

Transforming the Enterprise Using a Systems Approach

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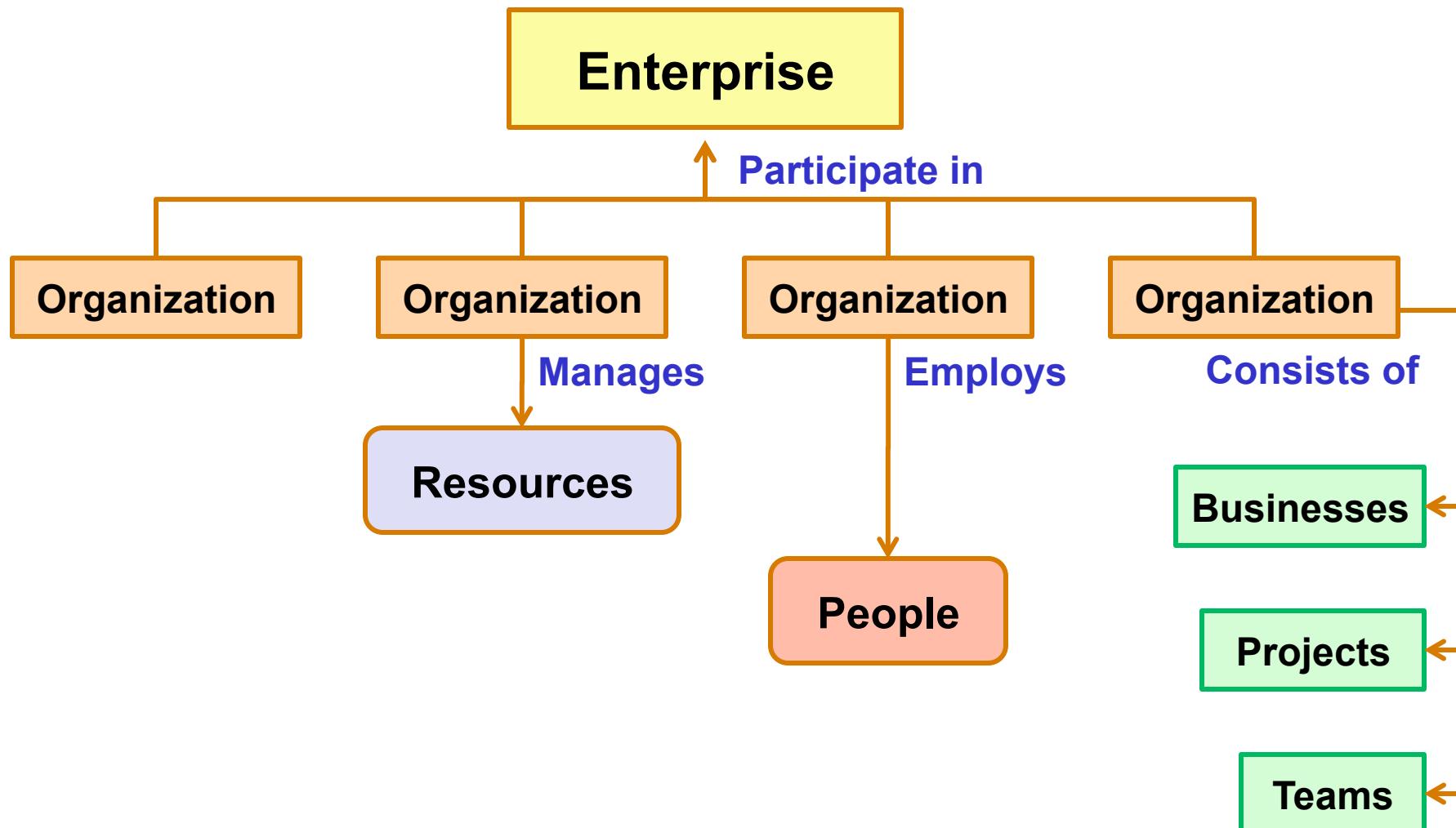
Topics

- **What is an Enterprise?**
- **What does an Enterprise do?**
- **How does the Enterprise do this?**
- **How can SE help the Enterprise improve?**

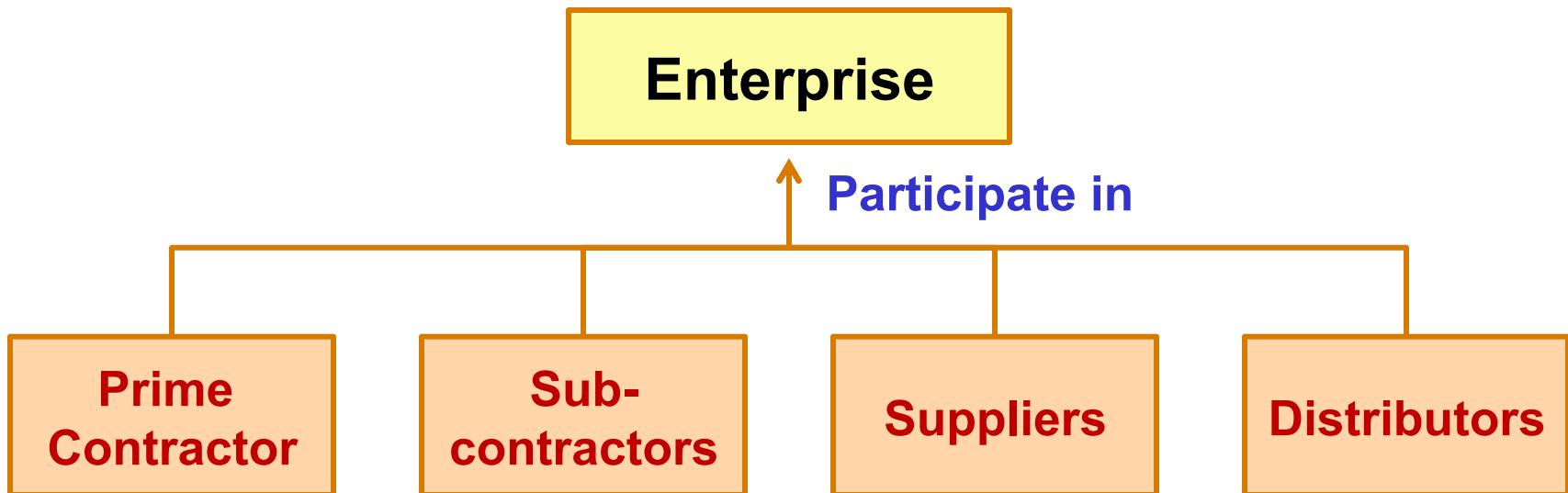
What is an Enterprise?

- **A bold, new business venture**
- **Everything required to accomplish a large, complex undertaking**

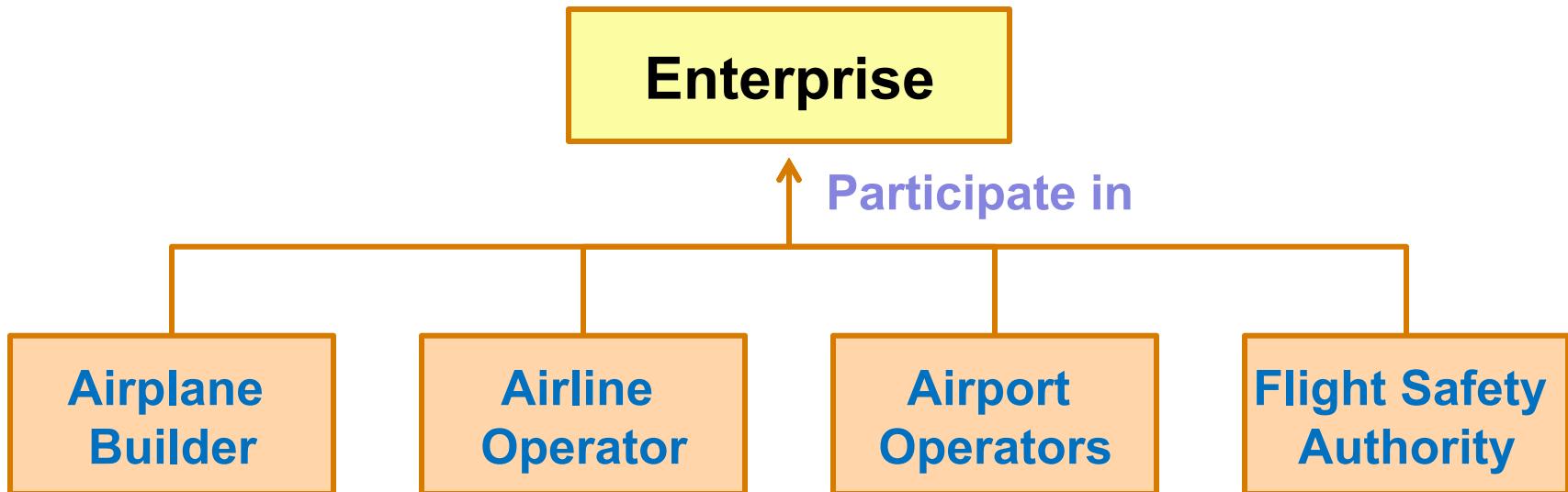
Organizations Participating in an Enterprise



