



The answer is

Scrum Outside Of Software

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European lead - agile coaching, GE Healthcare

Imagination at work.

So what was the question?

**How to get started with agile
in systems development?**

And now – I'll try to show you how...



See tutorial regarding
confidentiality disclosures.

Arguments against agile



imagination at work

Agile does not work for us, because..

2005: *Agile does not work for us - we are not a small startup*

2008: *Agile does not work for us - we are working in banking/insurance/medical software*

2014: *Agile does not work for us - we are working with hardware/chemistry/biology*

"We are all special cases."
—Albert Camus

- ❖ Every organization/team is special in their own
- ❖ But we are more similar than different, in part because we are all human beings





Agile is only for software development because that is where it was invented

- ✓ Yes and no...
- ✓ It was invented for use in software product development...
- ✓ ...but as you will see, it has origins outside of software and has been used extensively outside of software the last 10 years or so





We cannot do agile, because in our teams, not everyone can do any task

- ✓ First of all: That was never the intention of cross functional teams
- ✓ Second: That is actually the case in most software development teams as well
 - ✓ Teams have testers, C# client side coders, Java server side coders, HTML5 web client coders, PL-SQL experts etc etc
- ✓ What we want, is T-shaped competence
 - ✓ Ability and interest in working outside of own core competence in order to help broader team

Ability to work outside the core area

BROAD

DEEP

Functional area





We cannot do agile, because we do not have full time resources

**HUMAN
RESOURCE
BEING**

- ✓ First step – stop thinking about people as resources
 - ✓ As long as we keep thinking about people as resources, we will have cases where people are allocated 10% of their time to a project – which simple does not work
- ✓ Next step: review if there is a way to get the people who need to be involved, involved to a higher degree if you bunch a few projects together
- ✓ Consider not including the people who are actually only working 10% in the project – let them form a component/functional team with their peers and bundle together more of their work





We cannot do agile, because we have such long cycles in our work

- ✓ Again – an argument also often used by software developers
 - ✓ *"I need 80 hours to fix this database query"*
- ✓ My answer to this: please identify the intermediate steps
 - ✓ For knowledge sharing to peers
 - ✓ As a progress indicator
 - ✓ As a way to identify potential improvements/simplifications

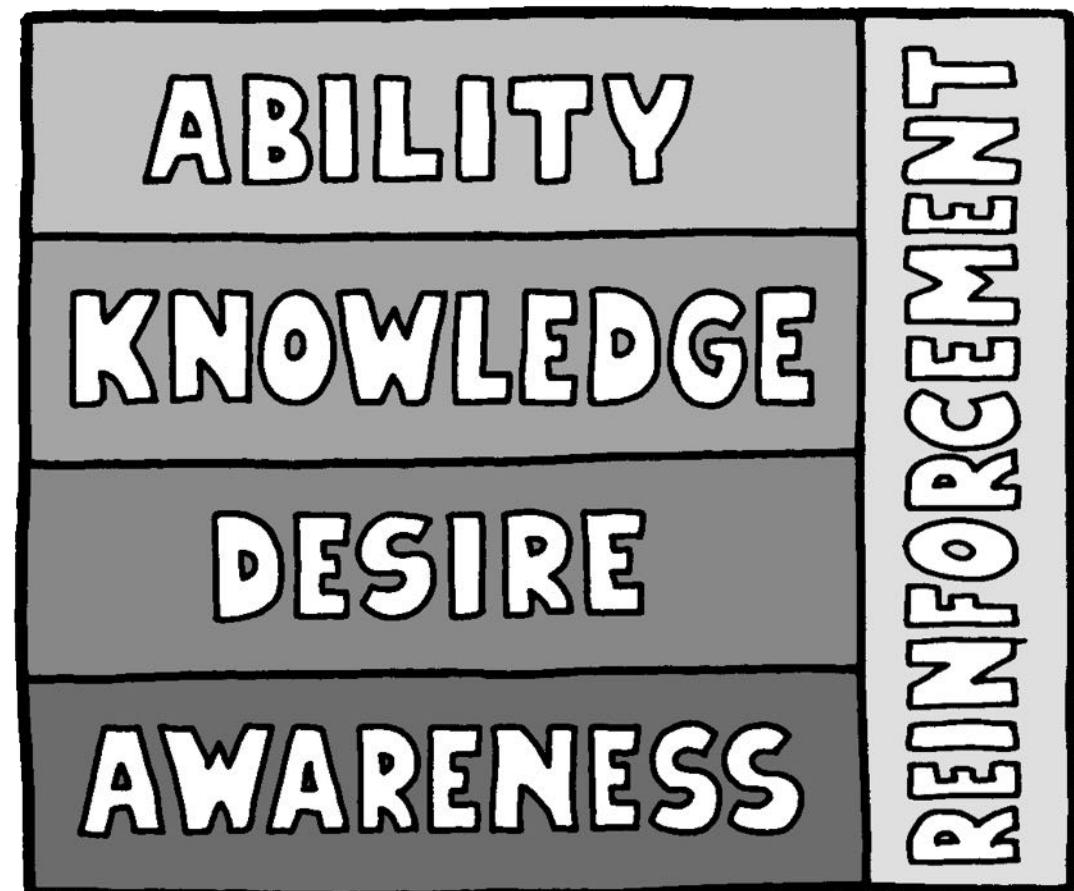


Influencing People

ADKAR model

Hiatt

<http://www.change-management.com/>



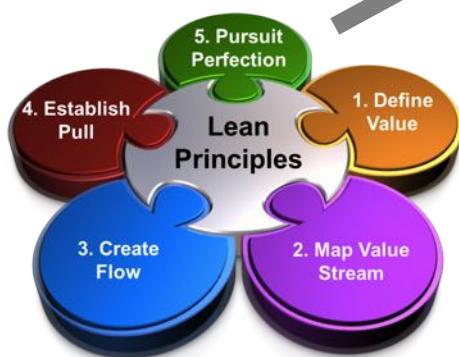
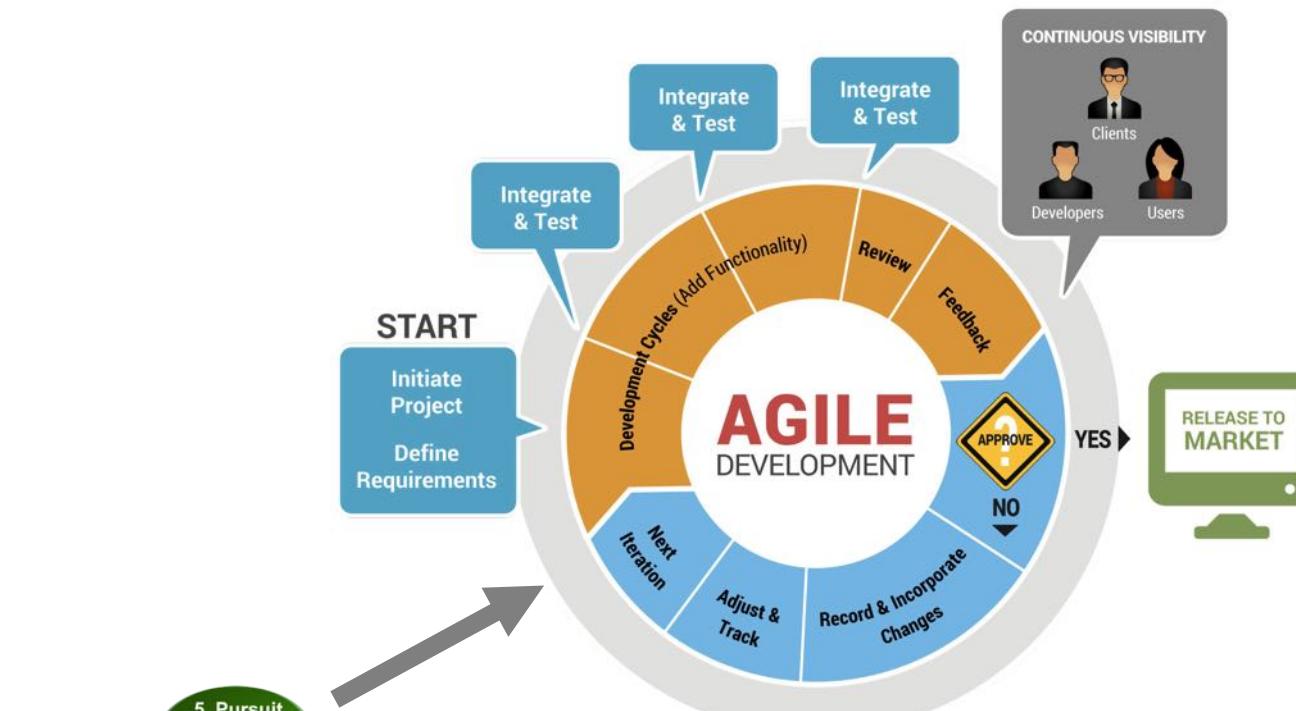
Origins of agile



