

Transforming the Enterprise Using a Systems Approach

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**INCOSE Symposium
Denver, USA
23 June 2011**

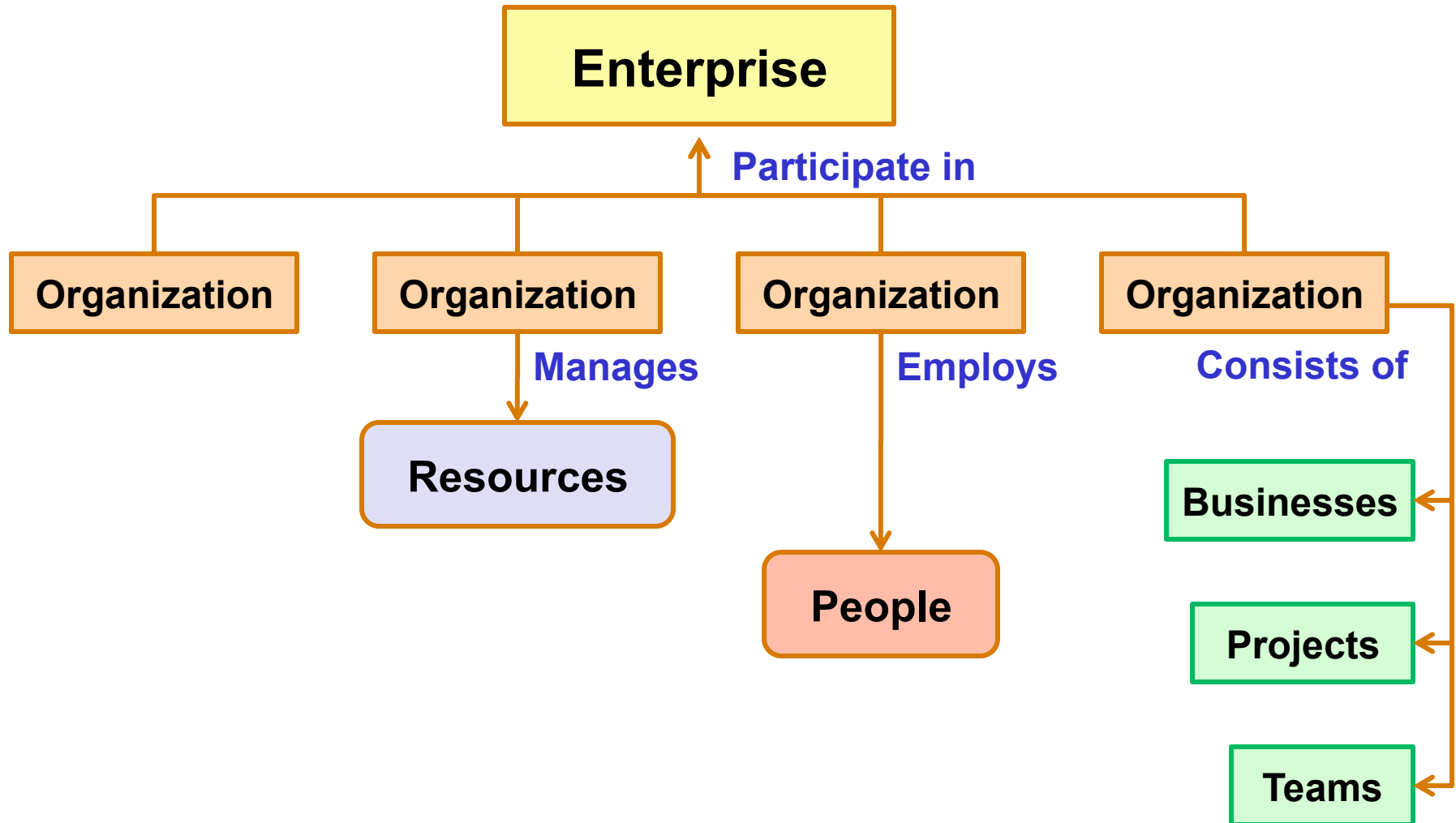
Topics

- **What is an Enterprise?**
- **What does an Enterprise do?**
- **How does the Enterprise do this?**
- **How can SE help the Enterprise improve?**

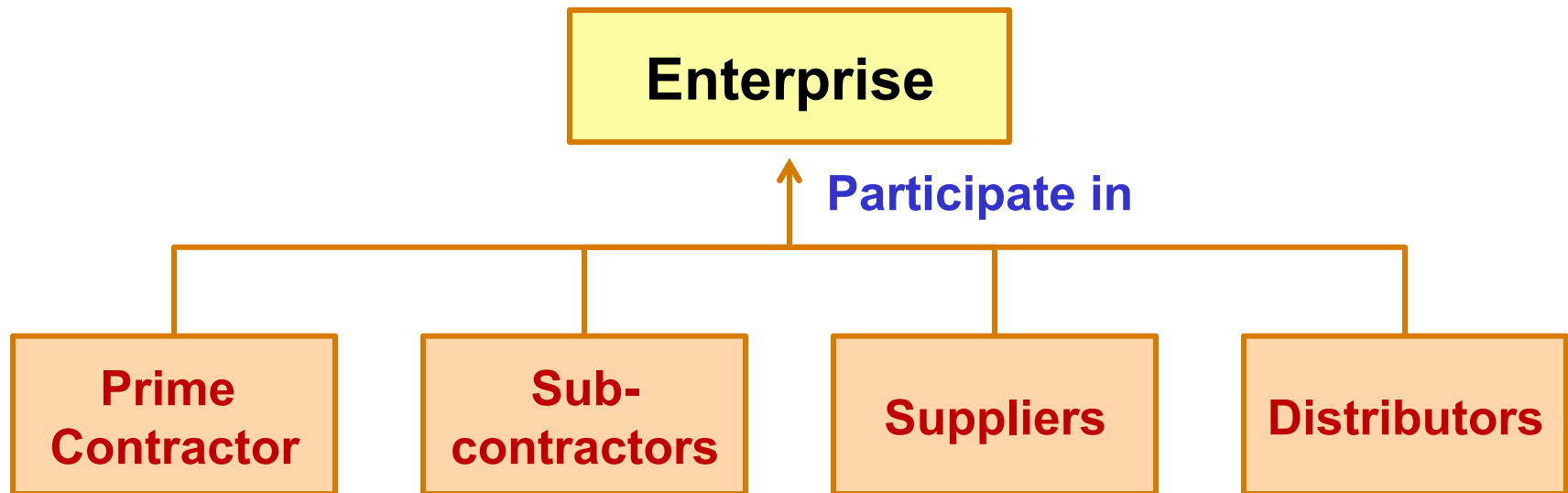
What is an Enterprise?

- **A bold, new business venture**
- **Everything required to accomplish a large, complex undertaking**

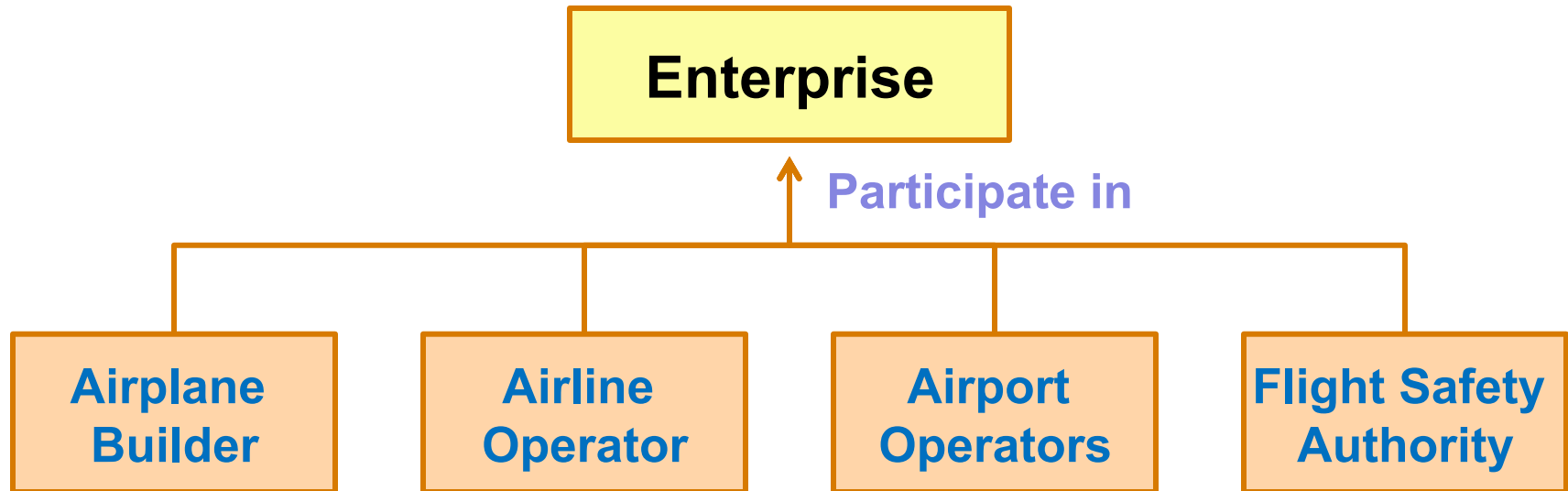
Organizations Participating in an Enterprise



