

# The Big Happy Family of System Architecture Approaches

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# Agenda

- + Introduction
- + Overview
- + Key Definitions
- + System Architecture Overview
- + Architectural Approaches
- + Integrating Architectural Approaches
- + Conclusion

# Obligatory Briefing Start Cartoon & Quote



+ "All architecture is great architecture after sunset; perhaps architecture is really a nocturnal art, like the art of fireworks." – G.K. Chesterton

Source: <https://www.gocomics.com/calvinandhobbes/2012/05/24/>

# Introduction

- + Systems Engineer – current focus on System Architecting
- + Education:
  - + BS – Engineering (Electrical Concentration / Specialty) – Colorado School of Mines - 2007
  - + MS – Applied Systems Engineering – Georgia Institute of Technology – 2017
- + Member of Coast Guard Auxiliary

# Overview

- + Large focus within Systems Engineering on the development and use of descriptive modeling tools, methods, techniques, etc.
- + Descriptive modeling typically focuses on descriptive modeling of a system's architecture
- + Various paradigms / approaches have been developed for describing system architectures
  - + Each approach is suited for a different purpose
- + For large, complex systems, integrating multiple approaches is typically required
- + Purpose of this presentation is to introduce main approaches and discuss methods for integrating them

# Key Definitions / Terms

- + Architecture – the fundamental organization of a system, embodied in its components, their relationships to each other and the environment, and the principles governing its design and evolution [1, 2]
- + Architecture Description – a collection of artifacts or work products used to describe an architecture [3]
- + Architecture Framework – describes the principles and practices used to develop an architecture description
- + Architecture Model – a representation of a model which typically consists of numerous constituent models including descriptive models, analytical models, requirements models, etc.
- + Metamodel – “Model of the model”. Describes the conventions, relationships, etc. used within an architecture model

[1]: ANSI/IEEE 1471-2000

[2]: ISO/IEC 42010:2007

[3]: IEEE 1471-2007 Conceptual Framework

# System Architecture Overview

- + “Every System has [at least one] architecture” [1]
  - + True whether documented or not
- + An architectural description includes: [1]
  - + Identification of stakeholders
  - + Architectural concerns
  - + Architectural viewpoints
  - + Architectural views
  - + Architectural models
- + NOTE: Architecture, Architectural Description, and Architecture Model often interchangeable (especially if using a Model-Based approach)
- + [1]: IEEE 1471-2007 Conceptual Framework for Architectural Description

# Architectural Approaches

- + Numerous approaches exist:
  - + Enterprise
  - + Service-oriented
  - + Solution-oriented
  - + Product-line
  - + IT System
  - + Etc.