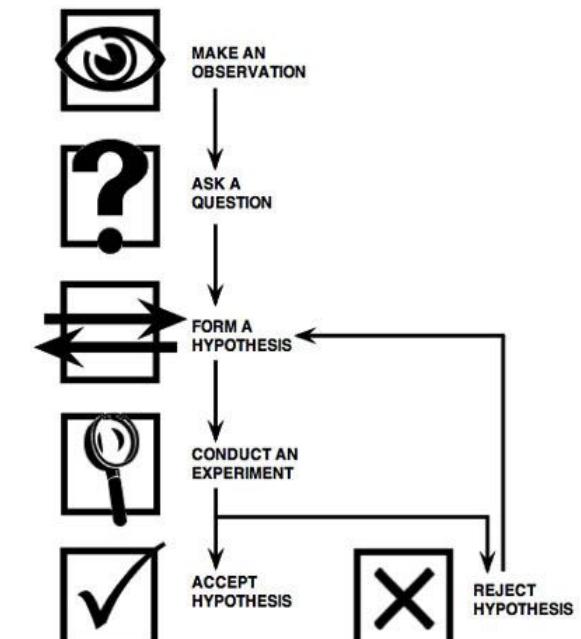
imagination at work

Agile frameworks

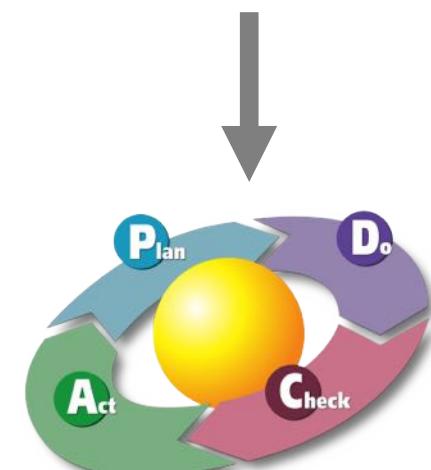
Built on old learnings



Lean, 1950s

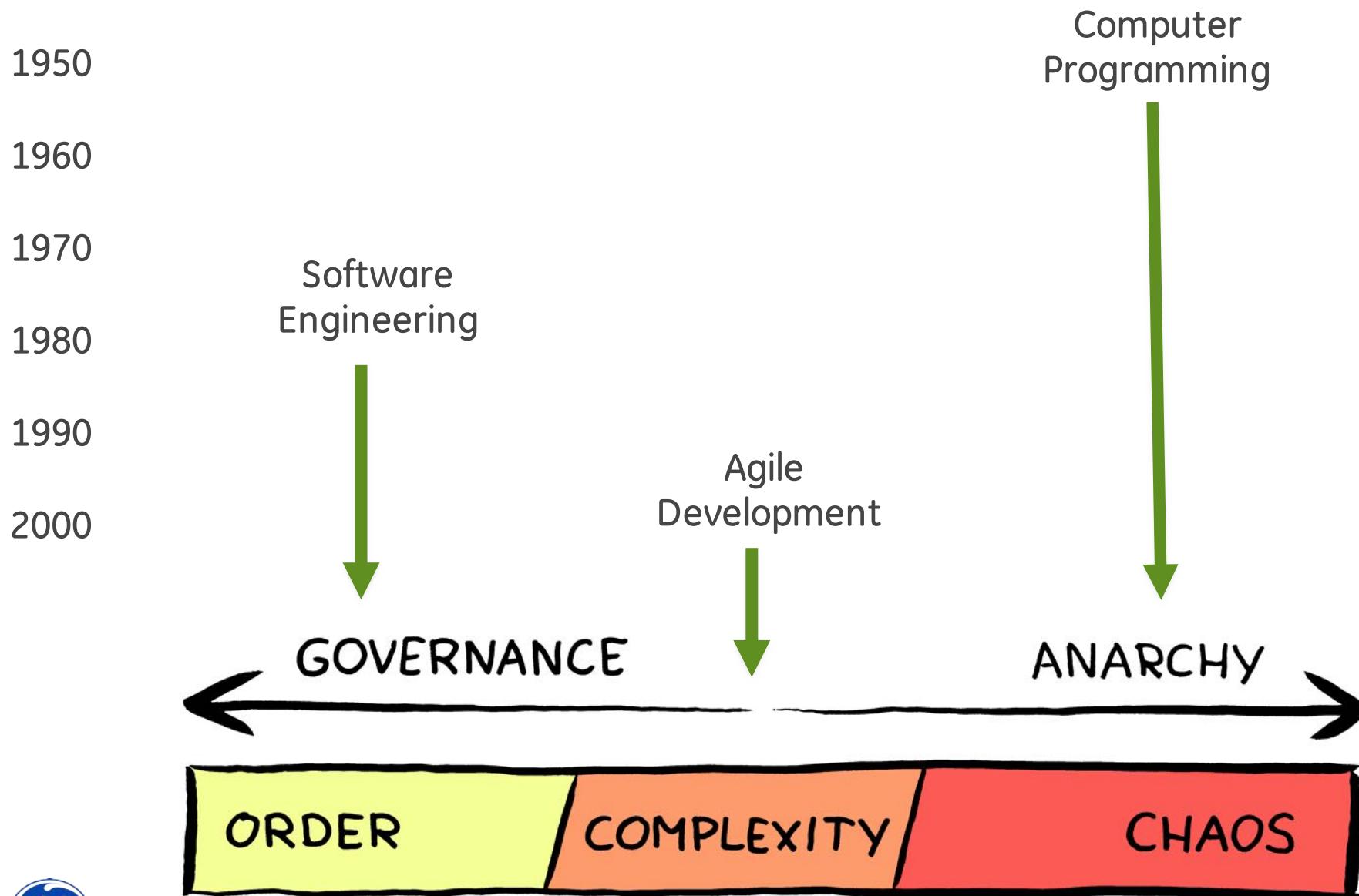


Scientific method, 1600s

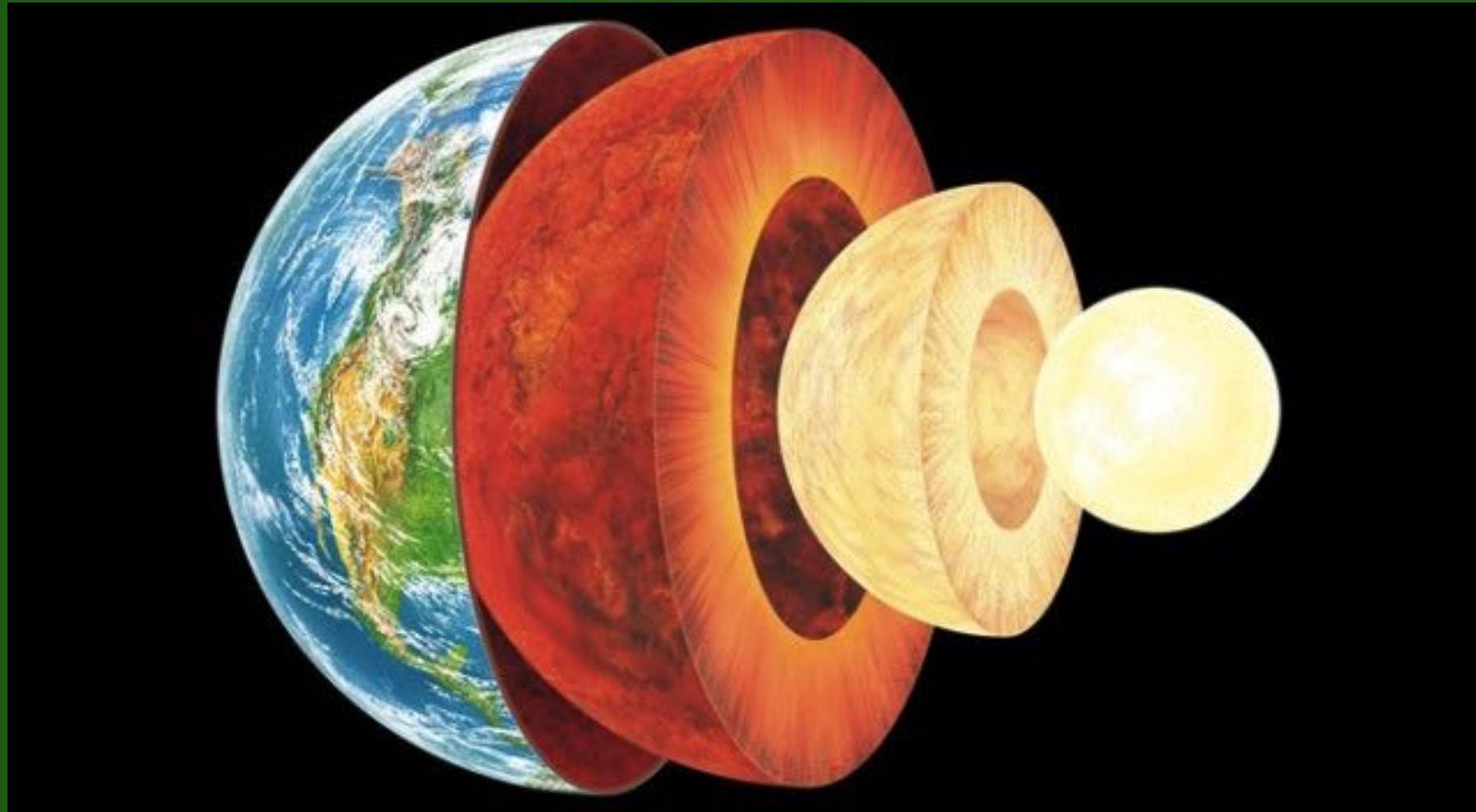


PDCA, 1950s

What sparked the move to agile software development?



Core of agile



imagination at work

Title or Job Number | XX Month 201X

Transparency is key



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It depends

- Ken Schwaber, Scrum co-creator



What is an Agile way of working? (with all jargon gone!)

Part 1



- ✓ Have a long term, prioritized plan for what you want to do
- ✓ Break down the work into smaller pieces and create a short term plan for the next few weeks
