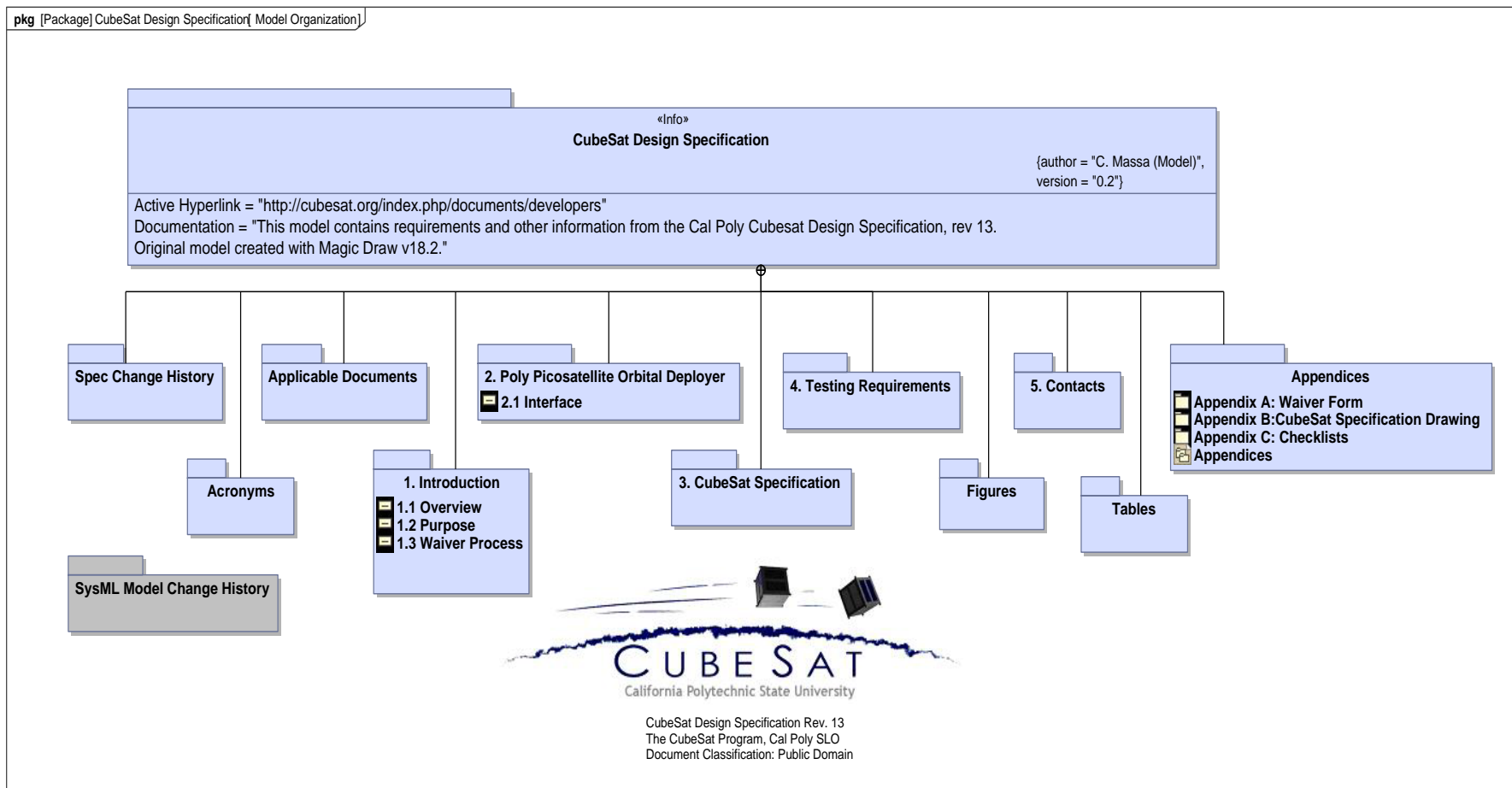


Figure 9. CubeSat Design Specification – SysML Model

#	Id	Name	Text	Refined By
1	3	<input type="checkbox"/> CubeSat Specification	CubeSat Specification	
2	3.1	<input type="checkbox"/> General Requirements	General Requirements	
3	3.1.1	<input type="checkbox"/> Deviations	CubeSats which incorporate any deviation from the <u>CDS</u> will submit a <u>DAR</u> and adhere to the waiver process (see Section 1.3 and Appendix A).	Appendix A Waiver Form Page 1 Appendix A Waiver Form Page 2 DeviationWaiverApprovalRequest Example Waiver Request 1.3 Waiver Process : DocSection
4	3.1.2	<input type="checkbox"/> Space Debris	All parts shall remain attached to the CubeSats during launch, ejection and operation. No additional space debris will be created.	
5	3.1.3	<input type="checkbox"/> Pyrotechnics	No pyrotechnics shall be permitted.	
6	3.1.4	<input type="checkbox"/> Propulsion Systems	Any propulsion systems shall be designed, integrated, and tested in accordance with <u>AFSPCMAN 91-710 Volume 3</u> .	
7	3.1.5	<input type="checkbox"/> Propulsion Inhibits	Propulsion systems shall have at least 3 inhibits to activation.	
8	3.1.6	<input type="checkbox"/> Stored Chemical Energy	Total stored chemical energy will not exceed 100 Watt-Hours. 3.1.6.1 Note: Higher capacities may be permitted, but could potentially limit launch opportunities.	
9	3.1.7	<input type="checkbox"/> Hazardous Materials	CubeSat hazardous materials shall conform to <u>AFSPCMAN 91-710, Volume 3</u> .	
10	3.1.8	<input type="checkbox"/> Out-gassing	CubeSat materials shall satisfy the following low out-gassing criterion to prevent contamination of other spacecraft during integration, testing, and launch. A list of <u>NASA</u> approved low out-gassing materials can be found at: <a href="http://outgassing.nasa.gov">http://outgassing.nasa.gov</a>	
11	3.1.8.1	<input type="checkbox"/> Total Mass Loss (TML)	CubeSats materials shall have a Total Mass Loss (TML) < 1.0 %	
12	3.1.8.2	<input type="checkbox"/> Collected Volatile Condensable	CubeSat materials shall have a Collected Volatile Condensable Material (CVCM) < 0.1%	
