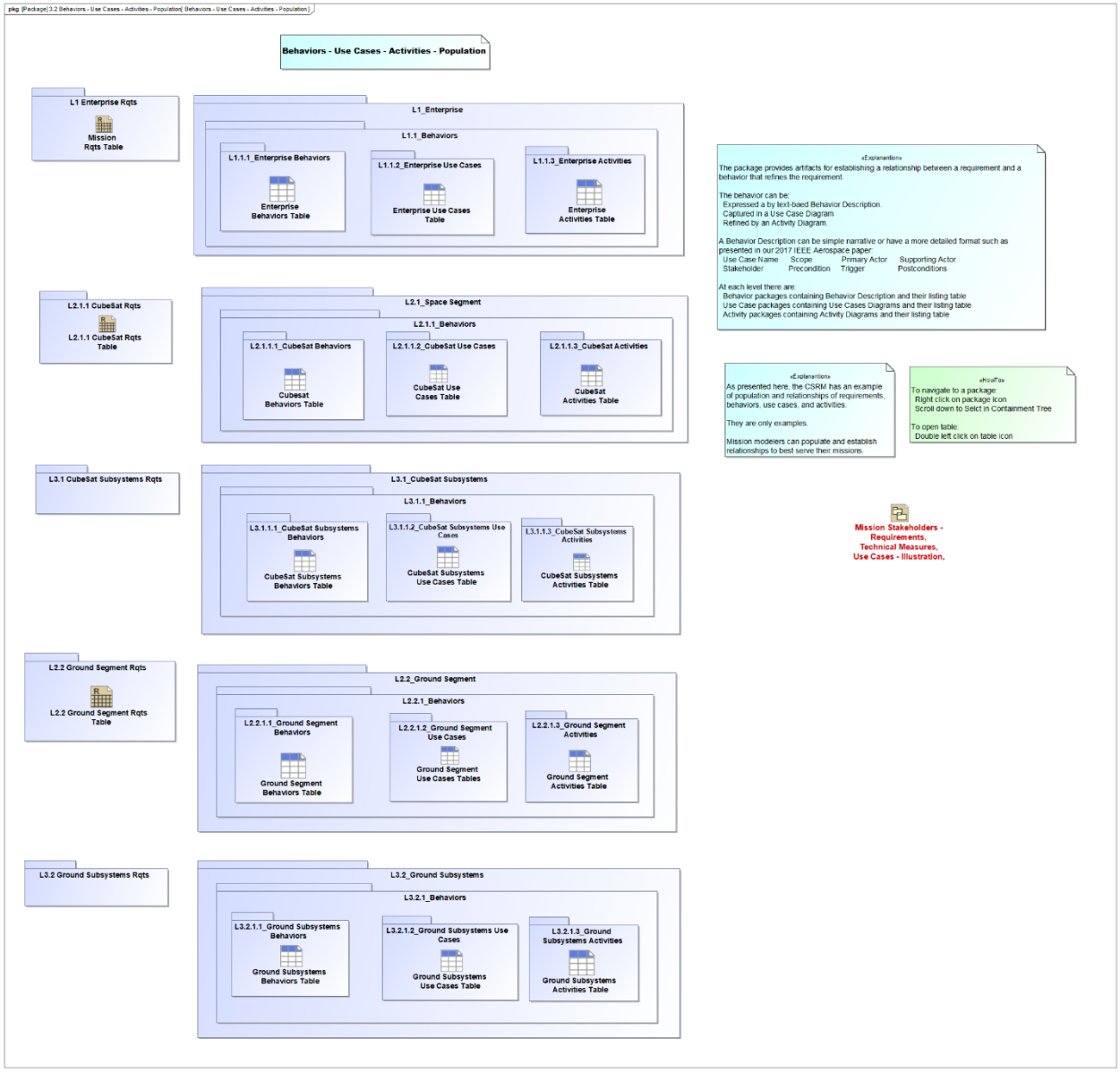
28 September 2023

3.2 - Behaviors - Use Cases - Activities - Population



Artifacts for establishing a relationship between a requirement and a behavior that refines the requirement.

The behavior can be:

- Expressed a by text-based Behavior Description.
- Captured in a Use Case Diagram
- Refined by an Activity Diagram

The mission-specific team determines what relationships to use and populates the behavior artifacts

Behaviors - Use Cases - Activities - Population