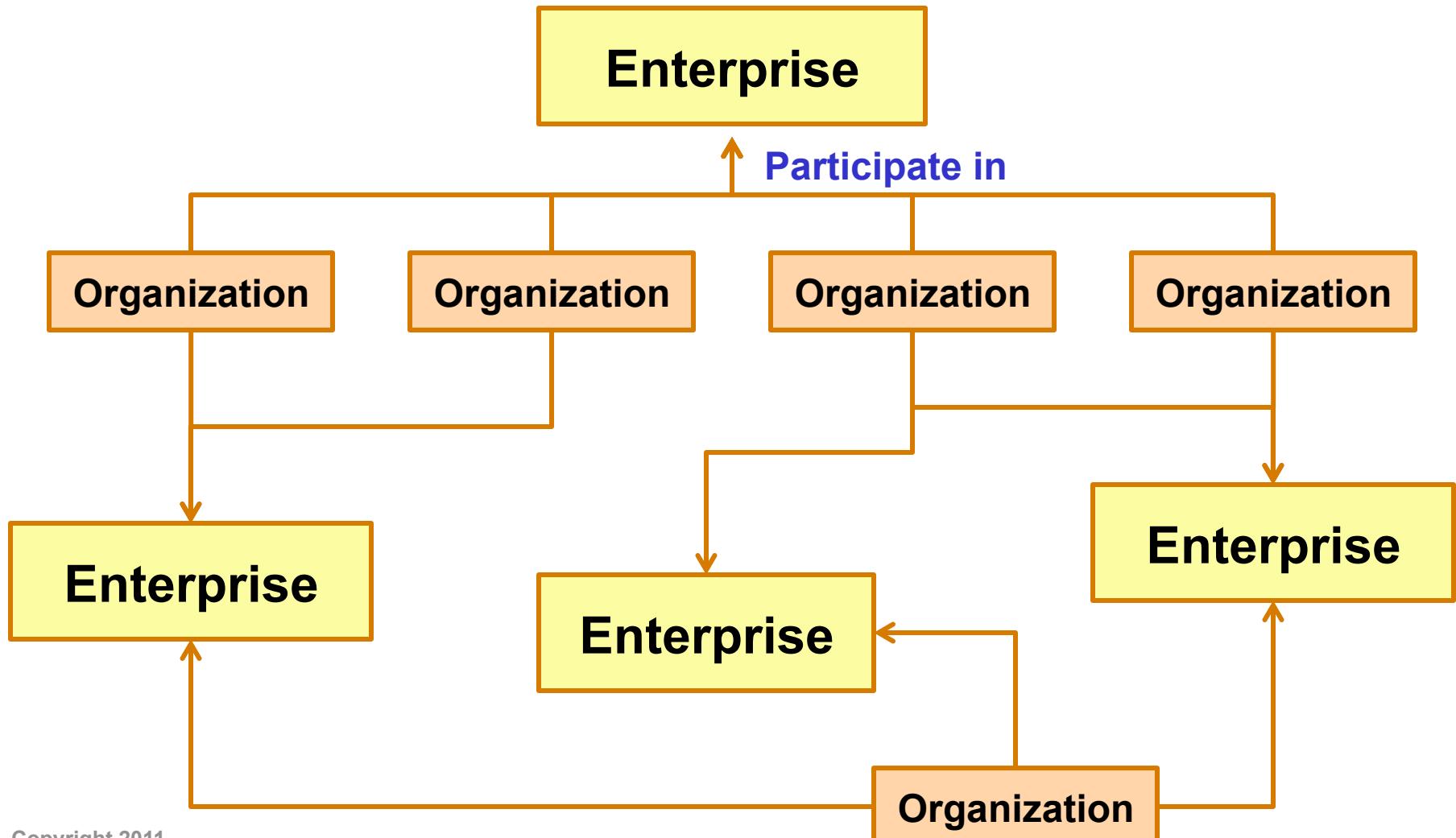
Example Enterprise – System Developer



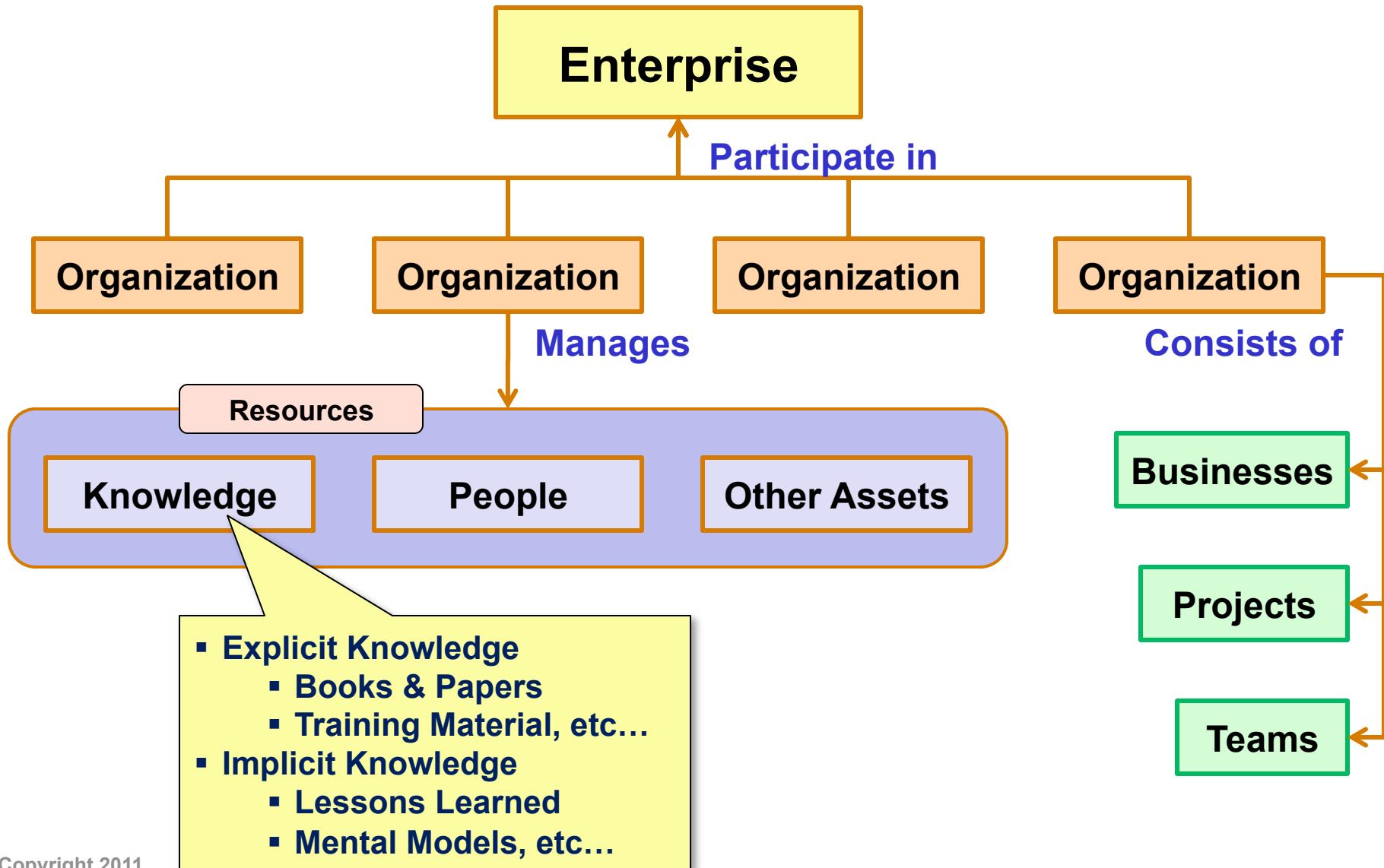
Example Enterprise – Air Transportation



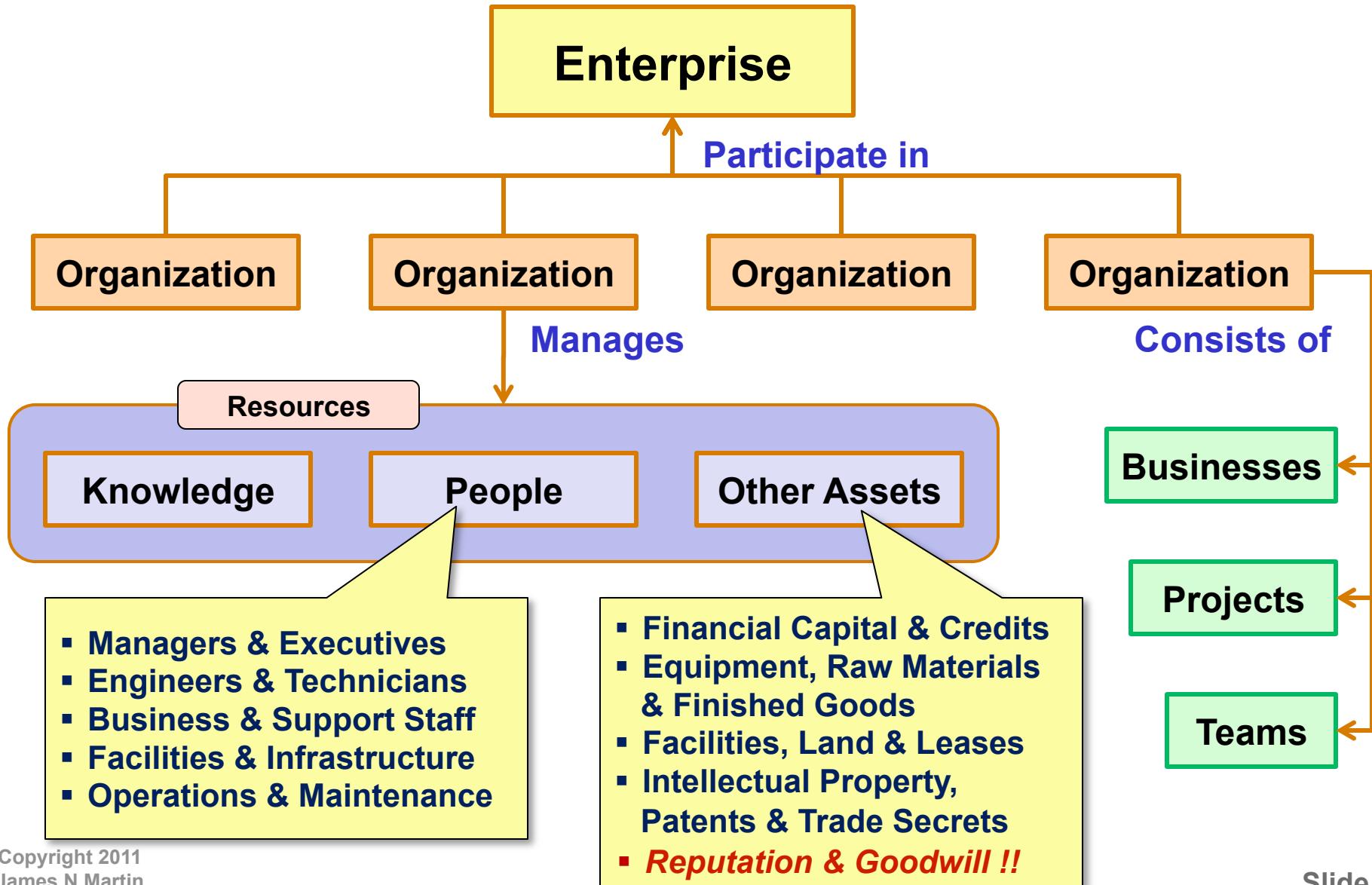
Organizational Complexity



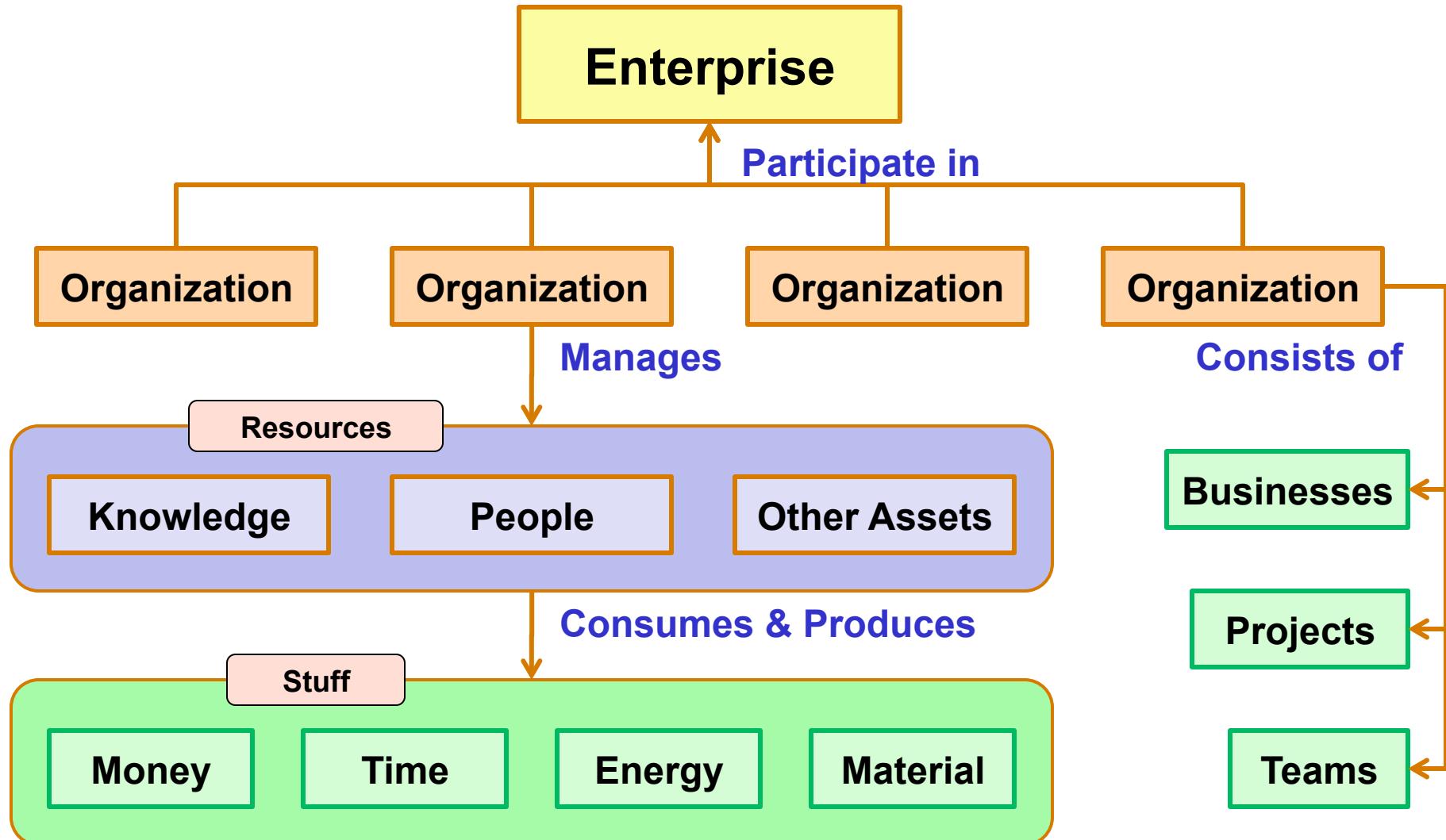
Managing Resources



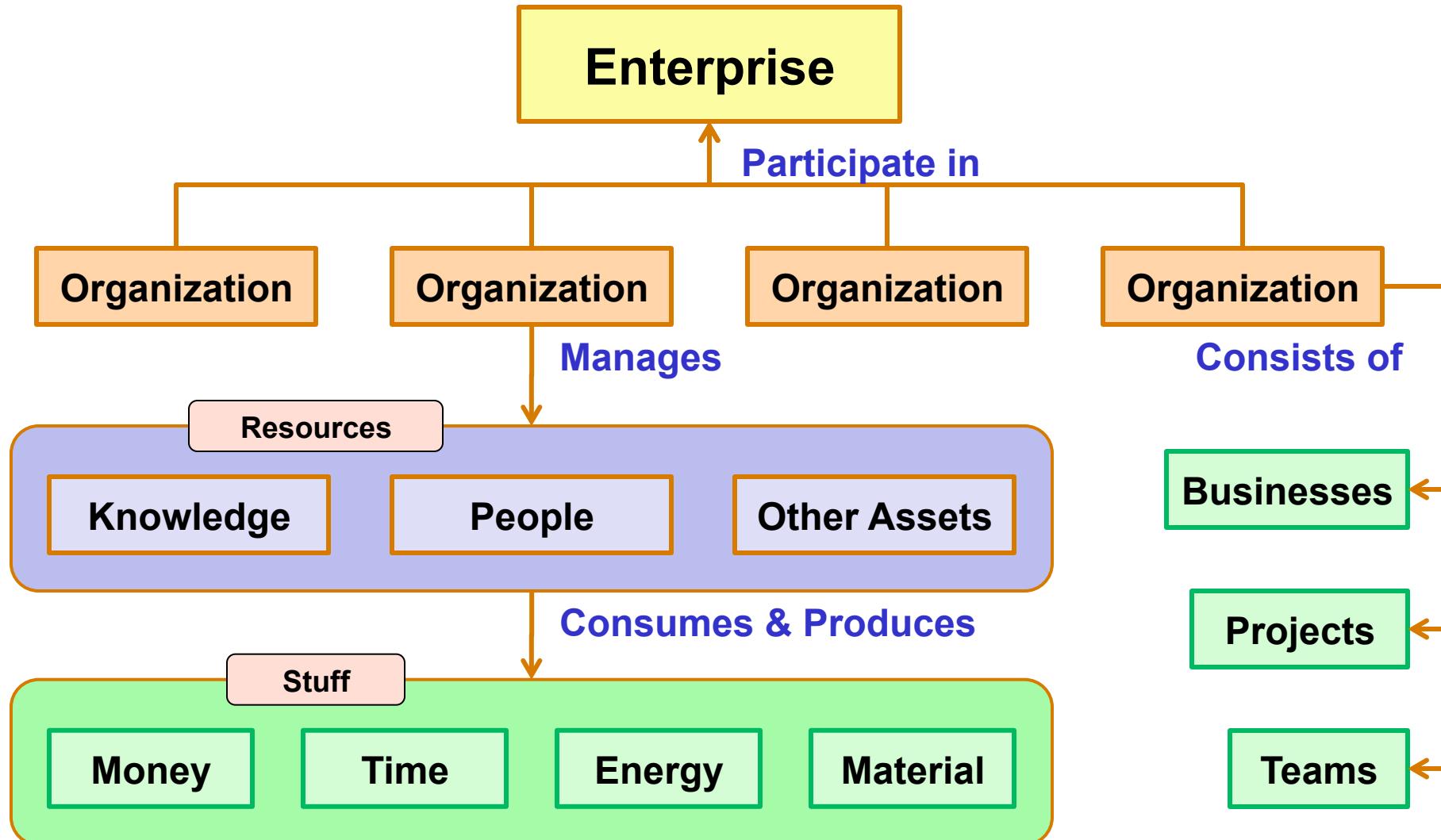
People & Other Assets



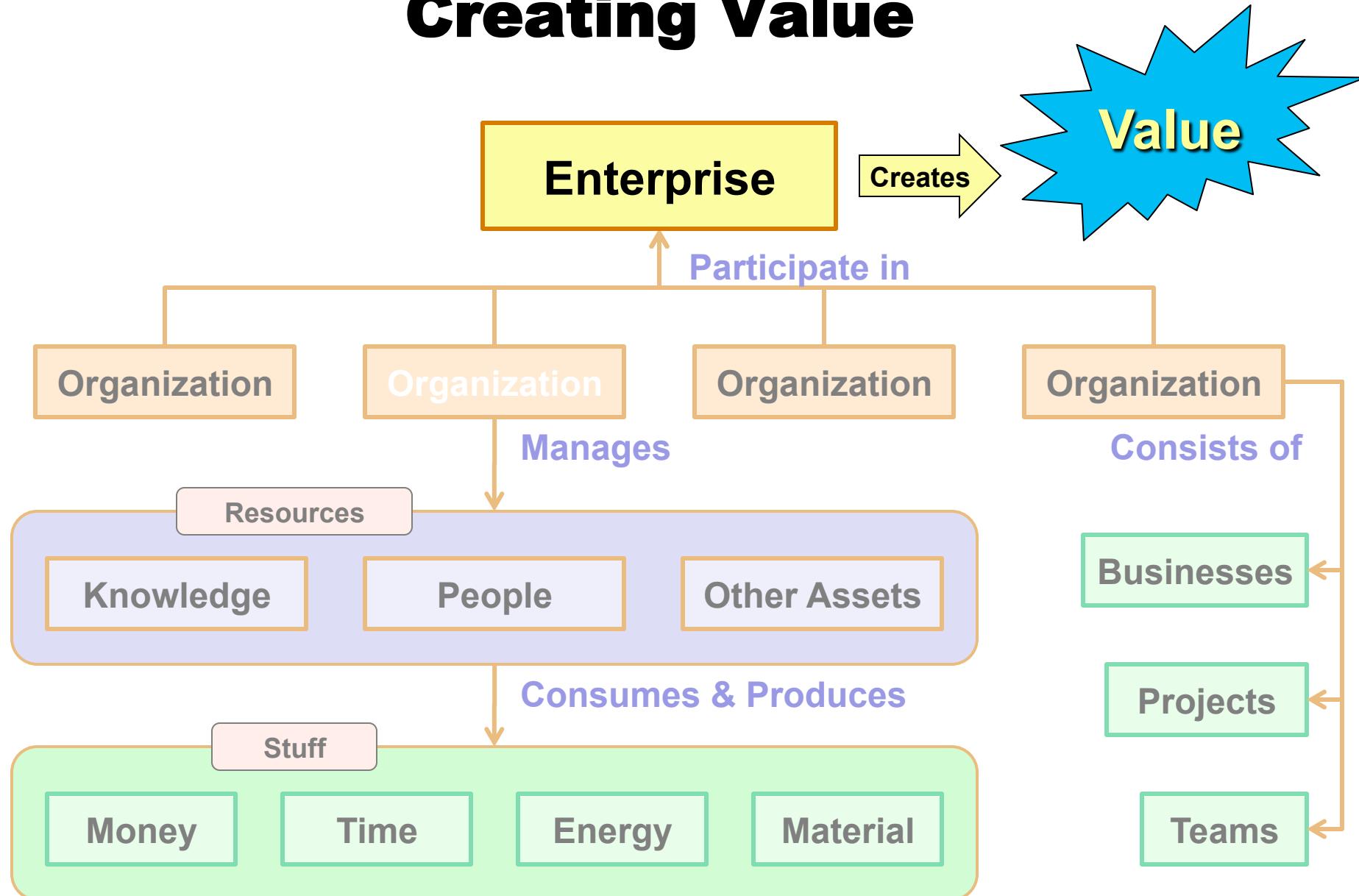
Consumption & Production



Enterprise Management → Planning, Organization, Assessment & Control



