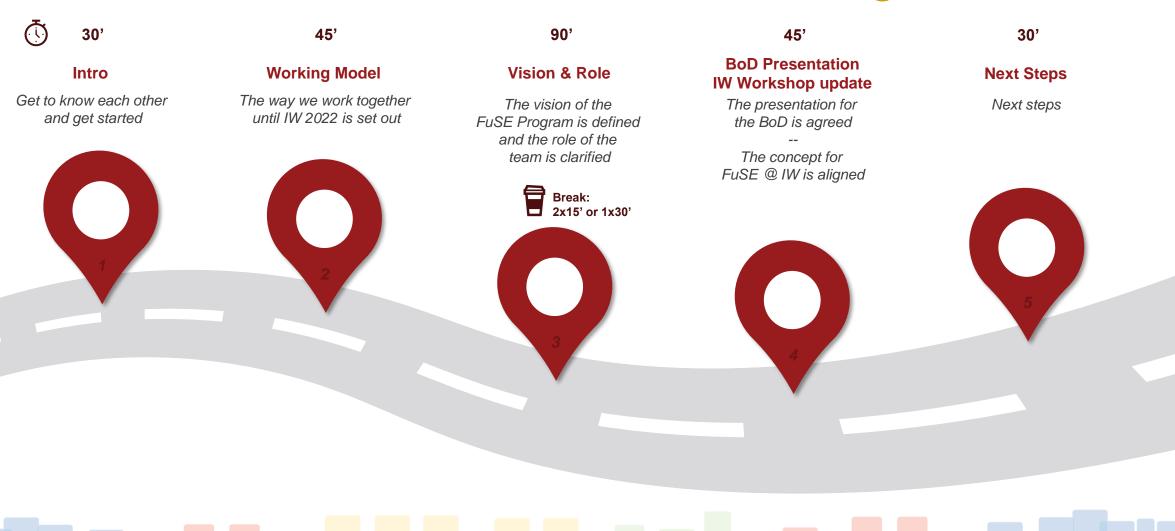


Kick-off Workshop

## FuSE Program

## The objective is to generate a shared FuSE vision & commit to work towards this goal.



### Introduction



#### Stephan

Principal

#### Expertise:

- Systems Engineering Methods & Trainings
- Project and Risk Management, Project Harmonization & Synchronization, Recovery, PM Trainings
- Target Costing, TCO, Design-to-Cost and Cost Down
- Training and Coaching
- Lean-Thinking, Principles of Lean Product Development, Design Review Prozess
- CMMI, DRBFM, Project@Risk

#### Background:

Dipl.-Ing. Aerospace – Systems Engineering (Technical University Munich, TUM)

Stephan.Finkel@incose.net



#### Expertise:

- Requirements engineering
- Architecture management
- Model-based development (MBSE)
- Project management, change management
- Agile & scaled agile product development
- Reorganization & process design

#### Background:

- M.Sc. Systems Engineering (Munich University of Applied Sciences) / Supply Chain Systems Engineering (SIIT, Thailand)
- B.Eng. Electrical Engineering and Information Technology (Munich University of Applied Sciences)

Martina.Feichtner@incose.net



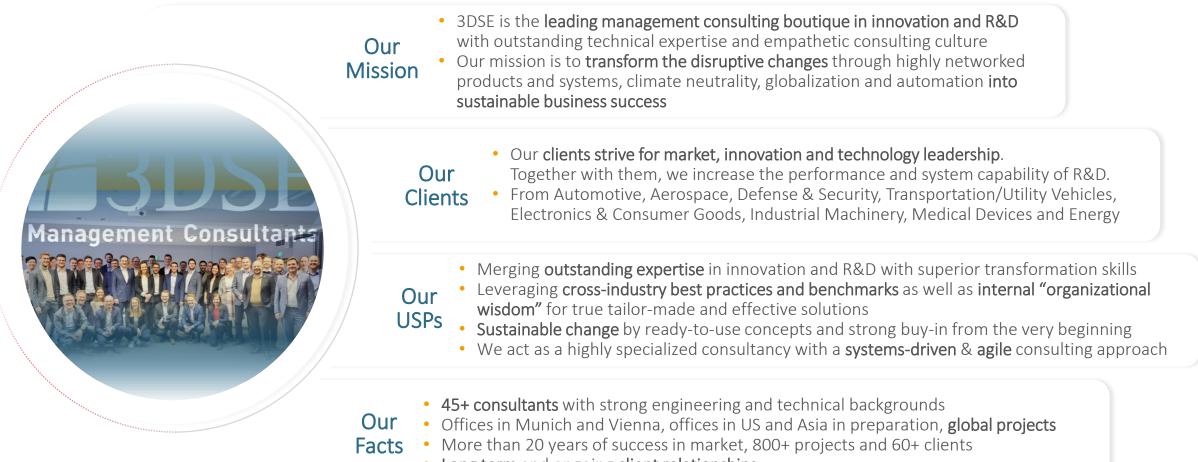
On demand.