**DoDAF V2.0**



ZACHMAN INTERNATIONAL  
ENTERPRISE ARCHITECTURE

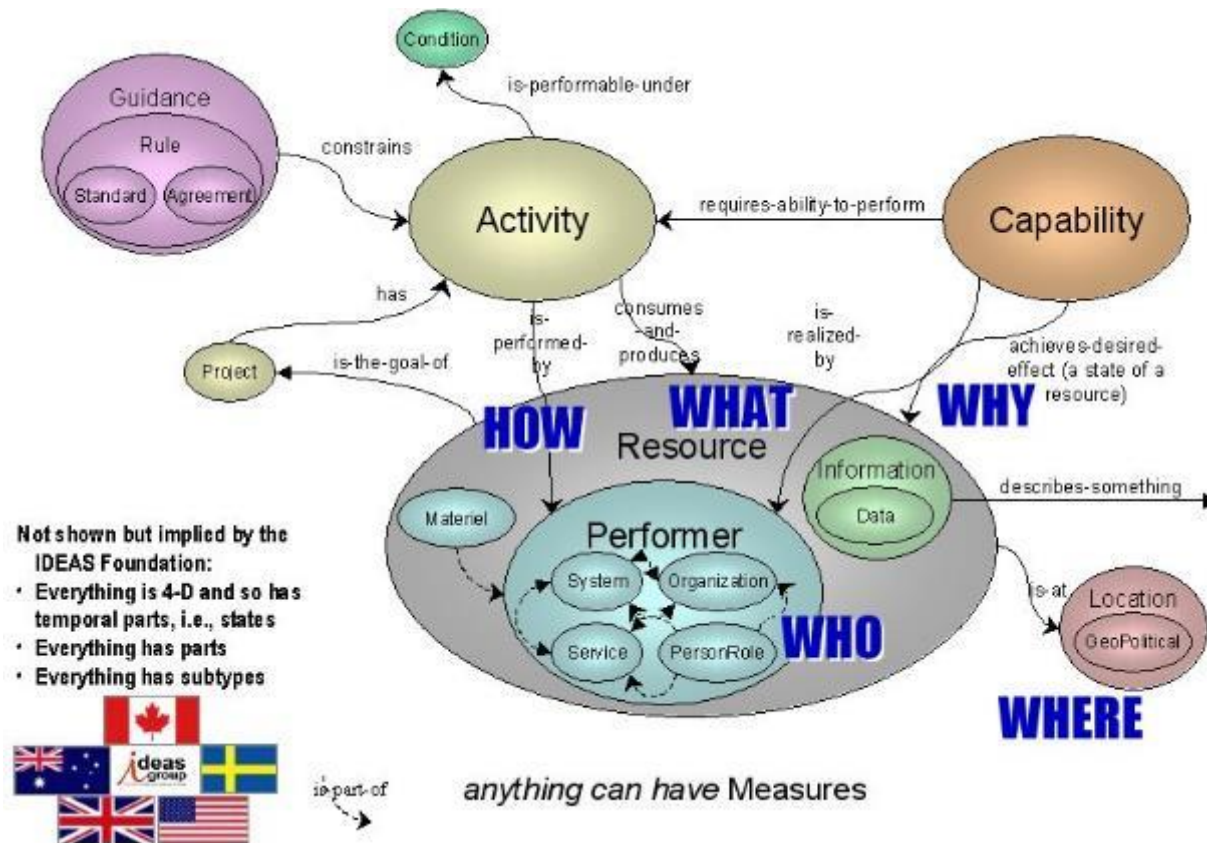




# Approach 1: Enterprise Architecture

- + Description: “well-defined practice for conducting enterprise analysis, design, planning, and implementation, using a holistic approach at all times, for the successful development and execution of strategy.” [1]
- + Highly abstract / conceptual. Describes system elements in terms of provided capabilities and use within an operational context
- + Useful for integrating large system-of-systems especially within broader federation of systems
- + Examples: DoDAF, MoDAF