13	3.1.9	<input type="checkbox"/> CubeSat Design Specification	The latest revision of the CubeSat Design Specification will be the official version which all CubeSat developers will adhere to. The latest revision is available at <a href="http://www.cubesat.org">http://www.cubesat.org</a> . 3.1.9.1 Note: <u>Cal Poly</u> will send updates to the CubeSat mailing list upon any changes to the specification. You can sign-up for the CubeSat mailing list here: <a href="http://www.cubesat.org/index.php/about-us/how-to-join">www.cubesat.org/index.php/about-us/how-to-join</a>	
14	3.1.10	<input type="checkbox"/> Magnetic Field Strength	Some launch vehicles hold requirements on magnetic field strength. Additionally, strong magnets can interfere with the separation between CubeSat spacecraft in the same <u>P-POD</u> . As a general guideline, it is advised to limit magnetic field outside the CubeSat static envelope to 0.5 Gauss above Earth's magnetic field.	
15	3.1.11	<input type="checkbox"/> Venting	The CubeSat shall be designed to accommodate ascent venting per ventable volume/area < 2000 inches.	

**Figure 10. CubeSat Design Specification – General Requirements – SysML Model**

### *Logical Architecture*

The purpose of the CubeSat Reference Model is to provide a logical architecture, which serves as a guide and provides the building blocks for any CubeSat mission. The goal is to provide an object-oriented architecture framework so that teams can easily compose their CubeSat system and mission from the elements and objects found in the reference model.

Figure 11 illustrates that the CubeSat mission enterprise consists of launch services, launch vehicle interface system, communication services, space system, and ground system,

Figures 12 and 13 show the breakdown of logical subsystems after partitioning both the space and ground systems. Some may sound like physical subsystems because the two have a one-to-one correspondence. Starting with this list, teams may add or remove subsystems based on the mission requirements and objectives. Reference [13] provides an overview of subsystem components.