Armin.Schulz@incose.net



### **3DSE in a Nutshell**





• Long term and ongoing client relationships



## Check-in & get to know miro

#### 



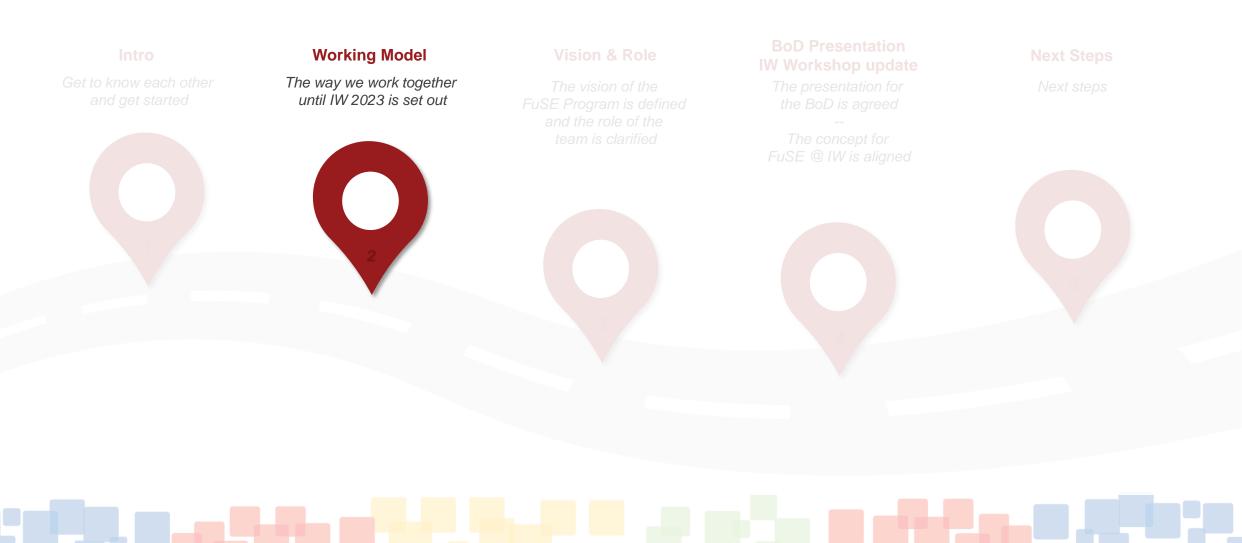
### Dog-o-meter: how are you feeling today