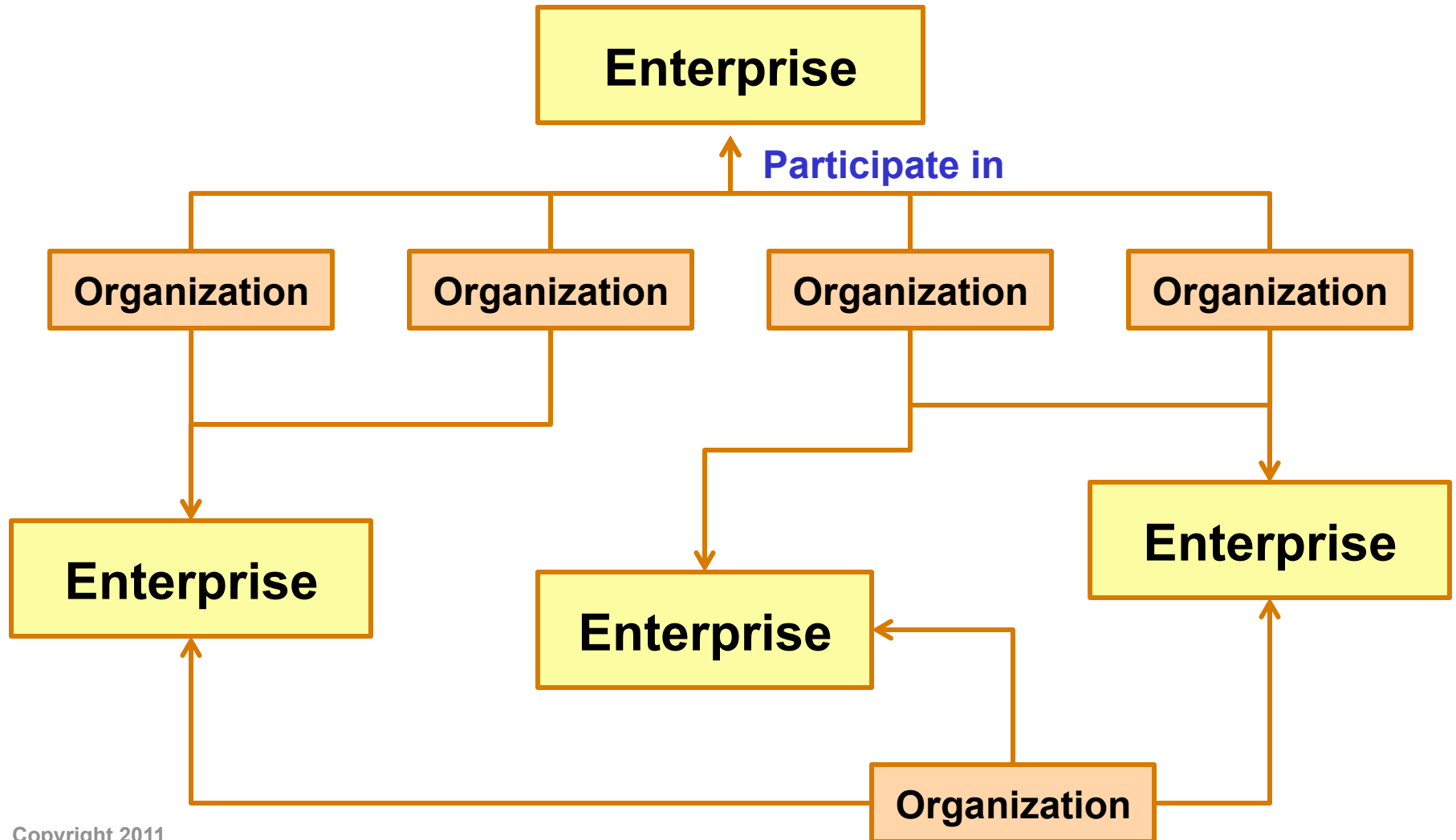
Example Enterprise – System Developer



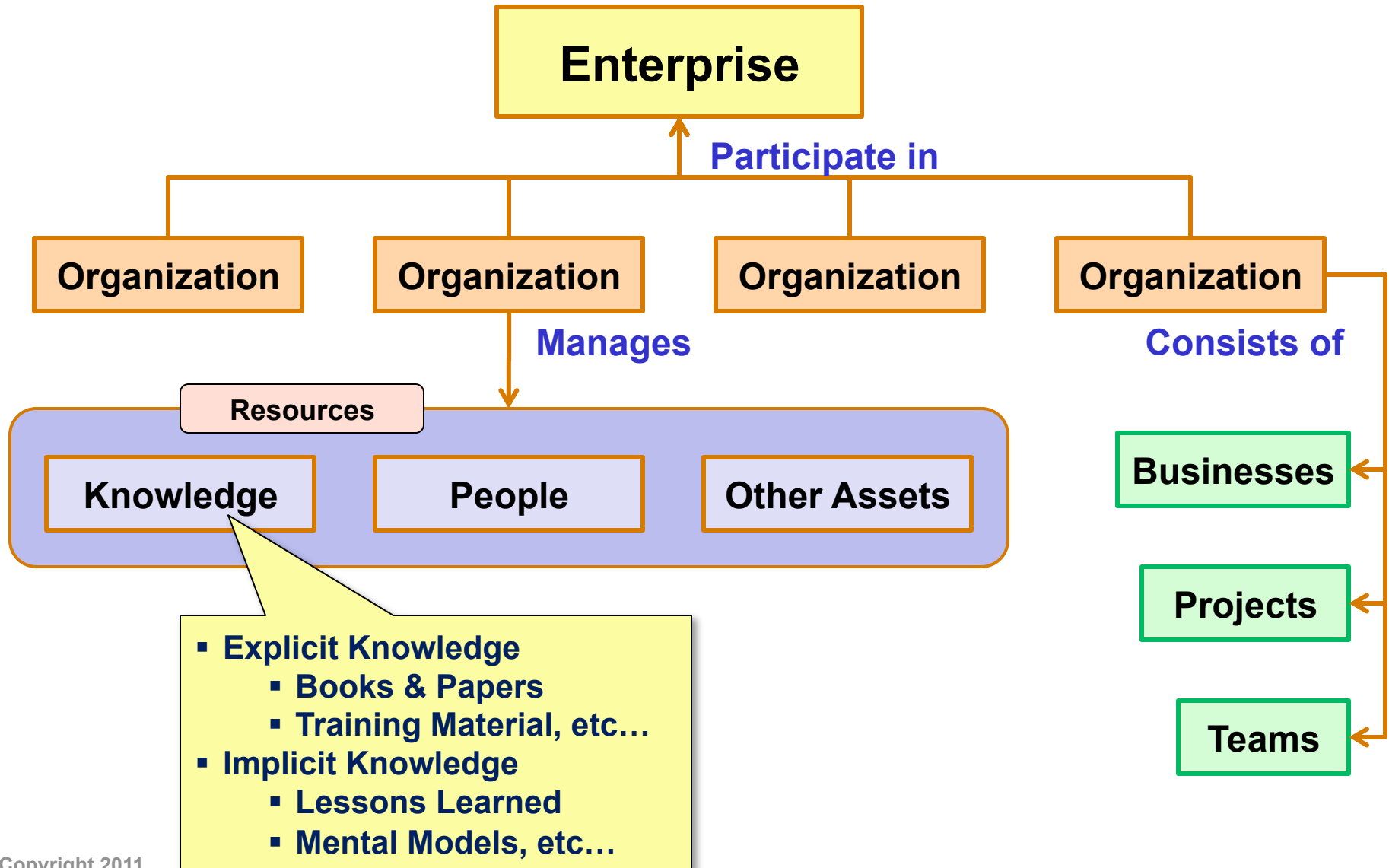
Example Enterprise – Air Transportation



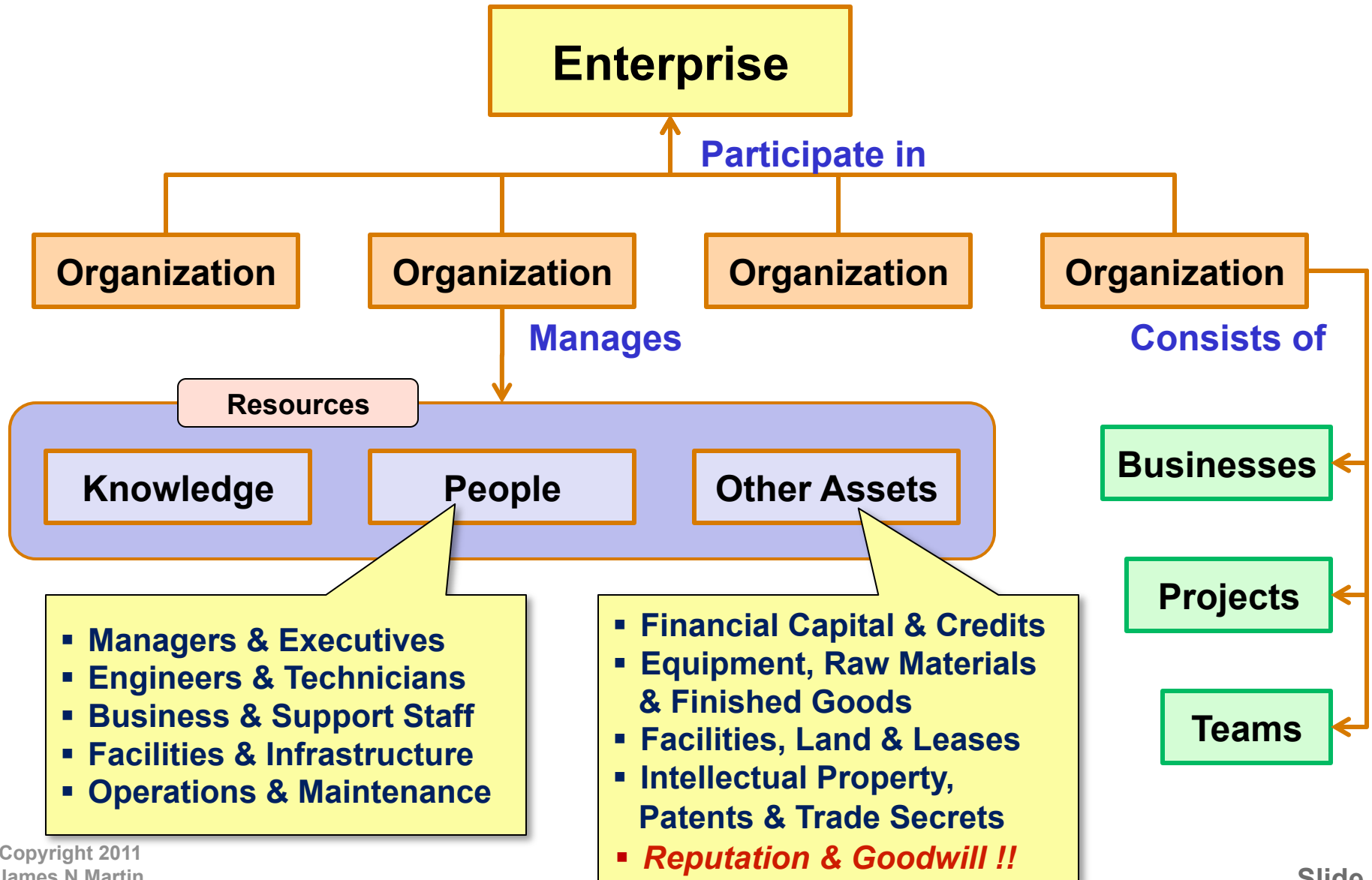
Organizational Complexity



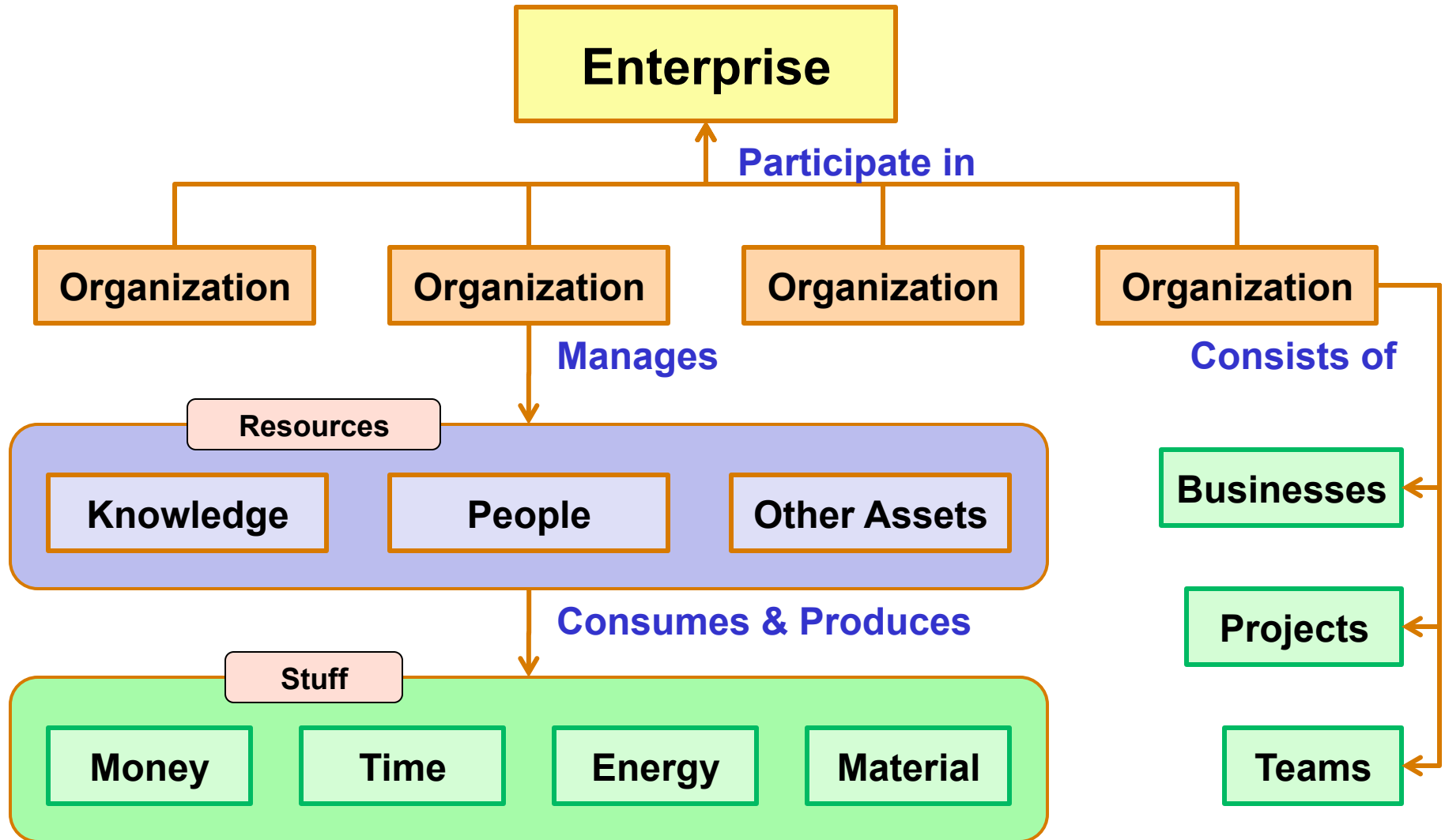
Managing Resources



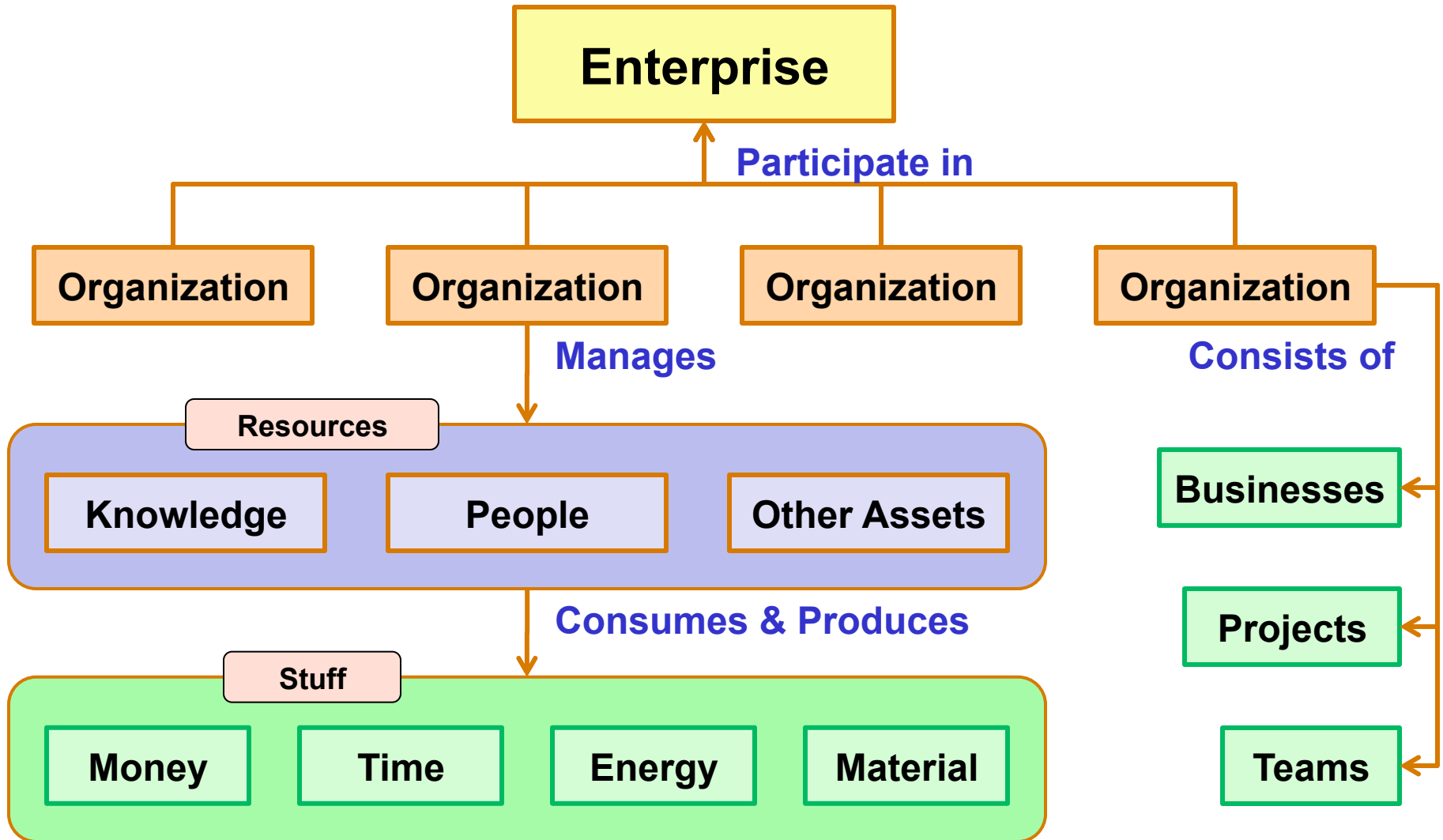
People & Other Assets



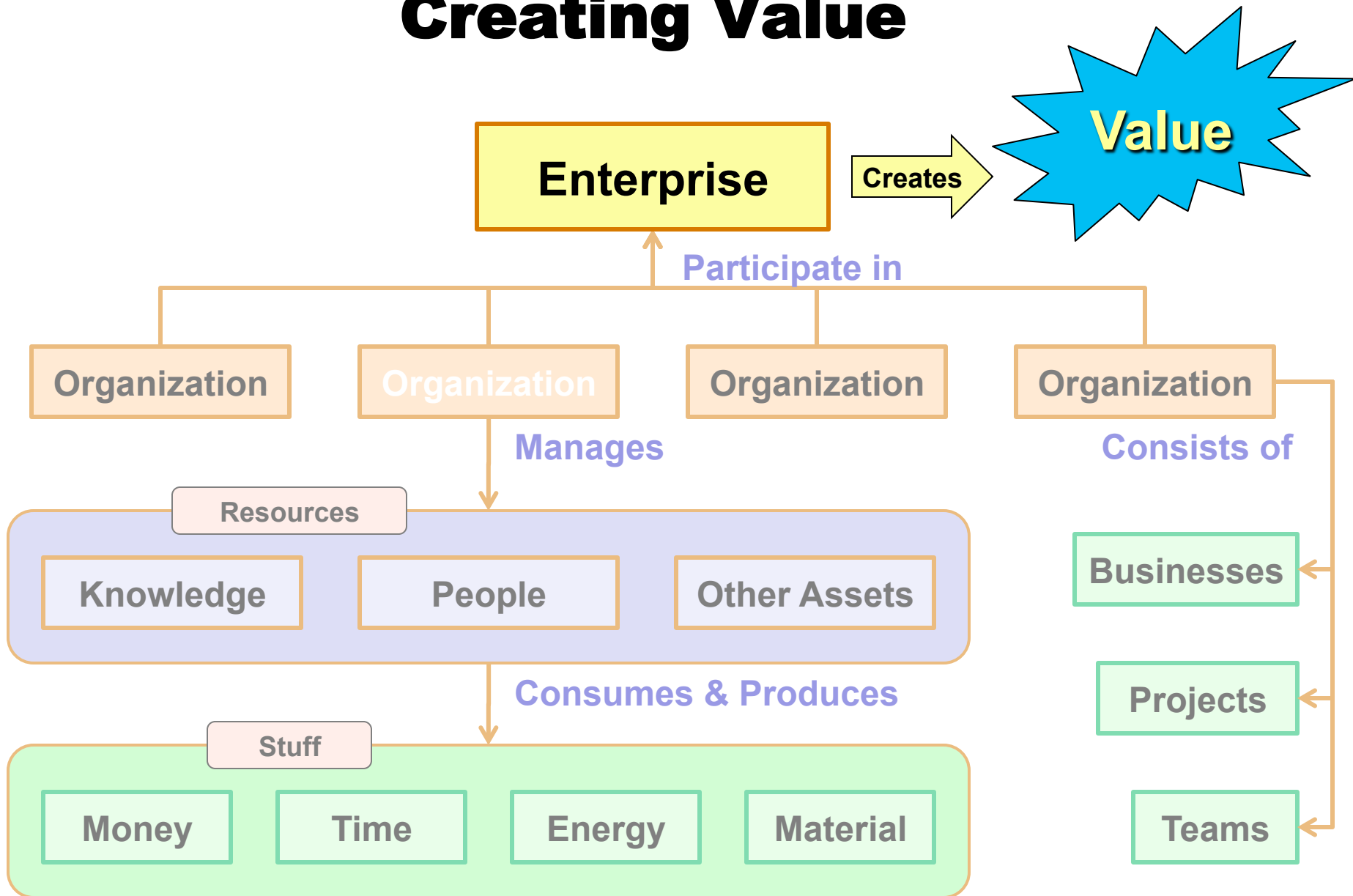
Consumption & Production



Enterprise Management → Planning, Organization, Assessment & Control



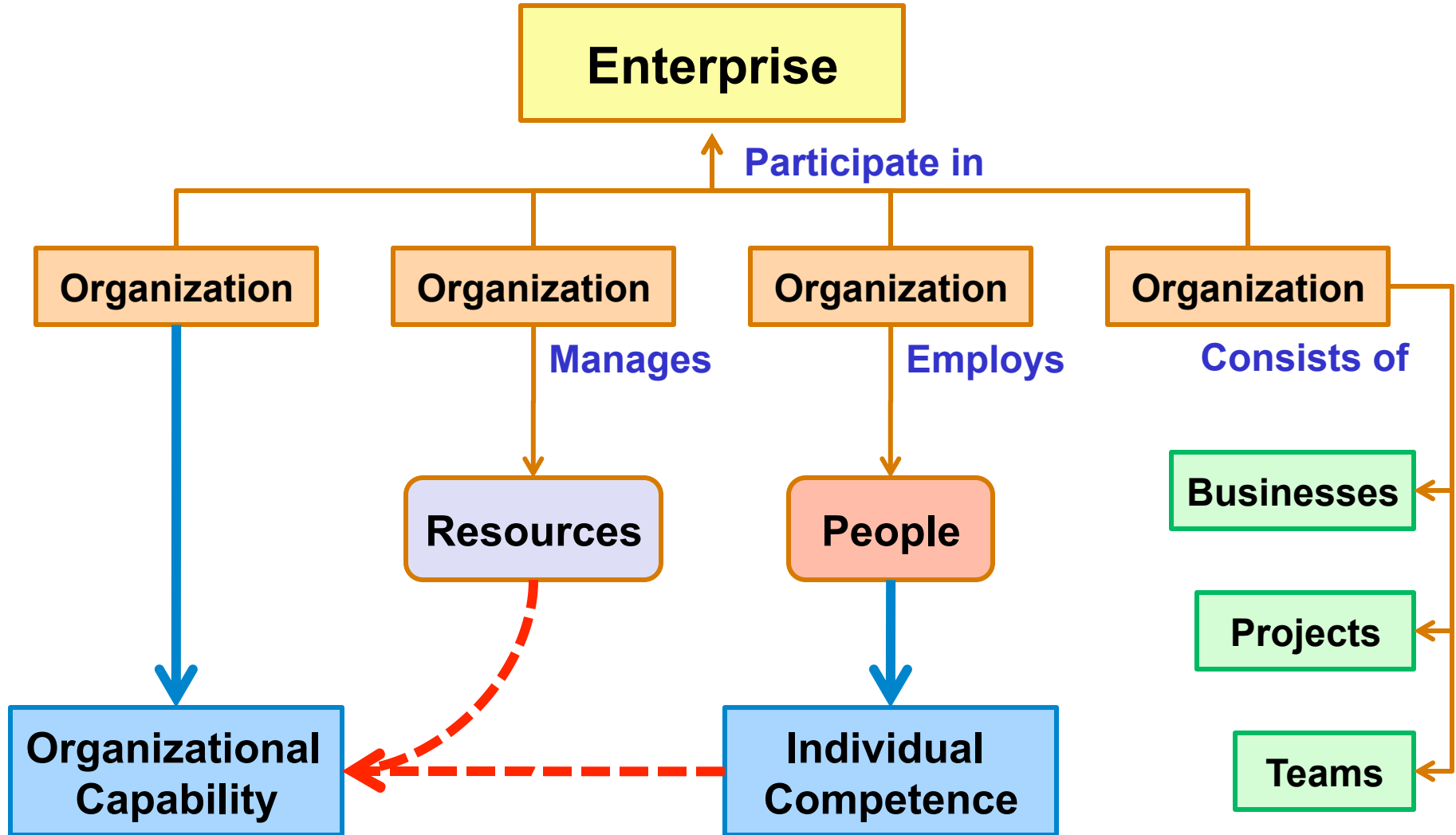
Creating Value



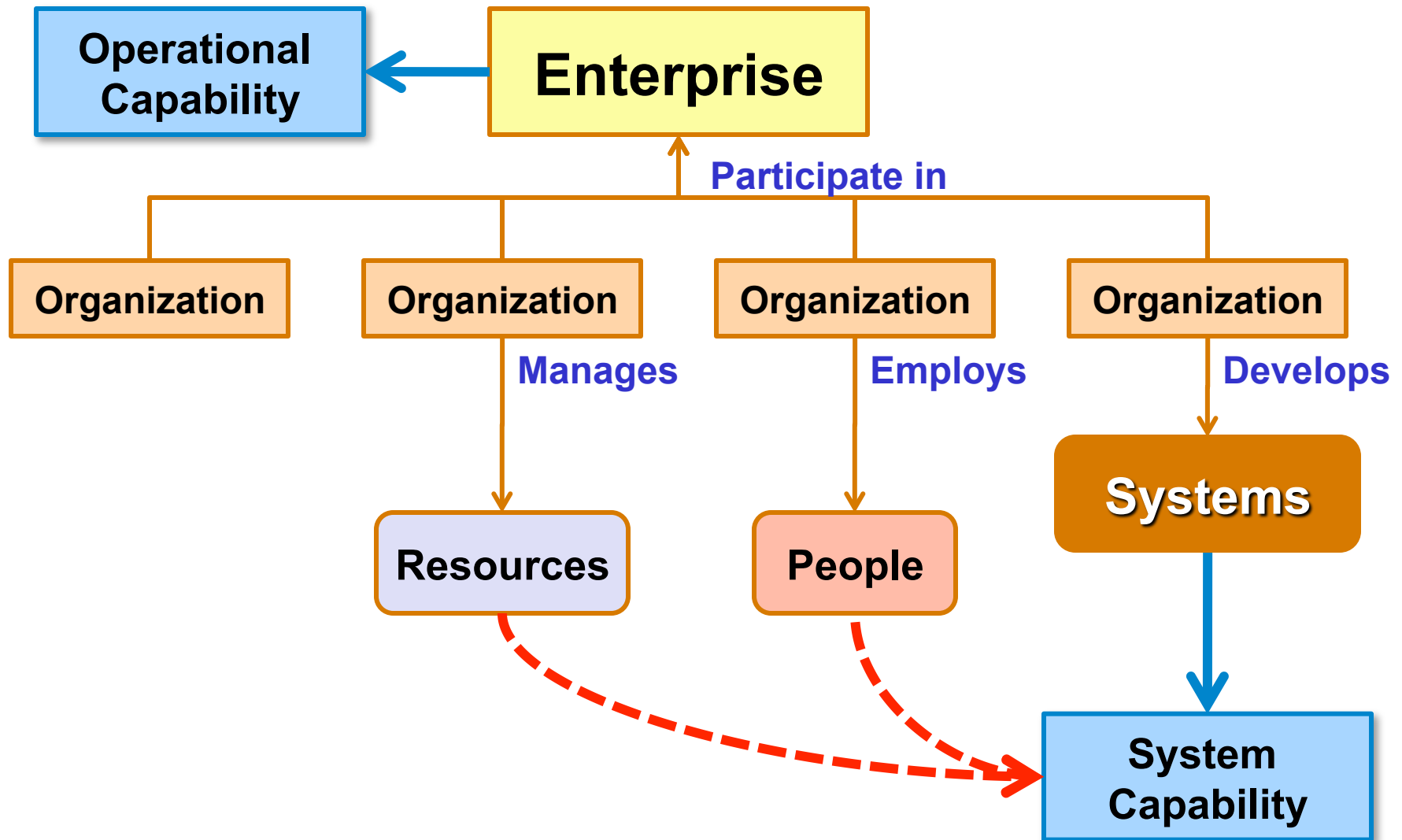
What Does an Enterprise Do?