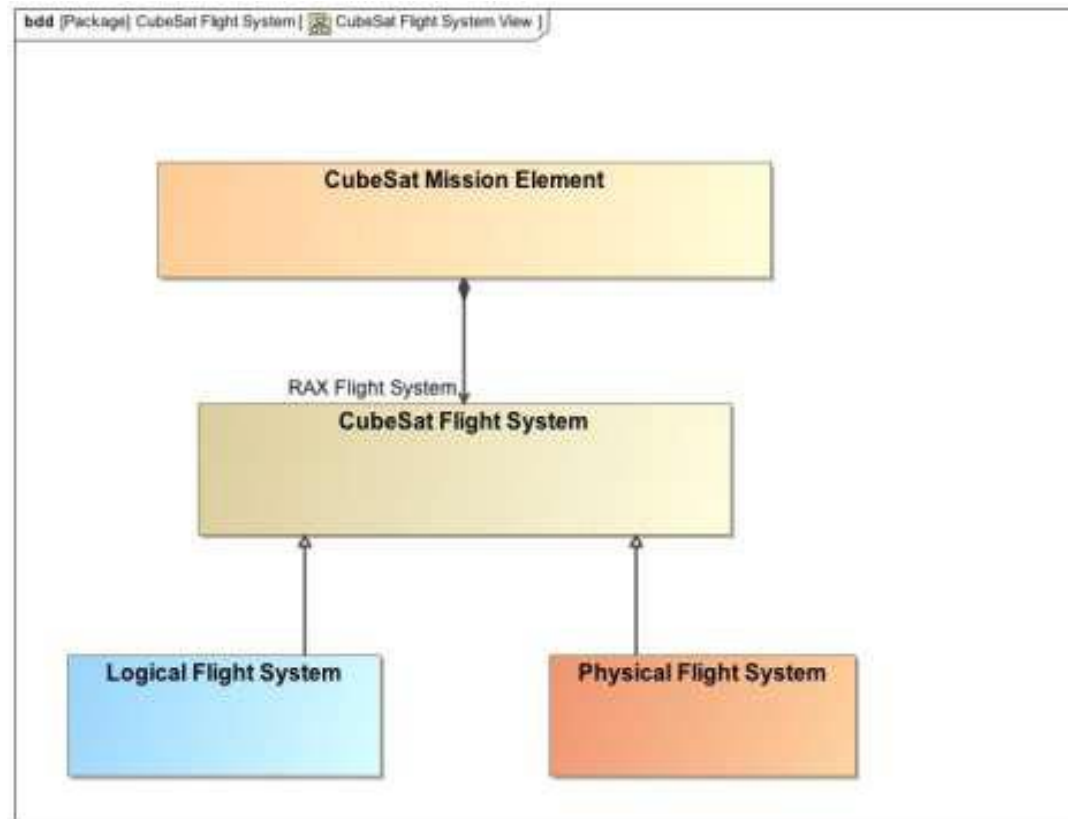
# Approach 1 Example: Universal Core



# Approach 2: Solution-Oriented Architecture

- + Description: considered the “typical” architecture for a system designed to meet a particular need. Easily mapped to the SE V Model. Describes system from perspectives of requirements, functionality, and / or structure.
- + Highly tailorable to address multiple levels of abstraction in all three domains
  - + Example: Conceptual (Use Cases / Operational) -> Logical (Desired Functionality) -> Physical (Actual Functionality)
- + Useful for describing standalone systems.
- + Numerous examples

# Approach 2 Example: Basic CubeSat Flight System Framework



Source: [http://www.omgsysml.org/mbse\\_cubesat\\_v1-2012\\_ieee\\_aero\\_confr.pdf](http://www.omgsysml.org/mbse_cubesat_v1-2012_ieee_aero_confr.pdf)