# If you could be reincarnated as any animal, what would you be?

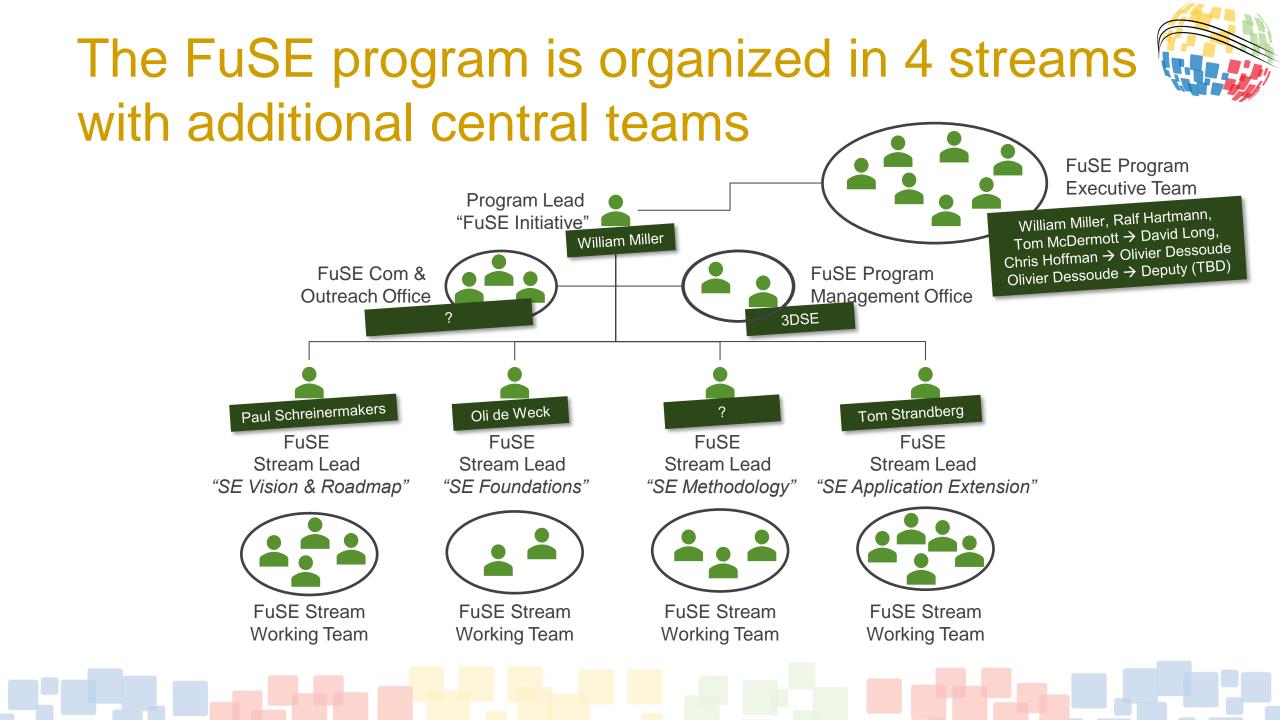


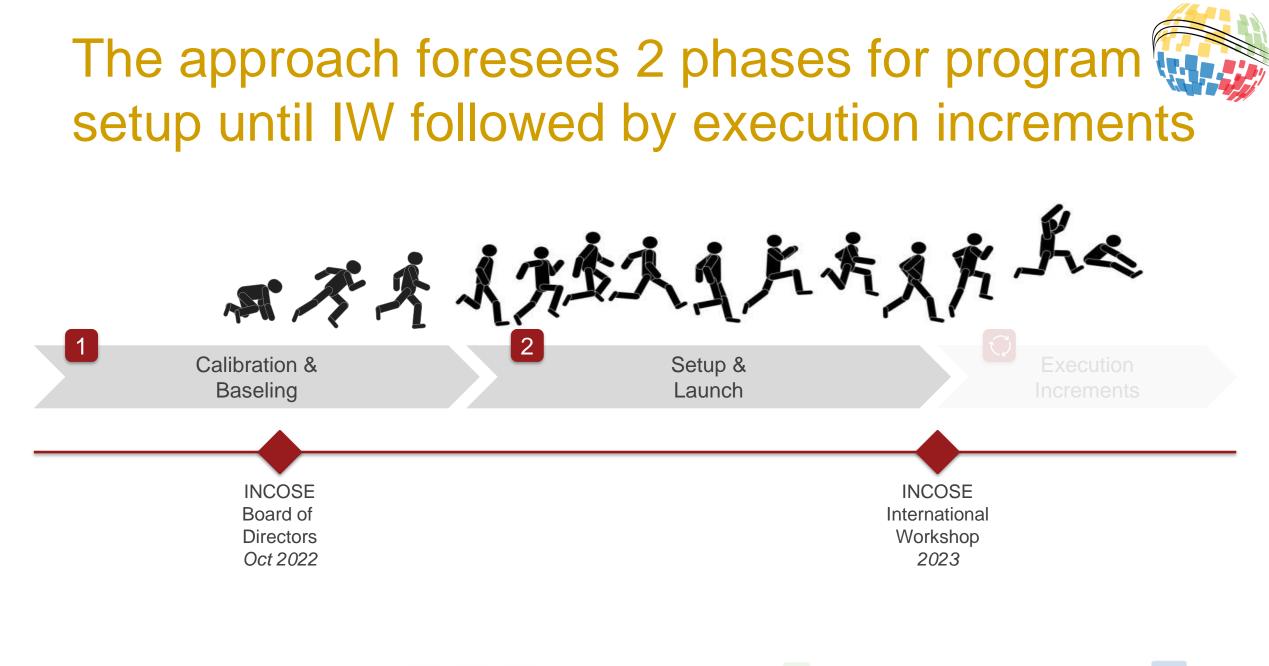
# The objective is to generate a shared FuSE vision & commit to work towards this goal.