- **The Enterprise uses available Resources to accomplish its Goals & Objectives**
- **These Resources consist of:**
 - People, Policies, Practices & Platforms
 - Money, Energy, Time & Material
 - Equipment, Facilities, Infrastructure & Systems

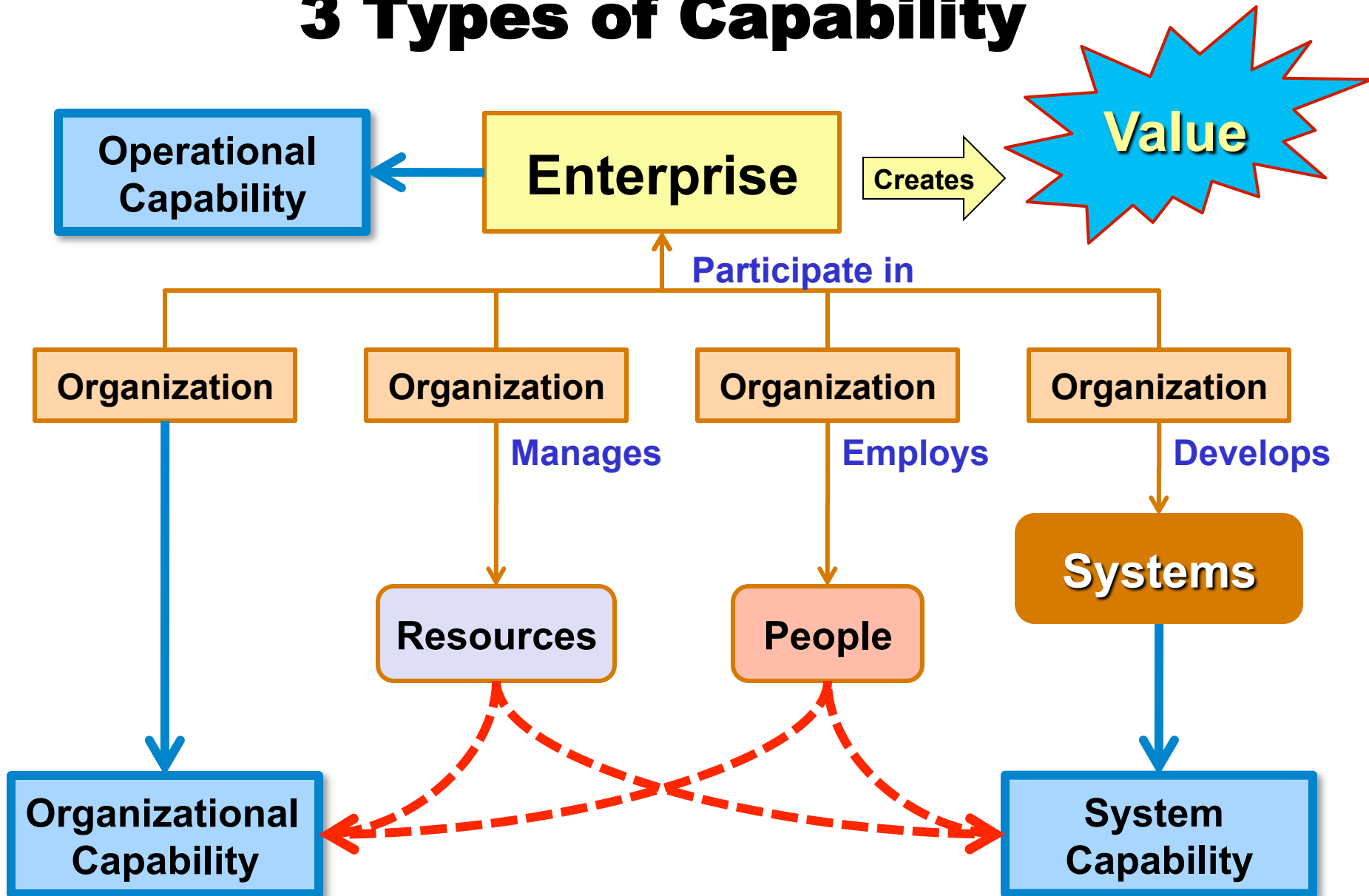
Individual Competence & Organizational Capability



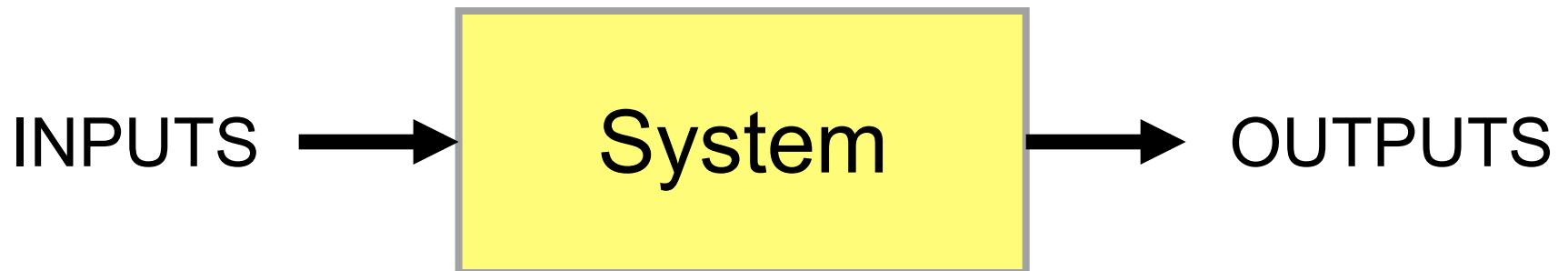
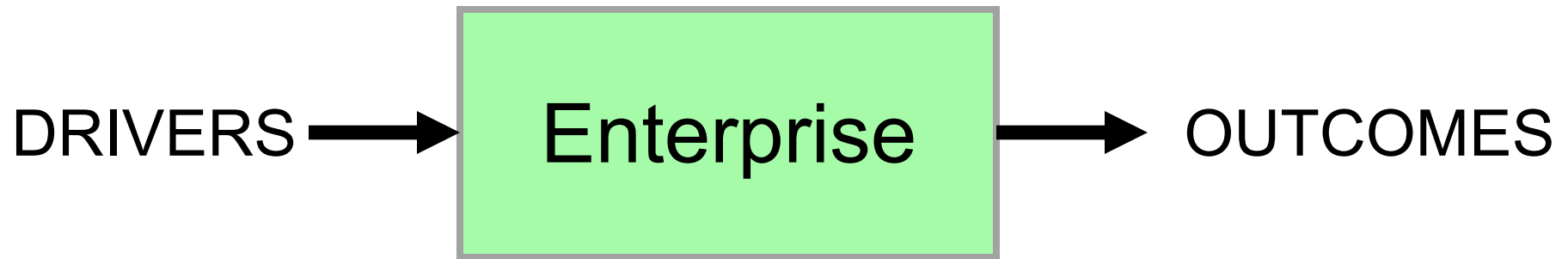
System & Operational Capabilities



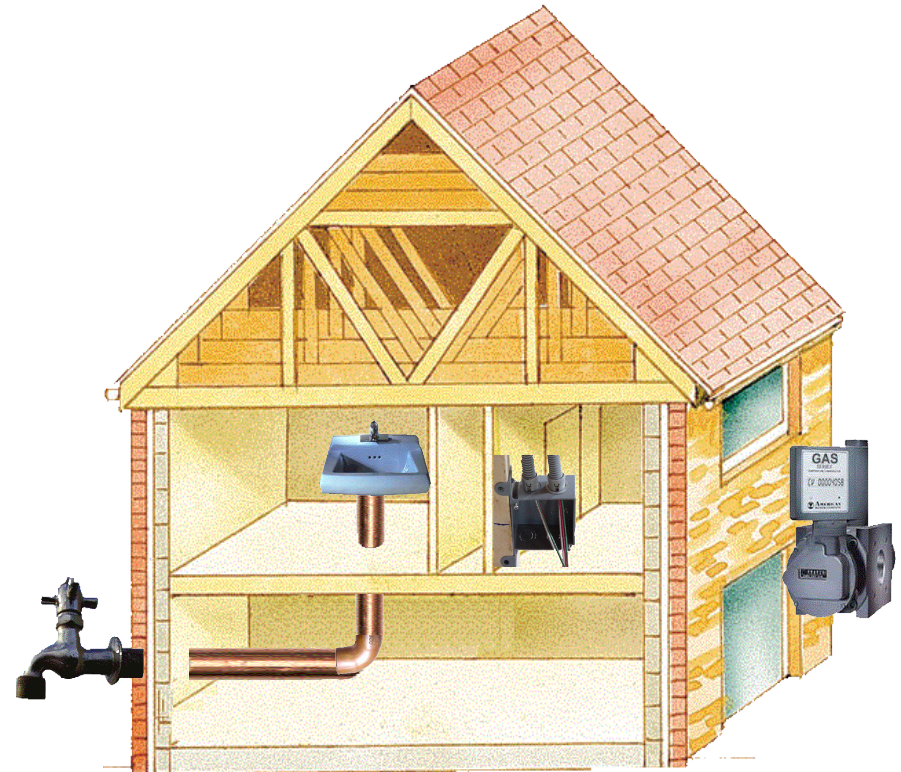
3 Types of Capability



Systems vs. Enterprises

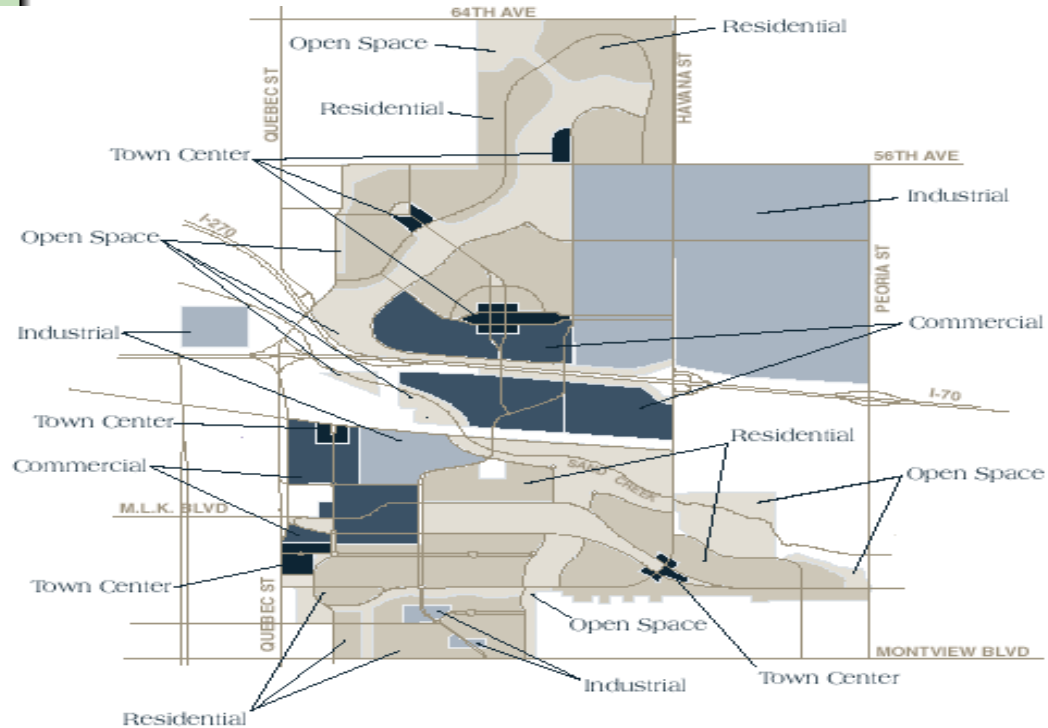
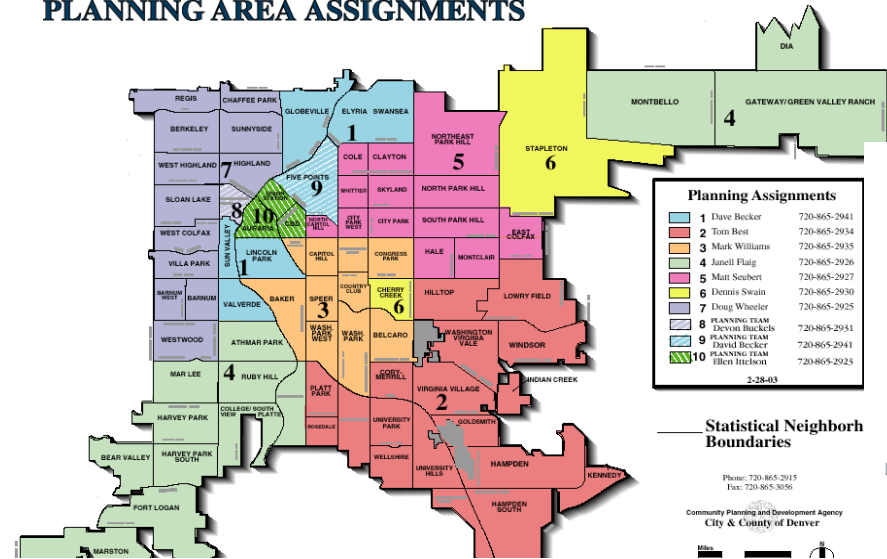