- ✓ Meet daily/often to share knowledge, support each other in making progress and identify & remove blockers
- ✓ At the end of the few weeks, stop and compare your plan for that period to what really happened – what is DONE?
- ✓ At the end of the few weeks, also stop to reflect on your way of working and challenge yourself to improve



What is an Agile way of working? (with all jargon gone!)

Part 2



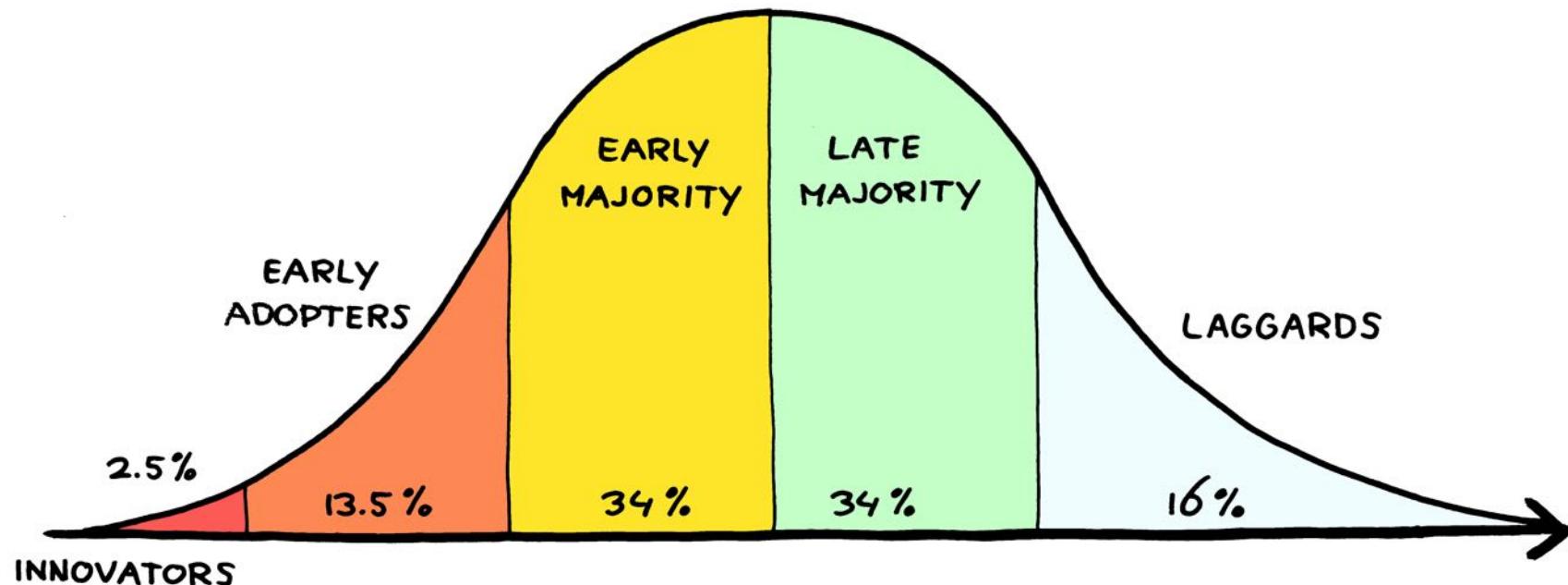
- ✓ Allow individuals and teams time to focus in order for them to be able to get things done
- ✓ Allow the relentless transparency to enable informed decision making
- ✓ If you are building something – try to form a team of all (or as many as is feasible) of the competencies needed to take the idea of what to build to something in the hands of the customers.