## Setting the Stage - Bill





# For the successful setup of the FuSE program, we focus on seven areas

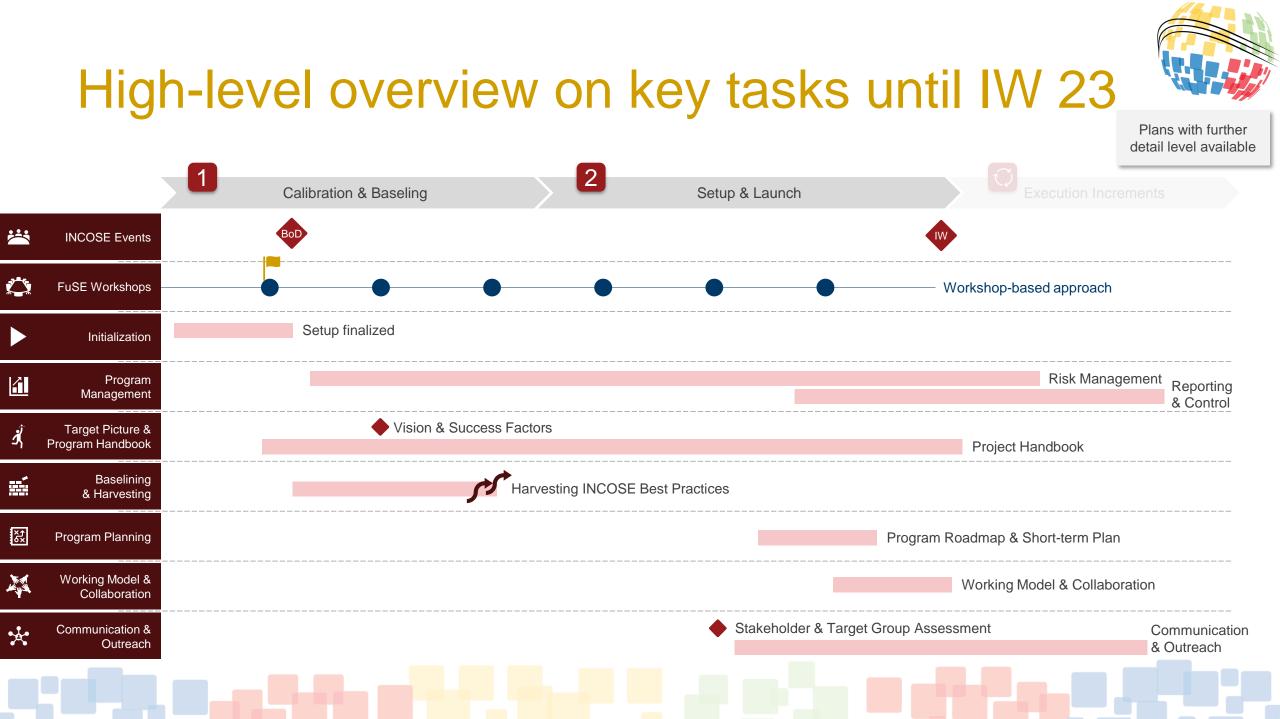




# The deliverables are mainly\* created in dedicated workshops:

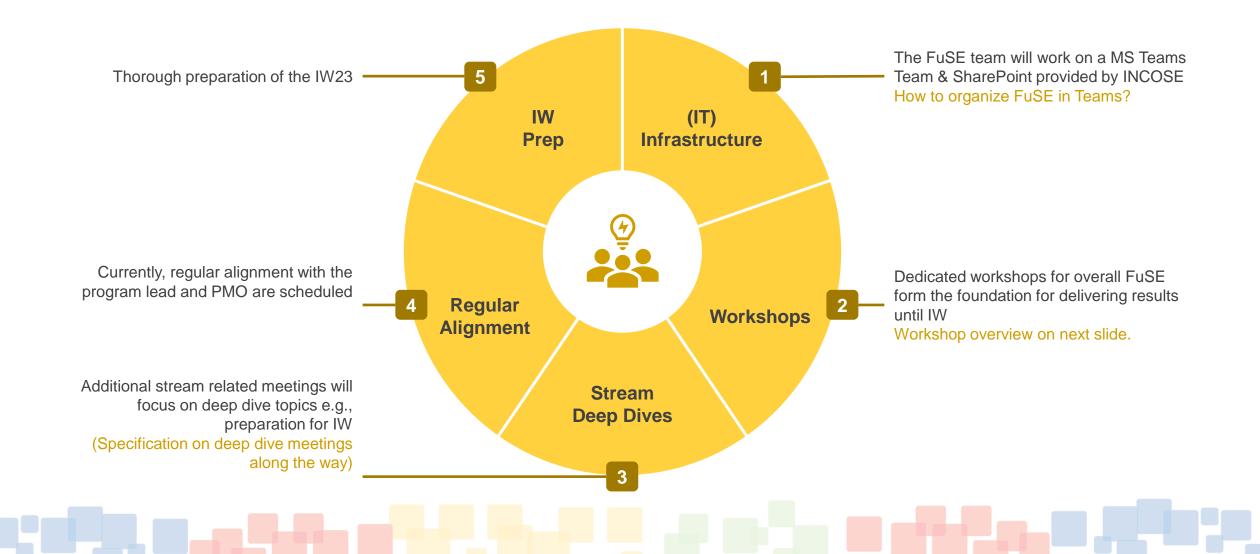


\* Additional alignment and deep dive meetings as needed \*\* Shift of focus if required