### *Model Use and Distribution*

Figure 14 shows the context of the reference model with respect to the mission-specific CubeSat model.

The SSWG team is developing a model distribution process to share with external entities, and this is illustrated in Figure 15 and [4]. The minimum level of model structure to be incorporated in the reference model before it will be distributed outside of the SSWG includes the following:

- Representative stakeholder needs, objectives, measures of effectiveness, and constraints
- Properties and parametrics at subsystem level for power and weight
- Data and information flow for plans, schedules, commands, telemetry, and mission data

Since the reference model is being developed by the SSWG team effort, there is an obligation to protect the investment of time and knowledge of each team member. There also needs to be a licensing environment that is conducive to a user organization supporting the development of and use of the model.

### *Concept Life Cycle Trade Studies*

The CubeSat Reference Model provides the basis for concept life cycle trade studies as described in [17] and summarized below.

A user can populate a mission-specific model with the concept life cycle stakeholders and stakeholder needs, objectives, constraints, and measures of effectiveness (MOEs). One stakeholder's MOEs may be in conflict with another stakeholder's MOEs. These conflicting MOEs are included in the trade space.

MOEs are decomposed into measures of performances (MOPs) and technical performance measures (TPMs). There may be different ways to decompose the MOEs, but these different decompositions are included in the trade space.

The model element parameters that drive the measures (i.e., MOE, MOP, and TPM) and the model parameters that quantify the measures are identified. Then the trades can be carried out.

## **5. CONCLUSION**

After several phases of learning and applying MBSE to the CubeSat design process, the SSWG Challenge Team is now focused on developing the CubeSat Reference Model, which is a SysML model that will serve as a framework for future CubeSat developers. MBSE holds the promise of reducing the burden of systems engineering tasks, which is beneficial to small CubeSat teams, and a properly designed reference model can serve as a checklist to these teams and promote uniformity and consistency across future CubeSat models. Several avenues of distribution along with licensing and copyright options are being considered.

## **6. NEXT STEPS**

The effort to date has been focused on establishing standard nomenclature and definitions; incorporating the stakeholders and their needs, objectives, and measures of effectiveness; and defining the generic CubeSat architecture down to the logical subsystems. The next step is to create an example mission-specific model and to validate the MOEs and MOPs.