The Adoption Curve model

Rogers

http://en.wikipedia.org/wiki/Diffusion_of_innovations

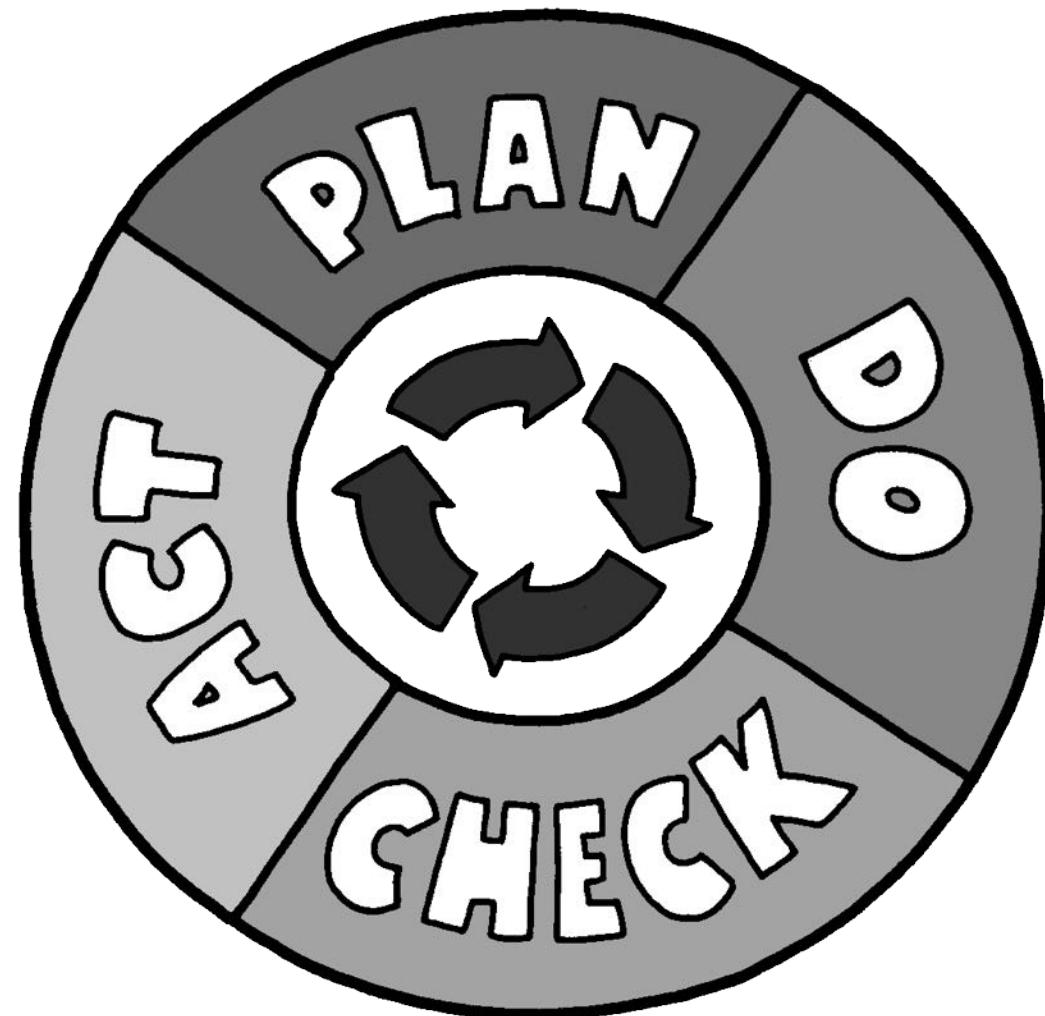


Implement change with an **Iterative** approach

PDCA cycle

Deming/Shewhart

<http://en.wikipedia.org/wiki/PDCA>



Agile is an umbrella term for many things



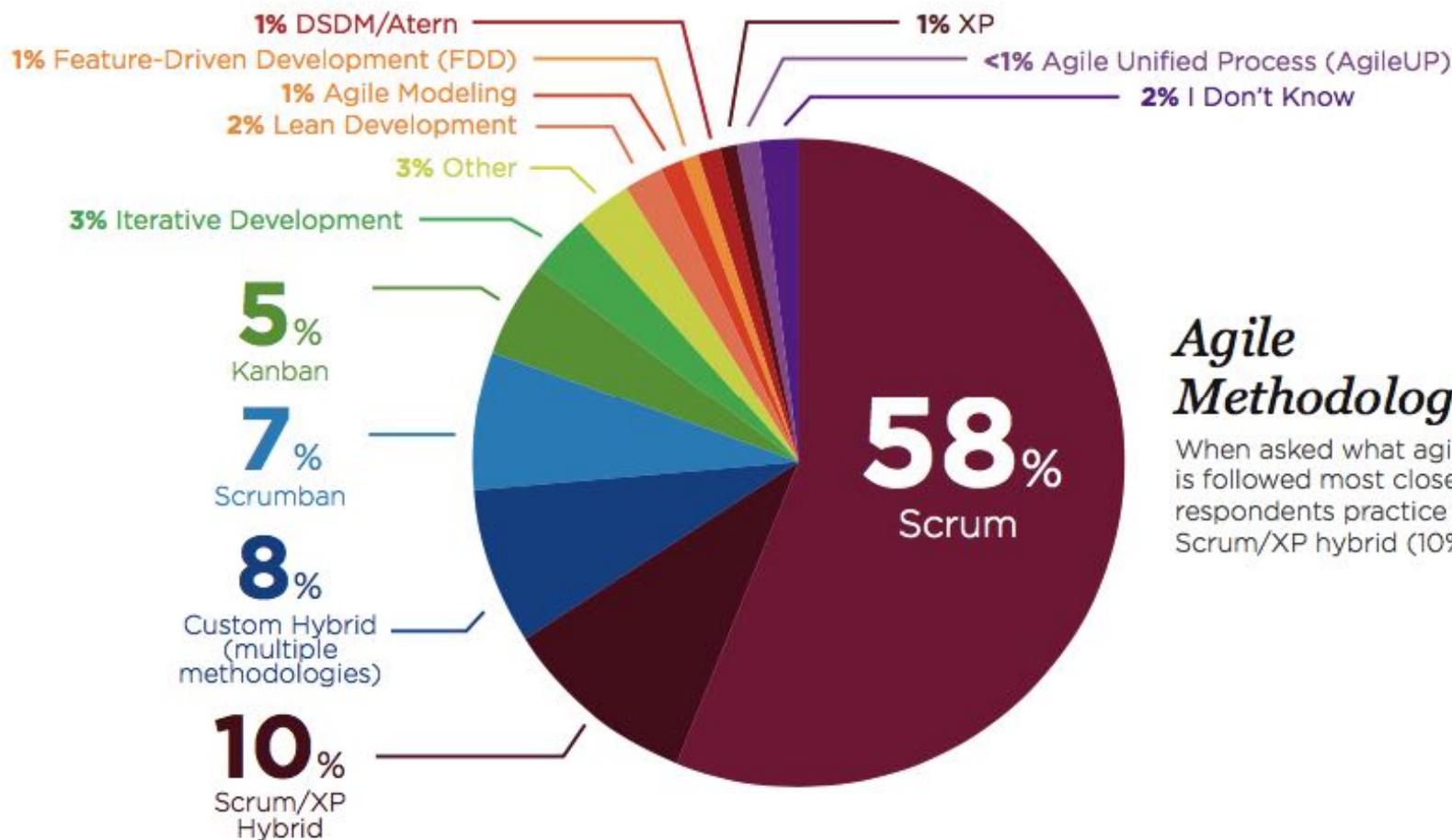
Started out as a way of managing software product development work.