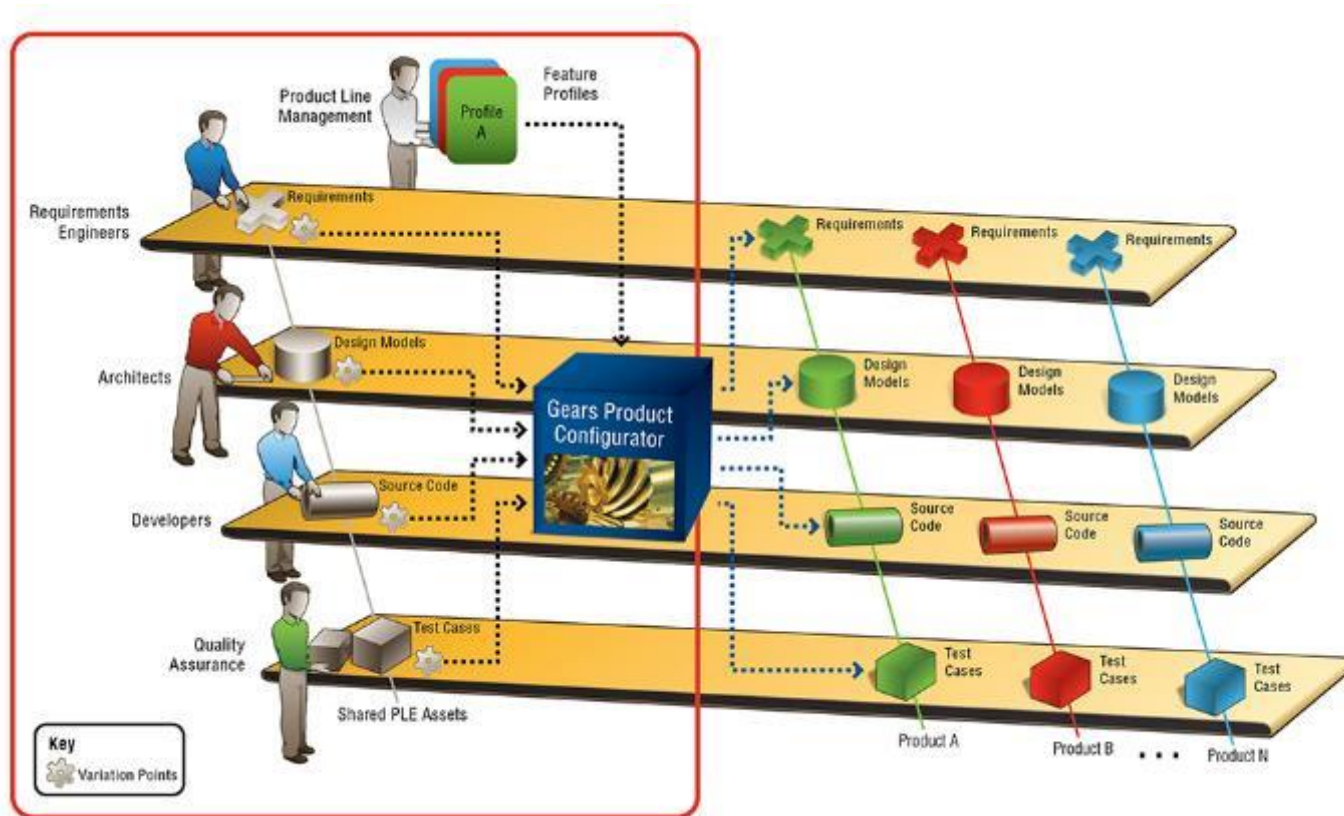
# Approach 3: Service-Oriented Architecture

- + Description: A set of components which can be invoked, and whose interface descriptions can be published and discovered [World Wide Web Consortium]
- + Also called net-centric. Treats individual components as black boxes that execute functions / provide data & services
- + Most typically used for software-intensive systems w/ strong object-oriented design. Can also be used for hardware-oriented system-of-systems especially if kept at conceptual / abstract level.
- + Example: World Wide Web

# Approach 4: Product-line Architecture

- + Description: Describes a product model or series of product models based on the desire to provide a generically applicable solution or set of solutions to a range of problems.
- + Typically very concrete – focus is on describing a solution for use in other models which may be more abstract
- + Architecture serves same / similar purpose as data sheet
- + Relatively new approach – still maturing practices & techniques
- + Examples: Automobile, COTS equipment