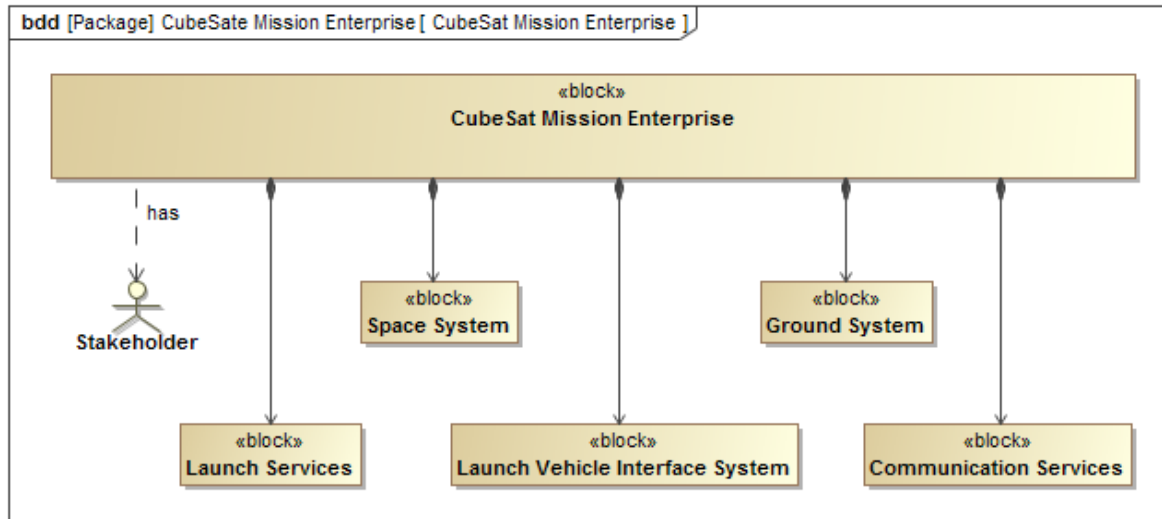


Figure 11. CubeSat Mission

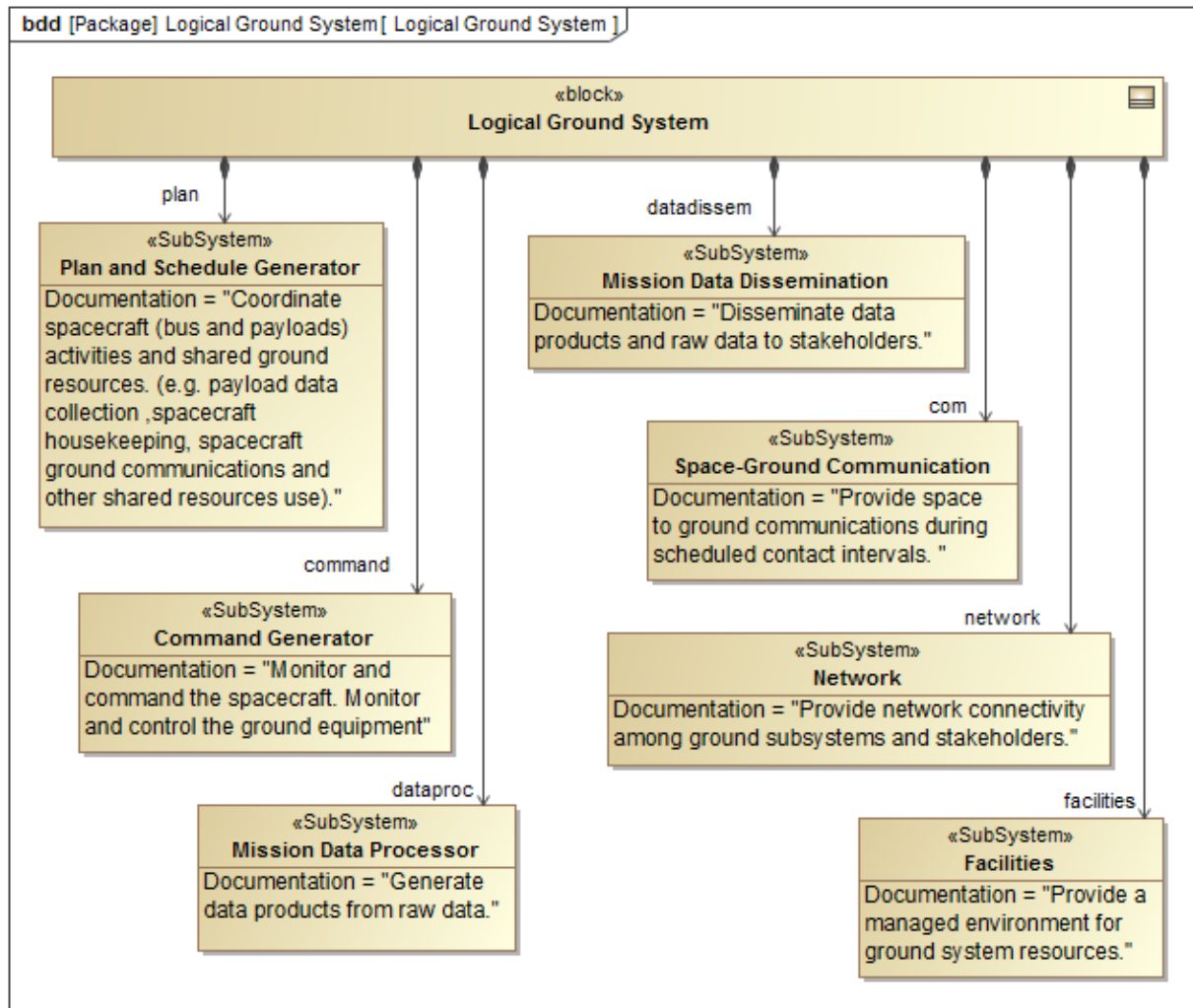