### The working model of the FuSE team:



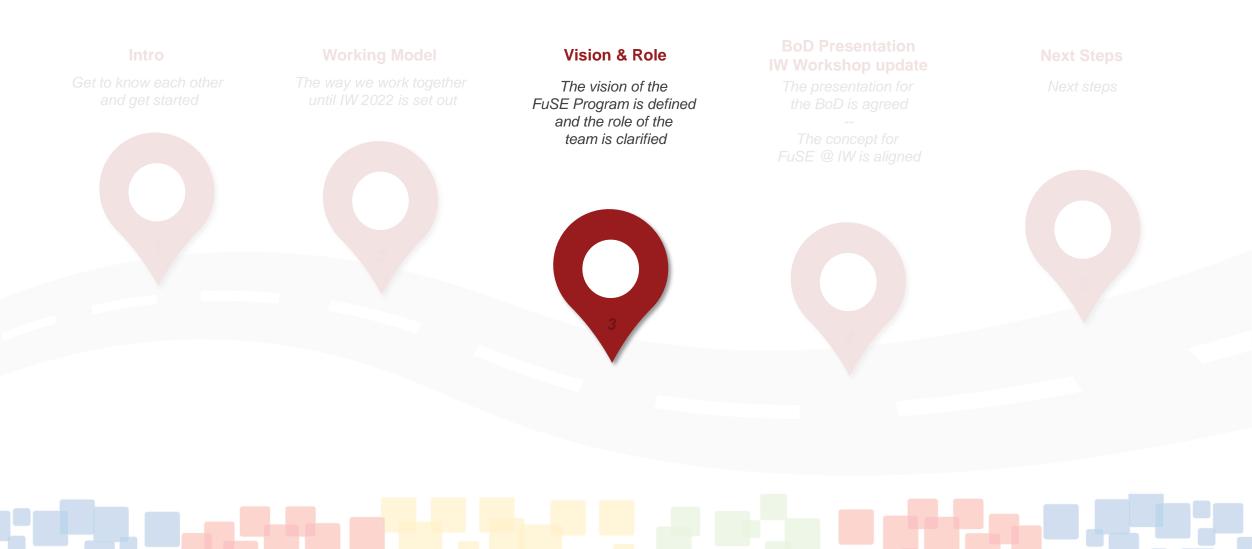


### Meeting overview of the FuSE team:

	Meeting overview for FuSE Program   Until IW 2023							
Meeting	<b>T</b> Stream	<mark>- </mark> Titel	🔽 Date / frequence 🔽 Durati	on 🔽 Topic	Mode	Participants	<b>~</b>	
2. Workshops	Overall	Kick-off Workshop	11.10.2022	4,5 h Shared target picture and aligned workmode	virtual	Program Team		
2. Workshops	Overall	Calibration Workshop	20.10.2022	4,5 h Target picture and success factors	virtual	Program Team		
2. Workshops	Overall	Baselining Workshop	26.10.2022	4,5 h Insights and status quo at INCOSE	virtual	Program Team		
2. Workshops	Overall	Harvesting Workshop	09.11.2022	4,5 h Insights and status quo at INCOSE	virtual	Program Team		
2. Workshops	Overall	Communication & Outreach Workshop	09.11.2022	4,5 h Target group / stakeholder assessment and communication & outrea	ch meas virtual	Program Team		
2. Workshops	Overall	Masterplan Workshop	05.12.2022	5 d Defined FuSE roadmap and short-term detailed program plan	f2f	Program Team		

Key: Black: fixed | Yellow: to be clarified with missing stream leads | Red: yet to be scheduled

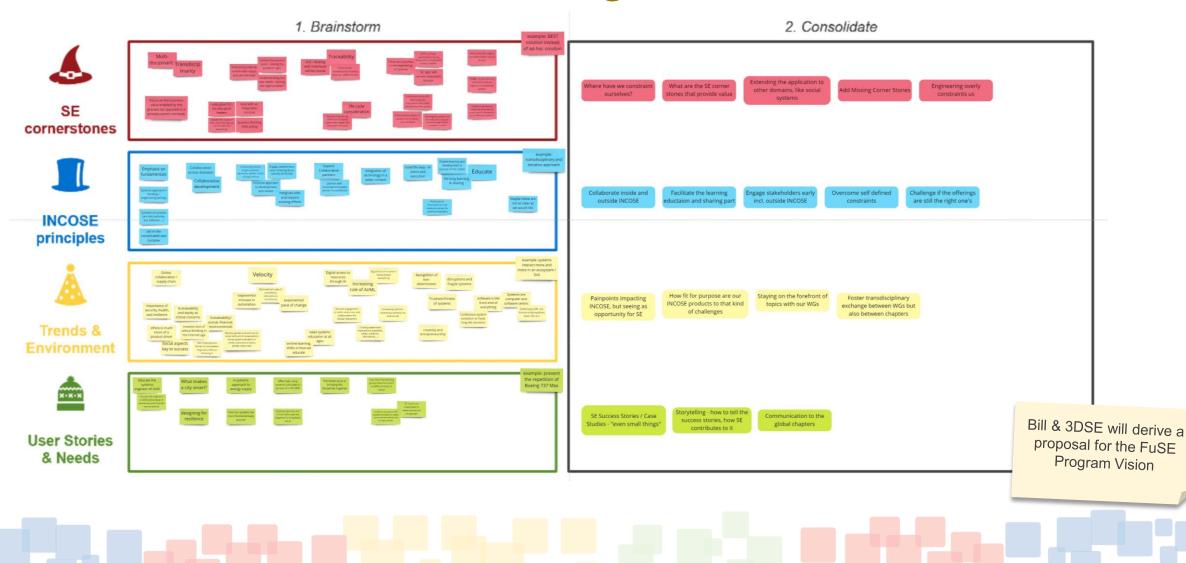
# The objective is to generate a shared FuSE vision & commit to work towards this goal.