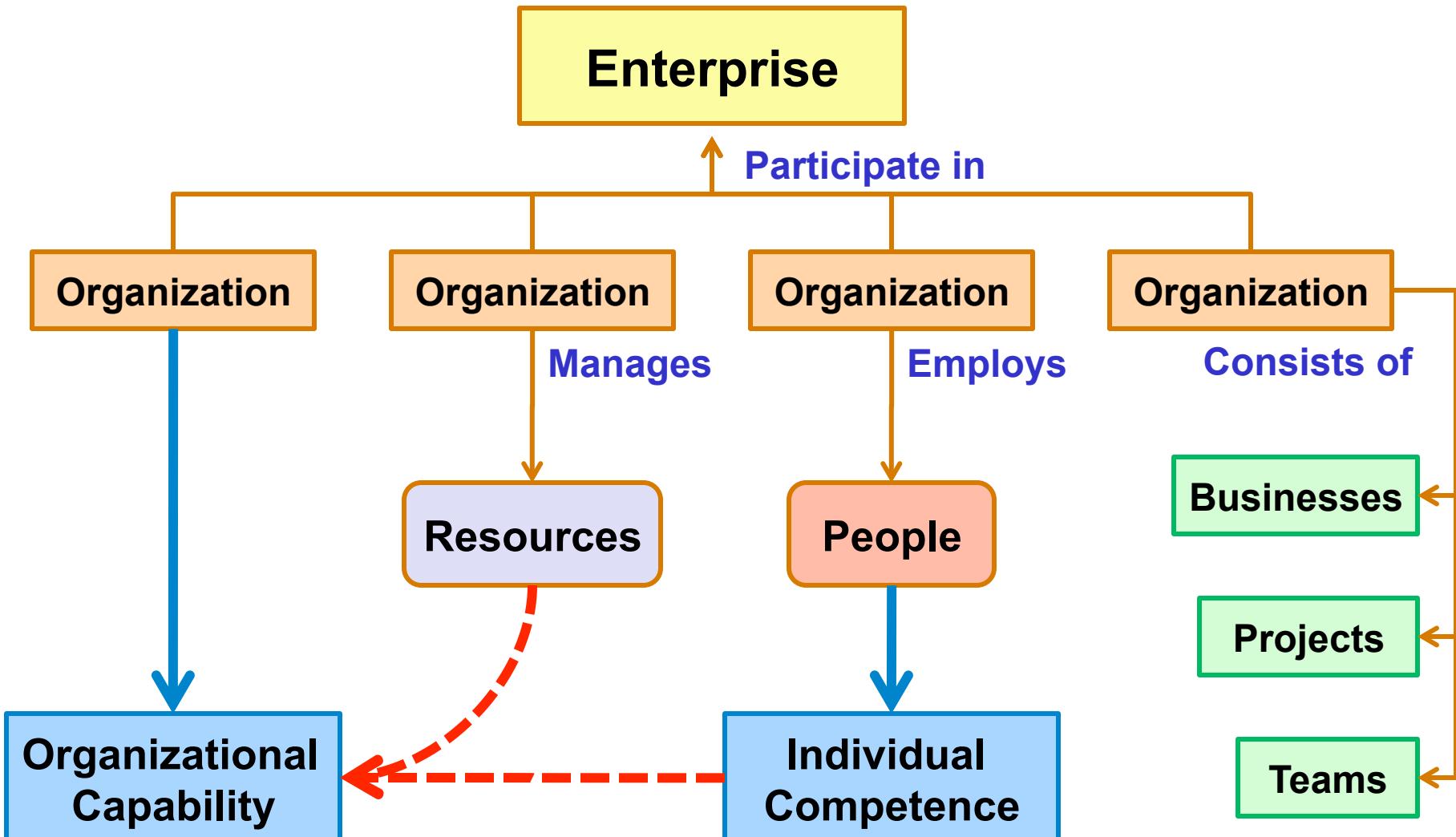
Creating Value



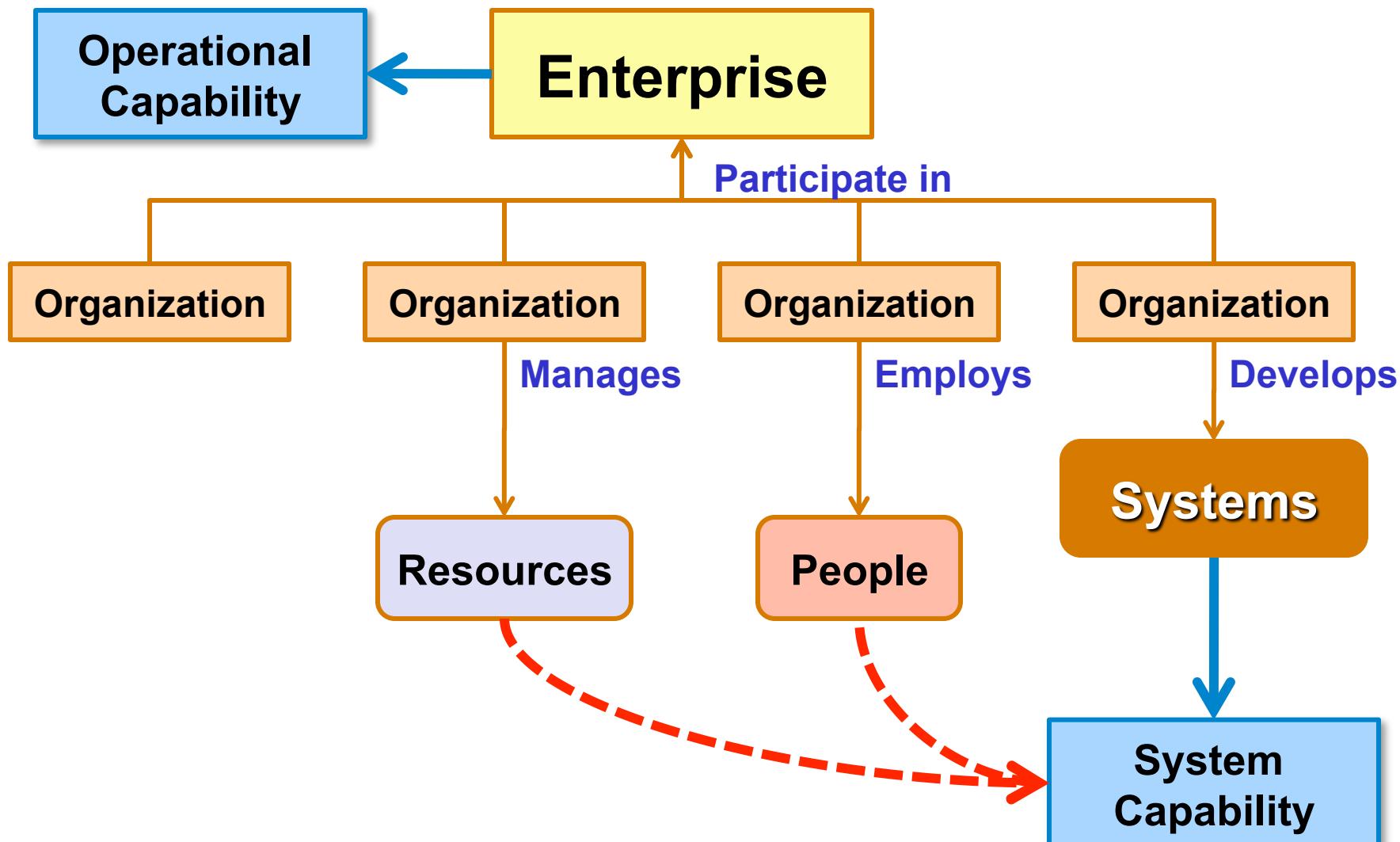
What Does an Enterprise Do?

- **The Enterprise uses available Resources to accomplish its Goals & Objectives**
- **These Resources consist of:**
 - People, Policies, Practices & Platforms
 - Money, Energy, Time & Material
 - Equipment, Facilities, Infrastructure & Systems

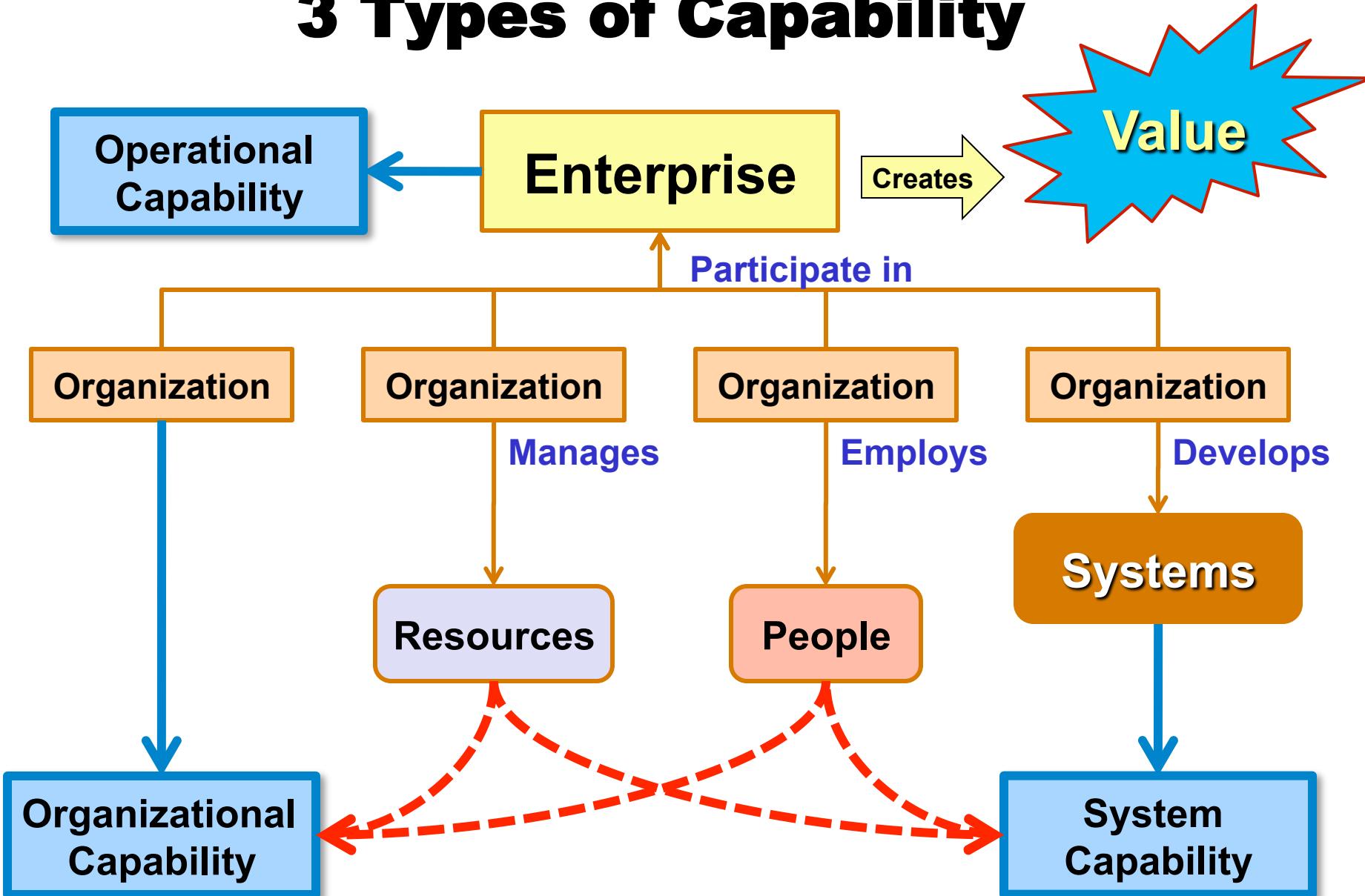
Individual Competence & Organizational Capability