# Product-Line Approach: Vision



Source: <http://www.productlineengineering.com/concepts/ple-defined.html>

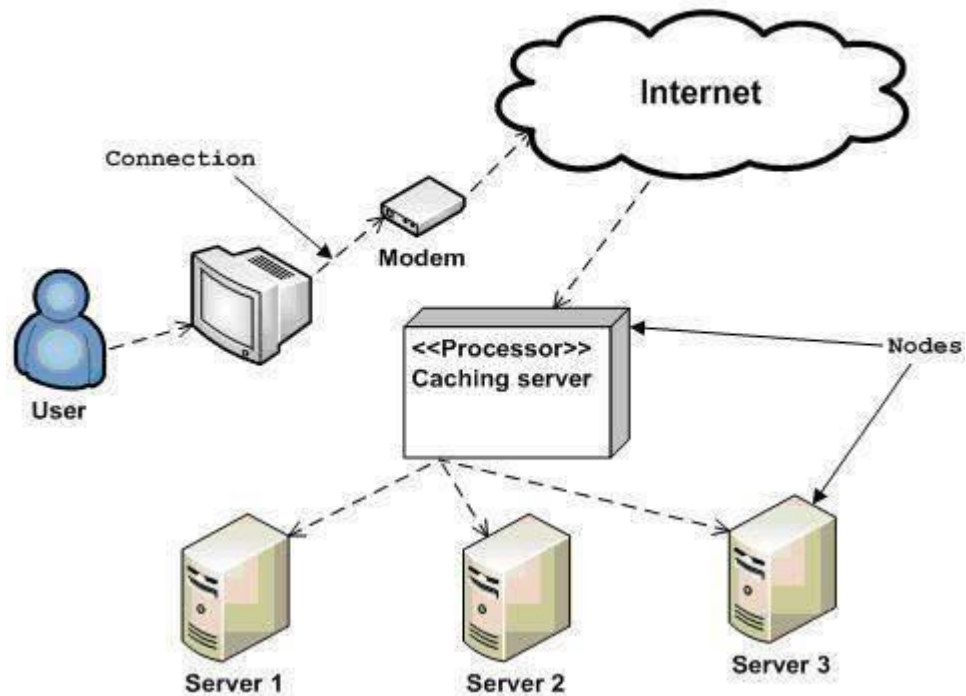
# Approach 5: IT Architecture

- + Description: describes a set of resources that will be deployed to provide a required set of capabilities
- + Combines aspects of other approaches as required.
- + Treats software & communications as primary interface mechanism. Hardware components and interfaces typically considered peripheral
- + Examples: Network deployment diagrams



# Example: IT Architecture

Deployment diagram of an order management system



# Architecture Approaches - Selection

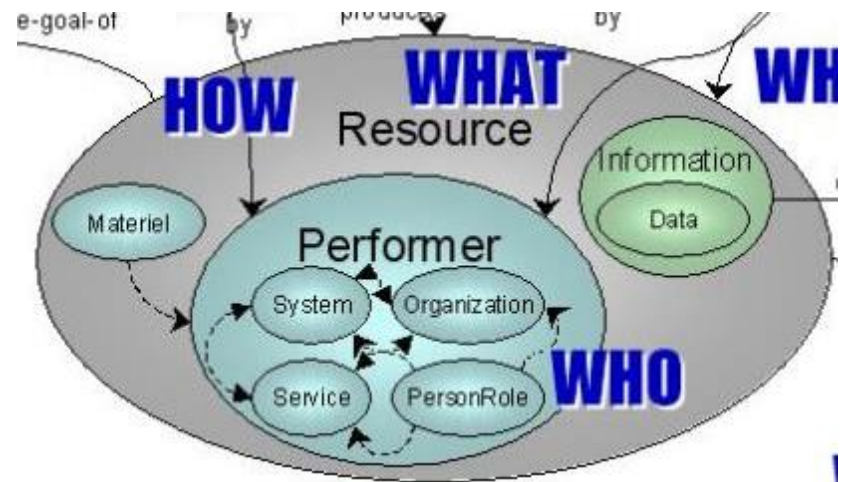
- + Each project / program and organization typically selects an overall approach at inception
- + If required, overall framework is setup / implemented
  - + Can be done at start or as time progresses
  - + Ultimate result is Architecture Framework and Metamodel
- + Choice driven by various factors:
  - + Contractual Requirements
  - + Purpose of the Architecture
  - + Business Model
  - + Personal Preferences
  - + Best Practices (internal or external)
  - + Architectural characteristics (Standalone or SoS, complexity, complication, etc.)