System Architecture is Like Blueprints for a Building

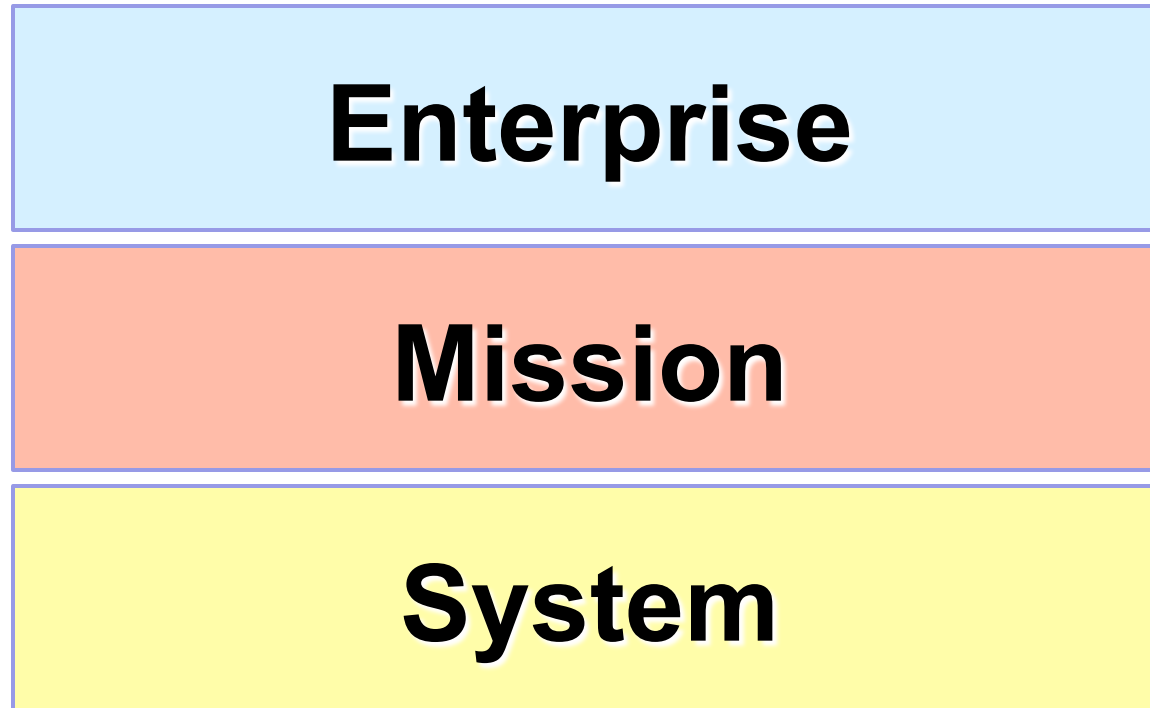


Enterprise Architecture is Like Urban Planning

PLANNING AREA ASSIGNMENTS

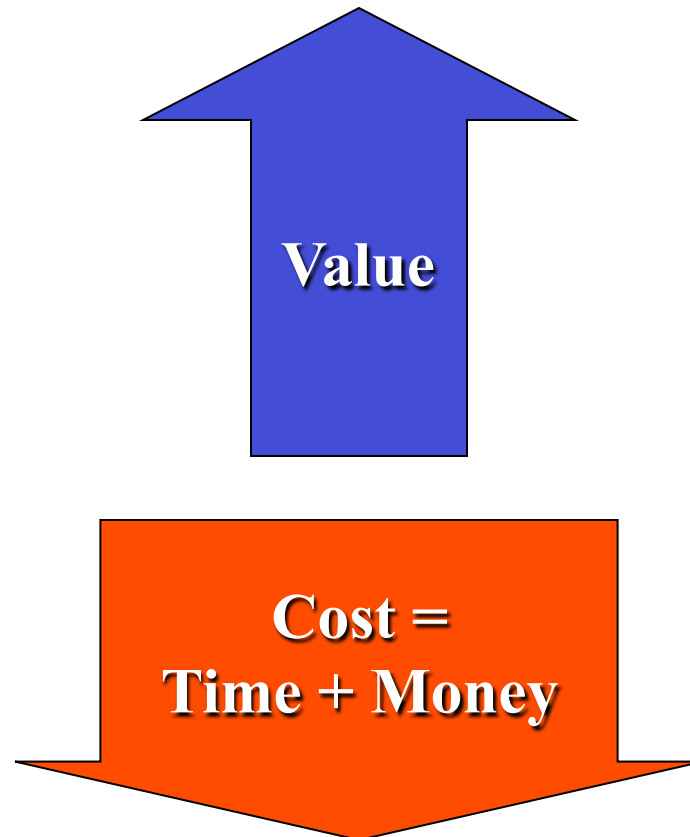
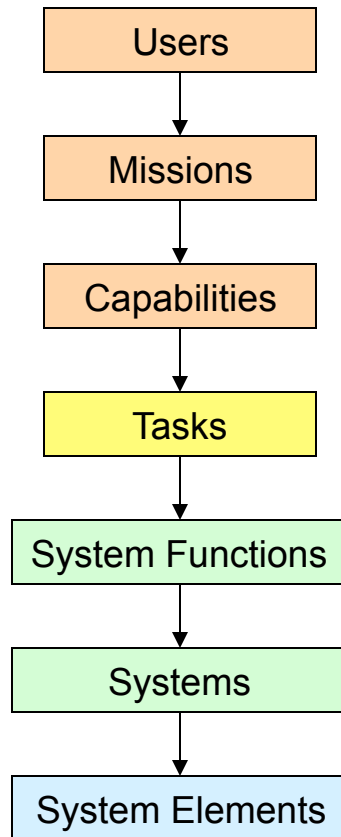


An Enterprise Performs Missions, Each with their Own Objectives

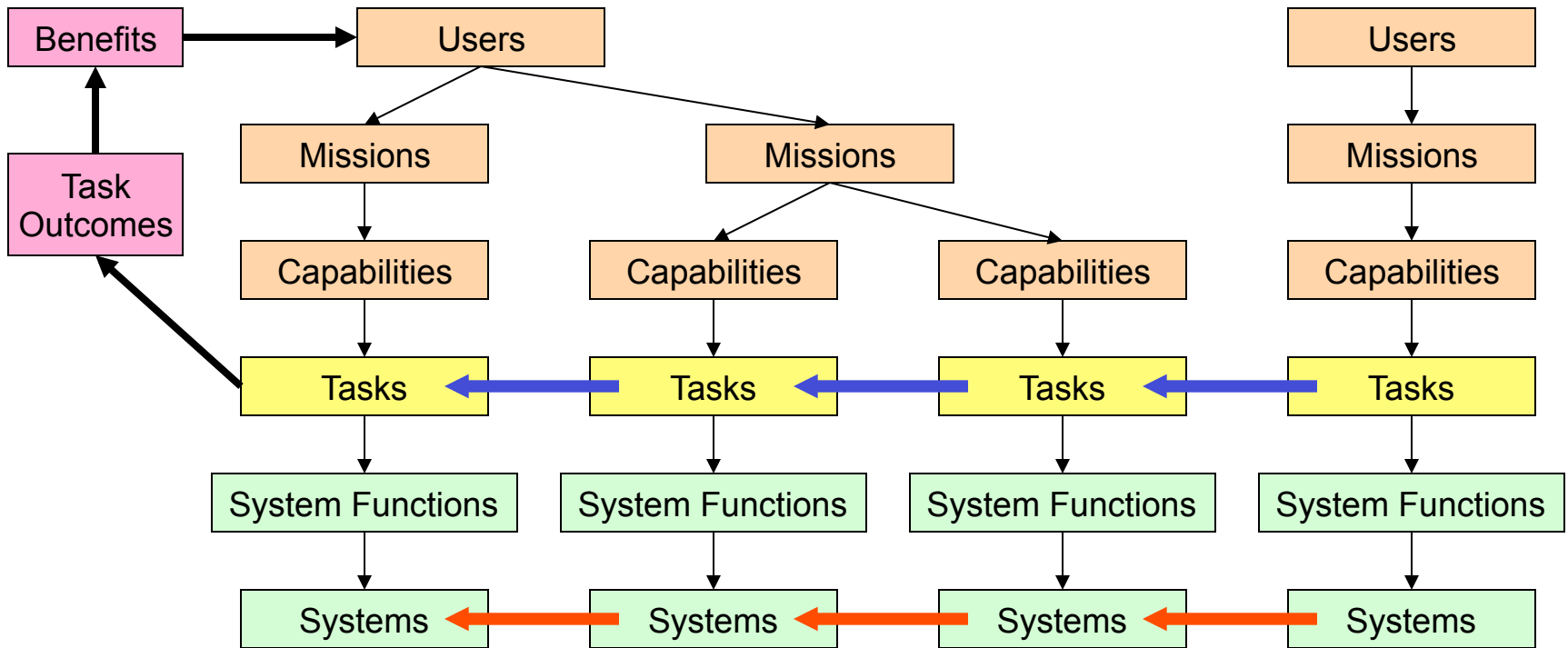


***Systems are Used to Perform
these Missions***

Operational Capabilities → System Functions

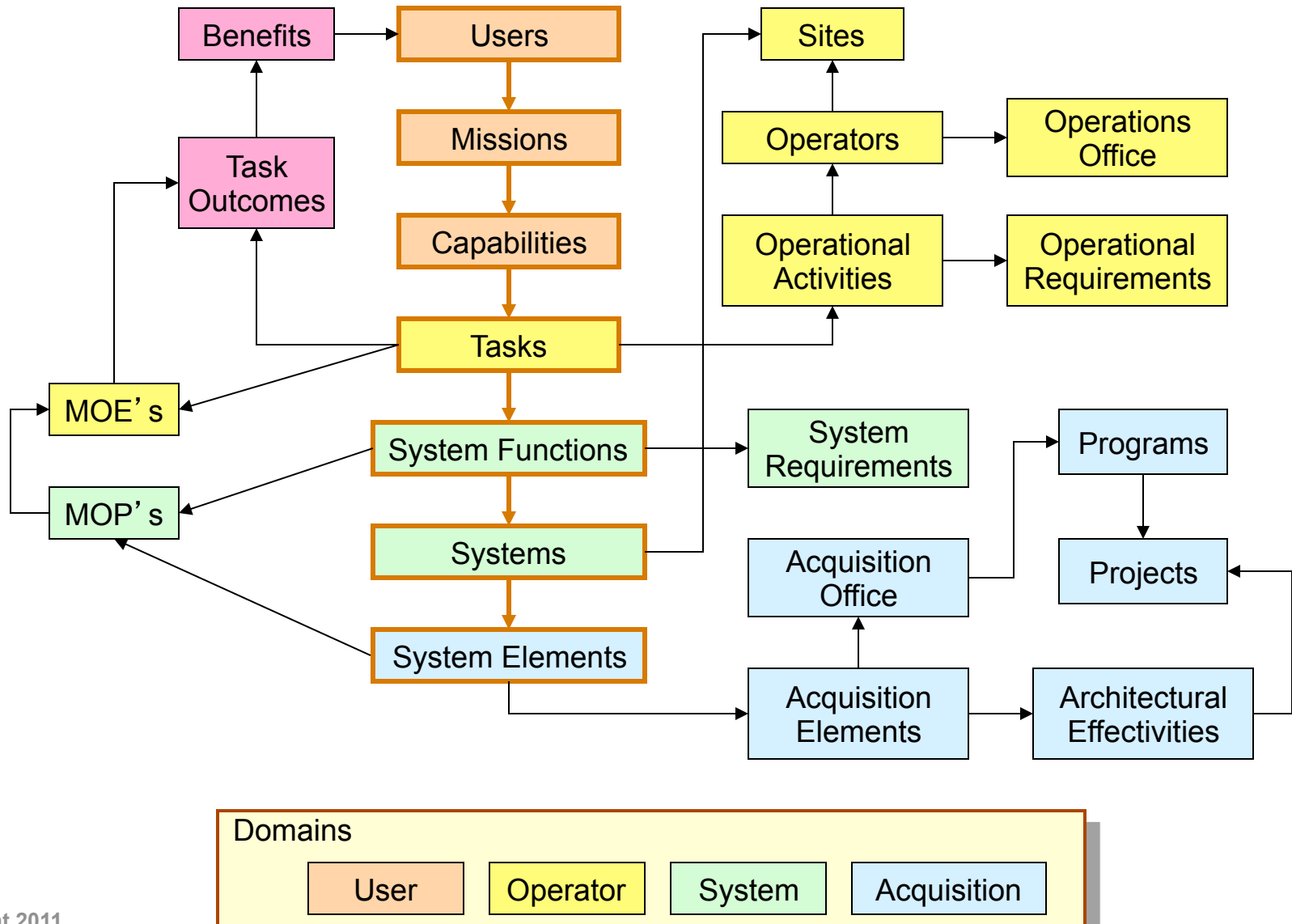


The “Value Chain”



***Each System By Itself
Has No Value !!***

...and All that Other “Messy” Stuff



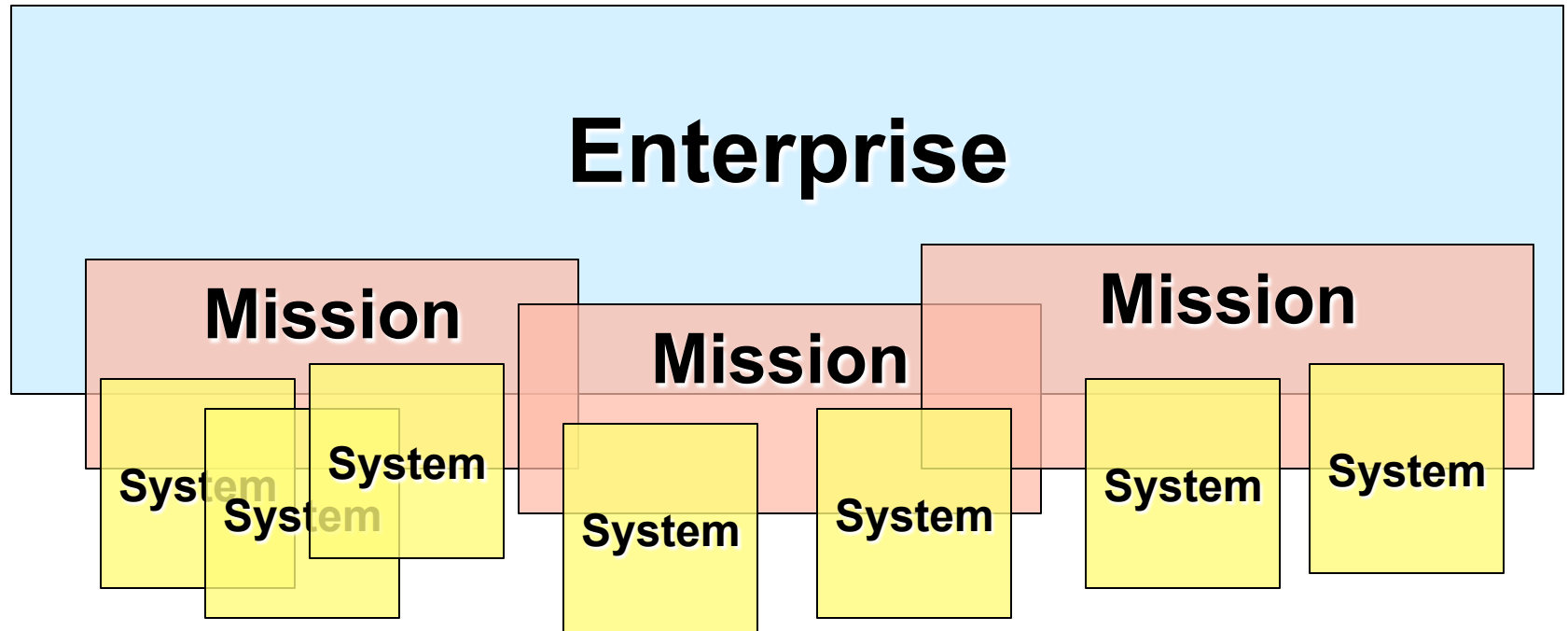
Architecture Modeling & Analysis

Enterprise Architecture

Mission Architecture

System Architecture

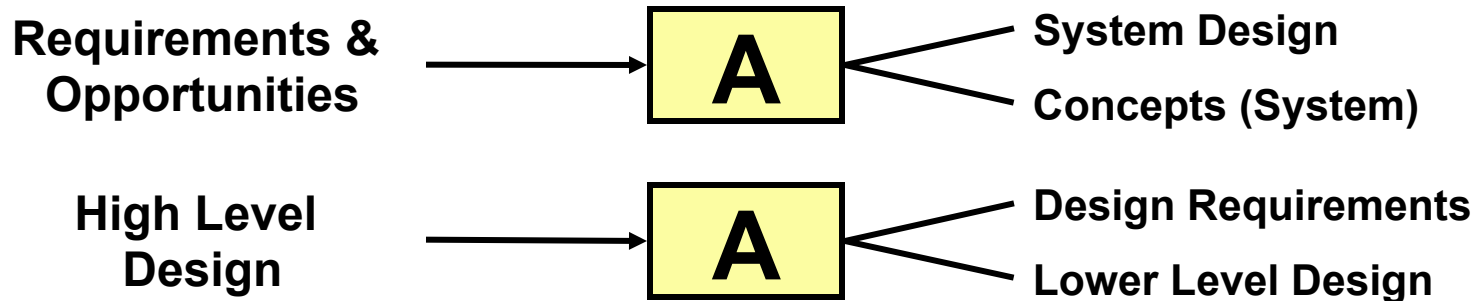
Overlapping Architecture Models



“System” Architecture Deals with Requirements & Design

DRIVERS

OUTCOMES

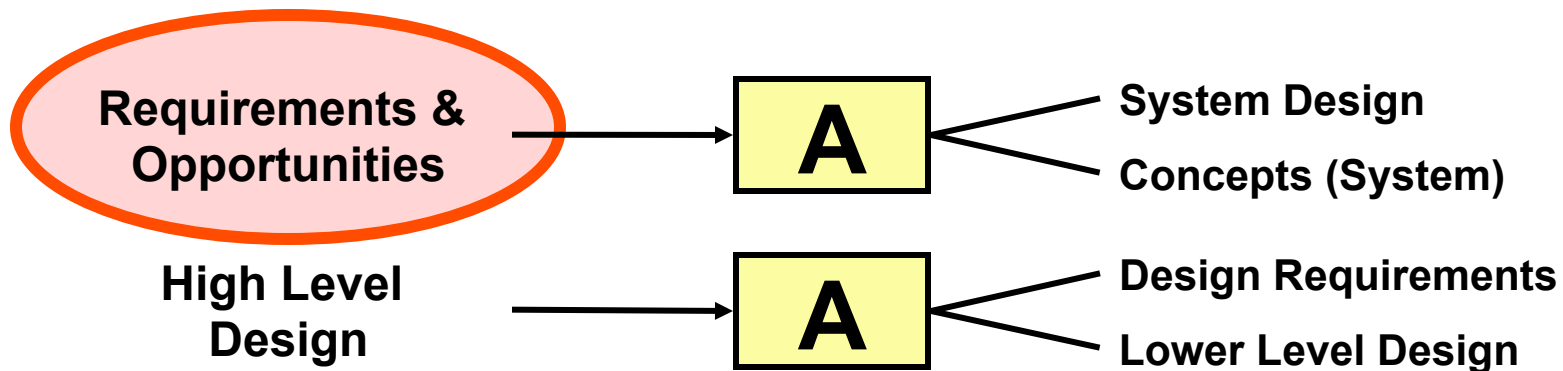


The most common use of architecture (for developers).
A means for transforming requirements into design, and
high-level design into lower-level design.