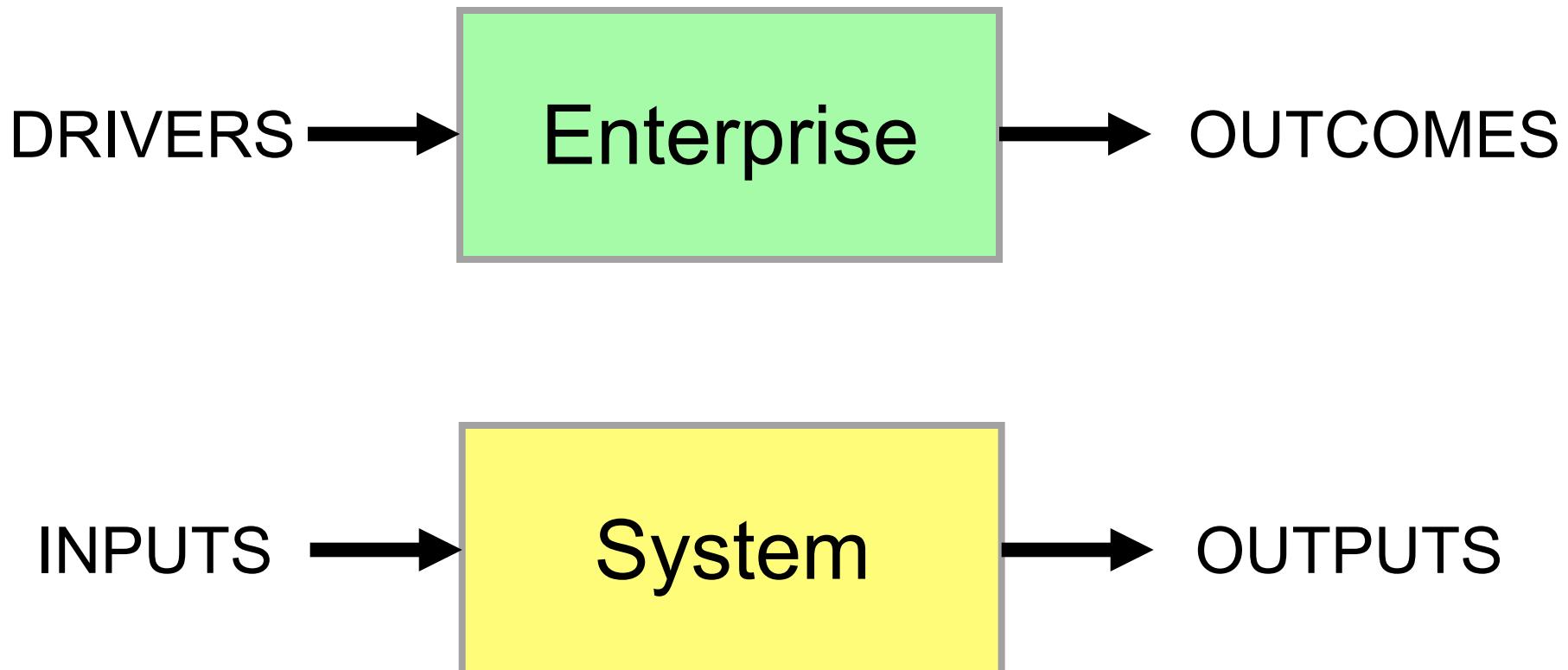
System & Operational Capabilities



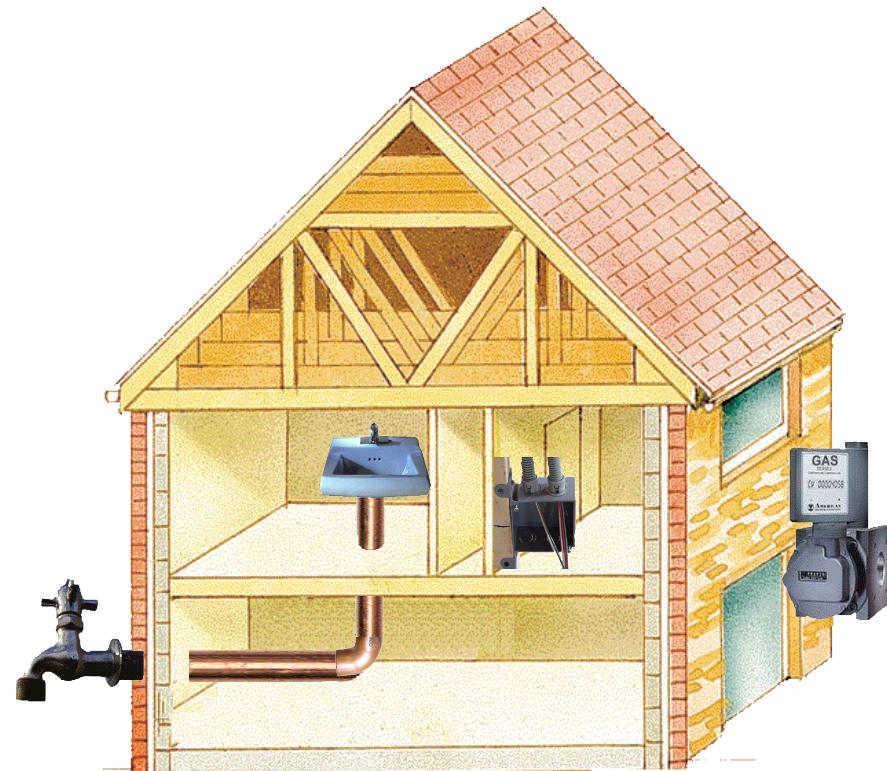
3 Types of Capability



Systems vs. Enterprises

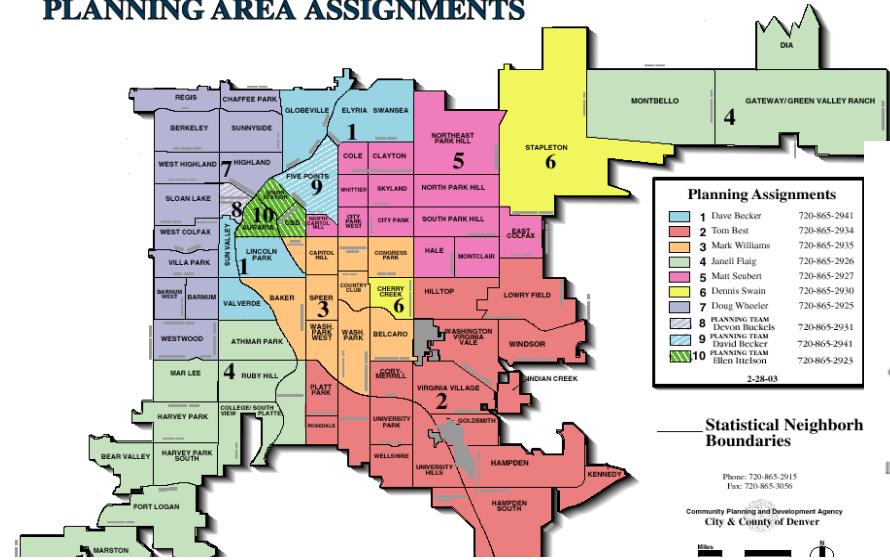


System Architecture is Like Blueprints for a Building



Enterprise Architecture is Like Urban Planning

PLANNING AREA ASSIGNMENTS



An Enterprise Performs Missions, Each with their Own Objectives

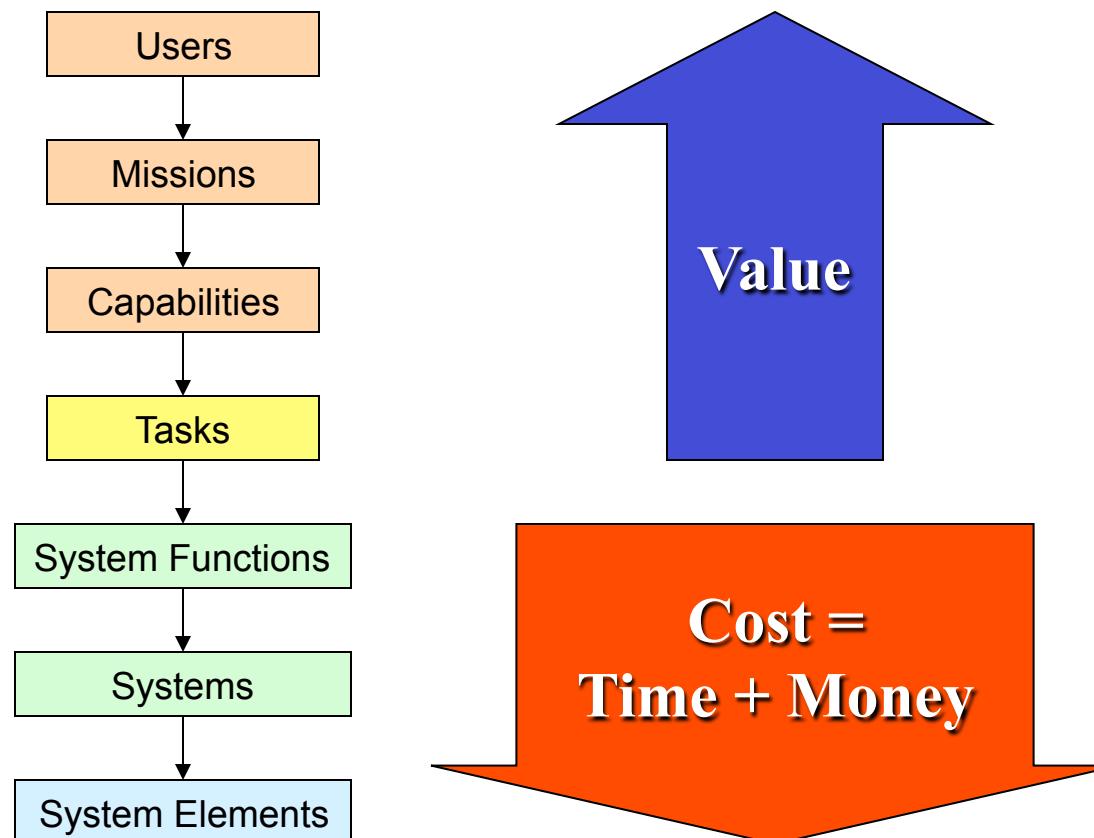
Enterprise

Mission

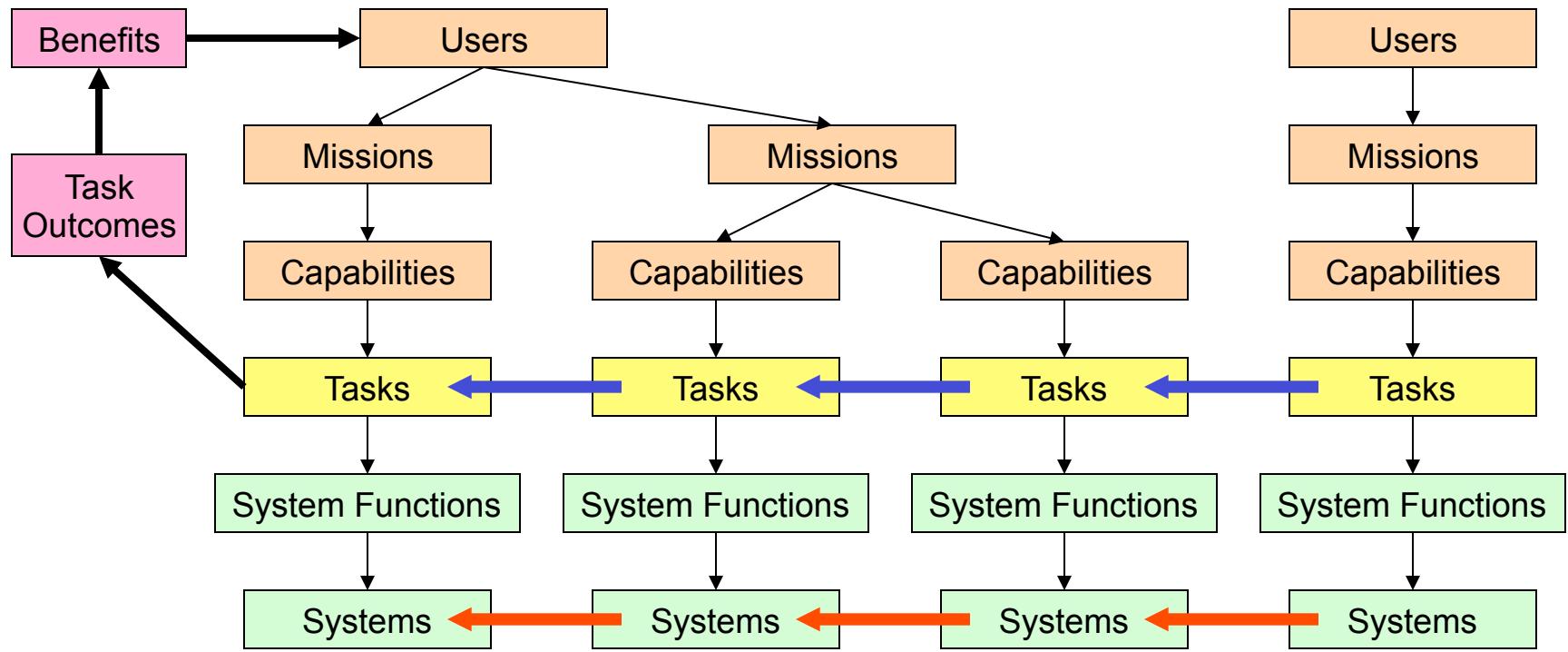
System

*Systems are Used to Perform
these Missions*

Operational Capabilities → System Functions

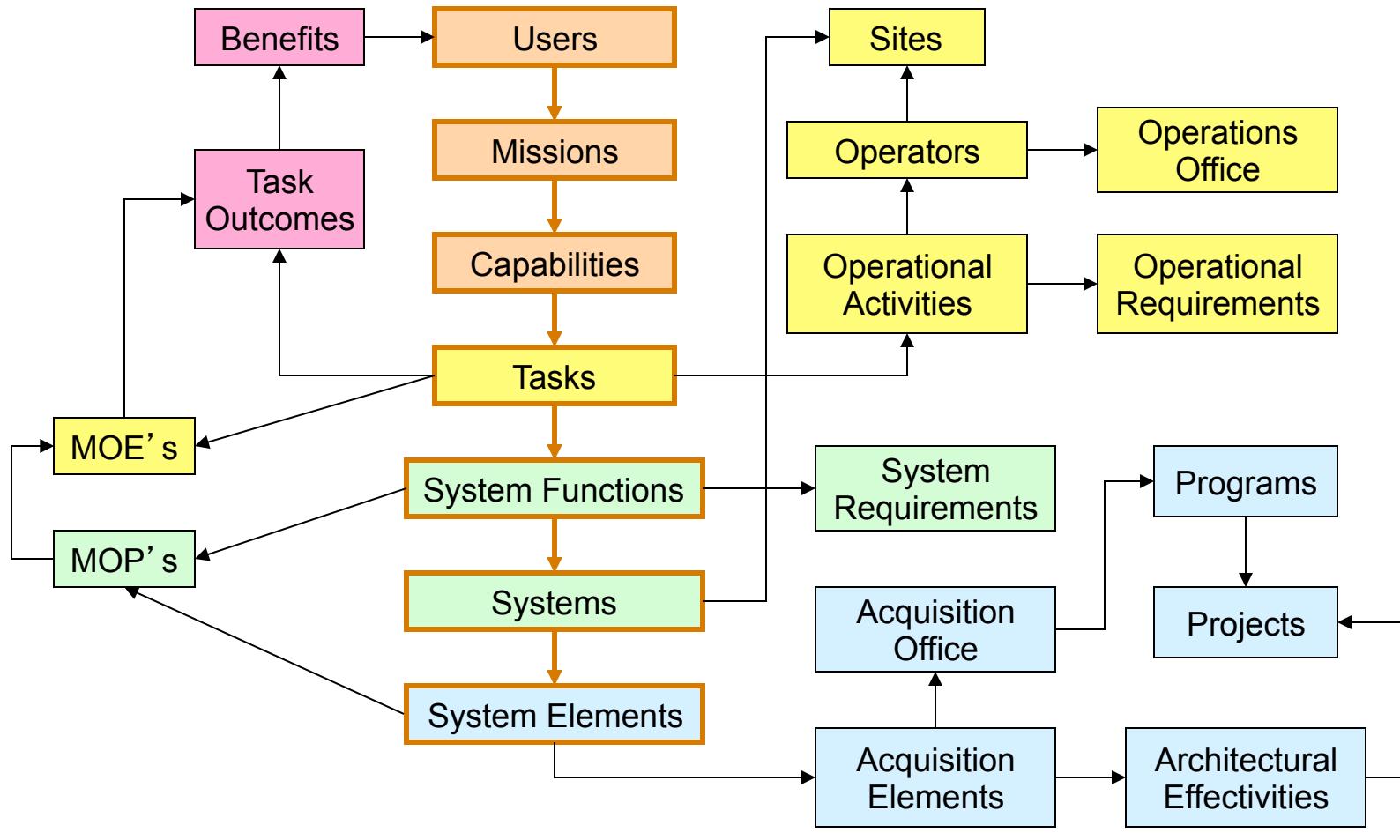


The “Value Chain”



***Each System By Itself
Has No Value !!***

...and All that Other “Messy” Stuff



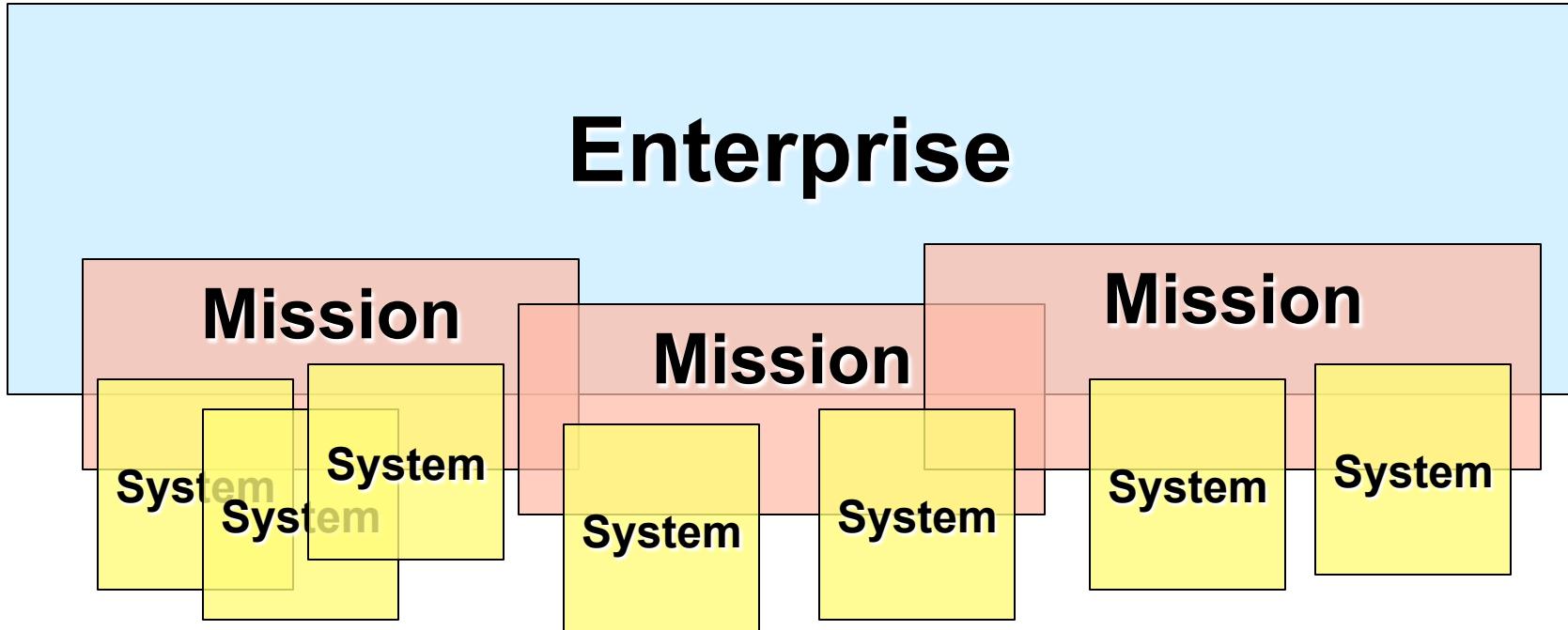
Architecture Modeling & Analysis

Enterprise Architecture

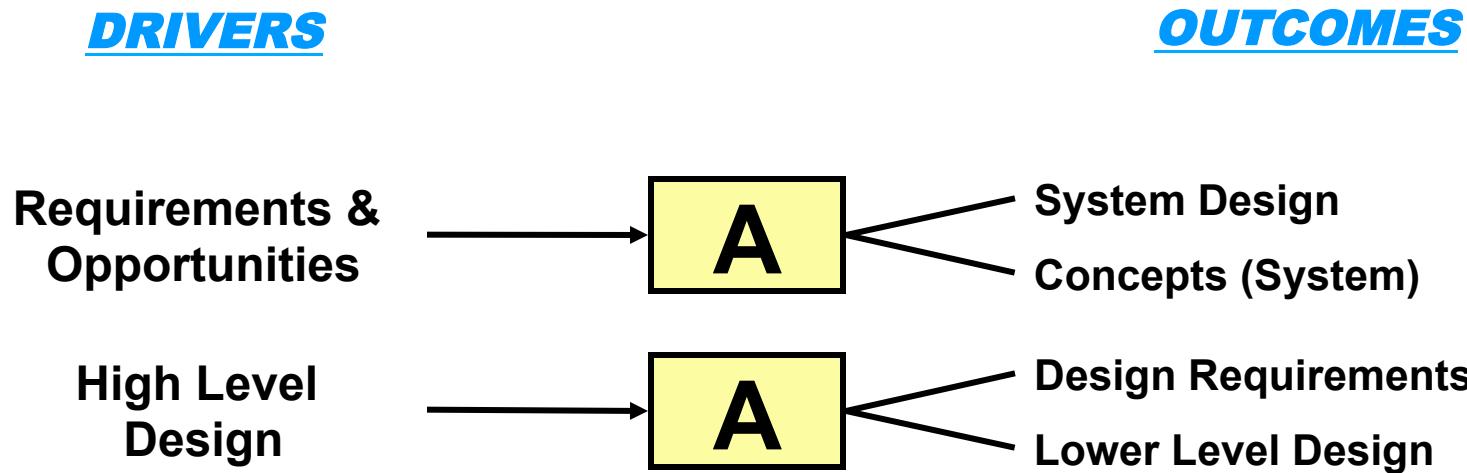
Mission Architecture

System Architecture

Overlapping Architecture Models

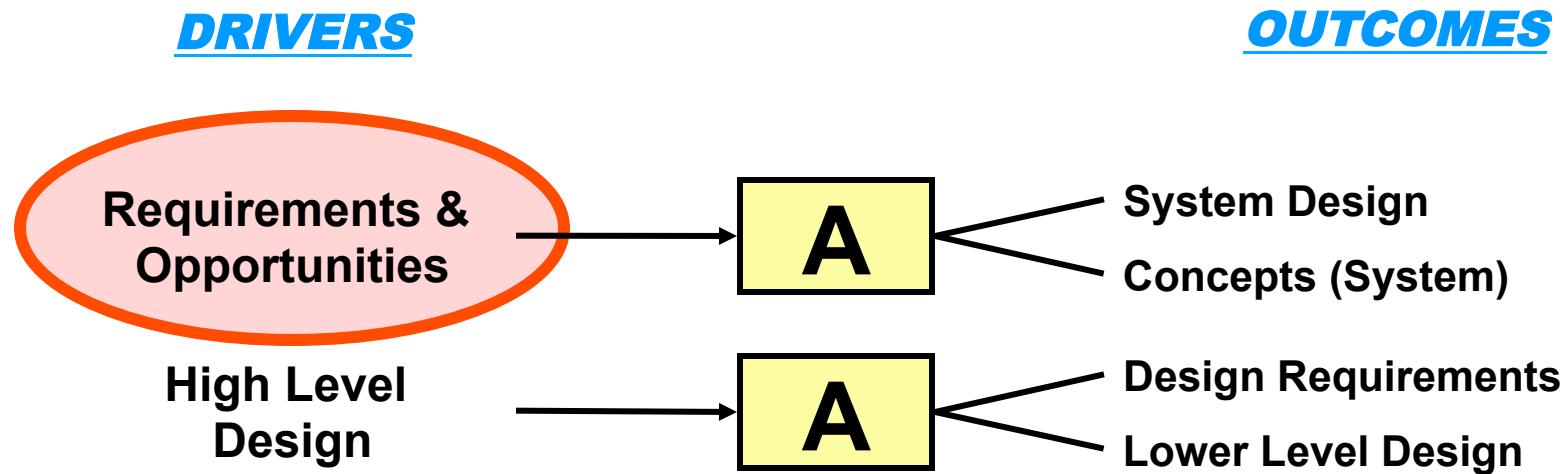


“System” Architecture Deals with Requirements & Design



The most common use of architecture (for developers). A means for transforming requirements into design, and high-level design into lower-level design.

Where do Requirements Come From ??



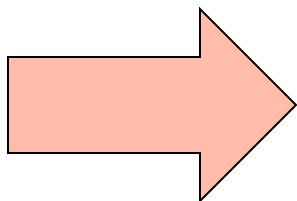
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Mission Level

Enterprise Architecture

Mission Architecture

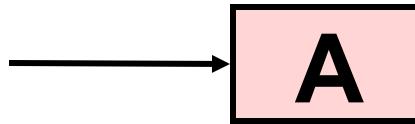
System Architecture



“Mission” Architecture Deals with Capabilities & Operating Concepts

DRIVERS

Mission Effects & Scenarios



OUTCOMES

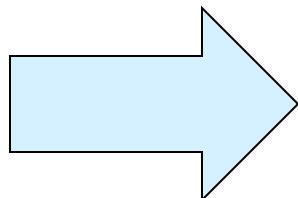
Capabilities
Concepts (Operational)



Functional & Performance Reqs
Concepts (Enabling)

A very common use of architecture (for operators). A means for transforming operational concepts into functional requirements and system concepts.

Enterprise Level

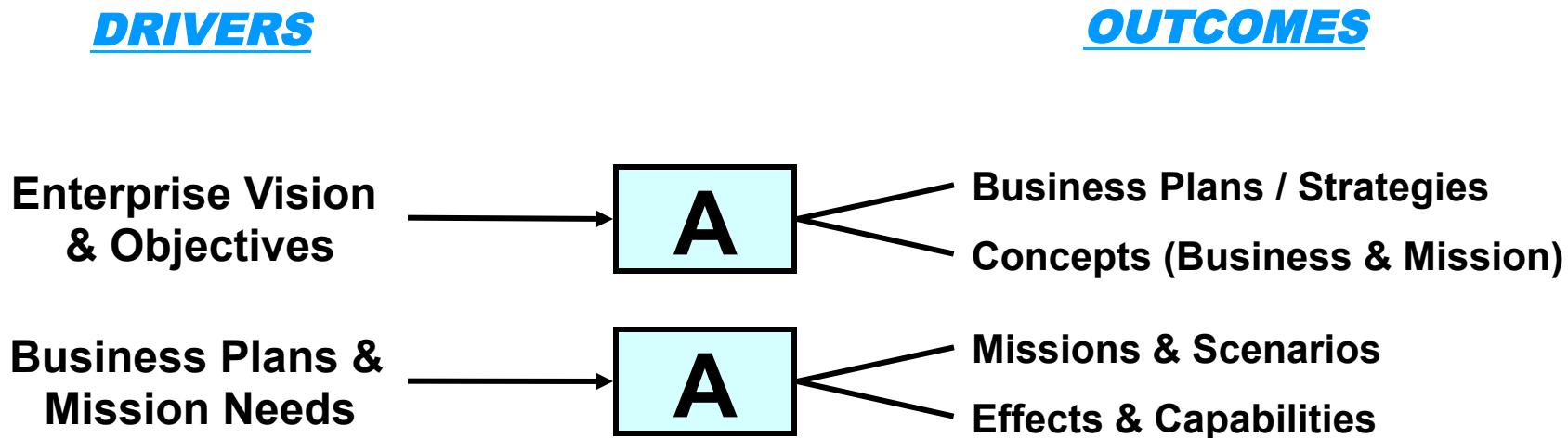


Enterprise Architecture

Mission Architecture

System Architecture

Enterprise Architecture Deals with “Getting to the Future” & the “Big Picture”

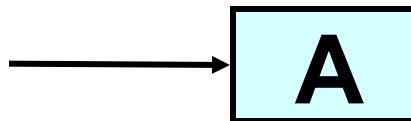


A growing use of architecture (for enterprises).
A means for transforming enterprise objectives into
business plans and mission needs.