## Vision & Strategy Impulse

## What is the vision for the FuSE program? Documentation of working session





### Brainstorming on SE cornerstones:

<ul> <li>Multi-disciplinarity</li> <li>Trans-disciplinarity</li> <li>Focus on the business value enabled by the process (as opposed to a process-centric mindset)</li> <li>Feally good SE's are also good leaders</li> <li>lead with an Integration mindset</li> <li>Respect the inputs of SMEs (don't feel like we are the SMEs for everything)</li> <li>Systems thinking AND acting</li> <li>Embracing diverse stakeholder needs and perspectives</li> <li>Explore the solution space - solving the problem right</li> <li>Understanding the real needs - solving the problem right</li> <li>Traceability</li> <li>So S - dealing with interfaces will be crucial</li> <li>focus on the architectural concerns: security, resilience, etc.</li> <li>Multi-disciplinarity</li> <li>Iffe cycle consideration</li> <li>Systems engineering addresses changing stakeholder needs over the system life cycle.</li> <li>Focus on outcomes in the engineering of systems</li> <li>File cycle consideration</li> <li>Systems thinking AND acting</li> <li>Explore the solution space - solving the problem right</li> <li>Understanding the real needs - solving the problem right</li> <li>So S - dealing with interfaces will be crucial</li> <li>focus on the architectural concerns: security, resilience, etc.</li> <li>Systems engineering integrates engineering and scientific disciplines in an effective manner.</li> </ul>	Brainstorr	Key Takeaways		
	 <ul> <li>Trans-disciplinarity</li> <li>Focus on the business value enabled by the process (as opposed to a process-centric mindset)</li> <li>really good SE's are also good leaders</li> <li>lead with an Integration mindset</li> <li>Respect the inputs of SMEs (don't feel like we are the SMEs for everything)</li> <li>Systems thinking AND acting</li> <li>Embracing diverse stakeholder needs and perspectives</li> <li>Explore the solution space - solving the problem right</li> <li>Understanding the real needs - solving the right problem</li> <li>Traceability</li> <li>SoS - dealing with interfaces will be crucial</li> <li>focus on the architectural concerns: security,</li> </ul>	<ul> <li>Systems Engineering addresses changing stakeholder needs over the system life cycle.</li> <li>Focus on outcomes in the engineering of systems</li> <li>Fit for purpose approaches (moving beyond the complicated to the complex)</li> <li>SE rigor will remain important forever</li> <li>Conscious trade-offs, Optimizing the subsystems most likely suboptimizes the system</li> <li>Embrace the holism of systems (vs product-only mindset)</li> <li>we recognize systems are both real and conceptual, and encourage holistic conceptual models</li> <li>what does the digital transformation mean to us?</li> <li>15288 - is this the only view of SE that we want to promote and certify?</li> <li>Systems engineering integrates engineering and</li> </ul>	<ul> <li>other domains, I systems</li> <li>Where have we ourselves?</li> <li>What are the SE stones that prov</li> <li>Add Missing Cor</li> <li>Engineering over</li> </ul>	ike social constraint corner ide value rner Stones erly Bill & 3DSE will derive proposal for the FuSE



### Brainstorming on INCOSE principles:

<ul> <li>Emphasis on fundamentals</li> <li>Systems approach = thinking + engineering (acting)</li> <li>Systems of systems (are also systems, but different)</li> <li>aid in the complicated and complex</li> <li>Collaboration across domains</li> <li>Collaborative development</li> <li>Embracing diverse target audience (domains, global, levels of experience)</li> <li>Engage stakeholders early including those outside of INCOSE</li> <li>Inclusive approach to development and review</li> <li>Integrate with and respect existing efforts</li> <li>Expand Collaborative partners</li> <li>partner with corporate to broadly certify the workforce</li> <li>integration of technology in a wider context</li> <li>Empration of technology in a wider context</li> </ul>



### **Brainstorming on Trends & Environment:**



Trends & **Environment** 

- Global collaboration / supply chain
- Importance of security, health, and resilience
- · Sustainability and equity as critical concerns
- ethics is much more of a product driver
- massive loss of critical thinking in the internet age
- Sustainability! (social, financial, 
   Need systems education at all environmental)
- · Social aspects key to success
- lots of people are forced to be systems engineers without knowing it
- Develop guides and tool kits for social skills-art of presentations and program evaluation or needs assessments (tools, guides, resources)
- need systems education at all ages

#### Brainstorming

- Velocity
- exponential pace of change
- exponential increase in
- automation
- · Exponential scale of complexity. interactions, uncertainty
- on-line learning, shifts in how we educate
  - ages
- Digital access to resources through AI
- Increasing role of AI/ML
- Digital transformation / modelbased everything
- · Remote engagement to tools, resources, and collaboration for Global interaction

- Growing stakeholder ٠ expectations (capability, safety, scalability, affordability,...)
- Increasing systems awareness (enterprise and social)
- Recognition of non-determinism •
- disruptions and fragile systems
- Trustworthiness of systems
- creativity and entrepreneurship
- Continuous SW (i.e. • functionality) updates (over the air)
- software is the front-end of everything
- · Systems are computer and software centric
  - Continuous system evolution vs fixed, long life solutions

#### Key Takeaways

> How fit for purpose are our INCOSE products to that kind of challenges

- Staying on the forefront of topics with our WGs
- Pain points impacting INCOSE, but seeing as opportunity for SE
- Foster transdisciplinary exchange between WGs but also between chapters