Where do Requirements Come From ??

DRIVERS

OUTCOMES



The most common use of architecture (for developers).
A means for transforming requirements into design, and
high-level design into lower-level design.

Mission Level



Enterprise Architecture

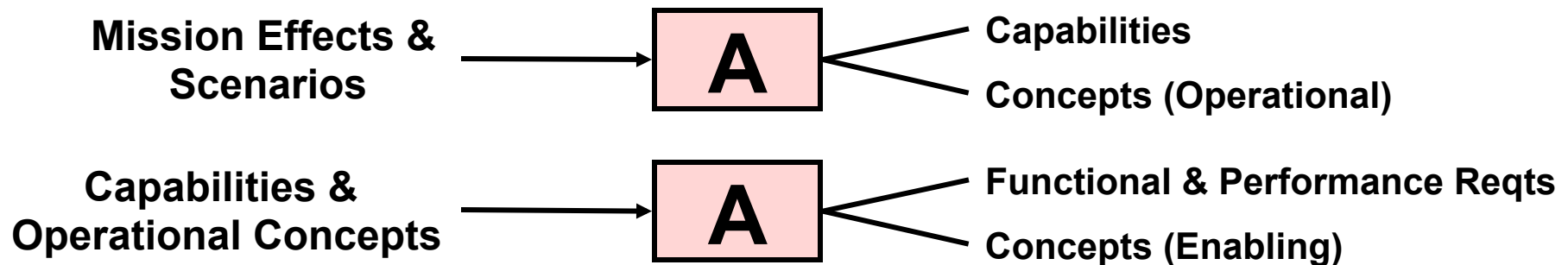
Mission Architecture

System Architecture

“Mission” Architecture Deals with Capabilities & Operating Concepts

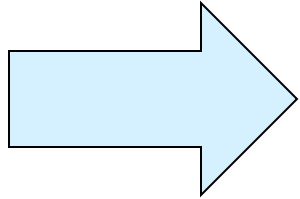
DRIVERS

OUTCOMES



A very common use of architecture (for operators). A means for transforming operational concepts into functional requirements and system concepts.

Enterprise Level



Enterprise Architecture

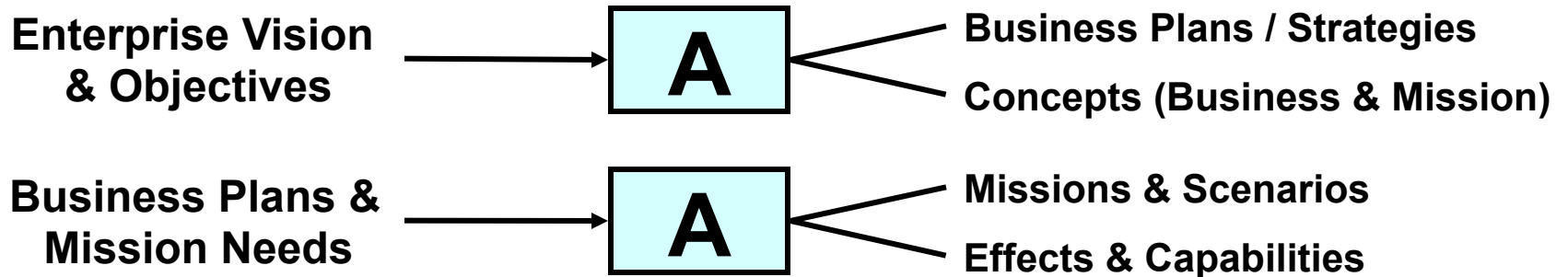
Mission Architecture

System Architecture

Enterprise Architecture Deals with “Getting to the Future” & the “Big Picture”

DRIVERS

OUTCOMES

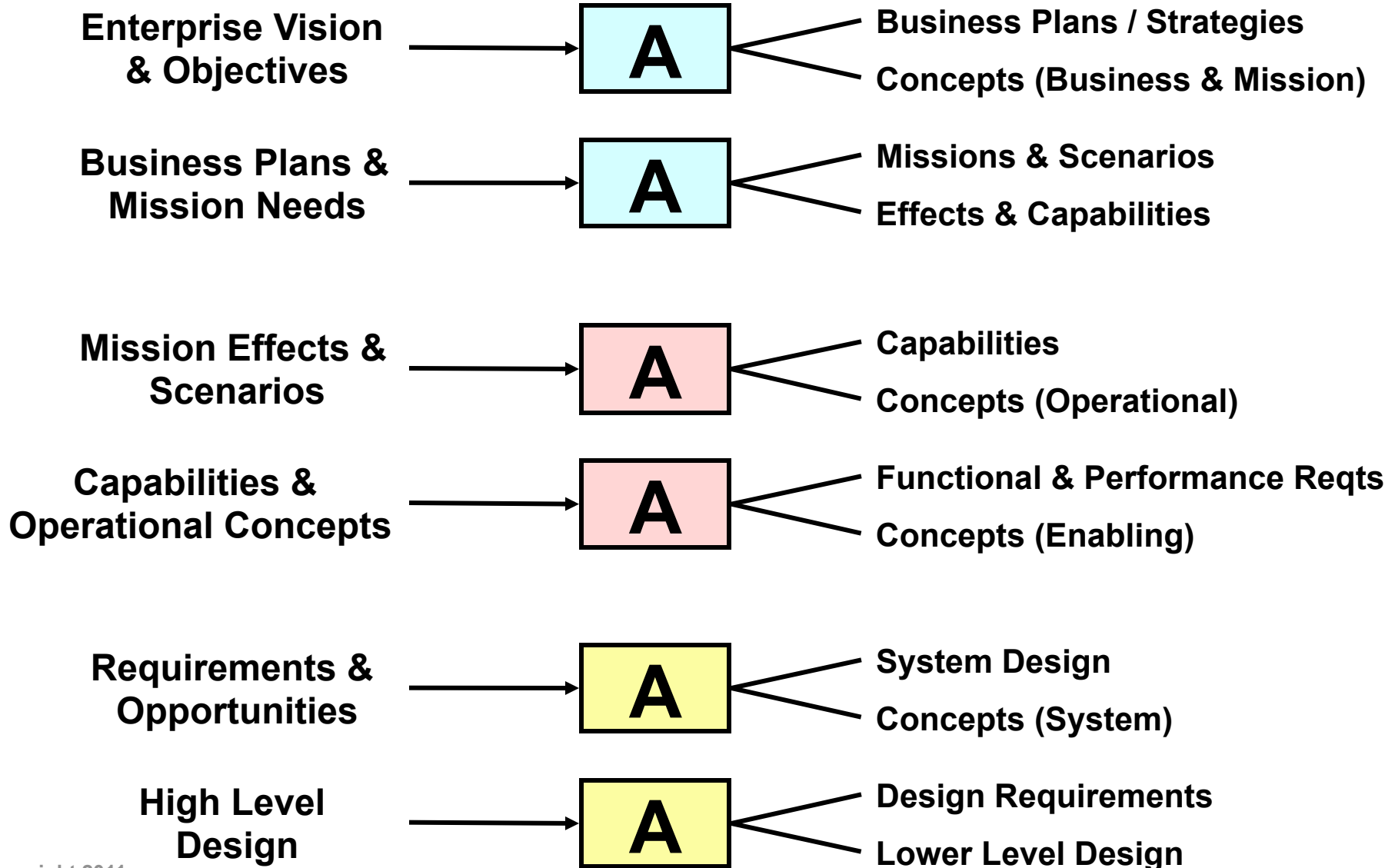


A growing use of architecture (for enterprises).
A means for transforming enterprise objectives into
business plans and mission needs.

Various Architecting Situations

DRIVERS

OUTCOMES

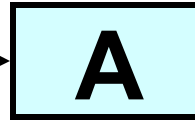


Outcomes Become Drivers for Next Level Down

DRIVERS

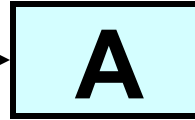
OUTCOMES

Enterprise Vision
& Objectives



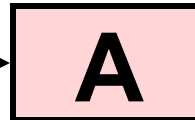
Business Plans / Strategies
Concepts (Business & Mission)

Business Plans &
Mission Needs



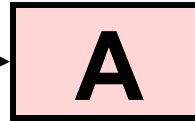
Missions & Scenarios
Effects & Capabilities

Mission Effects &
Scenarios



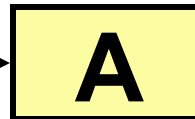
Capabilities
Concepts (Operational)

Capabilities &
Operational Concepts



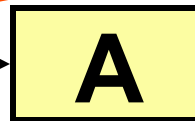
Functional & Performance Reqs
Concepts (Enabling)

Requirements &
Opportunities



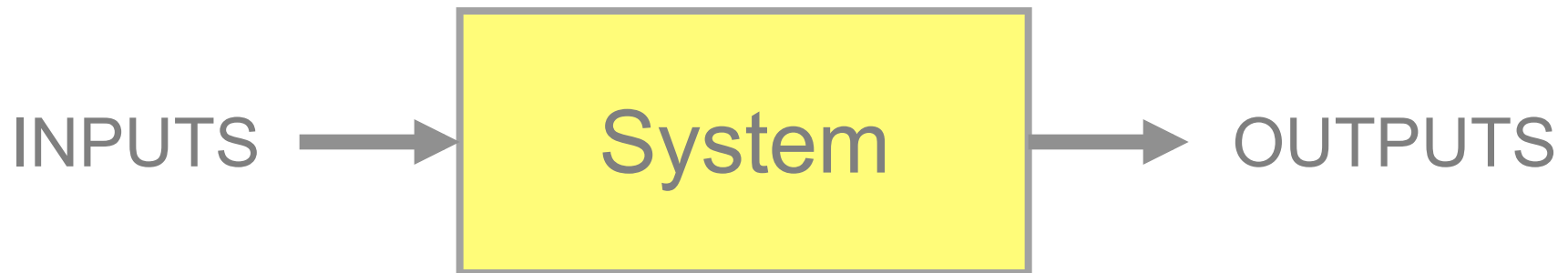
System Design
Concepts (System)