Various Architecturing Situations

DRIVERS

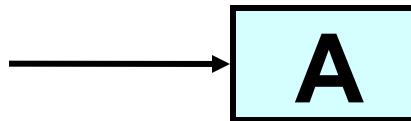
Enterprise Vision & Objectives



OUTCOMES

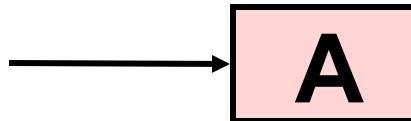
Business Plans / Strategies
Concepts (Business & Mission)

Business Plans & Mission Needs



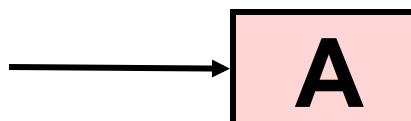
Missions & Scenarios
Effects & Capabilities

Mission Effects & Scenarios



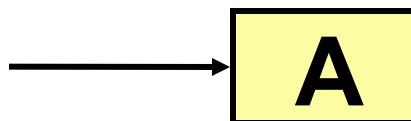
Capabilities
Concepts (Operational)

Capabilities & Operational Concepts



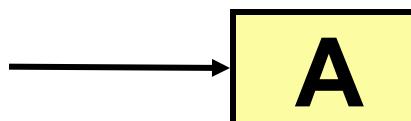
Functional & Performance Reqs
Concepts (Enabling)

Requirements & Opportunities



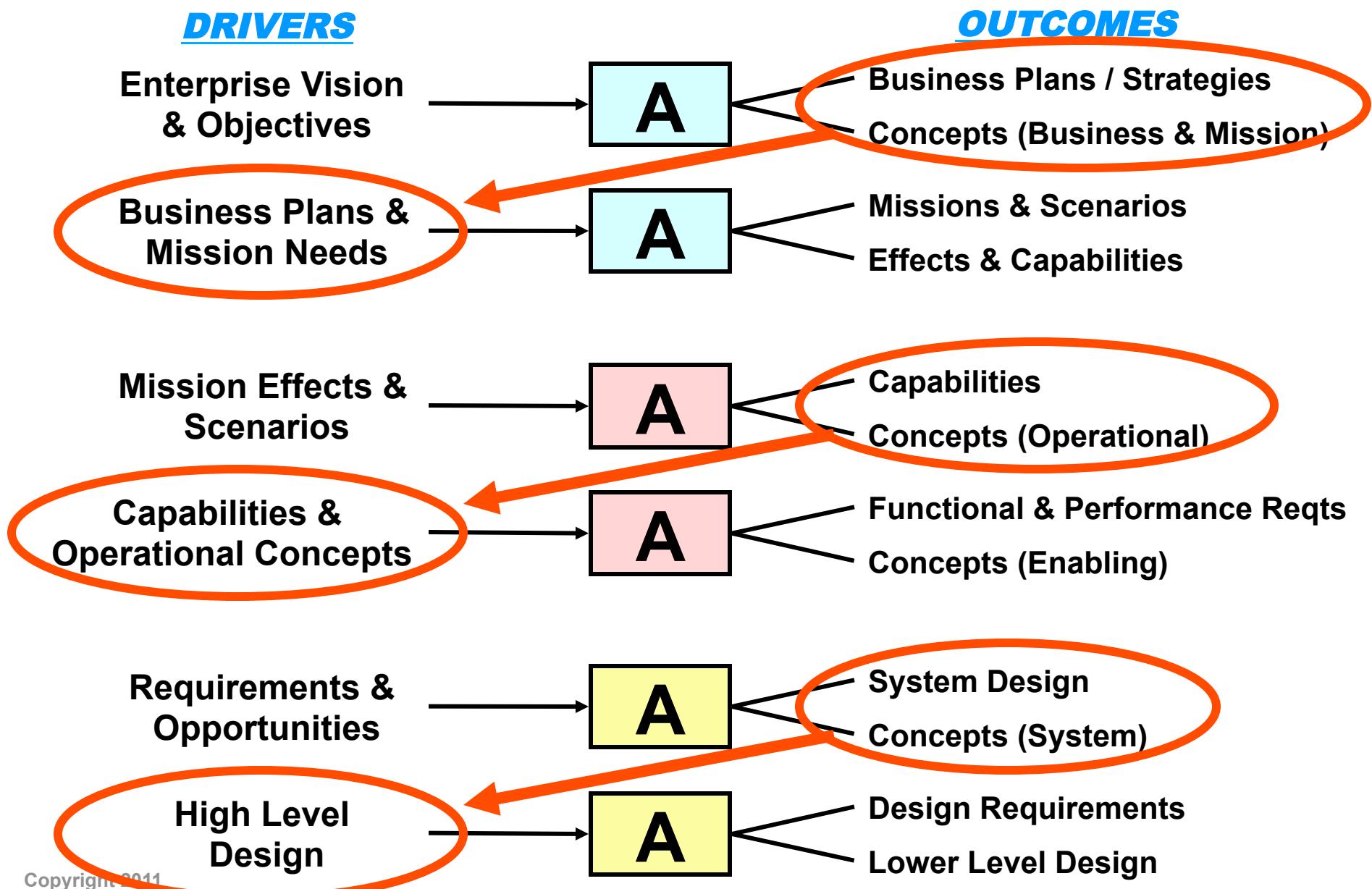
System Design
Concepts (System)

High Level Design

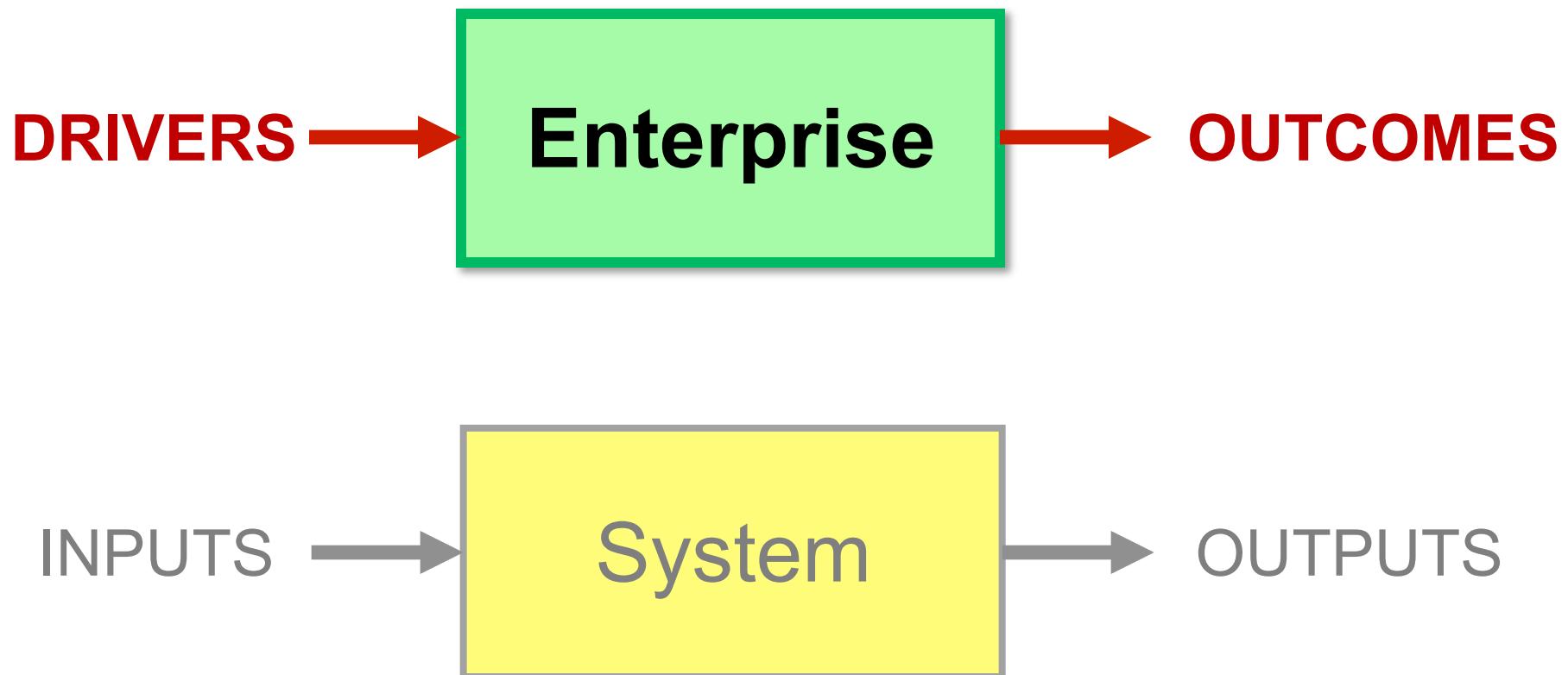


Design Requirements
Lower Level Design

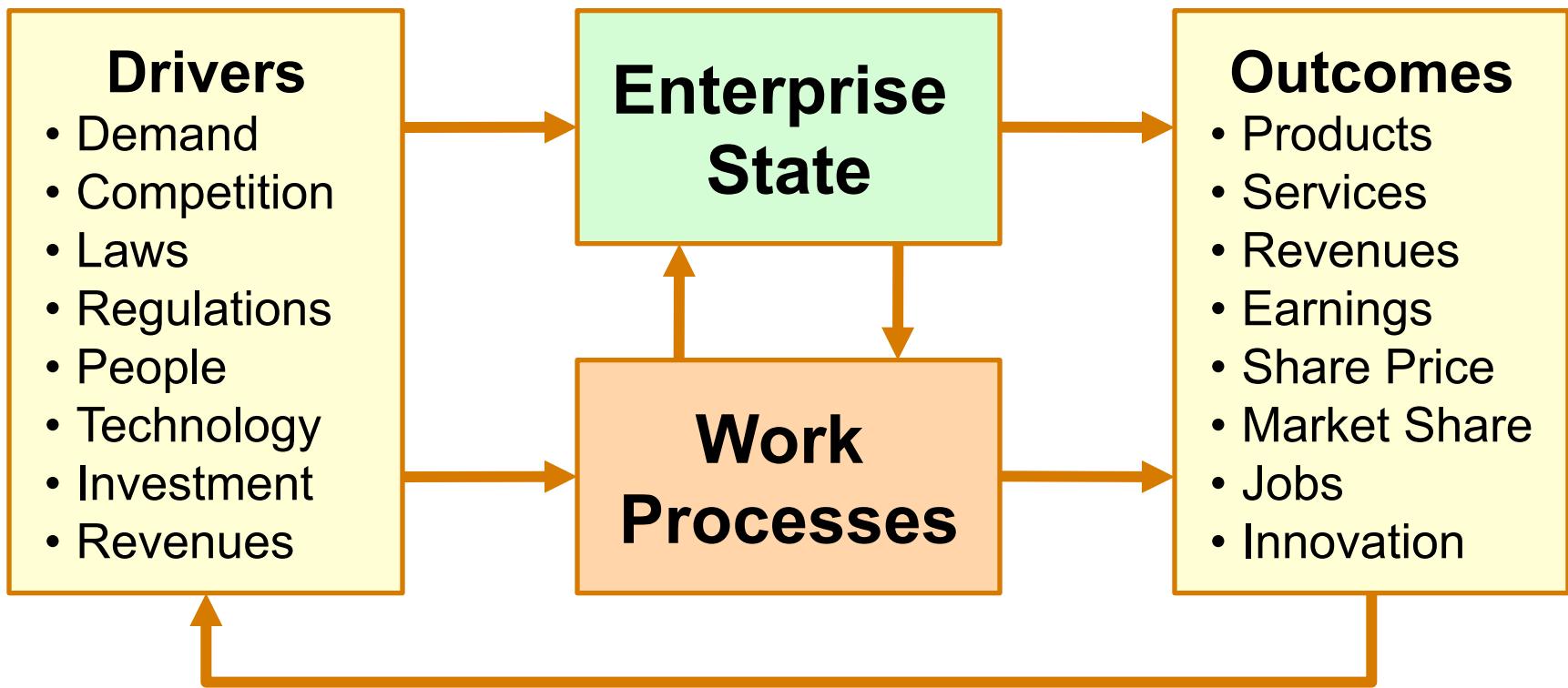
Outcomes Become Drivers for Next Level Down



Driving the Enterprise to Achieve Maximum Value for Stakeholders



Enterprise State Changes are Achieved Through Work Process Activities



Two Types of Architecture

Enterprise Architectures

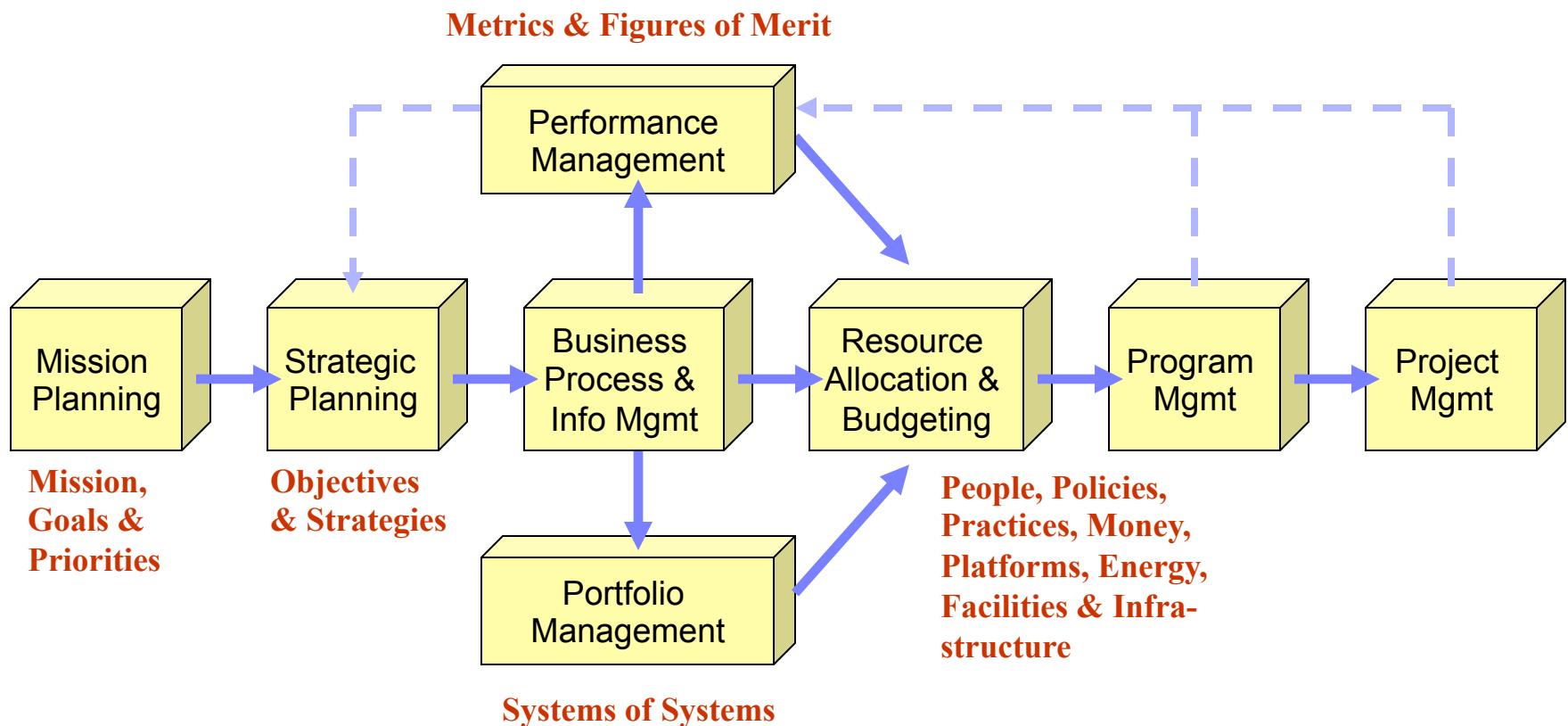
- Strategic Goals
- Capabilities
- Segments
- Mission Threads



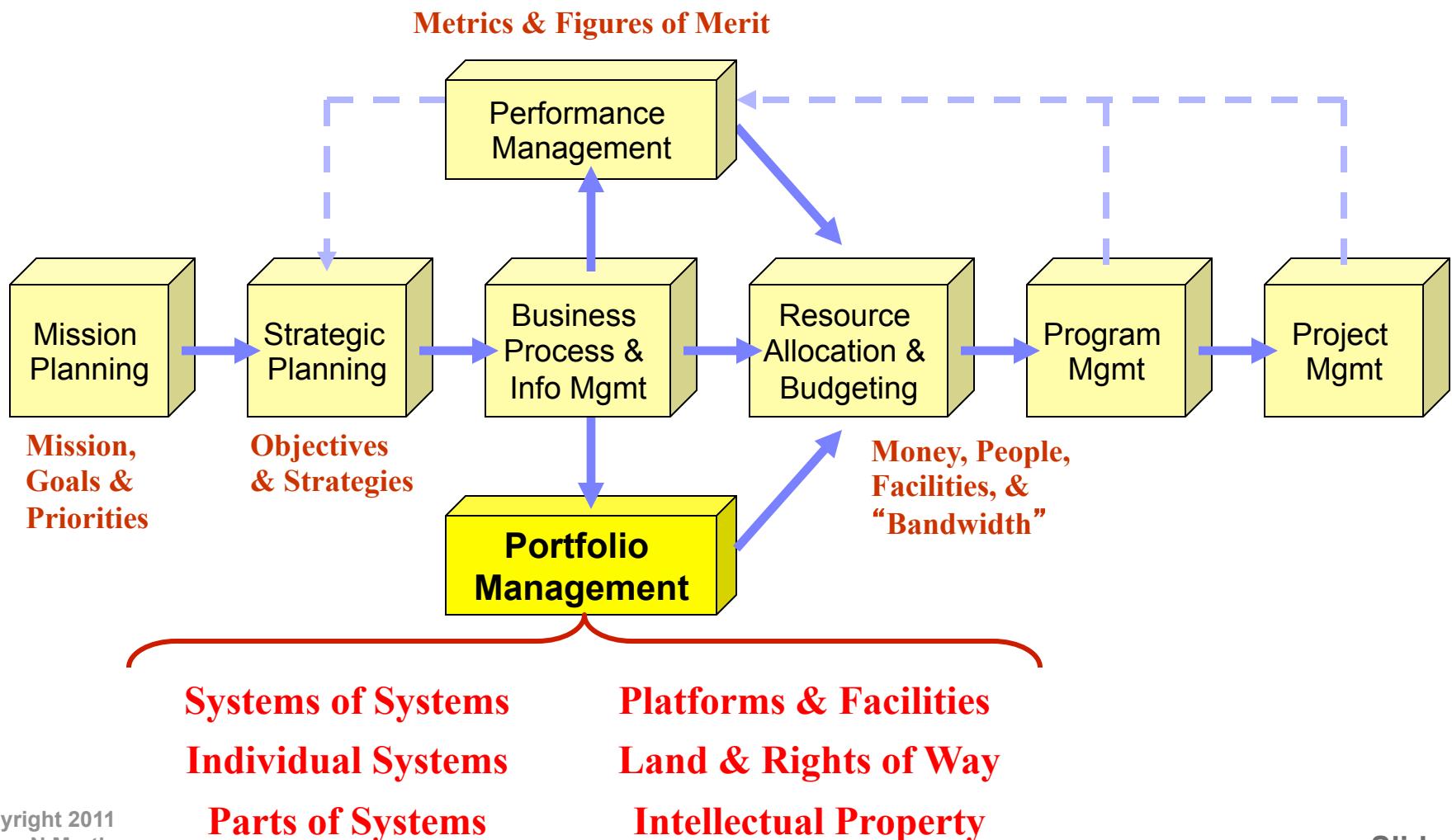
Solution Architectures

- System Solutions
 - Hardware
 - Software
 - People
- Non-System Solutions
 - Process
 - Policy
 - Education & Training
 - Organizations
 - Facilities