Went on to be a family of frameworks – some useful for plannable work, others for unplannable work.

Evolved into a brand used for describing new ways of writing requirements, estimating effort, managing people, etc.



AGILE METHODS AND PRACTICES



Agile Methodologies Used

When asked what agile methodology is followed most closely, nearly 70% of respondents practice Scrum (58%) or Scrum/XP hybrid (10%).



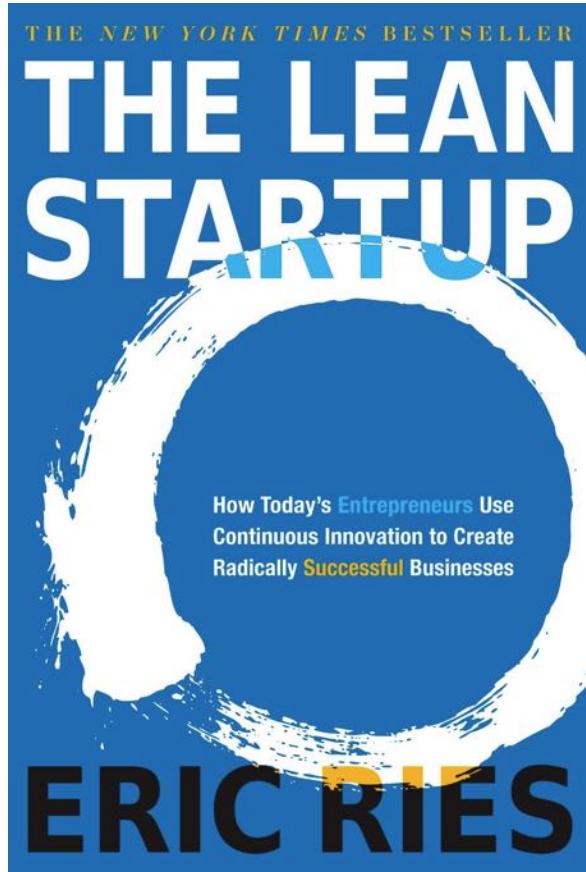
Agile maintenance/support

Kanban



Read more on <http://www.everydaykanban.com/what-is-kanban/>

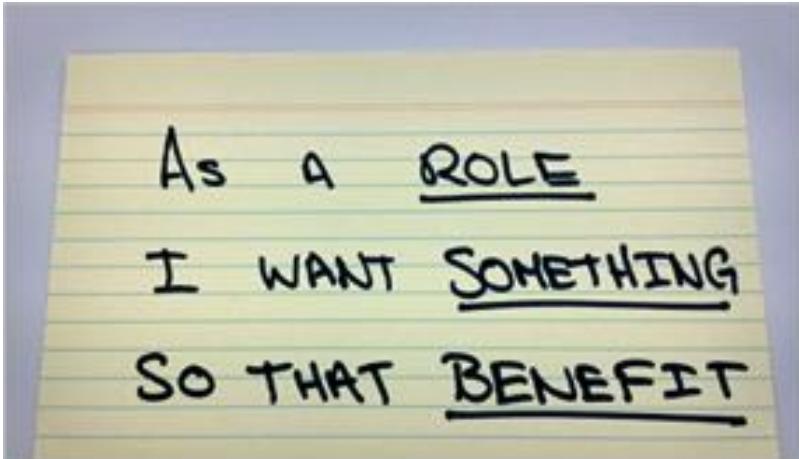
Agile product discovery



Read more on <http://www.theleanstartup.com> and <http://fastworks.ge.com/>

Agile requirements

User Story



Personas

Persona Name

BACKGROUND:

- Basic details about persona's role
- Key information about the persona's company
- Relevant background info, like education or hobbies

DEMOGRAPHICS:

- Gender
- Age Range
- HH Income (Consider a spouse's income, if relevant)
- Urbanicity (Is your persona urban, suburban, or rural?)

IDENTIFIERS:

- Buzz words
- Mannerisms

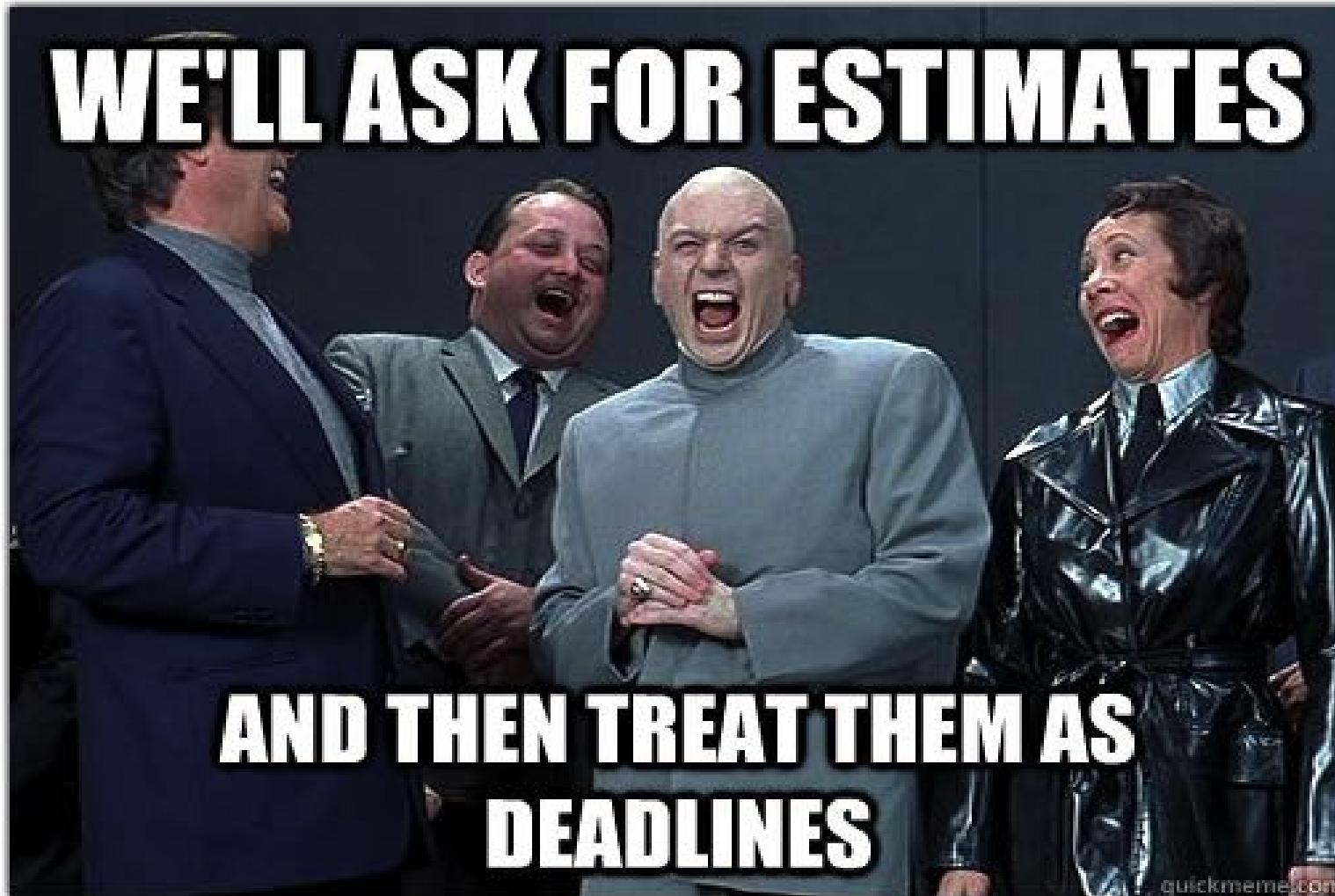


User Story Mapping



Read more on <http://guide.agilealliance.org/guide/storymap.html>, <http://guide.agilealliance.org/guide/personas.html> and <http://guide.agilealliance.org/guide/user-stories.html>

Agile estimation – the problem we are trying to solve



*It is better to be vaguely
right than precisely wrong*

- Carveth Read, British philosopher

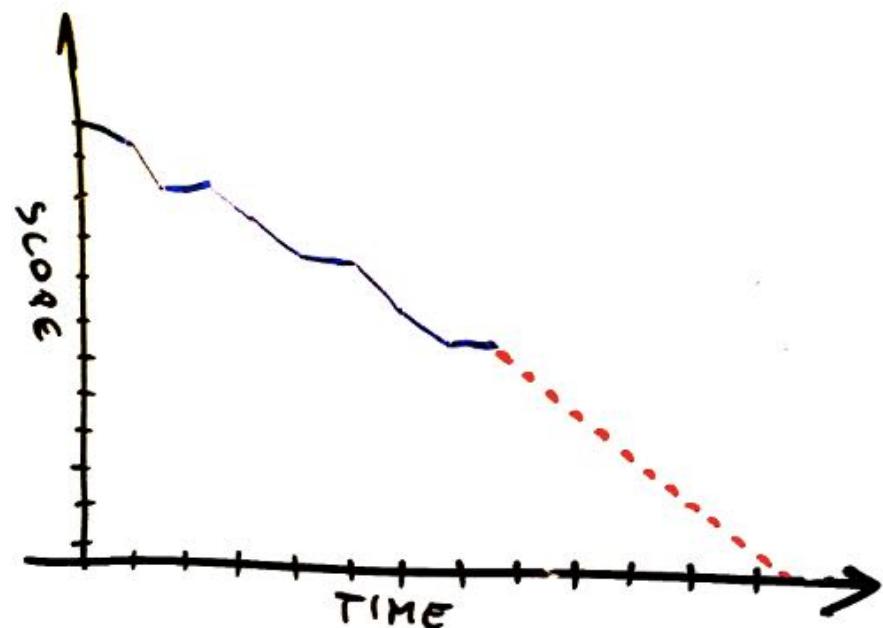


Agile estimation & planning

Story Points



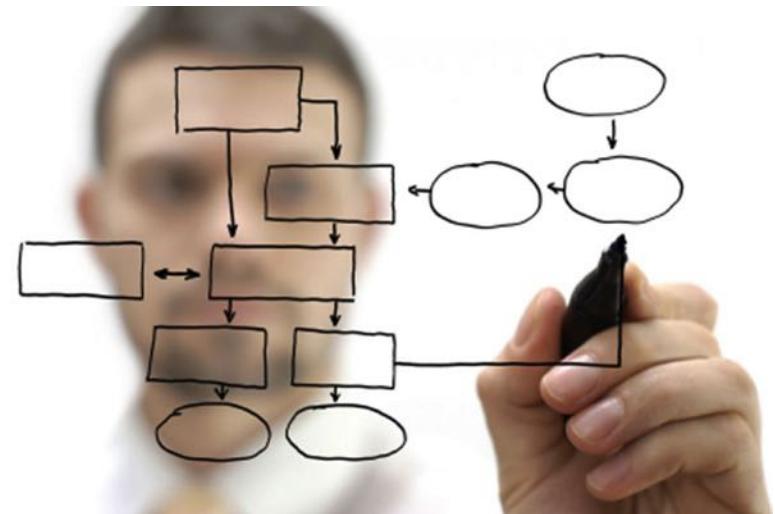
Burndown charts



Read more on <https://www.mountaingoatsoftware.com/blog/the-main-benefit-of-story-points> and <http://guide.agilealliance.org/guide/burndown.html>