Figure 12. Ground System – Logical Architecture

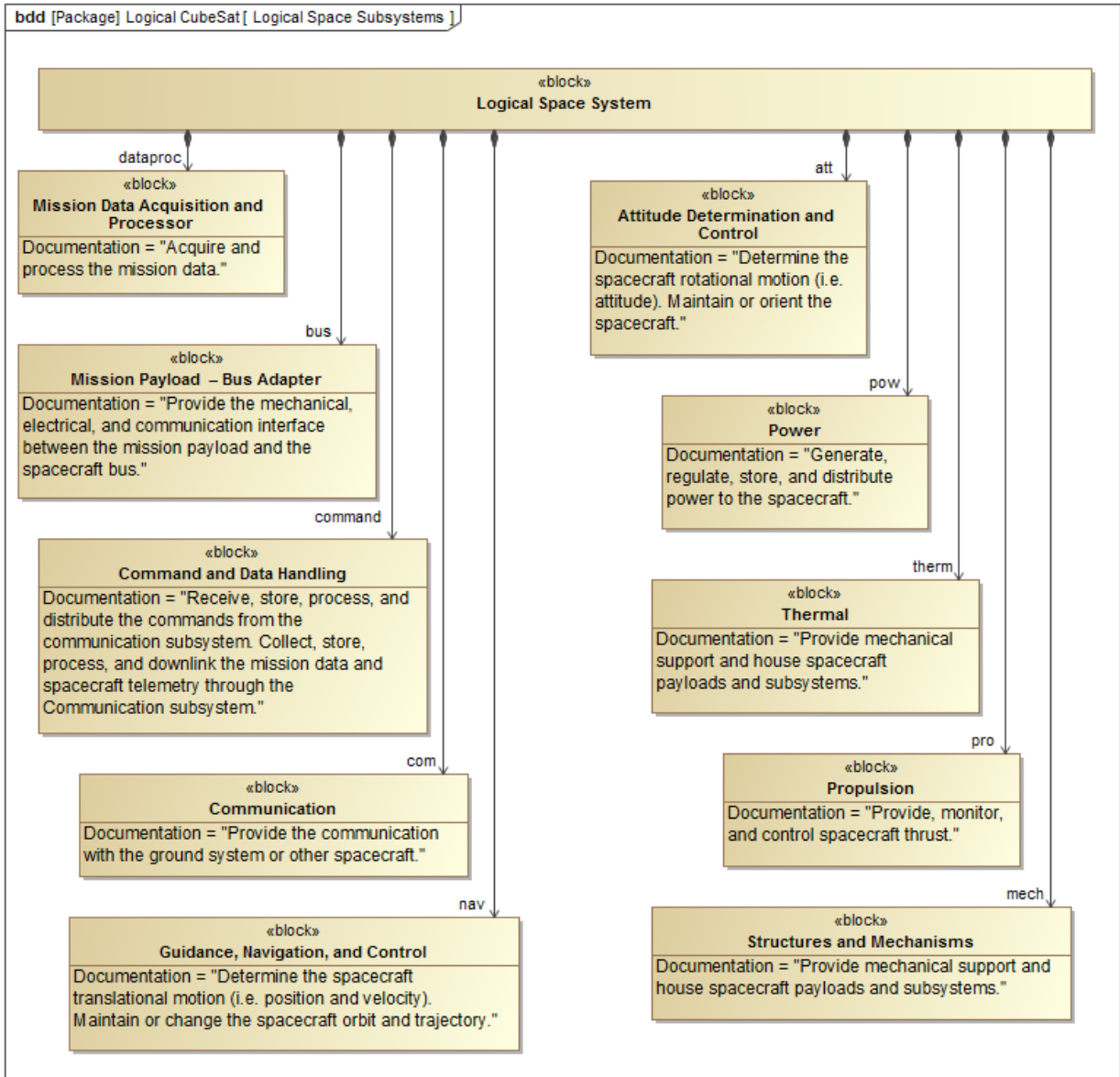