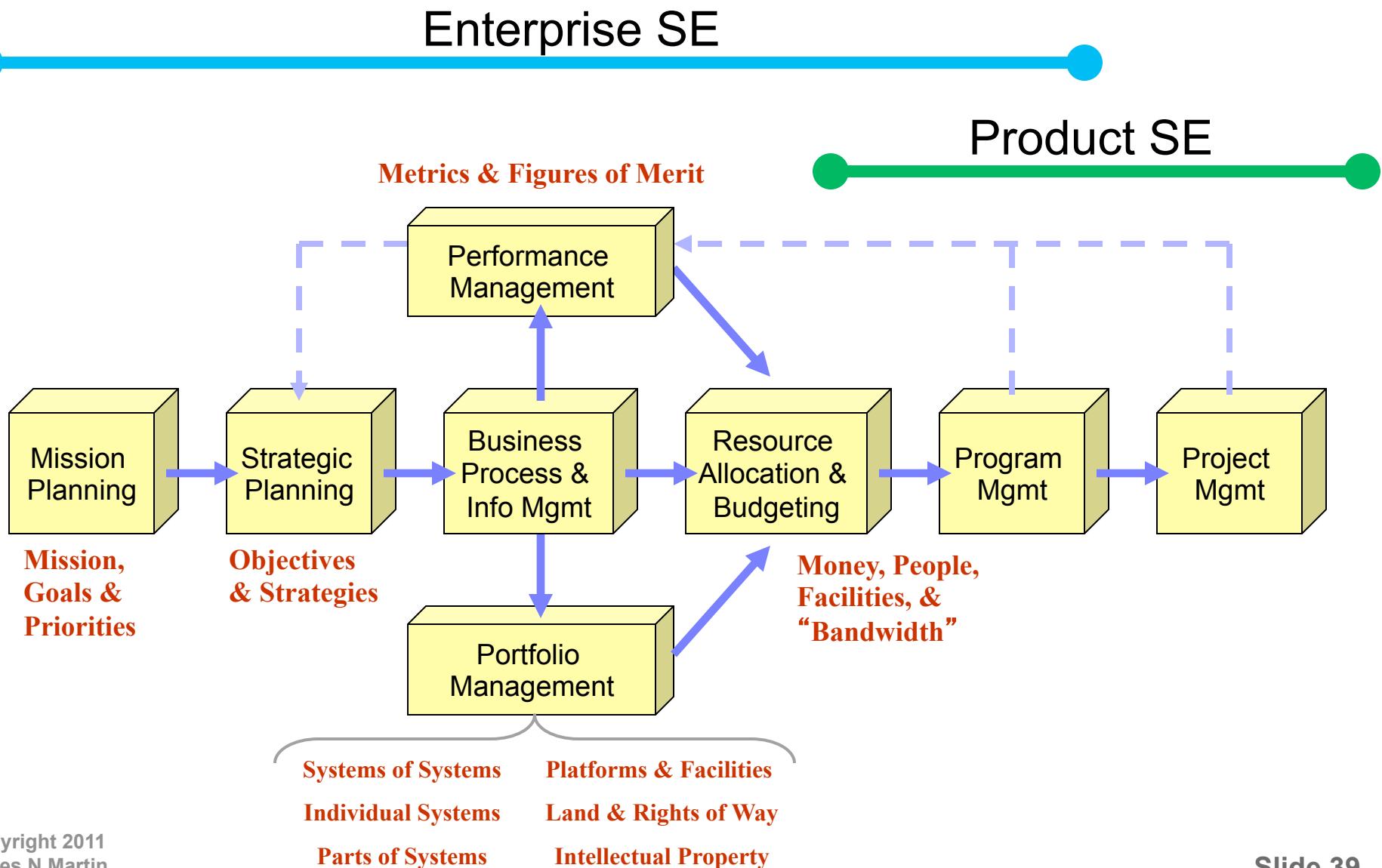
Enterprise Systems Engineering & Management



Enterprise Portfolio Management



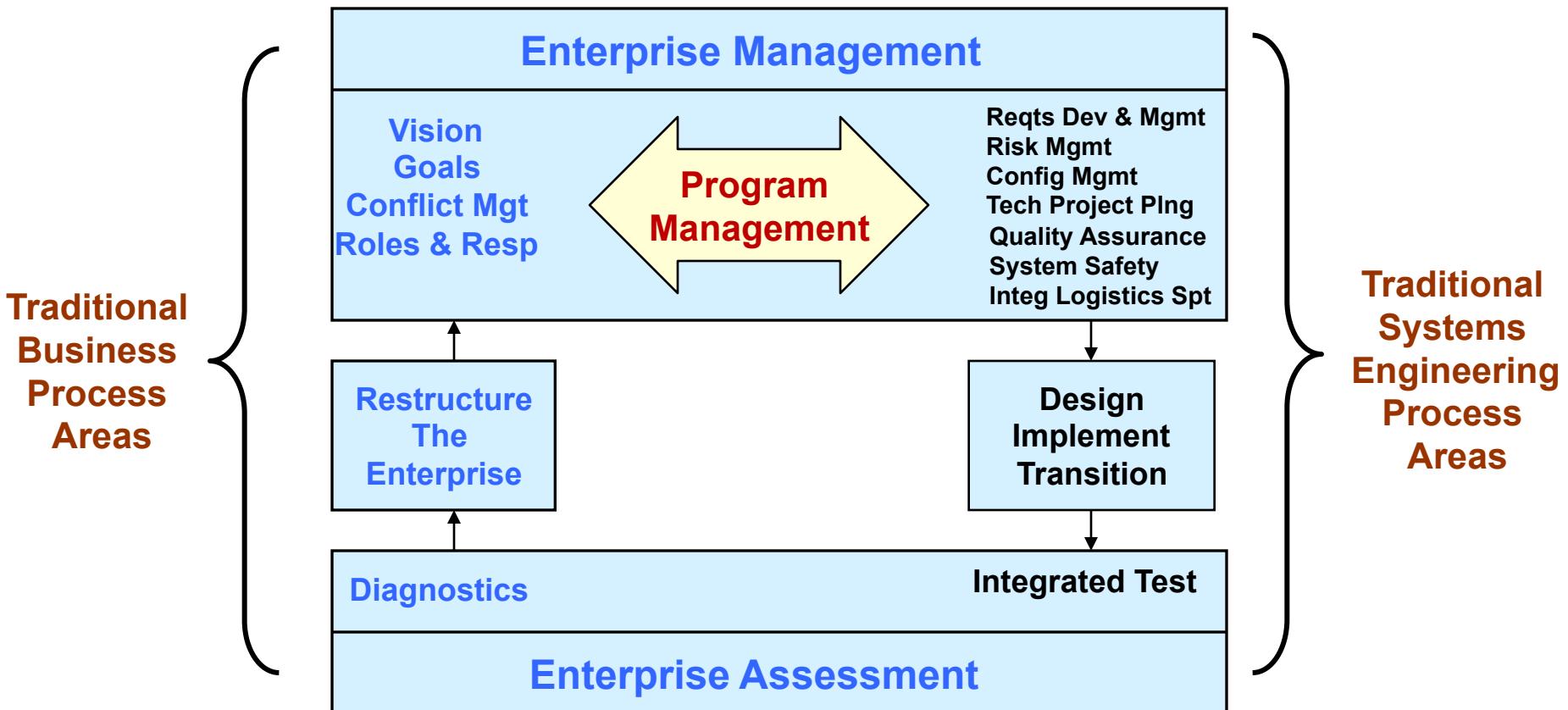
Enterprise SE vs Product SE



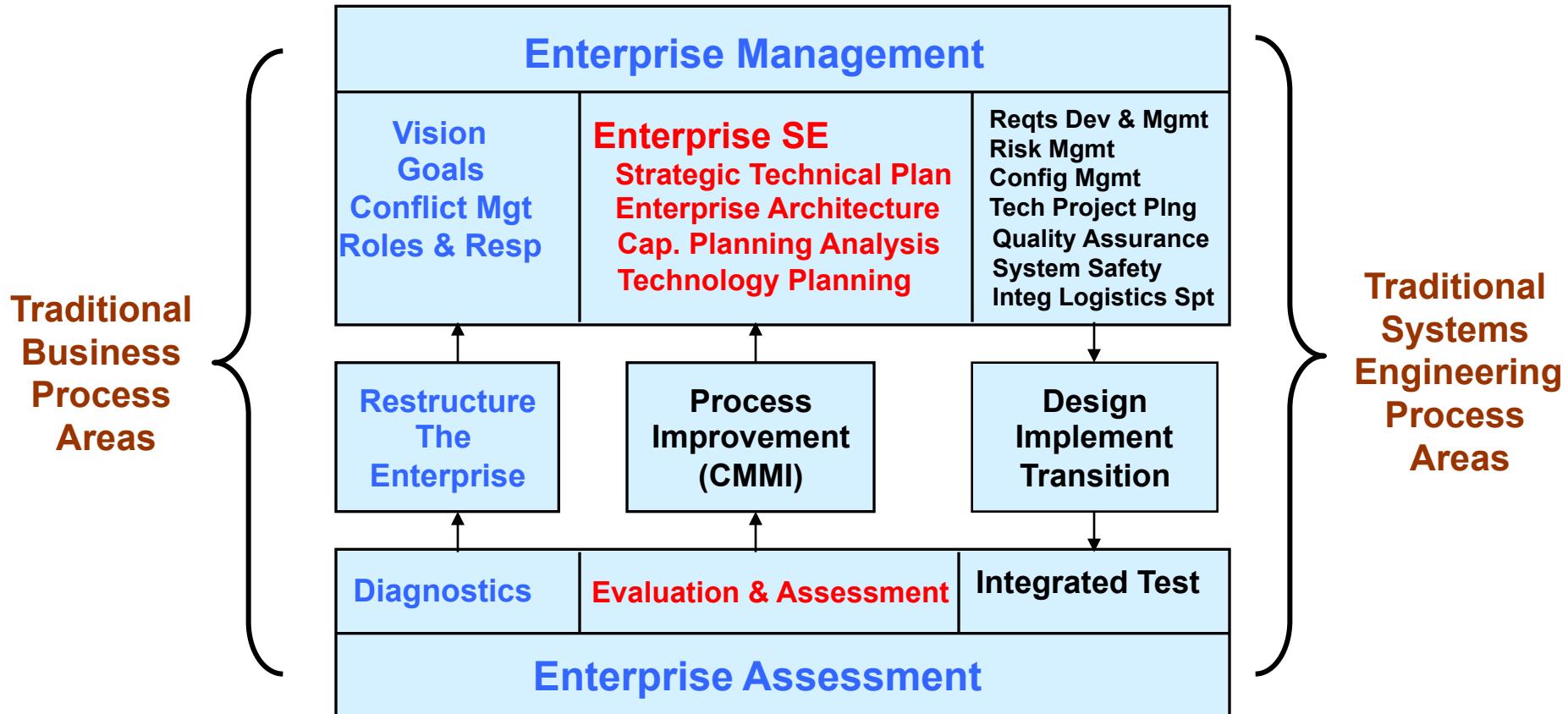
Achieving the Proper Balance Using Enterprise SE

- **Compromise & Trade-offs**
 - Balance between Complexity & Order
 - Balance between Effectiveness & Efficiency
 - Balance between Enterprise Goals & Project Objectives
- **Balancing Stakeholder Concerns**
 - Predictability & Robustness
 - Performance & Stability
 - Security & Ease of Use
 - Cost & Schedule

Business & SE Process Areas



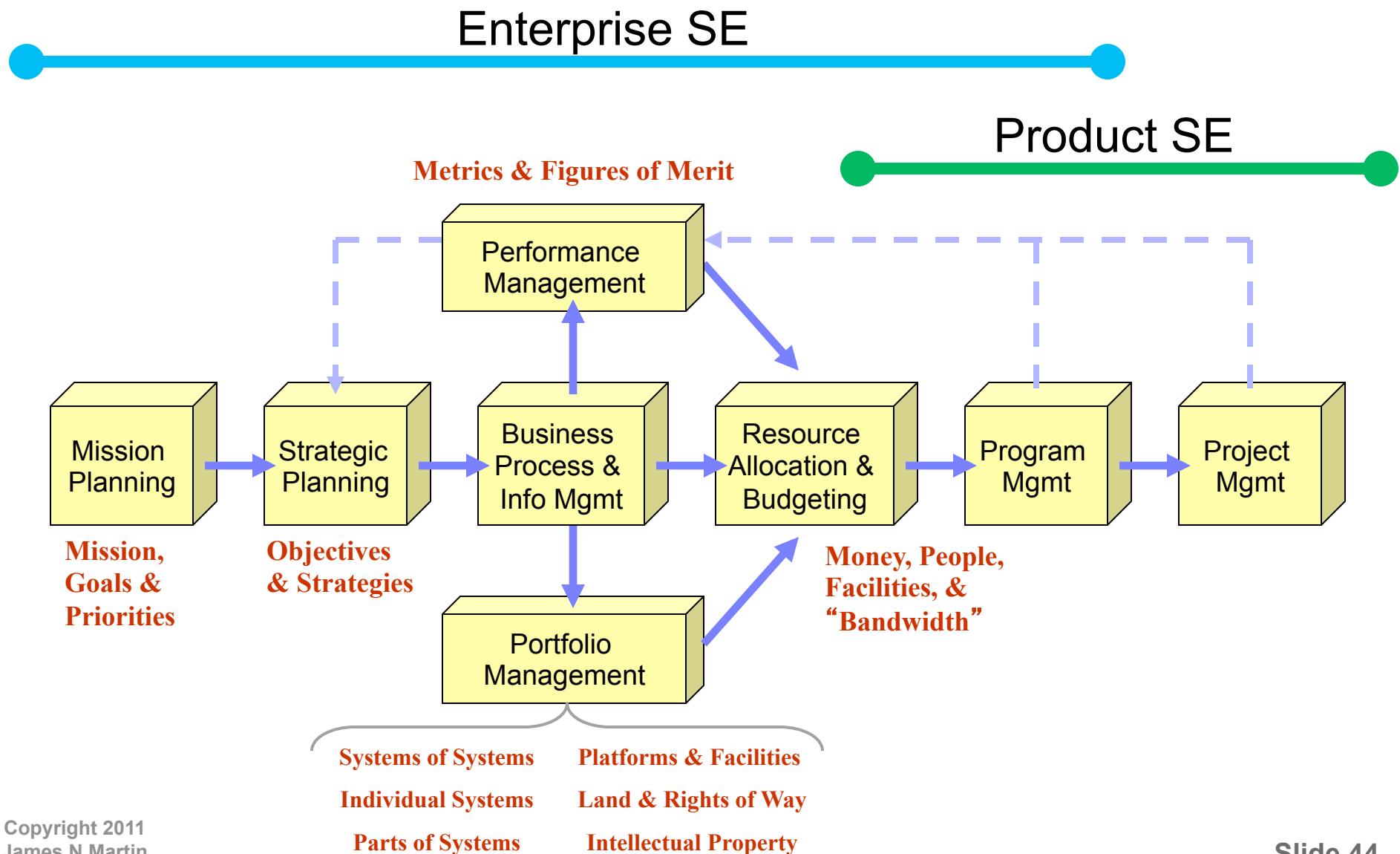
Adding Enterprise SE Process Areas



Enterprise-Level SE Processes

- ❖ Strategic Technical Planning
- ❖ Enterprise Architecture
- ❖ Capabilities-Based Planning Analysis
- ❖ Technology Planning
- ❖ Enterprise Evaluation and Assessment