High Level
Design

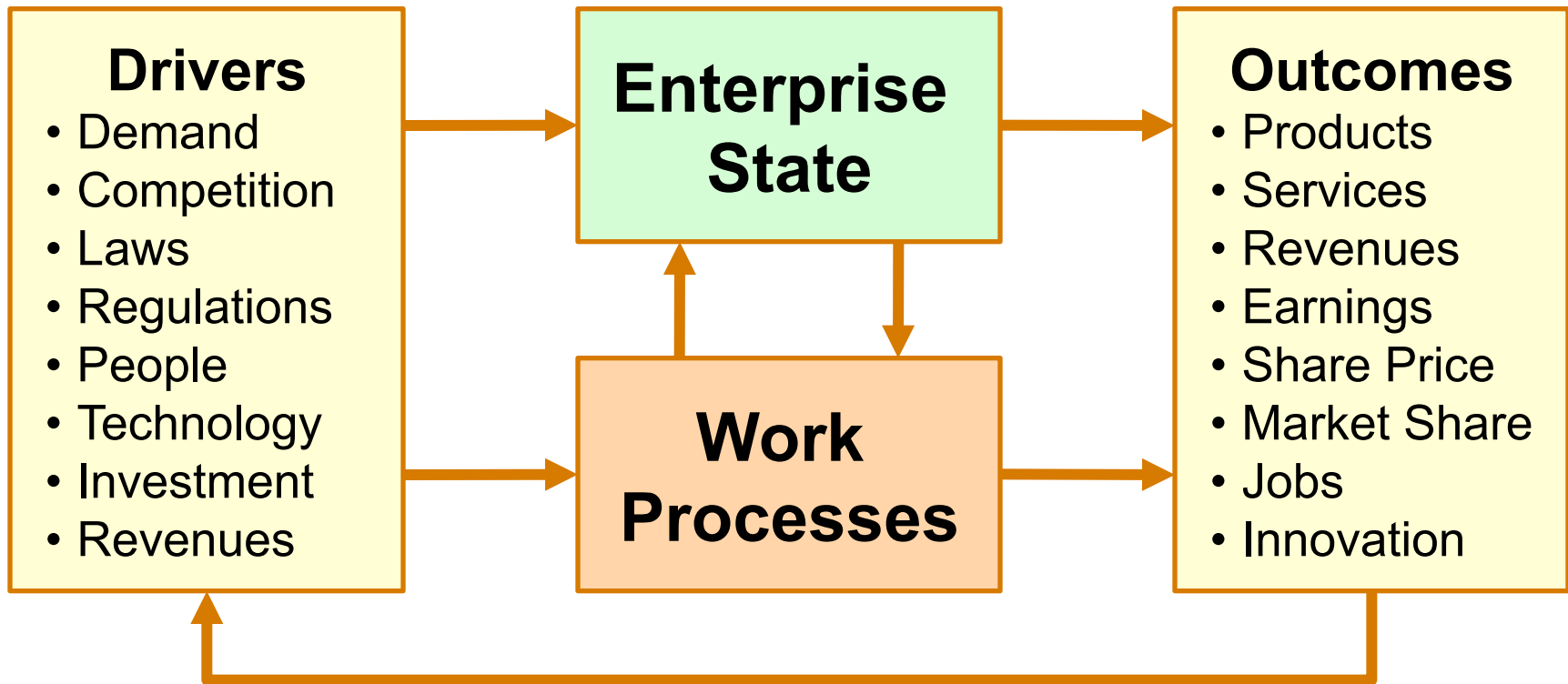


Design Requirements
Lower Level Design

Driving the Enterprise to Achieve Maximum Value for Stakeholders



Enterprise State Changes are Achieved Through Work Process Activities



Two Types of Architecture

Enterprise Architectures

- Strategic Goals
- Capabilities
- Segments
- Mission Threads

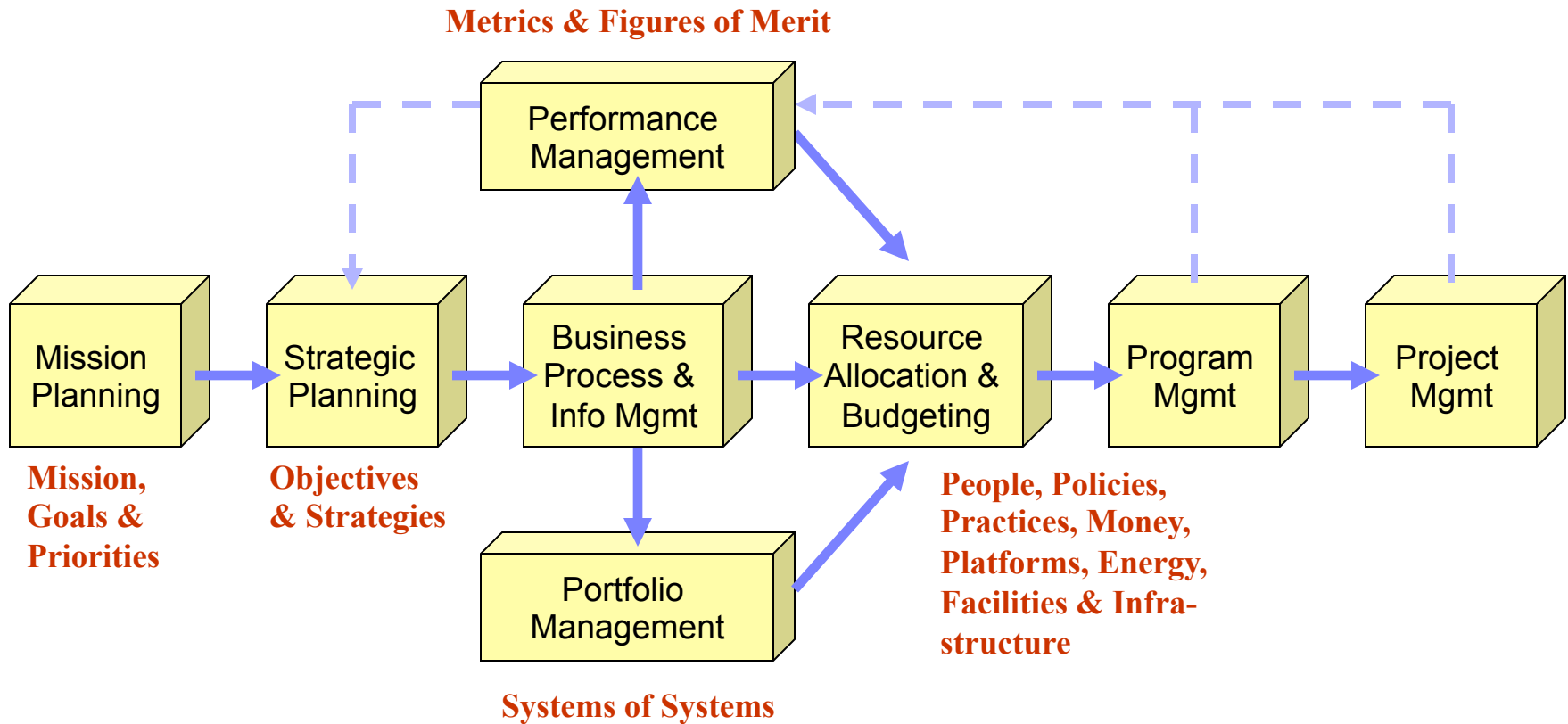


*utilize
these*

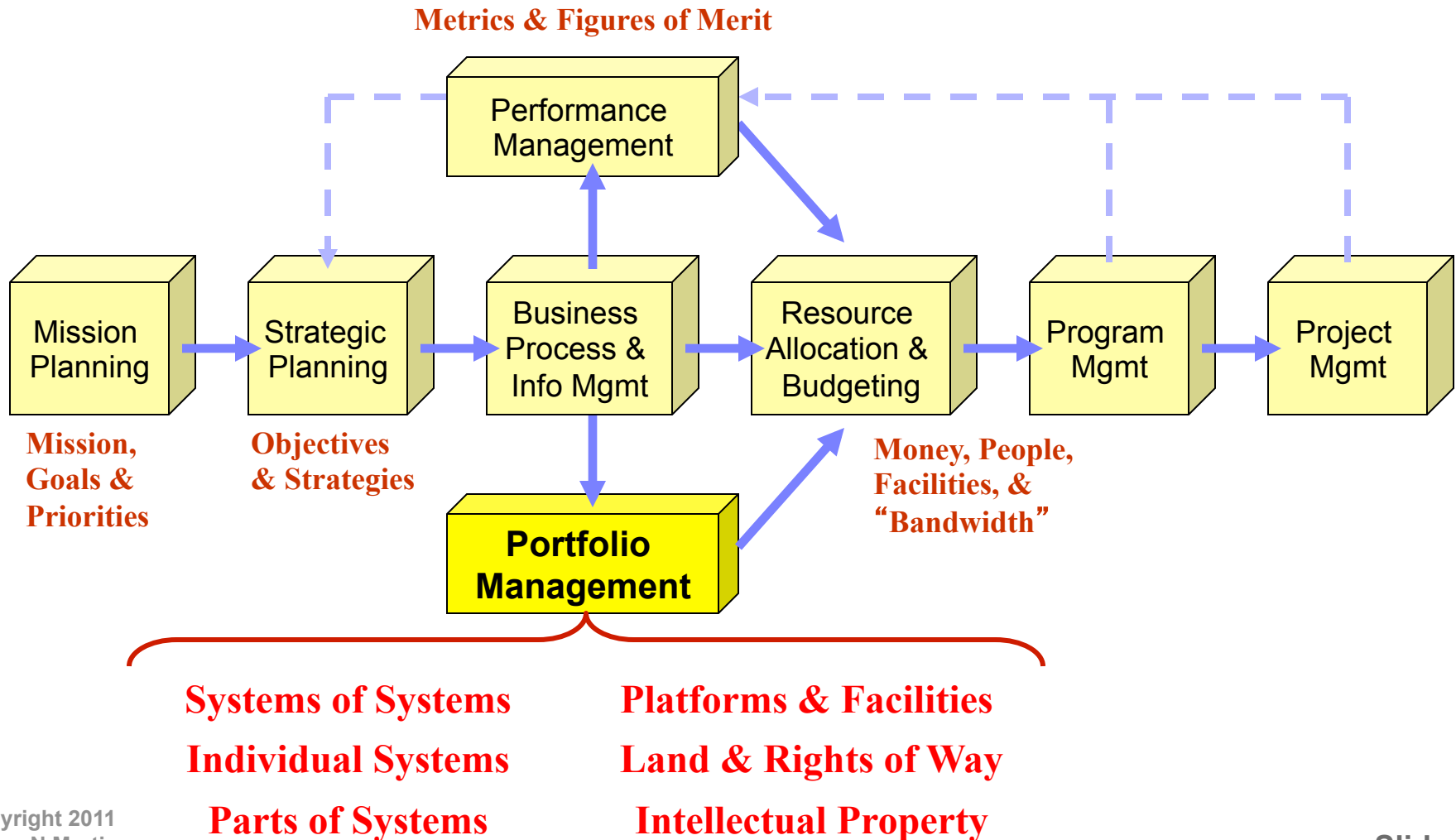
Solution Architectures

- System Solutions
 - Hardware
 - Software
 - People
- Non-System Solutions
 - Process
 - Policy
 - Education & Training
 - Organizations
 - Facilities

Enterprise Systems Engineering & Management



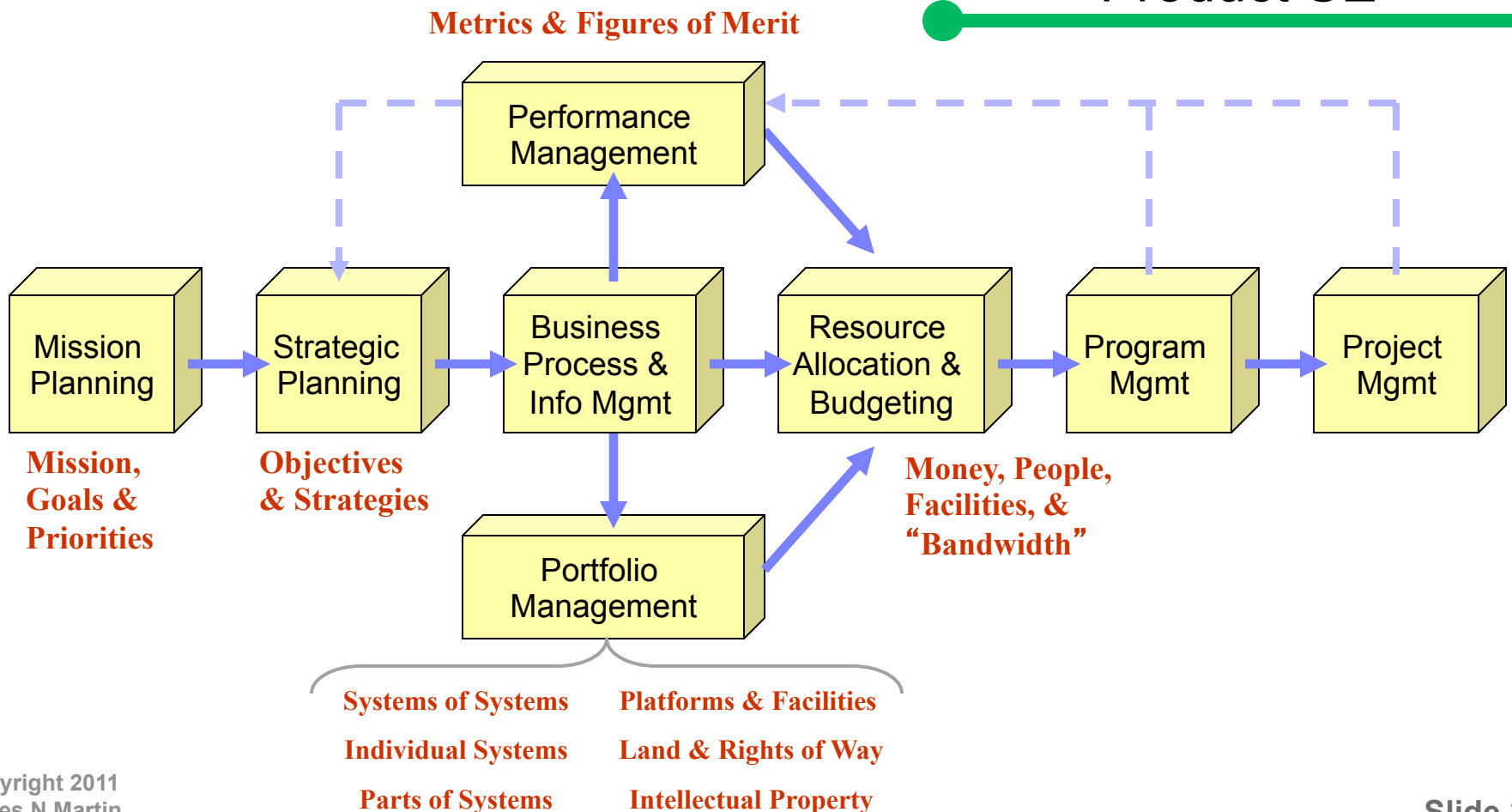
Enterprise Portfolio Management



Enterprise SE vs Product SE

Enterprise SE

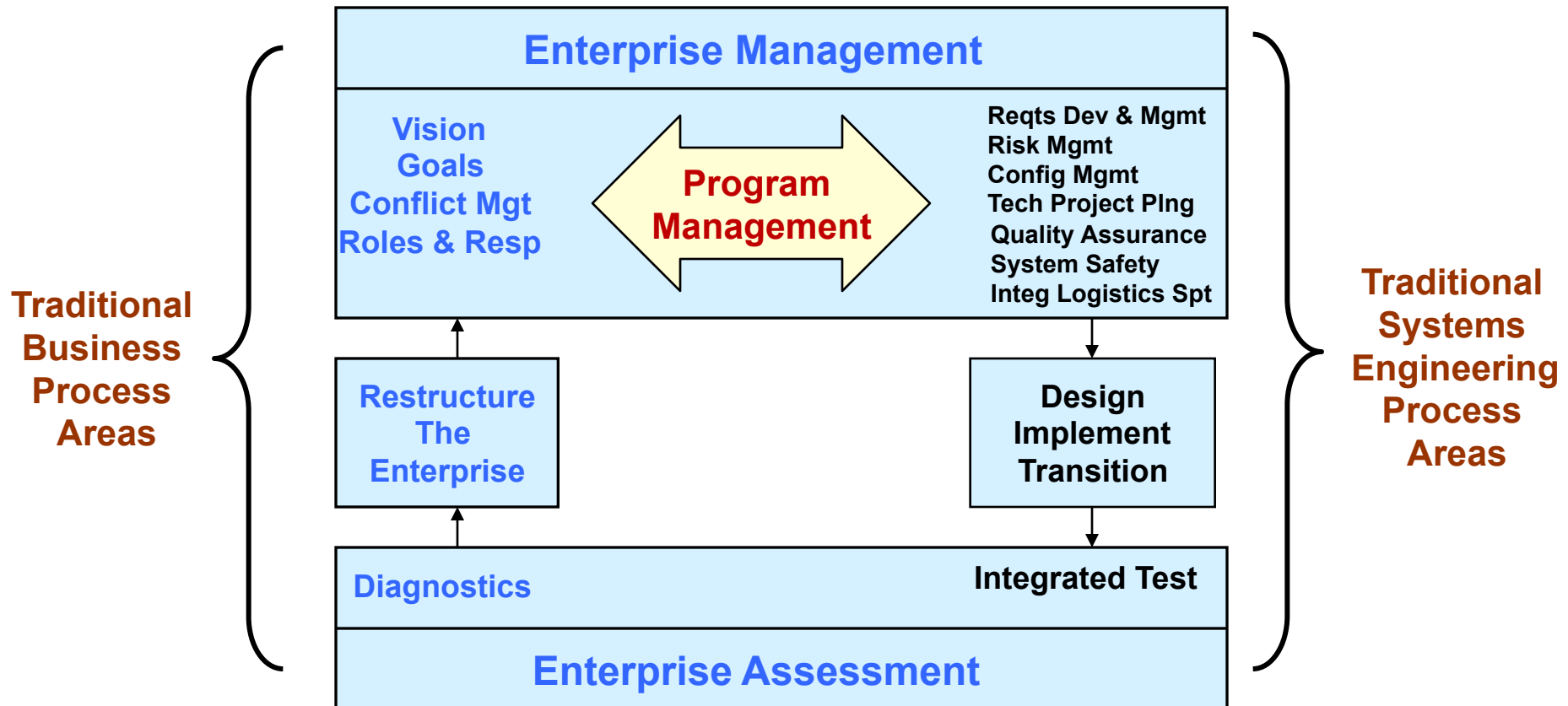
Product SE



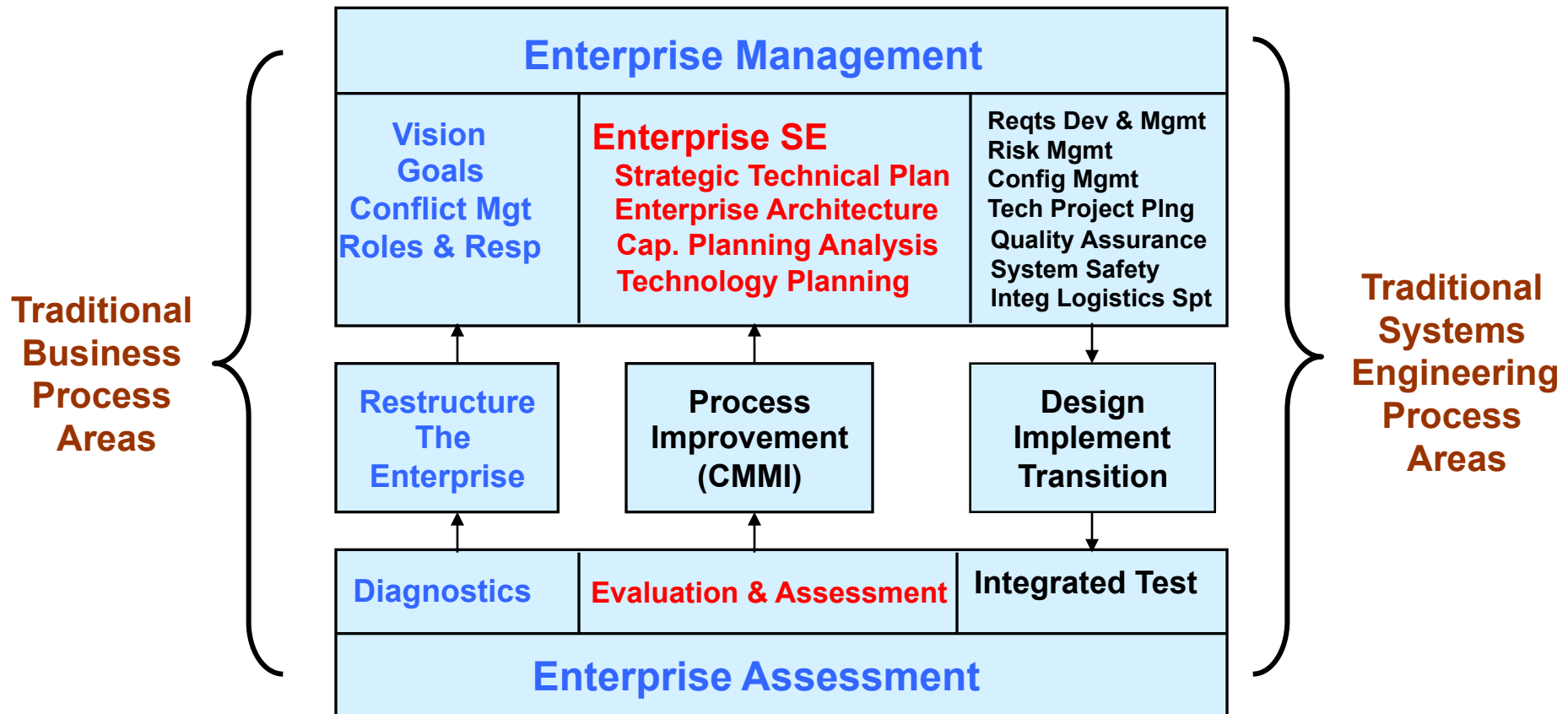
Achieving the Proper Balance Using Enterprise SE

- **Compromise & Trade-offs**
 - Balance between Complexity & Order
 - Balance between Effectiveness & Efficiency
 - Balance between Enterprise Goals & Project Objectives
- **Balancing Stakeholder Concerns**
 - Predictability & Robustness
 - Performance & Stability
 - Security & Ease of Use
 - Cost & Schedule

Business & SE Process Areas



Adding Enterprise SE Process Areas



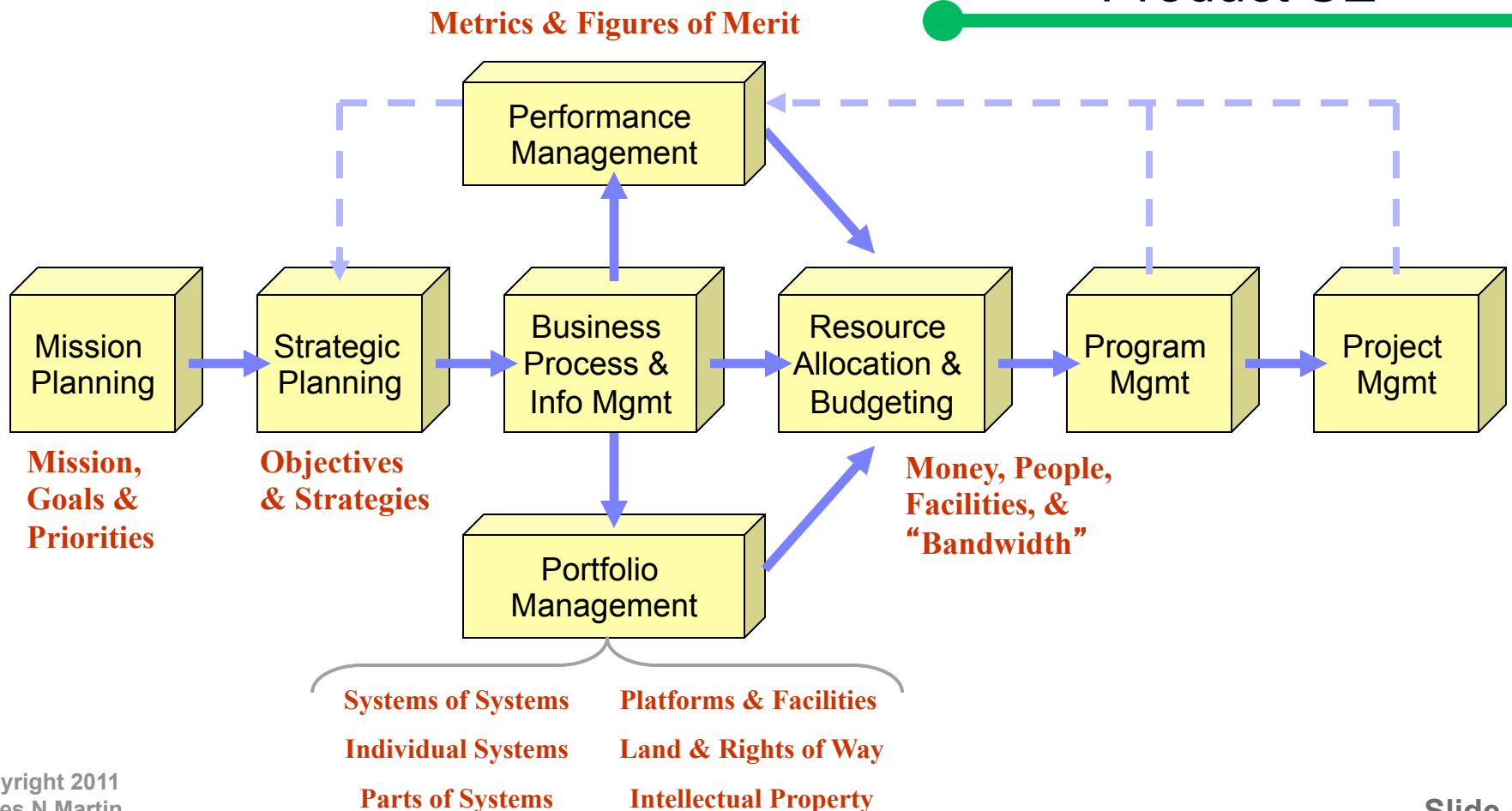
Enterprise-Level SE Processes

- ❖ **Strategic Technical Planning**
- ❖ **Enterprise Architecture**
- ❖ **Capabilities-Based Planning Analysis**
- ❖ **Technology Planning**
- ❖ **Enterprise Evaluation and Assessment**