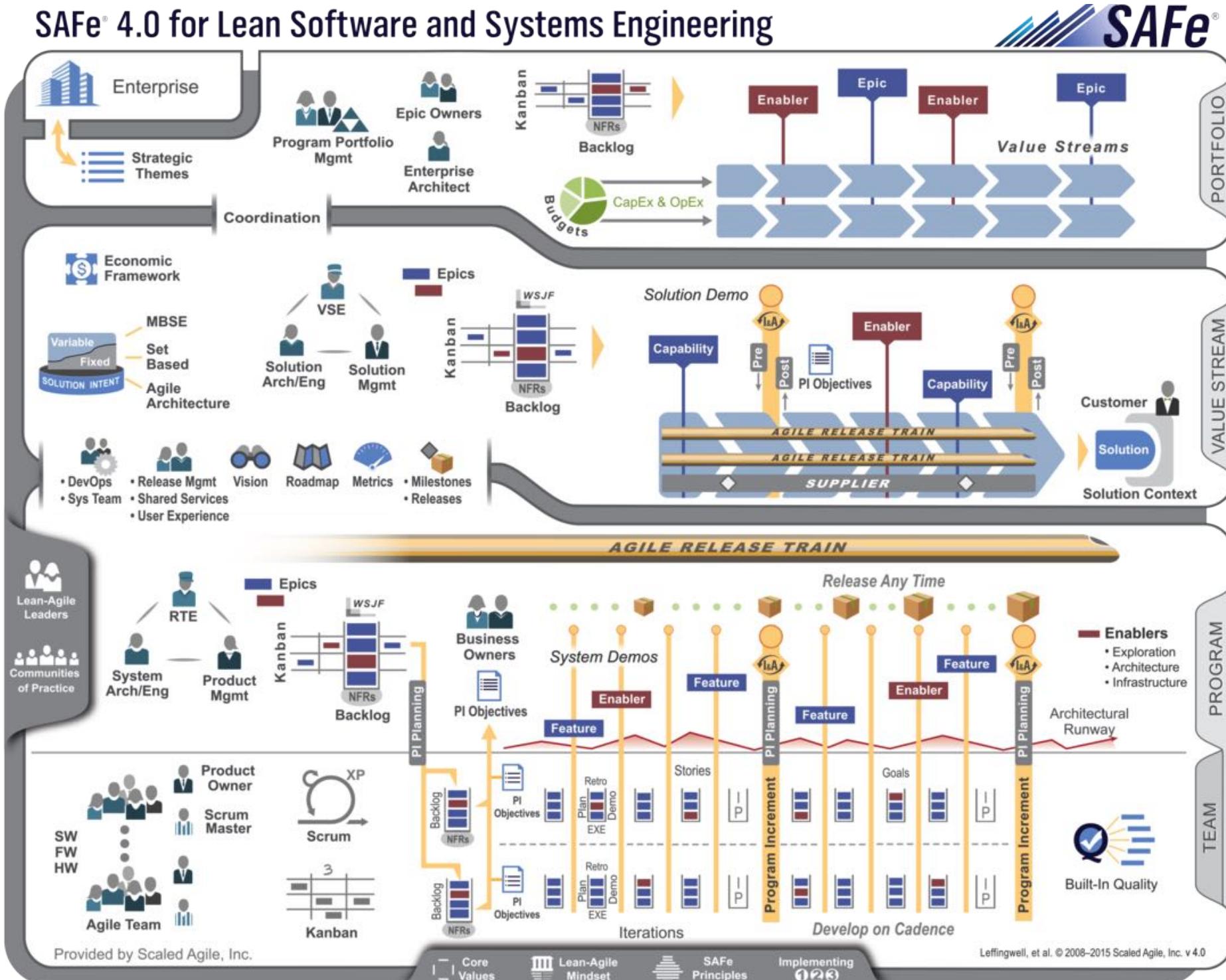
Agile management

MOTIVATION



Read more on <http://www.management30.com>

SAFe® 4.0 for Lean Software and Systems Engineering



Provided by Scaled Agile, Inc.

more examples



⇒ PLEASE ⇒



Consulting company sales team

- Had a backlog of companies to contact
- Conducted a sprint planning, deciding what activities to focus on for the next sprint of 2 weeks
- Had a daily standup
- Had a review (compare plan to outcome) and retrospective (improve ways of working) at the end of every sprint
- Used a capacity board to balance activities
- Sales manager was acting as Product owner, owning the priorities



Consulting company sales team

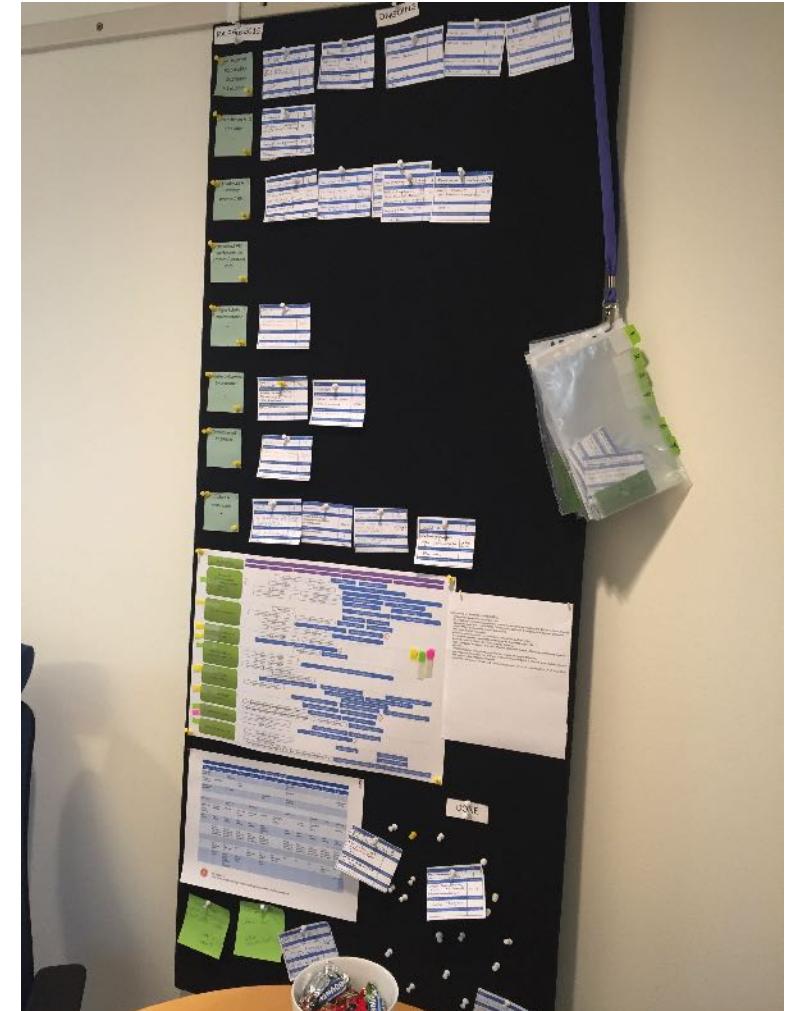
Benefits the sales team saw

- Better follow-up on actions
- Stricter priorities
- More realistic timelines
- More transparency around work overload
- More knowledge sharing and support within the team



Life Sciences Protein Analysis department - management team

- Set up Epics for the year (connected to the Beliefs)
- Have a Release Train planning for the next quarter - what high level activities (Features) to focus on
- Have a sprint planning meeting every two weeks where User Stories for the next sprint was defined
- Have a pulse meeting every alternate two weeks to synch and share progress



Life Sciences Protein Analysis department - management team

Benefits the management team has seen

- Better follow-up on commitments
- Better throughput due to work breakdown
- More realistic timelines
- More transparency around work overload
- Alignment in way of working with engineering teams



Life Sciences Protein Analysis department – capacity board

Sync every Friday by the board.

Green = all good

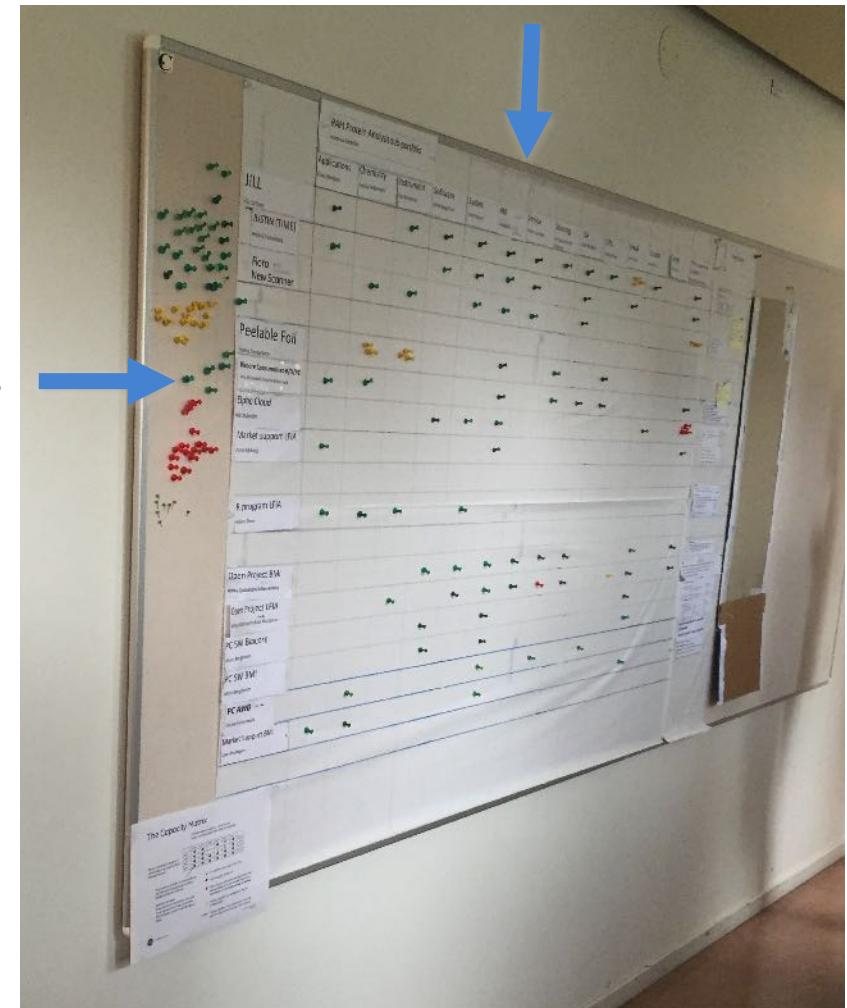
Yellow = challenged but owned

Red = problem

Add one new pin per week if status is yellow or red.