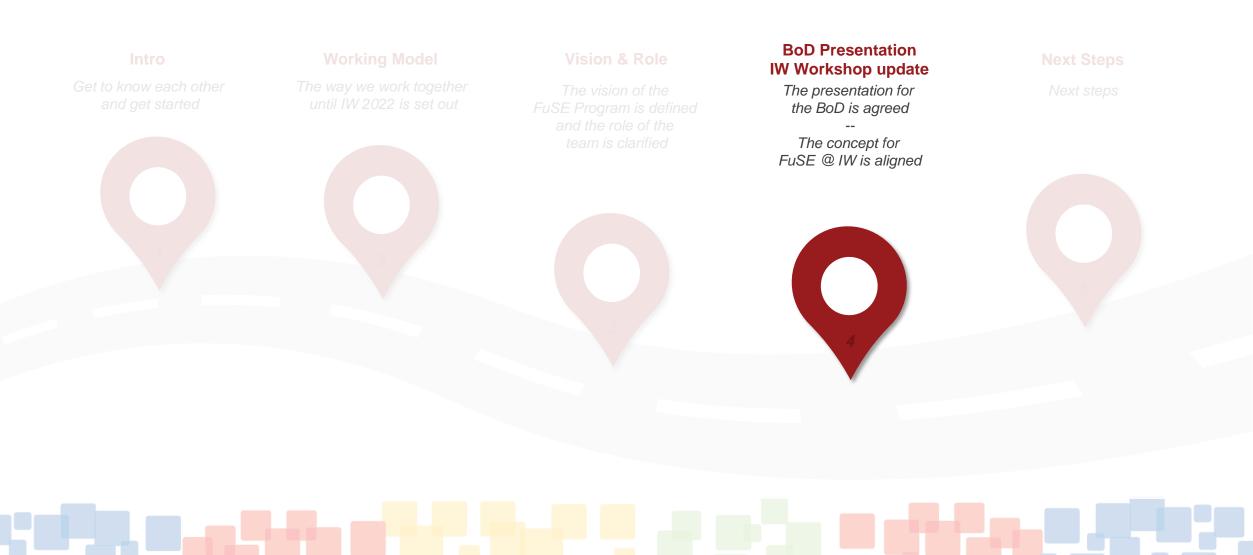
Bill & 3DSE will derive a proposal for the FuSF **Program Vision** 



### Brainstorming on User Stories & Needs:

	Brainstorm	ing	Key Takeawa	ys
Liser Stories & Needs	<ul> <li>Educate the engineer of 2035 (what level of awareness and how do we achieve it)</li> <li>What makes a city smart?</li> <li>A systems approach to energy supply</li> <li>Effectively using systems principles in pursuit of a UN SDG</li> <li>The Nobel prize in bringing the disciplines together</li> <li>How does my working group influence FuSE? (a different kind of story)</li> <li>designing for resilience</li> <li>how can systems be more fundamentally secure?</li> <li>physical systems and virtual twins operate</li> </ul>	<ul> <li>SE return on investment is measurable and recognized</li> <li>headline: adoption of SE practice doubled our sales, need outcome stories not process stories</li> </ul>	<ul> <li>SE Success Sto Studies - "even s</li> <li>Storytelling - how success stories, contributes to it</li> <li>Communication chapters</li> </ul>	small things" w to tell the how SE
	together for long-term value			Bill & 3DSE will derive a proposal for the FuSE Program Vision
			_	

# The objective is to generate a shared FuSE vision & commit to work towards this goal.



## Comparison of proposed and updated agenda for FuSE @ IW 2023



	SAT		SUN		MON		TUE		
	proposed	updated	proposed	updated	proposed	updated	proposed	updated	
08:00									
08:30				FuSE Working		FuSE Working		Wrap-up FuSE	
09:00			FuSE Working Session	Sessions (in person only) - 4 rooms	FuSE Working	Sessions (in person only) - 4 rooms		(for participants)	
09:30		Break	(4x in parallel)		Session (4x in parallel)				
10:00	Break				Br	eak			
10:30		FuSE Kick-off							Conclusion:
11:00	FuSE opening plenary session		FuSE Working Session		FuSE Working Session			Wrap-up FuSE	The EuSE team agrees on the undeted
11:30	plonary session		(4x in parallel)		(4x in parallel)				The FuSE team agrees on the updated schedule.
12:00									An additional wrap-up session for FuSE
12:30				Lui	nch				participants is requested on Tuesday morning
13:00									from 8:30 to 9:30 am.
13:30							FuSE closing plenary session		
14:00		FuSE Interactive					picitary session		
14:30	Break	working session (4 rooms)			Br	eak			
15:00		Break							
15:30									
16:00		FuSE Interactive							
16:30		working session (4 rooms)							new

It is anticipated to have 4 rooms for each session (1 room for every stream) and be able to form groups within these sessions / rooms. 4 rooms with each space for ~4 groups