Enterprise Systems Engineering

Enterprise SE

Product SE



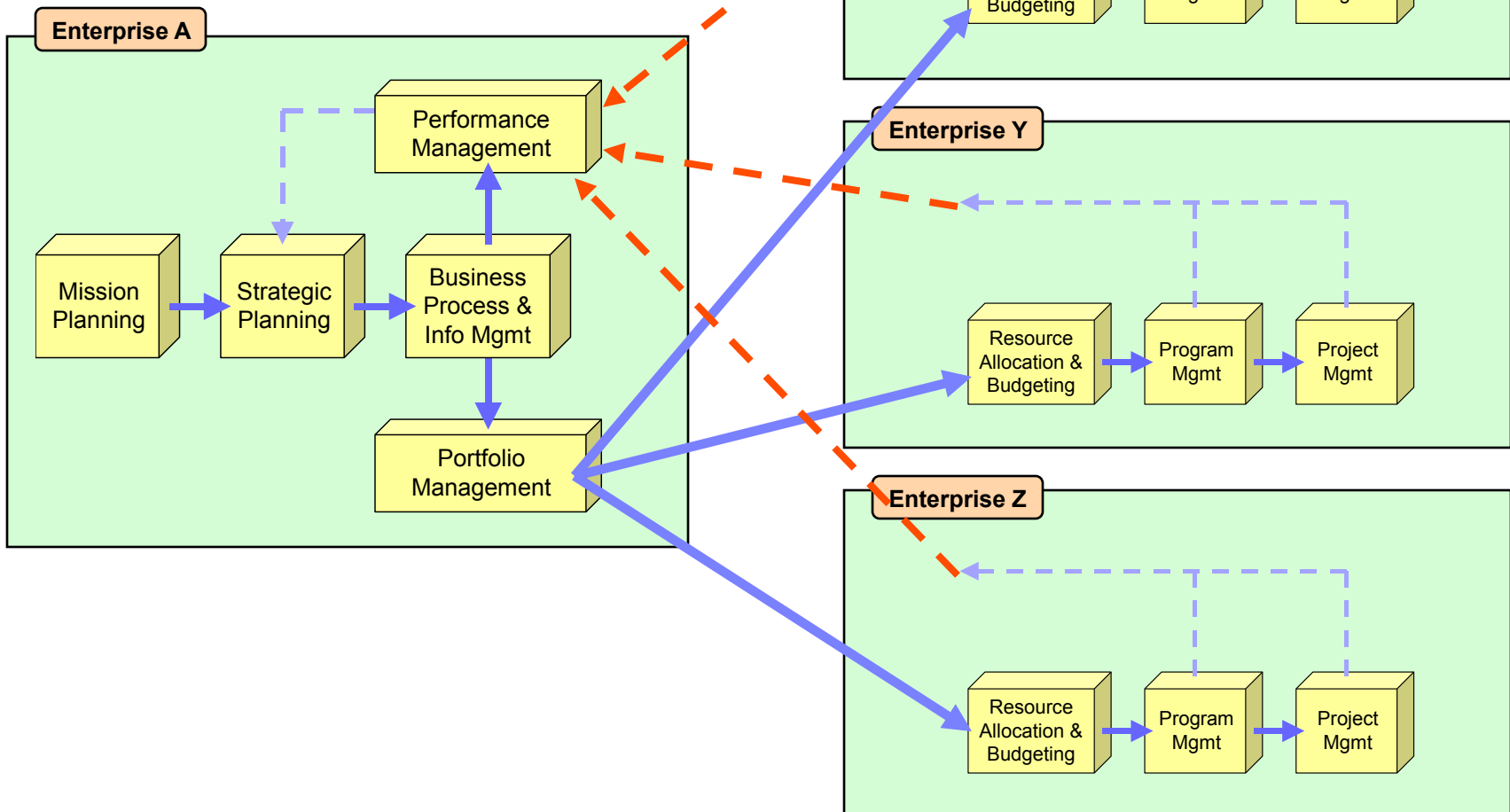
Conclusions

- **Enterprise SE is different from Product SE**
 - Deals with less tangible “things”
 - Different Knowledge & Skills
 - Different Tools & Methods
 - Traditional SE processes are not sufficient for Enterprise-level SE
- **Enterprise SE Practices**
 - An emerging discipline
 - Needs expansion of Processes & Standards
 - Needs training & development of People & Teams
 - Needs understanding from Enterprise Managers that SE has something useful to contribute

BACKUP

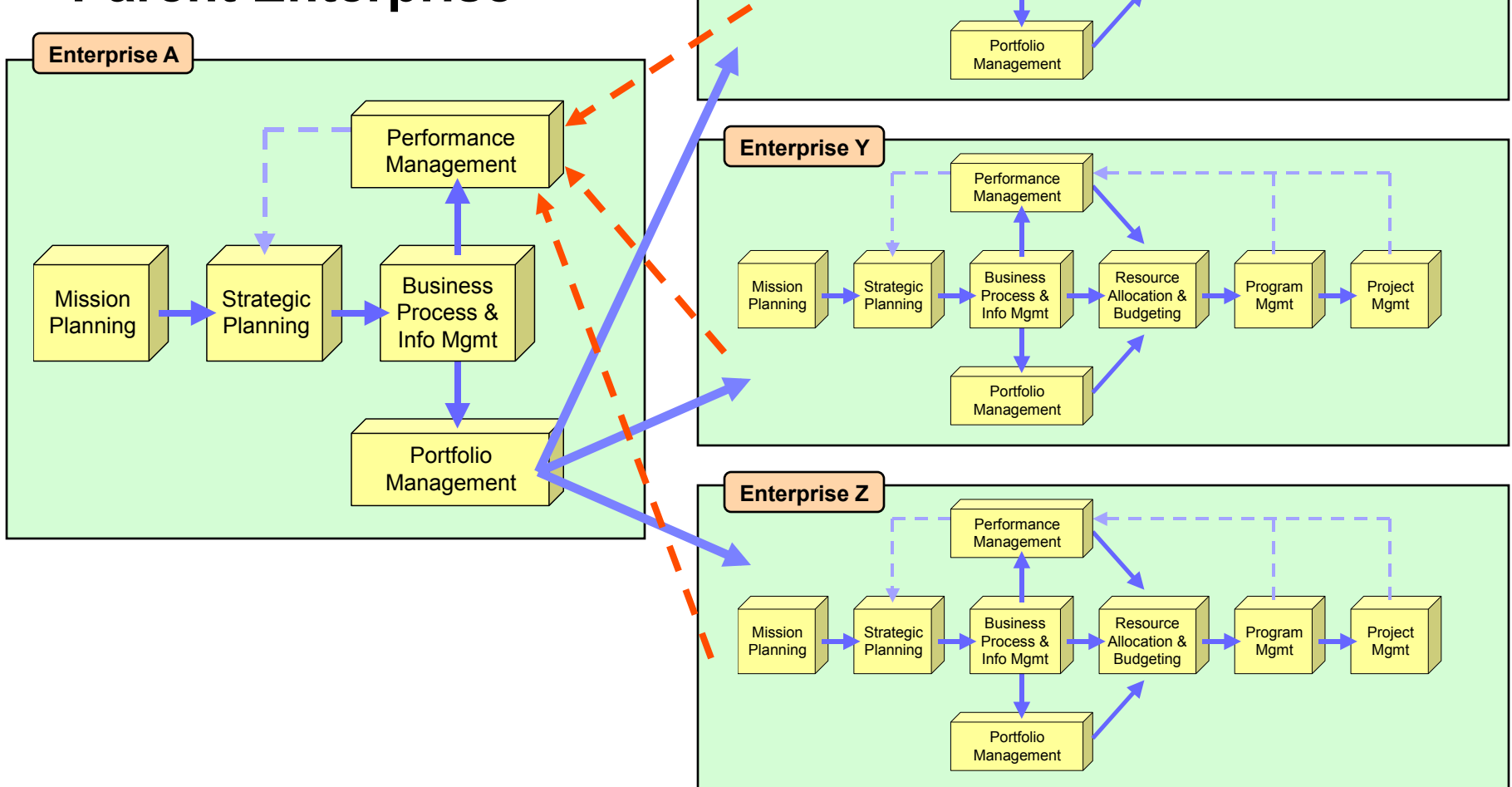
Child Enterprises

Parent Enterprise

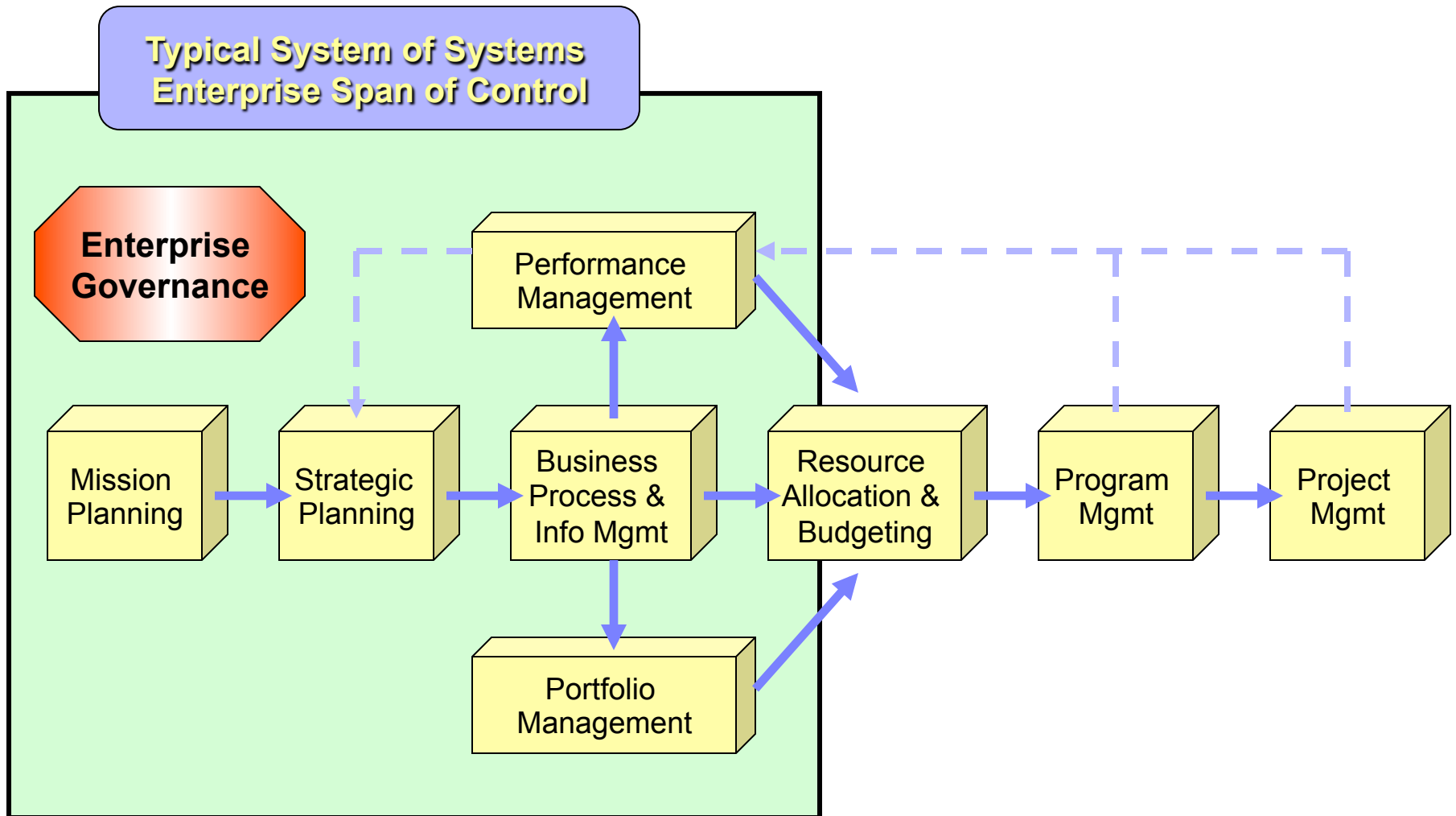


Child Enterprises

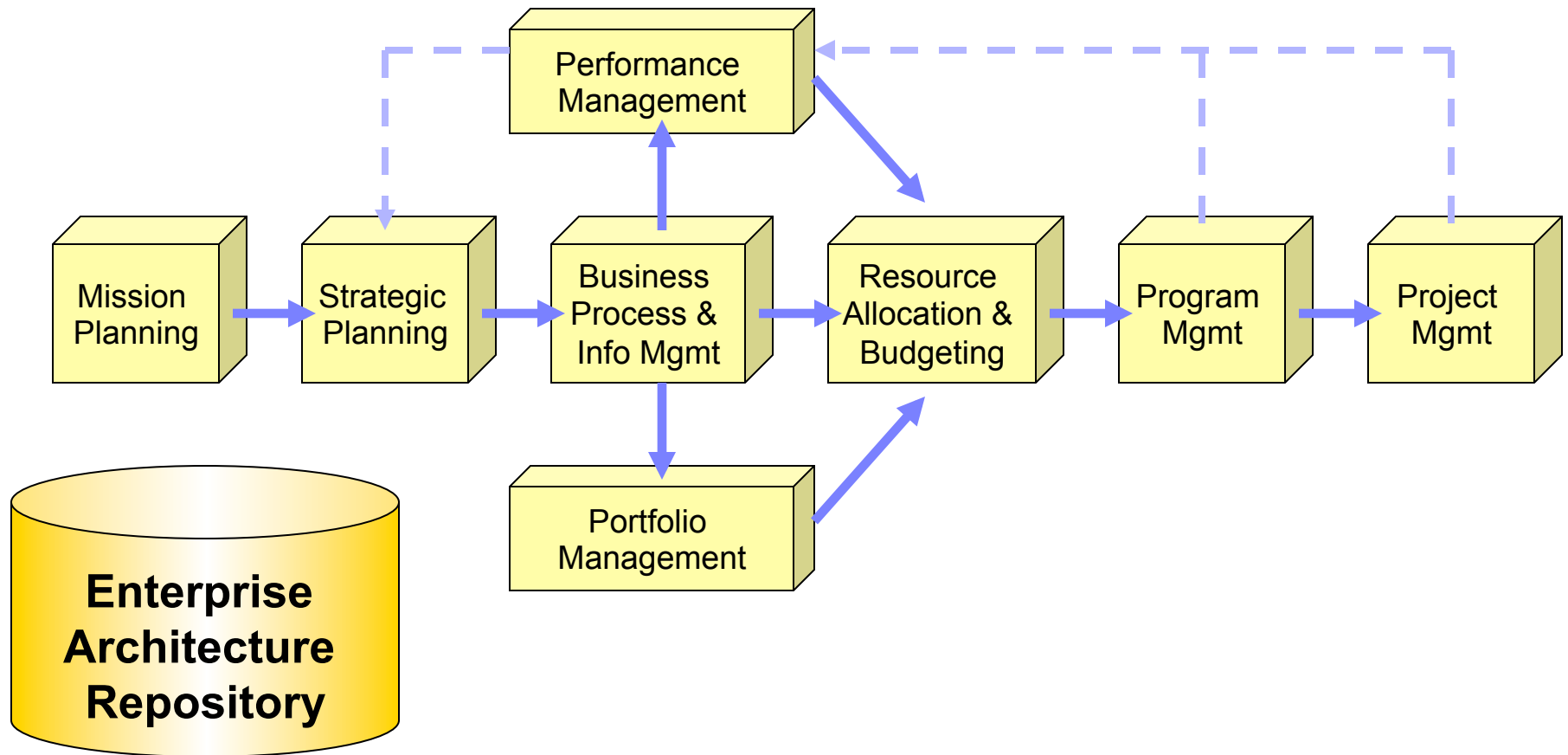
Parent Enterprise



Enterprise Governance as an Enabler to Manage Progress & Control Changes



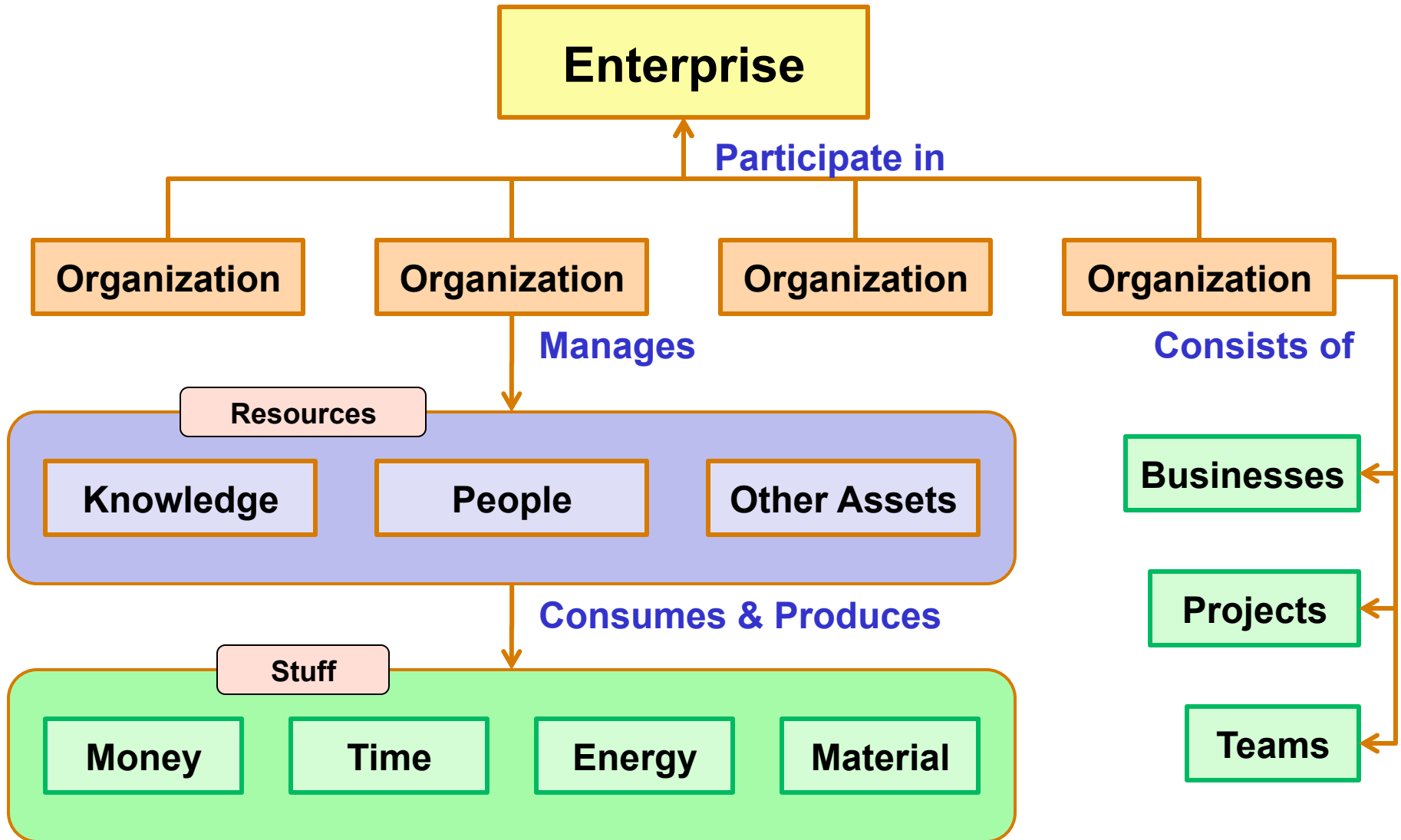
Enterprise Architecture Can Facilitate Understanding of Inter-Relationships & Consequences