Enterprise Systems Engineering



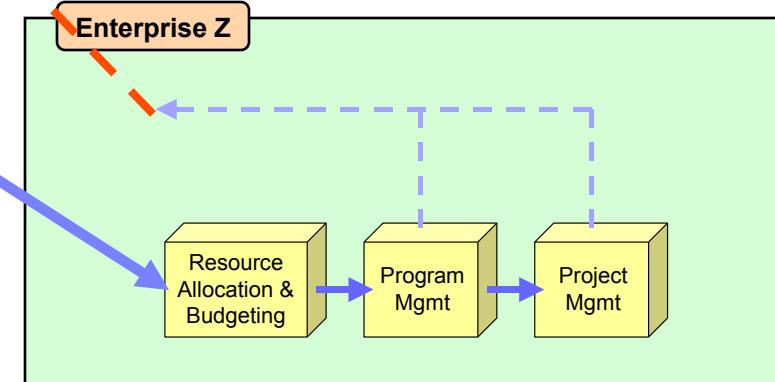
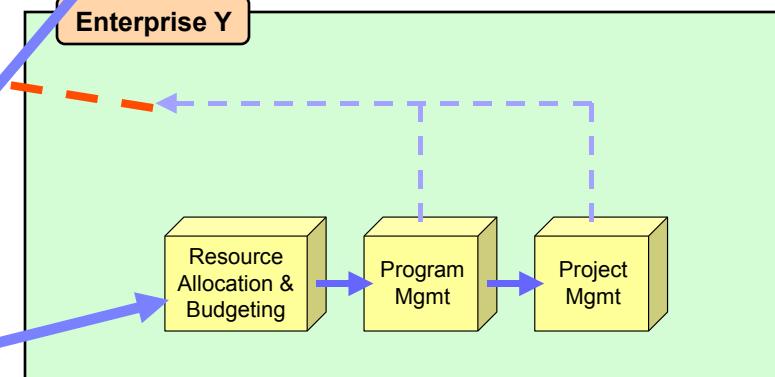
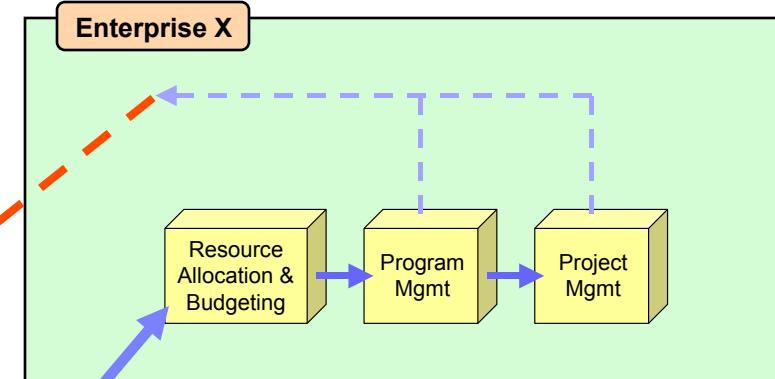
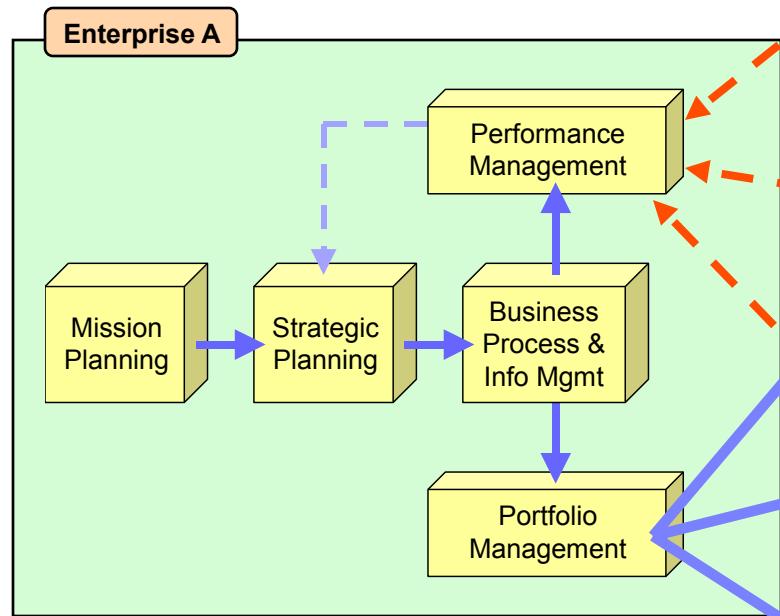
Conclusions

- **Enterprise SE is different from Product SE**
 - Deals with less tangible “things”
 - Different Knowledge & Skills
 - Different Tools & Methods
 - Traditional SE processes are not sufficient for Enterprise-level SE
- **Enterprise SE Practices**
 - An emerging discipline
 - Needs expansion of Processes & Standards
 - Needs training & development of People & Teams
 - Needs understanding from Enterprise Managers that SE has something useful to contribute

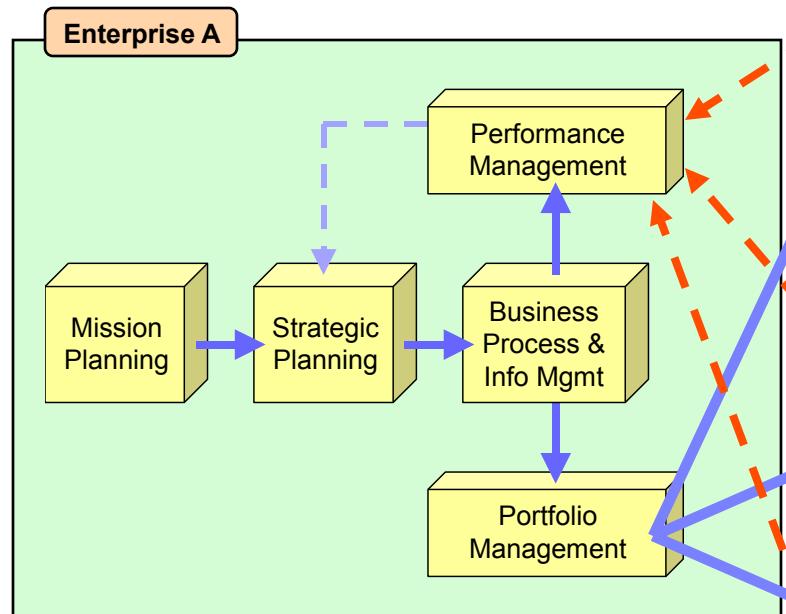
BACKUP

Child Enterprises

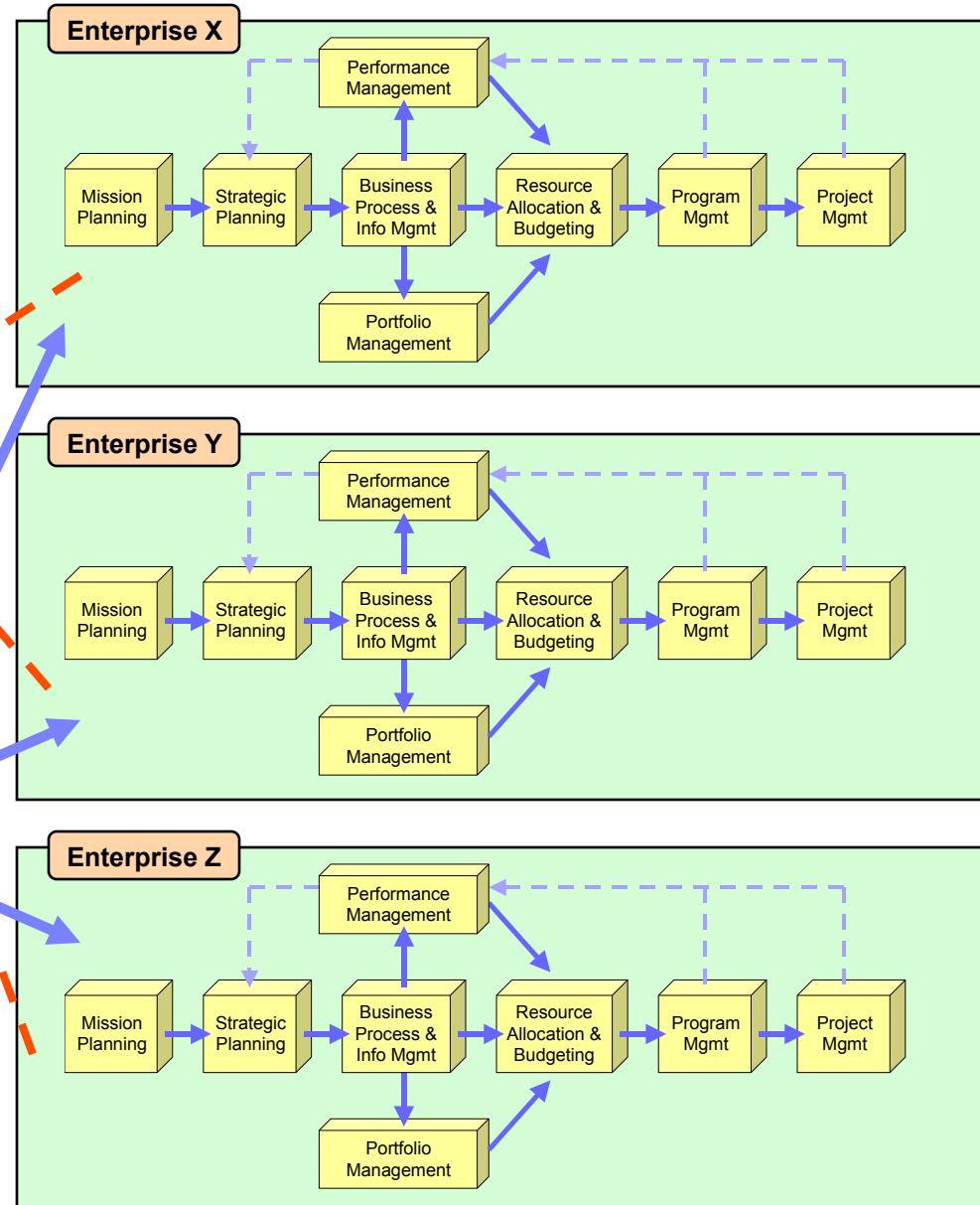
Parent Enterprise



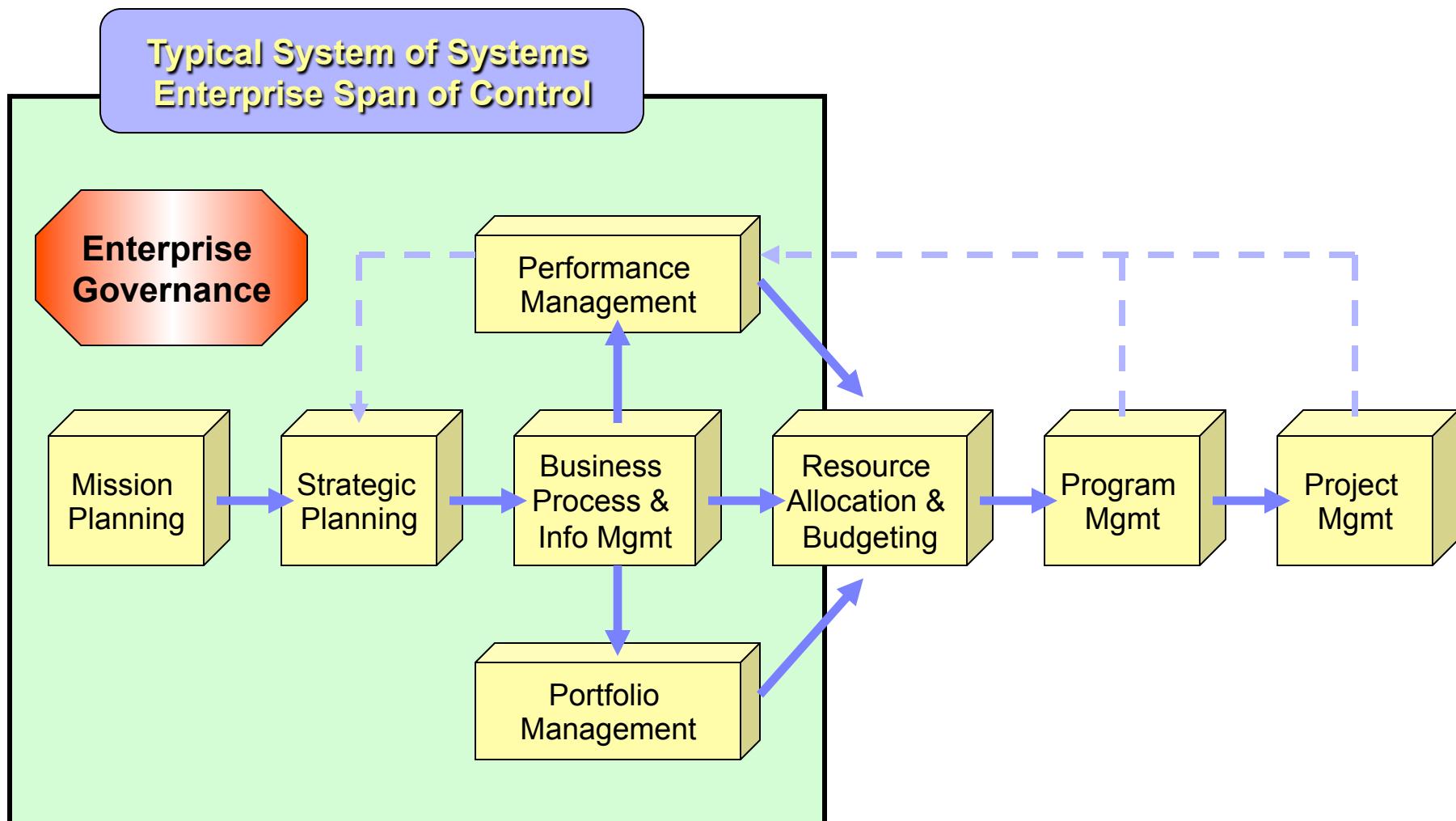
Parent Enterprise



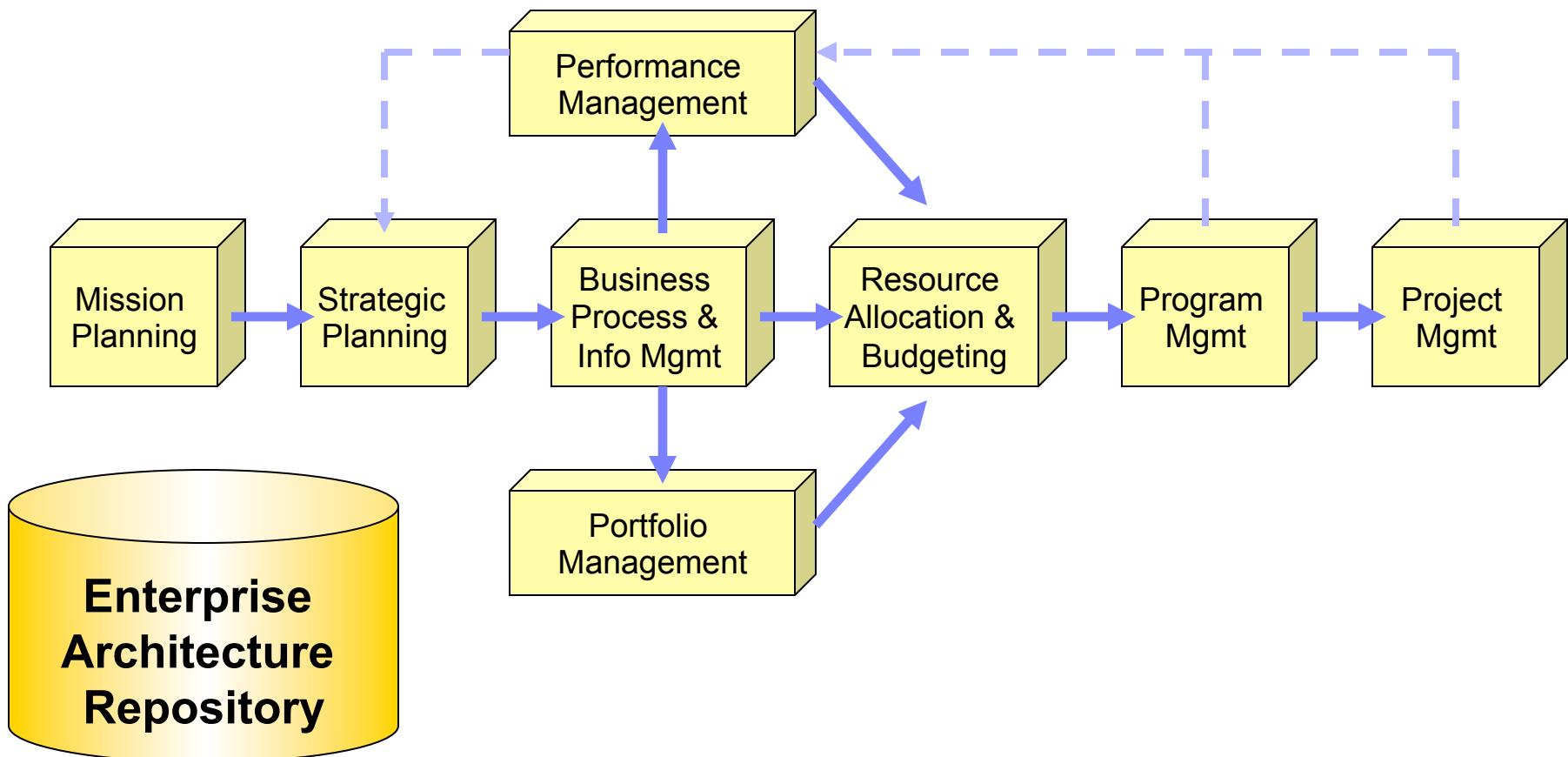
Child Enterprises



Enterprise Governance as an Enabler to Manage Progress & Control Changes



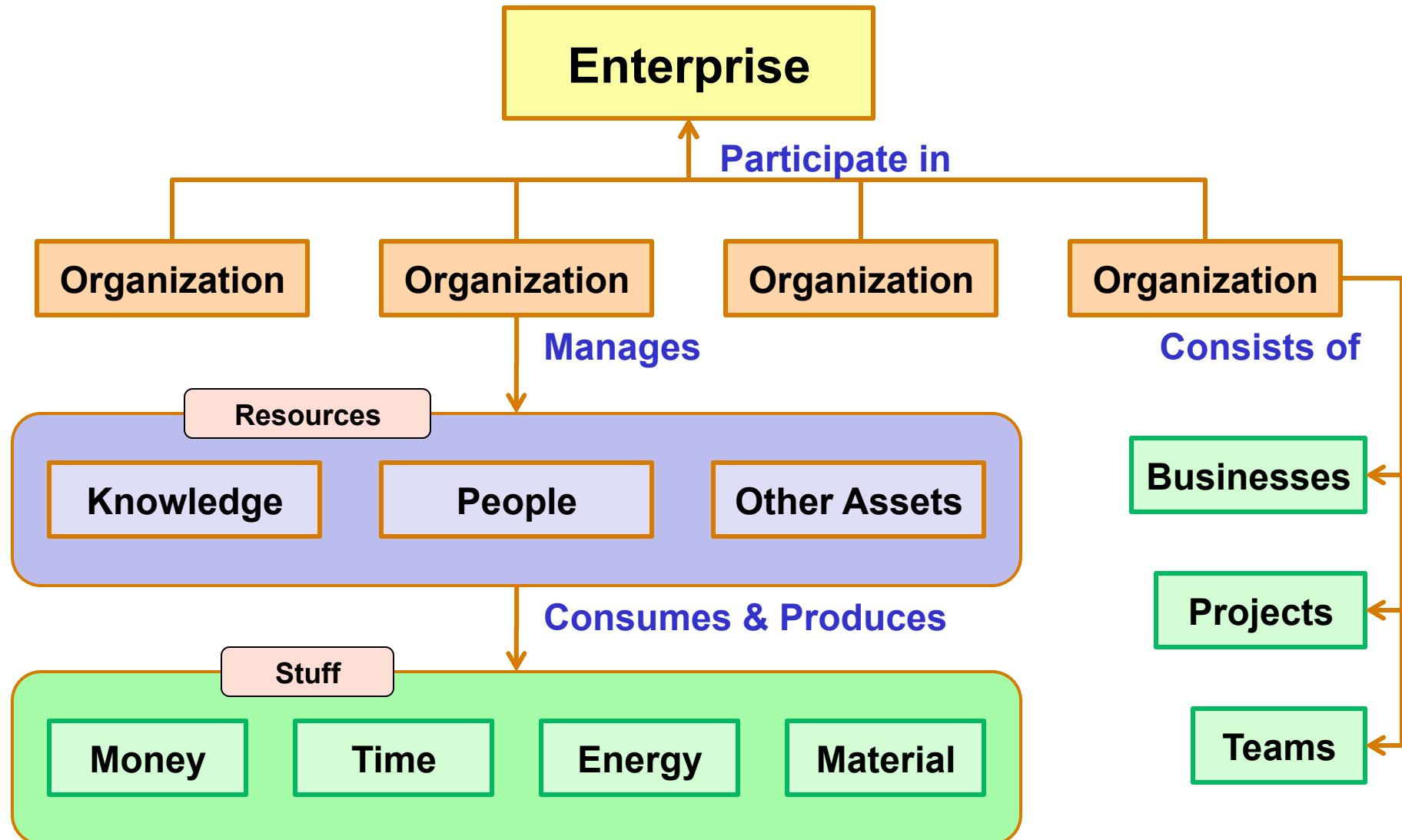
Enterprise Architecture Can Facilitate Understanding of Inter-Relationships & Consequences