# Integrating Architecture Approaches

- + Goal of MBSE: use models to describe and understand systems
  - + Complex systems typically utilize federation of models within MBSE approach
  - + Descriptive (Architecture) Models within federation may use numerous approaches & styles
- + Challenge is to federate model types. Typical examples include:
  - + Government / Contractor (Enterprise + Something else)
  - + IoT Design Agent (Solution-oriented + Service-oriented [WWW])
  - + System designer vs. potential suppliers (Solution-oriented + Product-Line)

# Integrating Architecture Approaches – Enterprise with Everything

- + Enterprise Architecture goal is to be an integration point
- + Enterprise Architecture Frameworks have defined level of high abstraction
  - + Individual systems (people, products, etc.) represented as black box
  - + Lower-level details can be detailed out in separate architecture descriptions



# Integrating Architecture Approaches – Solution-Oriented with Service-Oriented

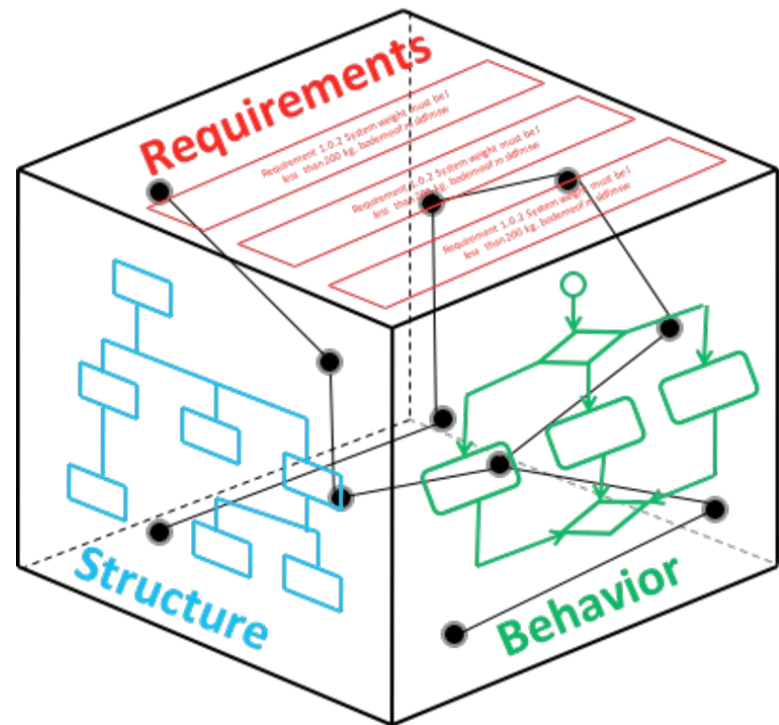
- + Typical approach is to establish top Solution-oriented item up as a Service-providing element
  - + Leverages Service-Oriented “Black Box” concepts (similar to Enterprise)
  - + Typically easier to detail out internal elements using the solution-oriented approach
    - + Can be difficult / burdensome to maintain largely redundant parallel architectures
  - + Can be leveraged for key requirements & system definition processes:
    - + Functional / Use Case Analysis
    - + External Interface Definition
  - + Allows for invocation of behavior from external actors

# Integrating Architecture Approaches – Solution-oriented with Product-line

- + Area that will need to be addressed soon as Product-line Architecture Concepts mature
  - + Challenges arise when performing trade studies, during sustainment / replacement projects, etc.
- + Numerous factors
  - + Different internal approaches
  - + Limited and loose community standards
  - + Different goals of each architecture
  - + Proprietary / sensitive data (both sides)
- + Two main approaches seen to date (not mutually exclusive):
  - + Leveraging Domain Cross-cutting relationships
  - + Heavy use of Specializations