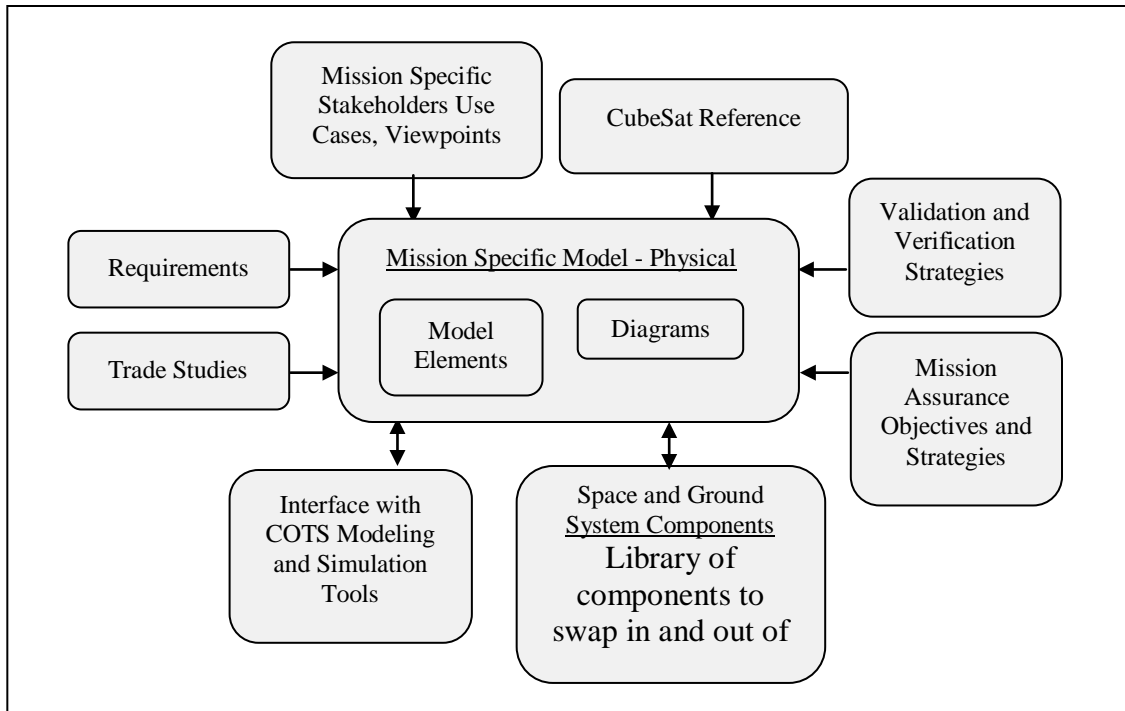
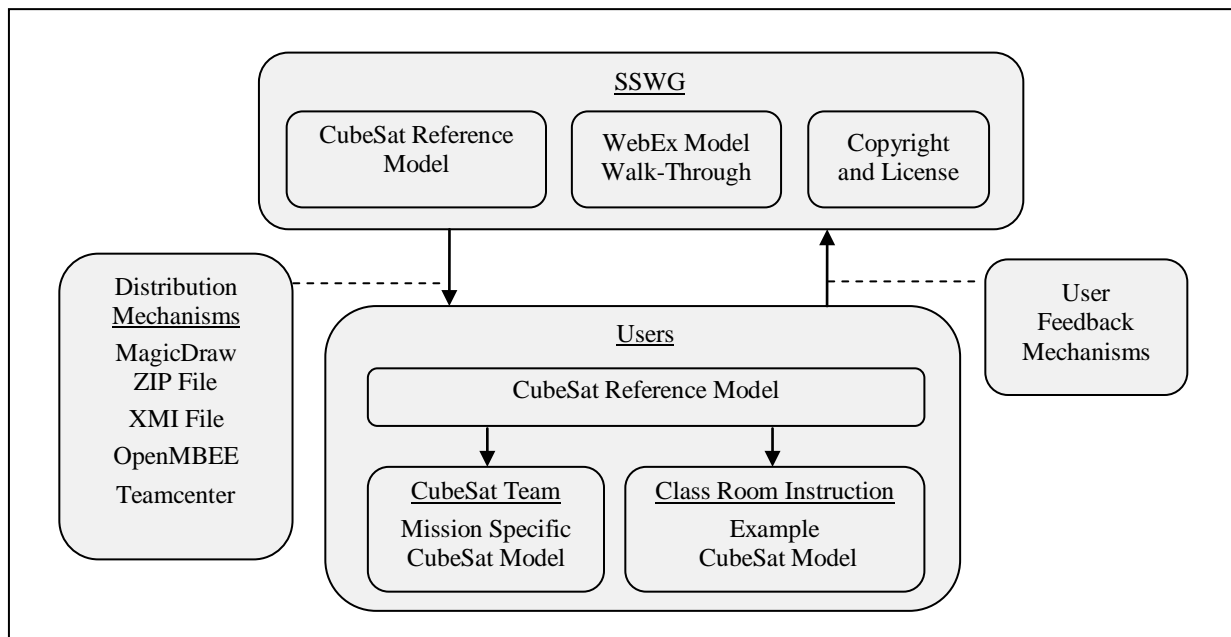