Projects

Functions





Life Sciences - Biacore consumables

- Complete product lifecycle – product development, support, etc
- A group of five chemistry research scientists – one of which is the project manager
- Some overlap in knowledge/competence – but not 100%
- Named themselves Farmen ("The farm")

Benefits they have seen so far

- Faster support within the team
- Better awareness of other's tasks
- Knowledge sharing on *howto* level
- Transparency around overload



TO DO

mötet?

öte?

uta uppgifter?

Product care
Recombinant GST

Product care
DIGLYME

Pioneer Fast Work Model

Pioneer
2D PEG chip

Pioneer
Sensor Chip Protein G

CHIPPA

Reactivity
Tris-NTA

Product Care
Consumables & Reagents

BACKLOGG

IN PROGRESS

DONE

0

0

0

0

0

Sample preparation
Purification
Dialysis
Concentrations
etc

BLOCKED

TRACKWISE

KOMMANDE

MAGIC-CHART

0

0

0

0

0

0

Marie

Uppsala office consolidation

- Consolidation of two offices in Uppsala to one location
 - 60 people, 15 labs, a lot of chemicals, about 50 instruments
- Created a project plan in Excel
- Managed day to day operations on Scrum Board
- Met every two weeks to do sprint planning
- Met every two days to do standup meeting



Uppsala office consolidation

Benefits the project team experienced

- The project, and milestones along the way, finished on time
- The visualization made everyone aware of the plan and status
- The stress level never got high - the progress was visible



Agile Methodology in the system project Jill

- Consists of 2 software teams, 2 hardware teams and 1 system & verification team
- Complete, prioritized backlog of all development activities
 - High priority items with detailed description and time estimates
 - Low priority to be defined well in advance of activity
- 1 month project sprints
 - Software teams do two sprints of two weeks
- 3 month releases
 - Clearly communicated goal
 - Consist of a number of Epics
 - End with an integration
- Rolling project planning 9 months into the future



Goal
Release 1

Goal
Release 2

Other examples

- Life Sciences - Cell Therapy
 - Verification done in Cardiff, UK
 - Uses a Scrum Board to visualize, share workload and knowledge
- Life Sciences - Bioprocess hardware
 - Started using 3D-printing to be able to do quicker prototyping to enable a more agile way of working
- Wikispeed.org
 - Designing a car as a globally distributed team

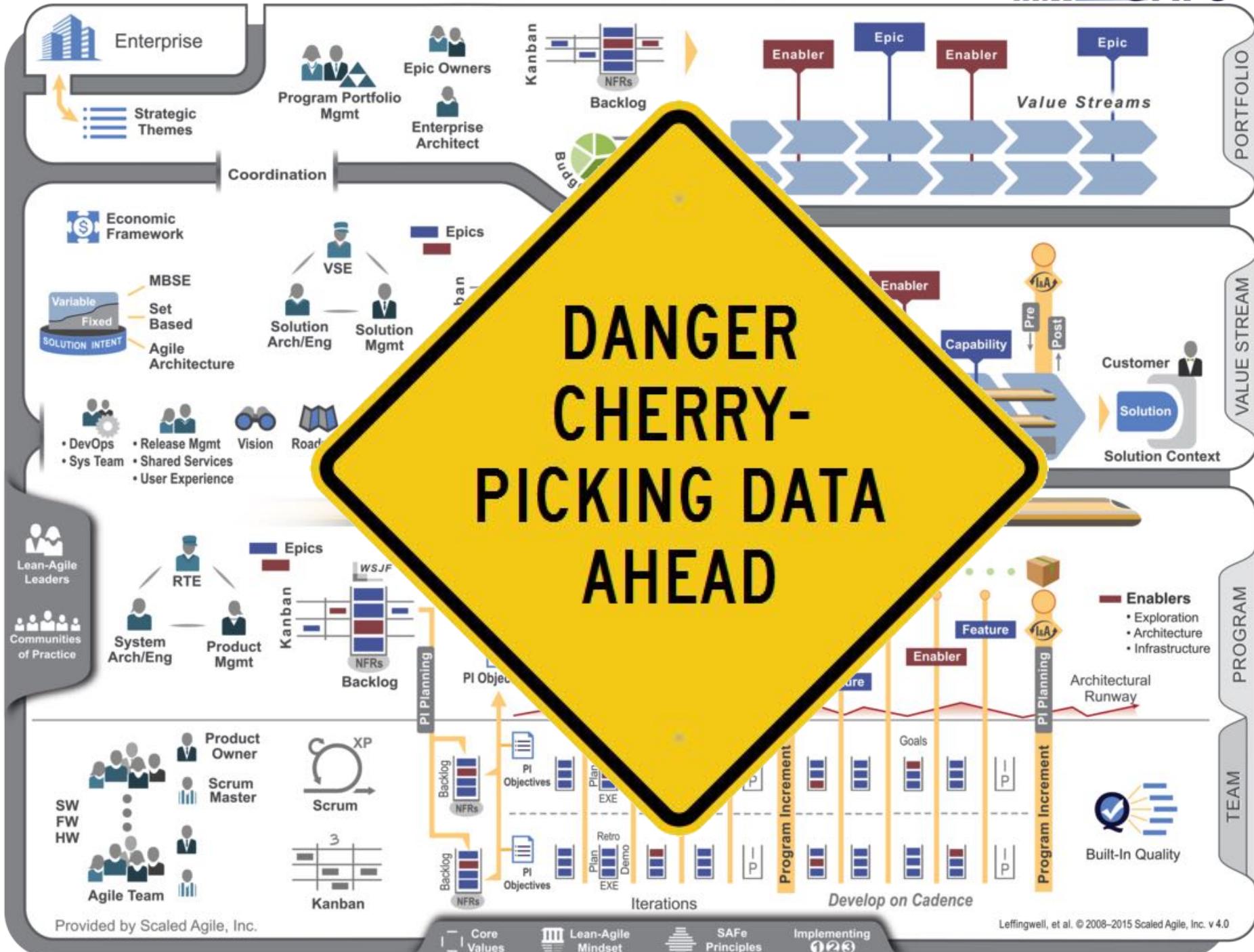


Conclusion



imagination at work





In order to break the rules you must be self aware

守

Shu

follow

破

Ha

break

離

Ri

transcend





**"TO BE
OUTSTANDING,
GET
COMFORTABLE
WITH BEING
UNCOMFORTABLE."**

ALRIK KANDENBURG

Going truly Agile will make you feel uncomfortable at times.

And that is OK



Q & A