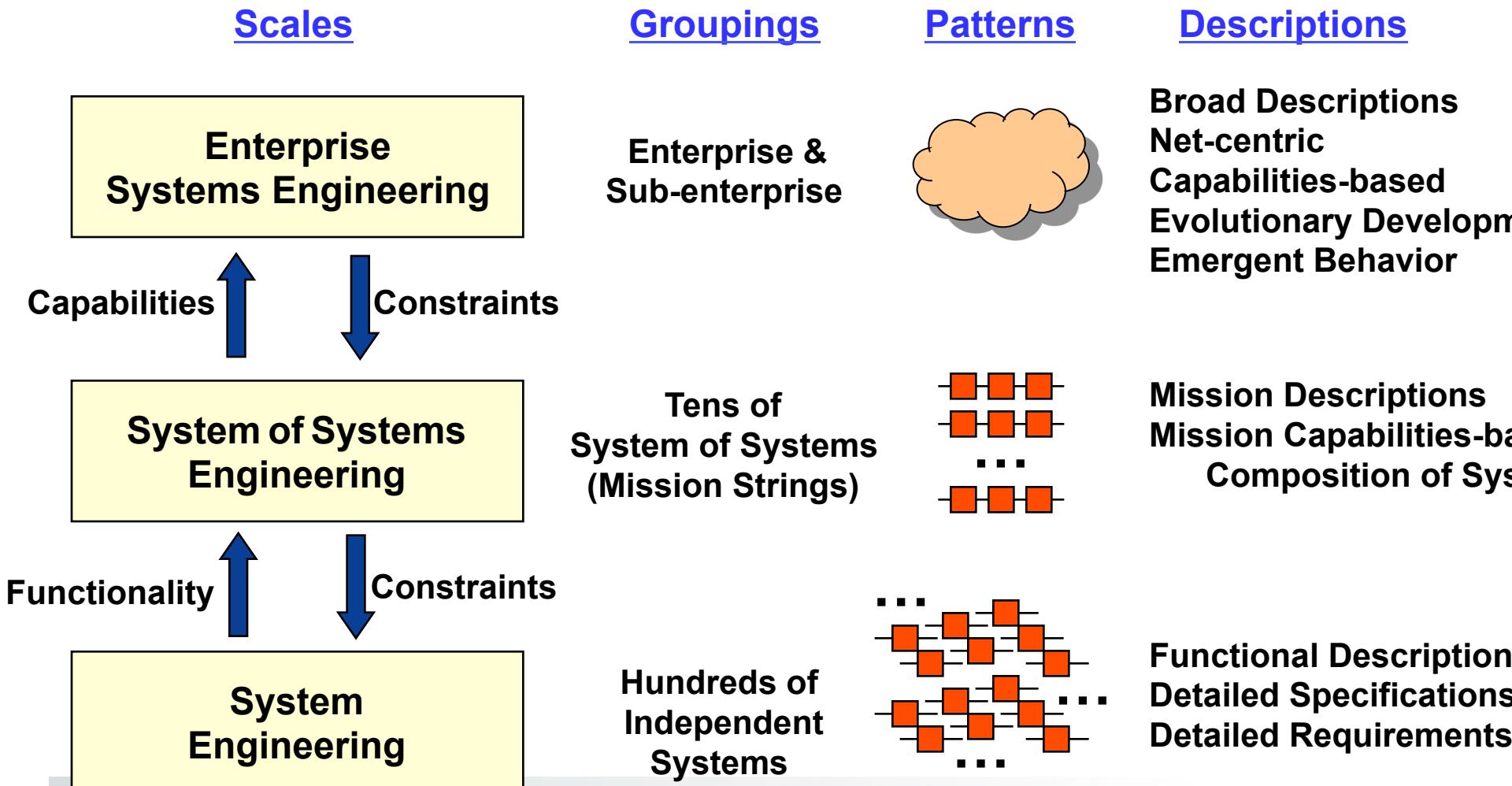
Executive Concerns & SE Enablers

Executive Concerns	SE Enablers
Identifying ends, means, and scope and candidate changes	System complexity analysis to compare “as is” and “to be” enterprises
Evaluating changes in terms of process behaviors and performance	Organizational simulation of process flows and relationships
Assessing economics in terms of investments, operating costs, and returns	Economic modeling in terms of cash flows, volatility, and options
Defining the new enterprise in terms of processes and their integration	Enterprise architecting in terms of workflow, processes, and levels of maturity
Designing a strategy to change the culture for selected changes	Organizational and cultural change via leadership, vision, strategy, and incentives
Developing transformation action plans in terms of what, when, and who	Implementation planning in terms of tasks, schedule, people, and information

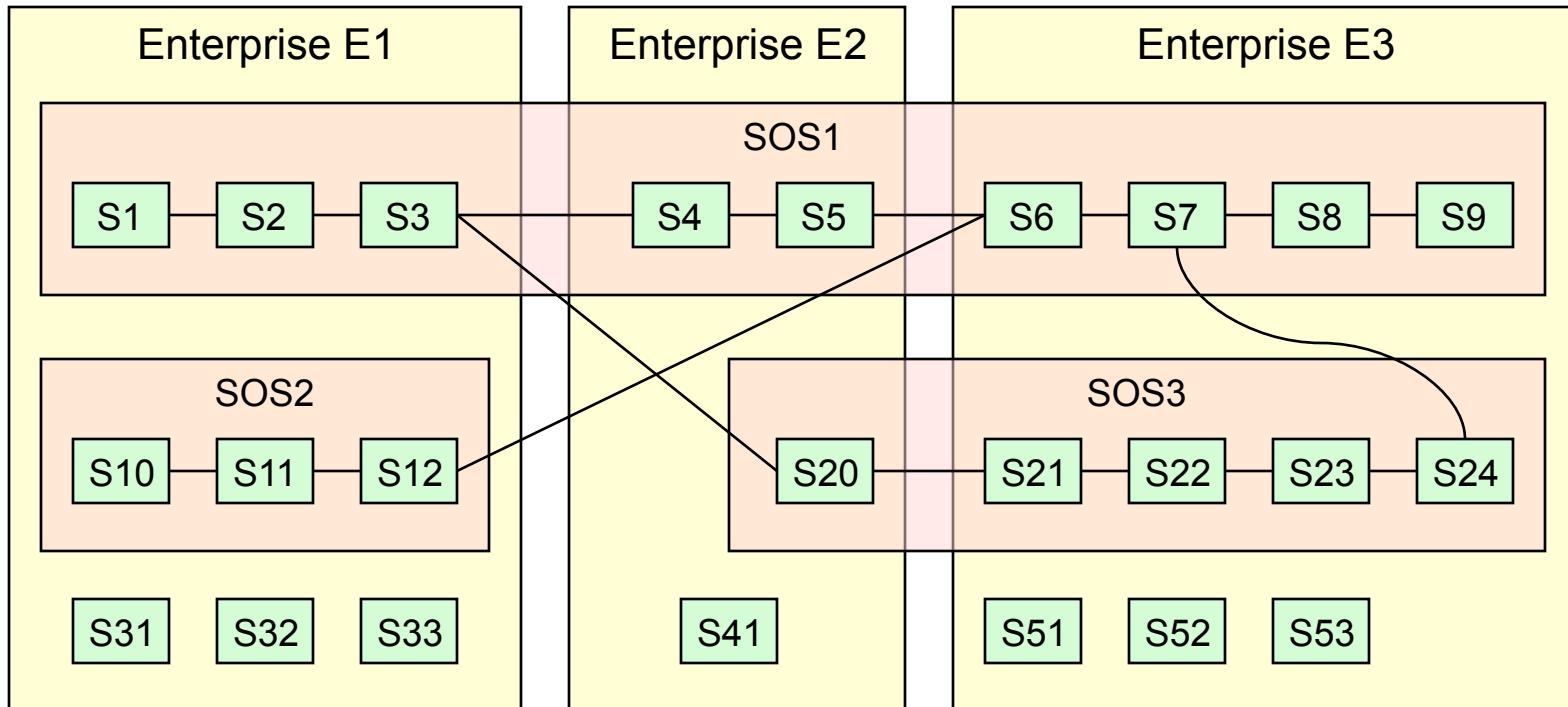
Enterprise Entities



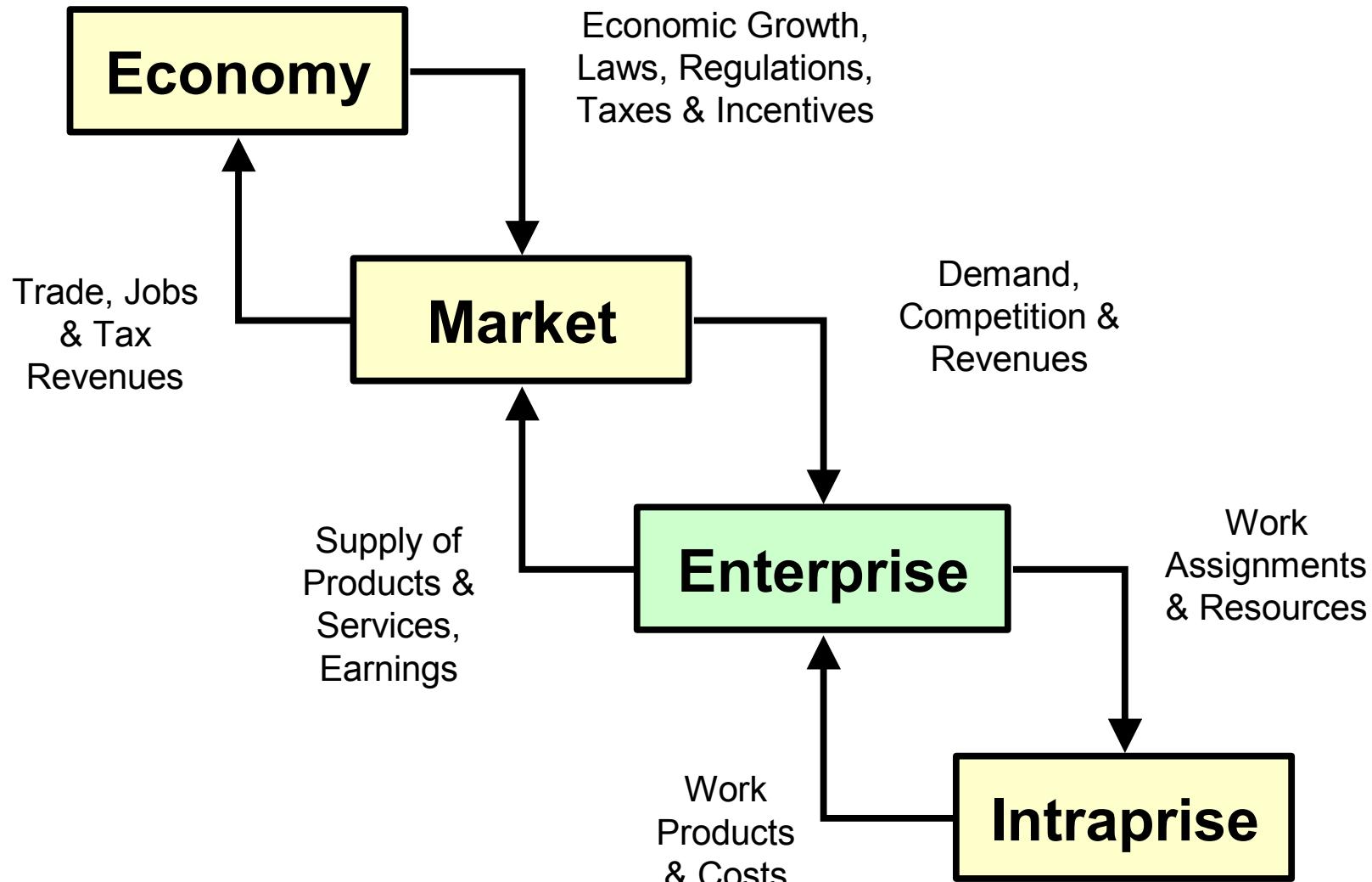
Different Groupings and Patterns Revealed at Different Scales



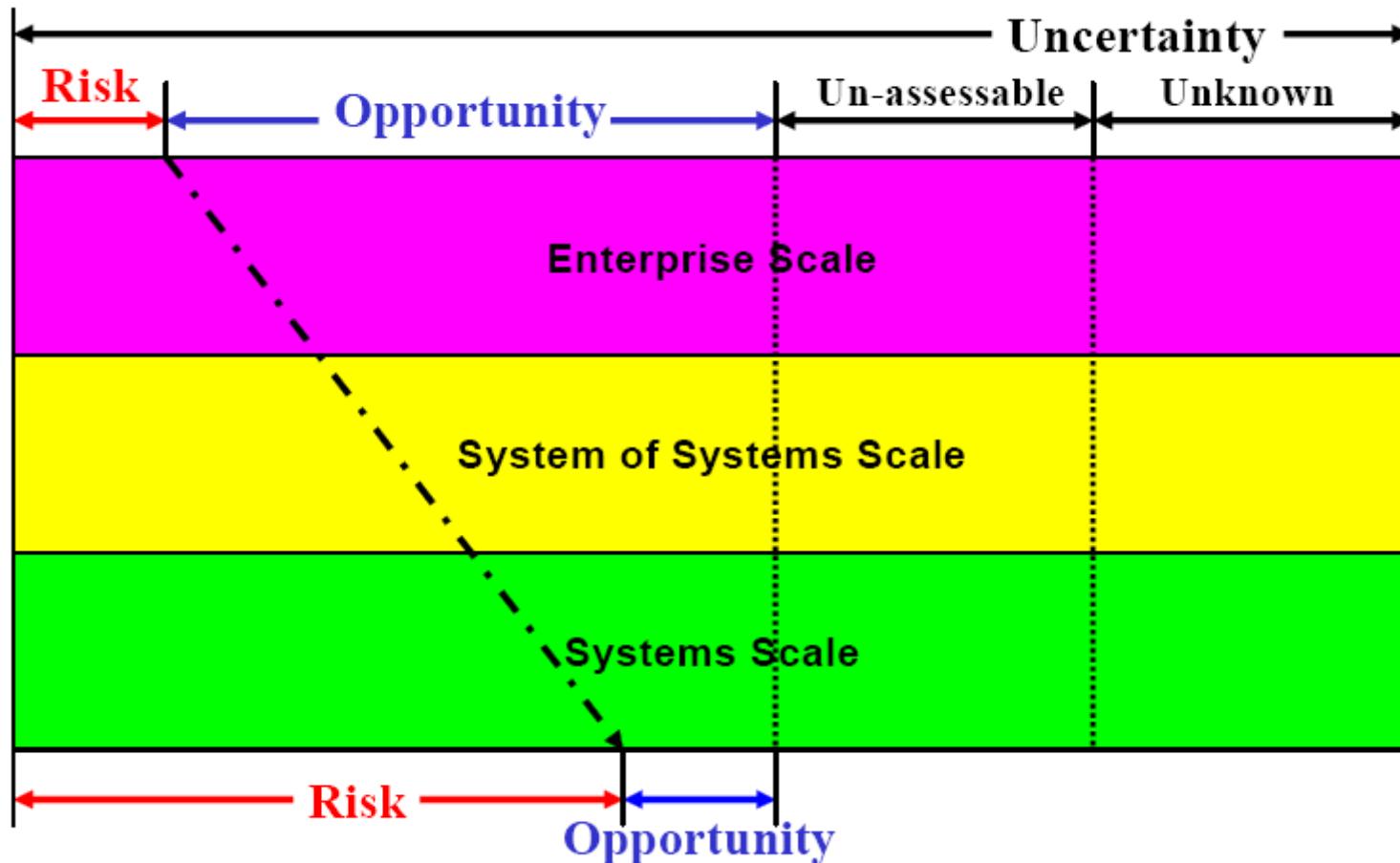
Relationships between an Enterprise and SoS' s



Context for Enterprise Transformation



Risk & Opportunity at the Enterprise Scale versus the Systems Scale



Conclusions

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- **Enterprise SE Practices**
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