



Early Findings from Interviewing Systems Engineers Who Support the U.S. Department of Defense

Nicole Hutchison, Deva Henry, and Art Pyster

Stevens Institute of Technology

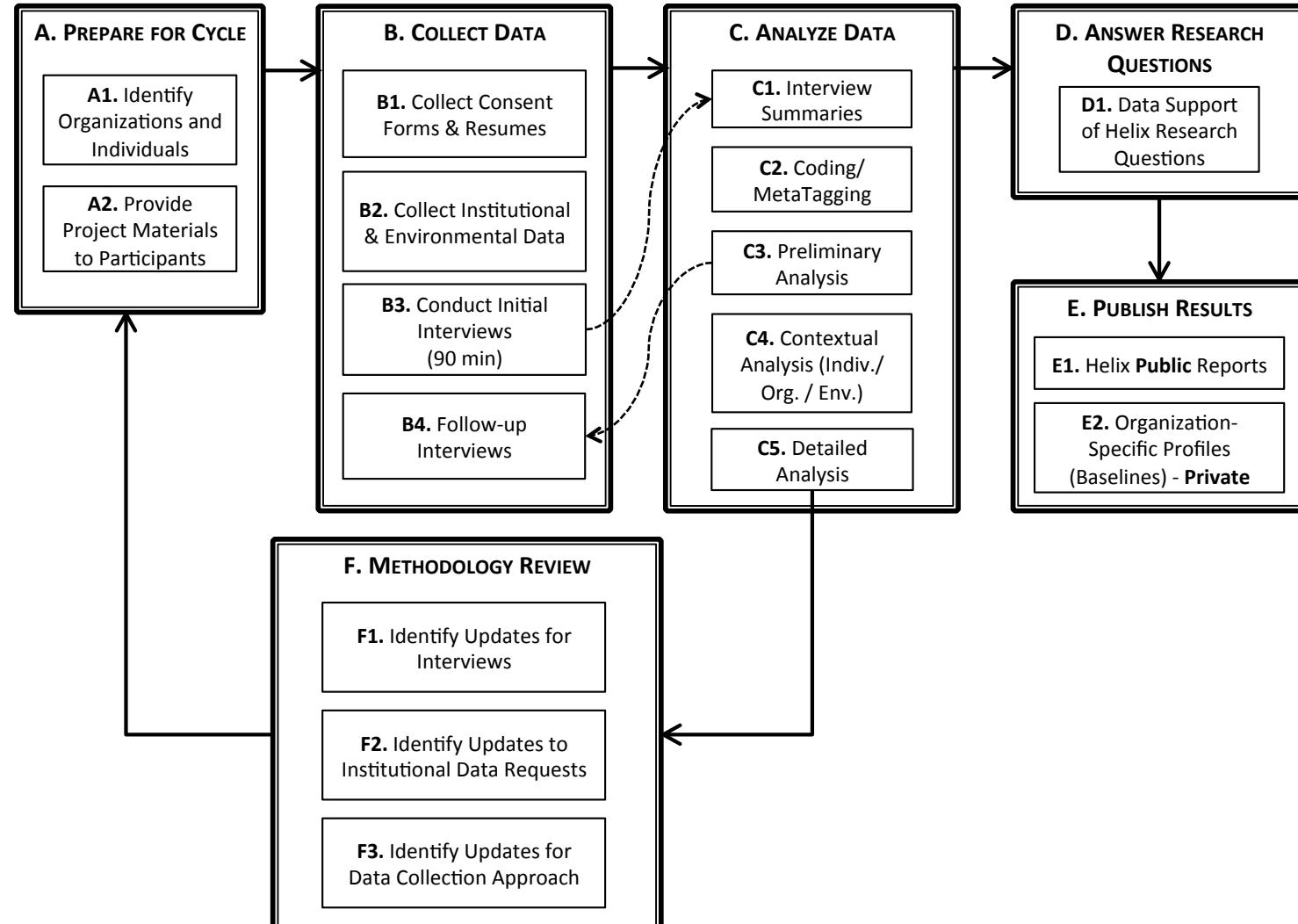
- Motivation
- Overview of the Helix Project
- Early Findings
 - The most important characteristics and competencies of effective systems engineers
 - The career paths of senior systems engineers (updated fr. Report II)
 - The greatest self-reported contributions of systems engineers
 - The factors that have the greatest positive impact on systems engineers' effectiveness (include updates on Experience)
 - The factors that have the greatest negative impact on systems engineers' effectiveness
- A Sneak Peek: Findings Since Paper Submittal
 - Career Path Analysis: Motivation and Methodology
 - Taxonomy: Seniority of Systems Engineers
- Future Direction for Helix: Building a Theory of Systems Engineers