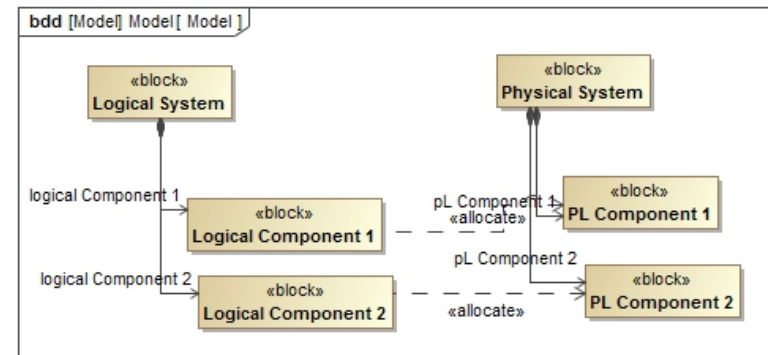
# Solution and Product-line Approaches: Integrating with Domain Cross-Cutting Relationships

- + Cross-cutting relationships primarily correlate Requirements, Structure, and Behavior
- + Considered relatively weak (shown as dashed line in SysML)
- + Also used to tie sub-tier elements of single domain (e.g., Logical & Physical)



# Solution and Product-line Approaches: Integrating with Domain Cross-Cutting Relationships

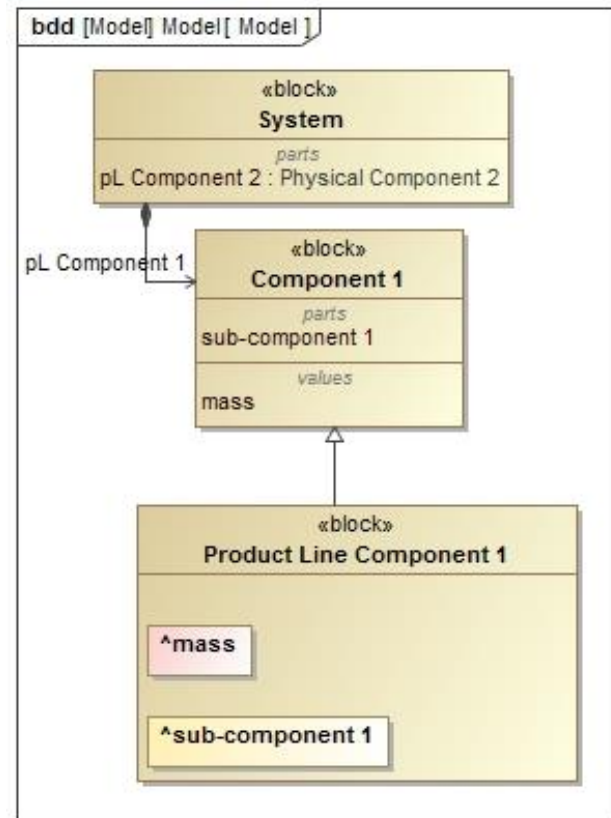
- + Example implementation: use of logical & physical domains
- + Logical follows solution-oriented principles
  - + Lower-level items considered definitional / requirements
- + Physical uses product line items as though solution-oriented





# Solution and Product-line Approaches: Specialization

- + A generic representation is present within all domains
- + Elements within the Product Line Architecture are created as specializations of the generic element
- + Required to provide same basic set of descriptive properties



# Solution with Product-Line Architectures: Pros & Cons

## Cross-Cutting

- + Pros:
  - + Integration across high-priority domains / areas
  - + Products can be treated as static items in original state across multiple solutions
  - + Easily understood separation of data between generators / owners
- + Cons:
  - + External interfaces (e.g., analytical models) may require additional wrappers built over time

## Specializations

- + Pros:
  - + Continued Plug-and-play integration across model in all domains / areas
  - + Creates apples-to-apples comparison mechanisms
- + Cons:
  - + Additional work to initially integrate
  - + Risk of information overload (all information in one place)
  - + Model maintenance activities may require maintenance of obsolete options
  - + Product line architecture variants as each solution's architecture developed

# Conclusion / Summary

- + System Architecture continues to be combination of art and science
- + As practice of System Architecting matures, various approaches may be used
- + Approaches can be integrated in various ways depending on types & desired strength of relationships
- + Integrating Product-line Architectures presents key set of challenges and opportunities



*That's all Folks!*