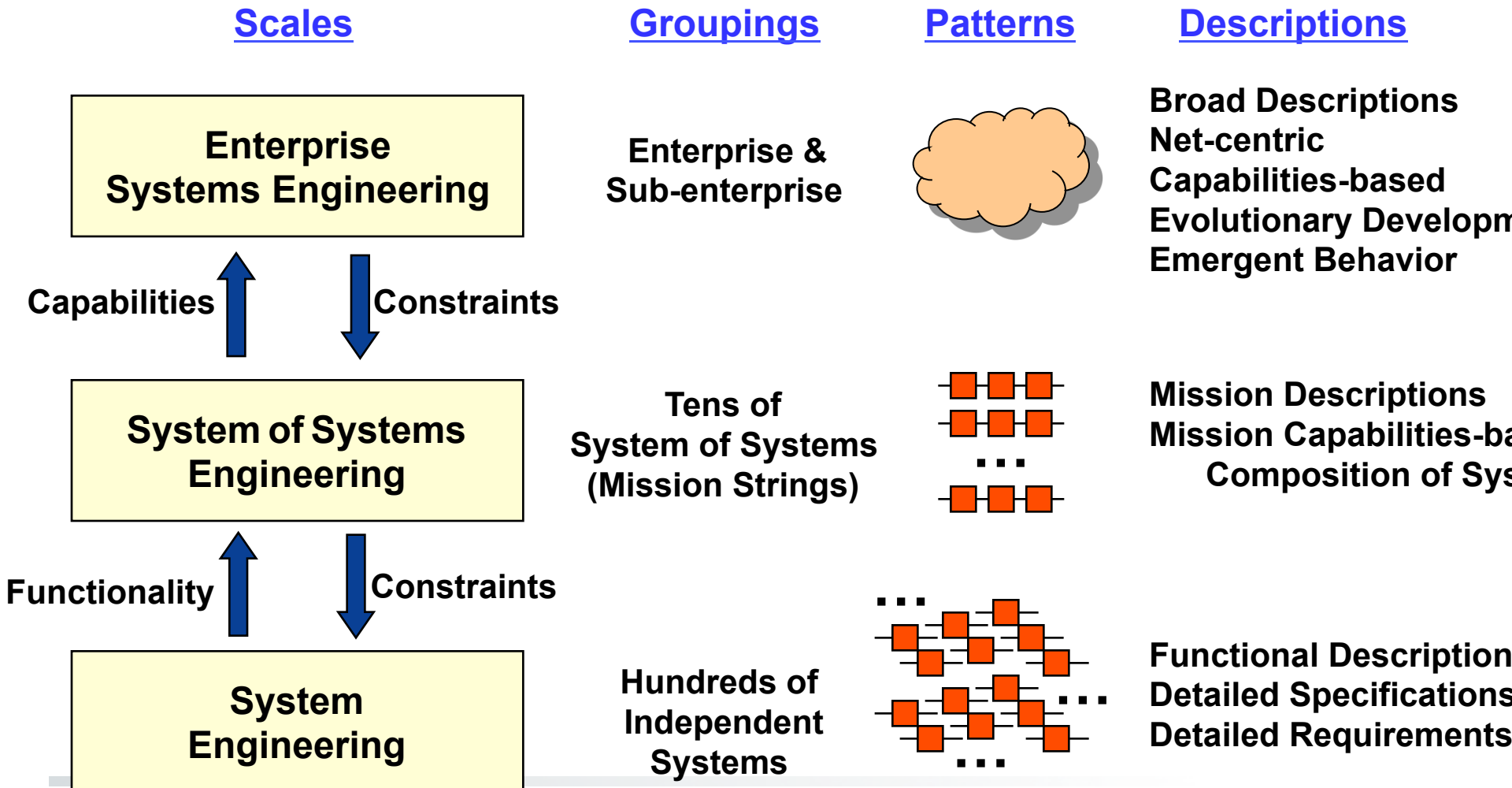
Executive Concerns & SE Enablers

Executive Concerns	SE Enablers
Identifying ends, means, and scope and candidate changes	System complexity analysis to compare “as is” and “to be” enterprises
Evaluating changes in terms of process behaviors and performance	Organizational simulation of process flows and relationships
Assessing economics in terms of investments, operating costs, and returns	Economic modeling in terms of cash flows, volatility, and options
Defining the new enterprise in terms of processes and their integration	Enterprise architecting in terms of workflow, processes, and levels of maturity
Designing a strategy to change the culture for selected changes	Organizational and cultural change via leadership, vision, strategy, and incentives
Developing transformation action plans in terms of what, when, and who	Implementation planning in terms of tasks, schedule, people, and information

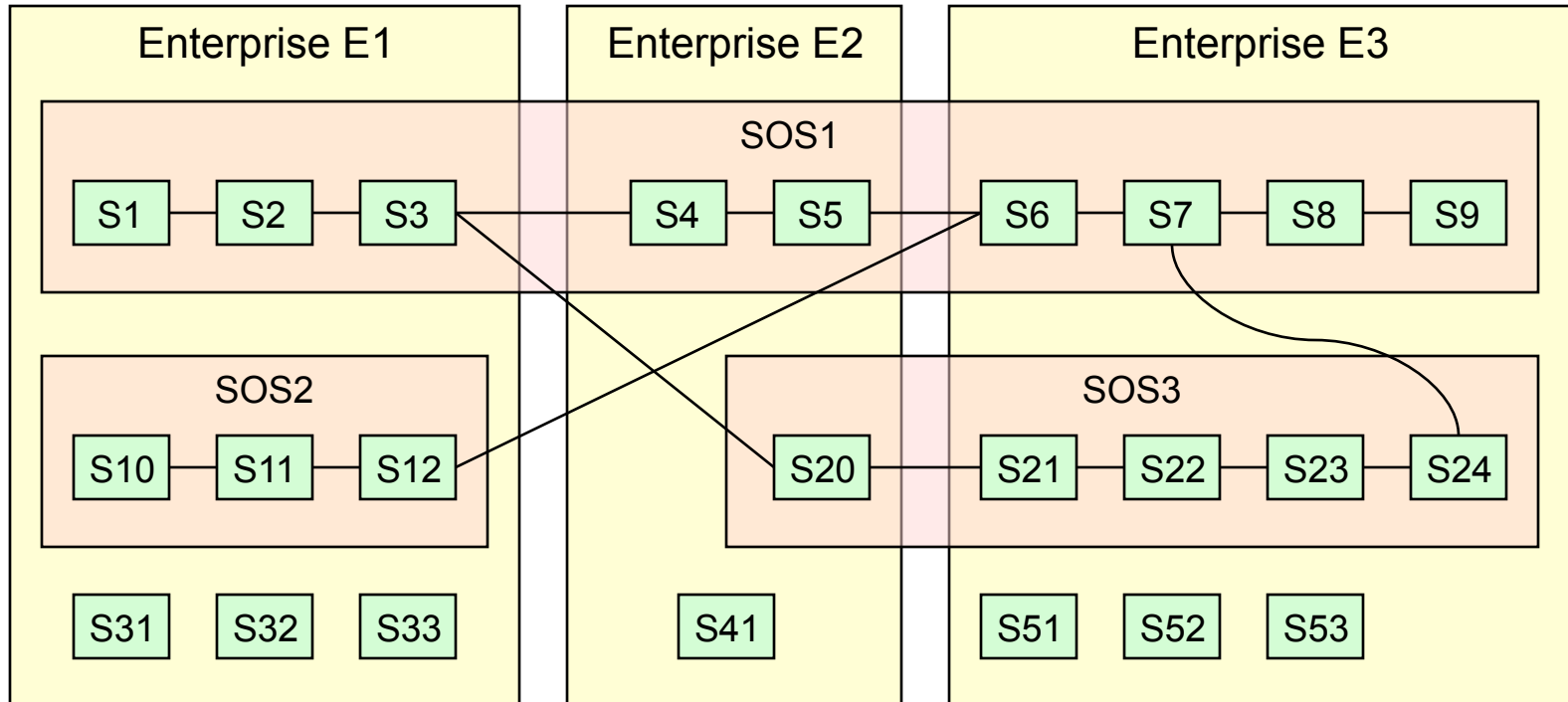
Enterprise Entities



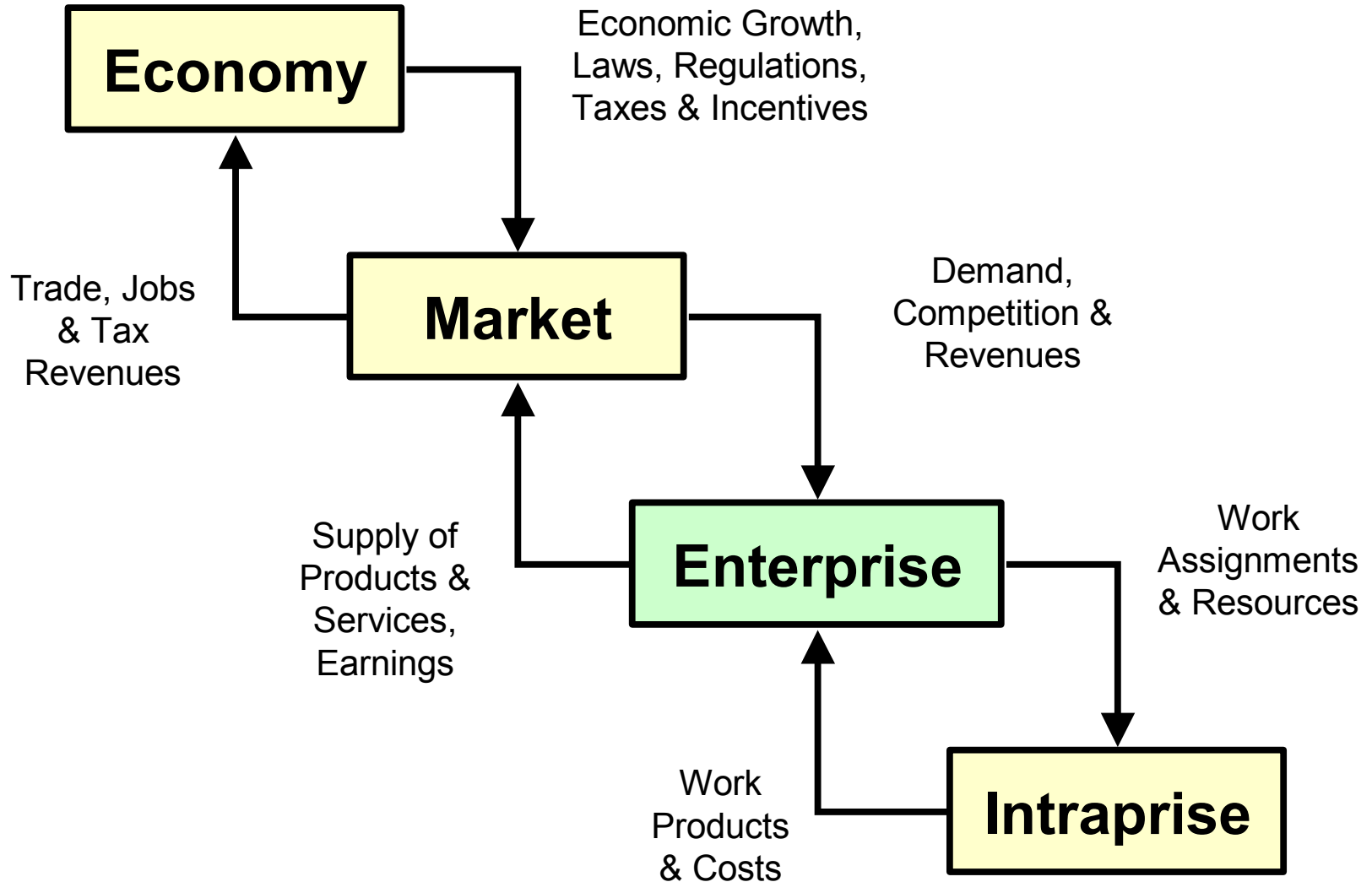
Different Groupings and Patterns Revealed at Different Scales



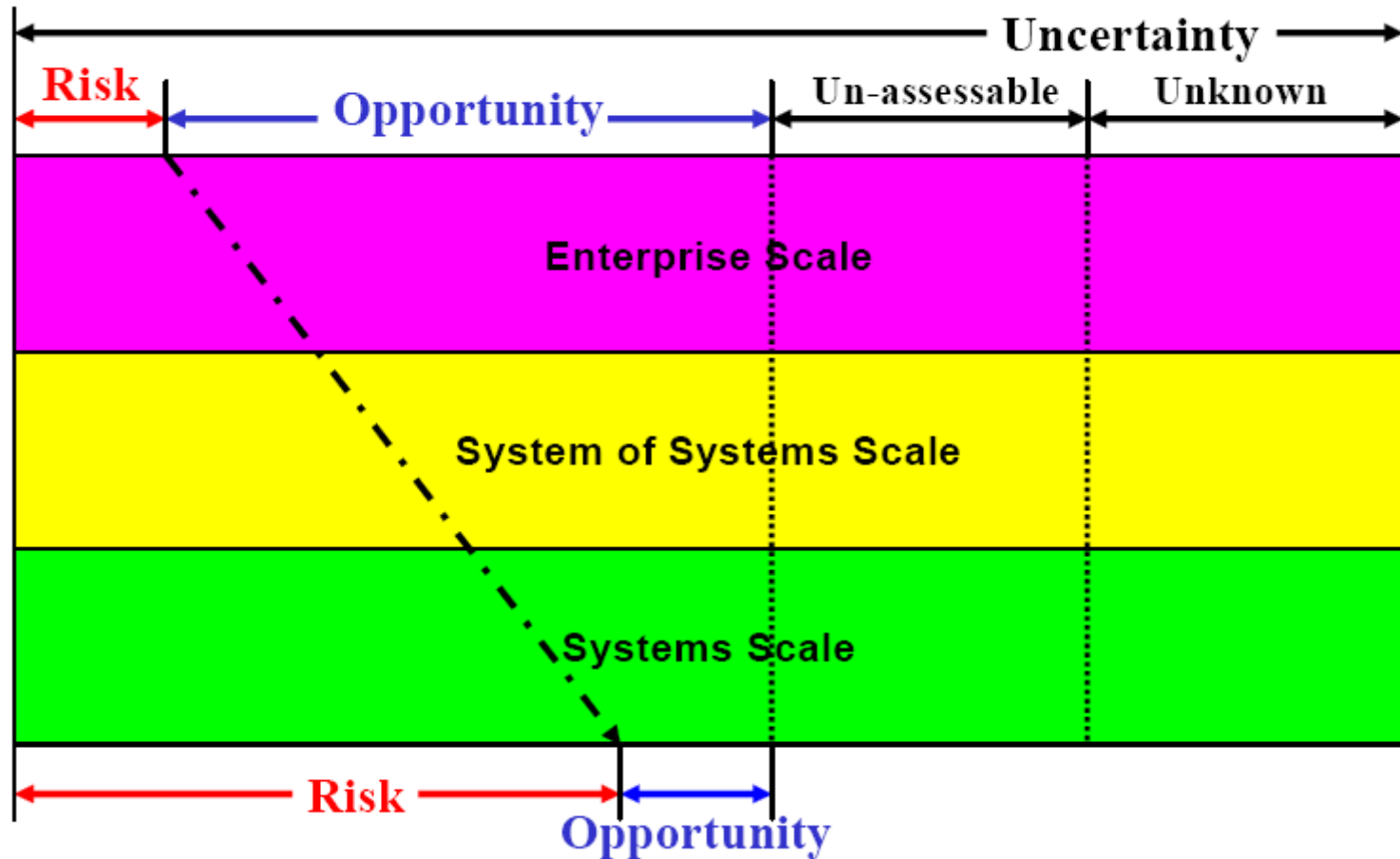
Relationships between an Enterprise and SoS' s



Context for Enterprise Transformation



Risk & Opportunity at the Enterprise Scale versus the Systems Scale



Conclusions

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 - Different Tools & Methods
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- **Enterprise SE Practices**
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