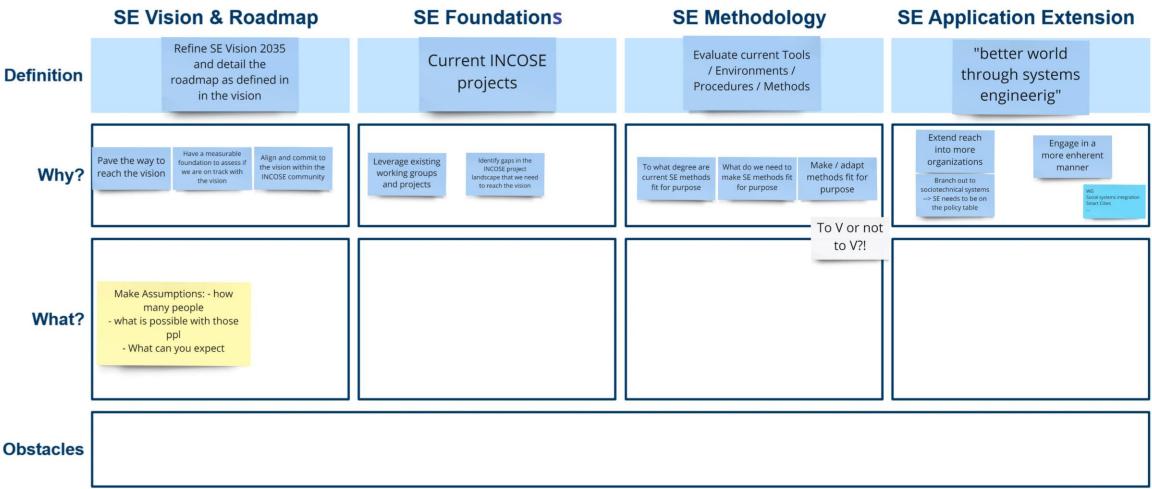
### Agreed agenda for FuSE @ IW 2023

	SAT	SUN	MON	TUE		
08:00			FuSE Working Sessions (in person only) - 4 rooms			
08:30		FuSE Working Sessions (in person only) - 4		Wrap-up FuSE		
09:00		rooms		(for participants)		
09:30	Break					
10:00	- FuSE Kick-off		Break			
10:30						
11:00				Wrap-up FuSE		
11:30						
12:00			nch			
12:30		Eu				
13:00						
13:30						
14:00						
14:30	FuSE Interactive working session (4 rooms)	Break				
15:00	Break					
15:30						
16:00	FuSE Interactive working session (4 rooms)					
16:30						

It is anticipated to have 4 rooms for each session (1 room for every stream) and be able to form groups within these sessions / rooms. 4 rooms with each space for ~4 groups

### Goals of FuSE Streams for IW 2023 Documentation of working session



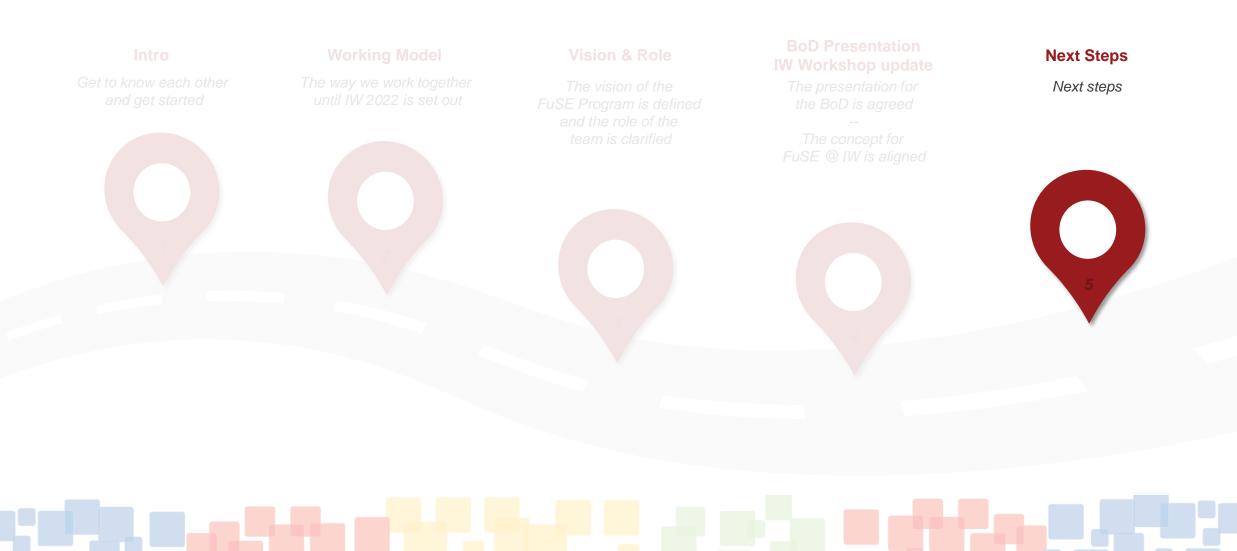




### The FuSE Program is organized in 4 streams:

	SE Vision & Roadmap	SE Foundation	SE Methodology	SE Application Extension
Objective	Refine SE Vision 2035 and detail the roadmap as defined in in the vision	Build up on current INCOSE projects	Evaluate current tools / environments / procedures / methods	Expand the application of systems engineering
What & Why?	<ul> <li>Pave the way to reach the vision</li> <li>Have a measurable foundation to assess if we are on track with the vision</li> <li>Align and commit to the vision within the INCOSE community</li> </ul>	<ul> <li>Leverage existing working groups and projects</li> <li>Identify gaps in the INCOSE project landscape that we need to reach the vision</li> </ul>	<ul> <li>To what degree are current SE methods fit for purpose</li> <li>What do we need to make SE methods fit for purpose</li> <li>Make / adapt methods fit for purpose</li> </ul>	<ul> <li>Extend reach into more organizations</li> <li>Engage in a more inherent manner</li> <li>Branch out to sociotechnical systems&gt; SE needs to be on the policy table</li> <li>"Create a better world through systems engineering"</li> </ul>

# The objective is to generate a shared FuSE vision & commit to work towards this goal.





### **Next Steps**

- Send blocker for agreed FuSE Workshop (Martina)
- Setup FuSE Team in Teams and provide access to the FuSE Team (Bill & Barkley)
- Formulate vision based on brainstorming (Bill & 3DSE)
- Prepare "what to expect"-statement for FuSE @ IW23 (Bill & 3DSE)





### Contact



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