- Systems Engineering is a critical factor in the successful development of increasingly complex and interconnected systems
- US DoD is eager to understand
 - The capabilities of its existing SE workforce
 - The capabilities of the existing defense industry workforce
 - Any capability gaps that will impact the development of future systems
 - How retirement of senior systems engineers will impact overall workforce capabilities

- Helix is a multi-year longitudinal study designed to build an understanding of the systems engineering workforce in the DoD and the Defense Industrial Base (DIB) (*that scope is expanding*)
- Data collection has primarily been through semi-structured interviews with systems engineers
- Reporting is done in an aggregated anonymous manner that does not reveal the identities of participating individuals or organizations

- Helix is focusing on three main research questions:
 1. What are the characteristics of systems engineers?
 2. How effective are systems engineers and why?
 3. What are employers doing to improve the effectiveness of their systems engineers?

- Phases 1 and 2:
 - Grounded theory approach
 - Loosely structured conversations with systems engineers
 - Data mining to identify patterns or areas of interest
- Phases 3 and 4:
 - Using data, develop a framework of systems engineers
 - Update interview protocols to collect new data to help refine and validate this framework
 - Conduct a focused workshop to get detailed feedback on the validity and applicability of the framework



Organizational Questions

- The charter or primary purpose of your organization
- The primary business of your organization, including revenue, primary customer, organization chart, and types of products and services delivered
- Total number of employees in the organization in each year since 2009, divided into engineers and non---engineers, including the number of people hired and departed
- Total number of systems engineers in the organization in each year since 2009 including the number of people hired and departed, however the organization defines “systems engineer”
- A characterization of your systems engineer population with respect to highest college degree, number of years of professional experience, number of years of experience as a systems engineer, age, gender, title or rank (such as systems engineer, senior systems engineer, chief systems engineer, etc. using whatever titles or ranks that are part of your human resources system), and years to retirement eligibility
- The way in which your systems engineers are primarily organized; e.g., in a matrix structure or project structure (n.b. pre- and post- recent organization change would be preferred)
- Major organizational initiatives now underway to improve the quality or quantity of systems engineers Policies that are particularly relevant to systems engineers, including organizational competency model, definition of systems engineer, and career paths

- 8 DoD and DIB organizations participated in Helix interviews
- 135 systems engineers interviewed
 - 65 follow up interviews to date
- Over 2000 pages of raw data
- Qualitative and quantitative research methods applied, based on grounded-theory approach
- Early findings reported in December 2013 (INCOSE paper) and April 2014

- The most important characteristics and competencies of effective systems engineers
- The career paths of senior systems engineers
- The greatest self-reported contributions of systems engineers
- The factors that have the greatest positive impact on systems engineers' effectiveness
- The factors that have the greatest negative impact on systems engineers' effectiveness

- *Paradoxical mindset*
 - Both big picture thinking and attention to detail;
 - Both strategic and tactical;
 - Both analytic and synthetic;
 - Both courageous and humble; and
 - Both methodical and creative.
- *Effective communications:*
 - Modes of Communication
 - Audience
 - Content
 - Purpose
- *Flexible comfort zone*
- *Smart Leadership*
- *Self-Starter*

- **You do not have to be the strongest specialty engineer to be an effective systems engineer**
 - Understand the information provided by deep technical experts;
 - Know who to reach out to when technical questions out of one's depth arise;
 - Understand when technical information provided seems 'off' and follow up with the right questions; and
 - Have credibility with his or her team.