Figure 13. Space System – Logical Architecture



**Figure 14 - Development of a Mission Specific CubeSat Model**



**Figure 15 - Distribution and Use of the CubeSat Reference Model**

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## BIOGRAPHY



**David Kaslow** has thirty-four years of experience at Lockheed Martin in both the technical and management aspects of developing ground mission capabilities. He has five years of experience at Analytical Graphics creating their Standard Object Catalog and pursuing Model-Based Systems Engineering. Dave is a co-author of four chapters *Cost-Effective Space Mission Operations*. He is also the author and co-author of papers and presentation for *INCOSE Annual International Symposia and Workshops*, the *IEEE Aerospace Conference*, the *Small Satellite Workshop* and the *NDIA Systems Engineering Conference*. Dave is the lead for the *INCOSE Space Systems Working Group*. He has participated in the *Space Systems MBSE Challenge Team* since its founding in 2007 and is a principal contributor to the *CubeSat Challenge Team*.



**Bradley Ayres, Ph.D.**, is an Adjunct Assistant Professor of Systems Engineering, Department of Aeronautics and Astronautics at the Air Force Institute of Technology. He serves as the Aerospace Corporation Chair supporting AFIT and the Center for Space Research and Assurance. He received his *Ph.D. in Business Administration* specializing in MIS from Florida State University in 2003. Dr. Ayres has degrees from University of Missouri (BS, Chemical Engineering), Webster University (M.A., Procurement and Acquisition Management) and AFIT (M.S., Software

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Michael is a prominent expert in UML and SysML, with years of experience as a teacher, course developer, and consultant for leading corporations and projects. Michael has an MS in systems engineering from Penn, and undergraduate degrees in math and physics from MIT. He recently retired from Lockheed Martin, where he directed internal standards and consulted across several large projects. Before that, as Chief of Methodology of Lockheed's Advanced Concept Center, he specialized in UML, methodology, use cases, and requirement development. Michael helped write the UML and SysML standards, and several books including UML 2 For Dummies. Recently, he has led the official OMG review team for UML 2.5, co-chaired OMG's Analysis & Design Task Force, and taken a lead role in writing the exams for the latest OMG Certifications for UML and SysML Professionals.



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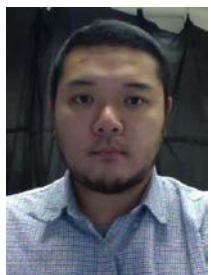
supports both the SysML and UPDM/UAF language specifications.



**Chris Massa** has over 20 years of experience involving spacecraft and launch vehicle systems engineering, integration, simulation, and test. He is currently a member of the System Science and Architecture group at Draper Laboratory, working on system modeling and simulation of missile guidance systems. He is also a member of the INCOSE Space Systems Working Group, and the AIAA Systems Engineering Technical Committee. He holds a B.S. in Aeronautics and Astronautics from M.I.T, and an M.S. in Aeronautics and Astronautics from Stanford University.



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