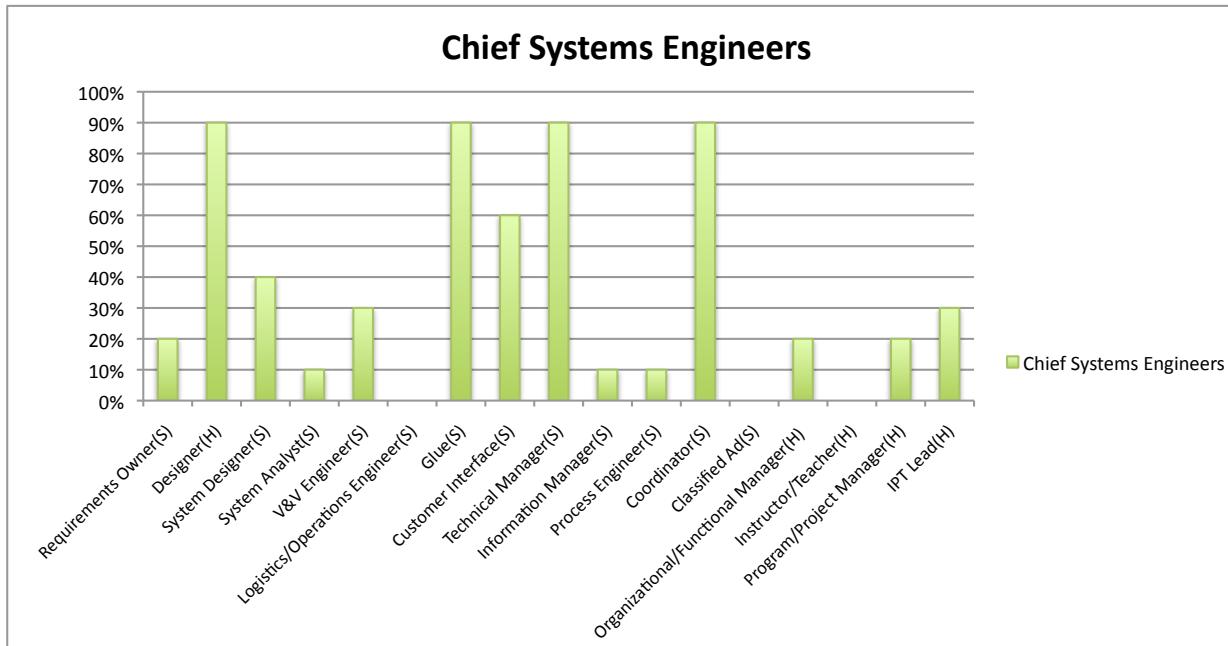
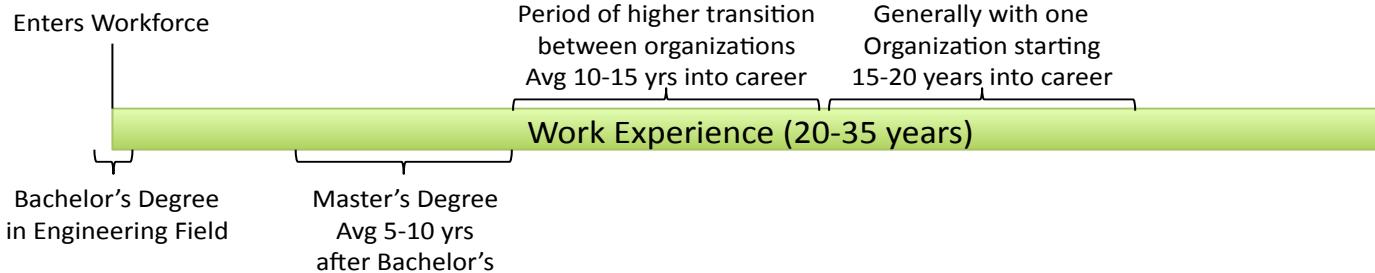
- **First Cut**
 - Translating highly technical information from Subject Matter Experts (SMEs) into common language that other stakeholders can understand;
 - Providing a balance of project management concerns (cost/schedule) with technical requirements;
 - Asking the right questions;
 - Seeing relationships between the disciplines;
 - Staying “above the noise” and identifying pitfalls;
 - Managing emergence in both the project and the system;
 - Projecting into the future; and
 - Getting the “true” requirements from the customer.
- **Refined view – each of these things fits into:**
 - Correctly identifying the needs of the customer
 - Providing clarity on the system vision
 - Communicating the system vision
 - Delivering on the needs of the customer

- Diverse Experiences:
 - Different parts of the SE life cycle;
 - Different types of life cycles, e.g.
 - Quick Reaction Capability (QRC);
 - More formal acquisition life cycles, aligning with DoD 5000.2;
 - Internal research and development (IR&D) projects;
 - Different aspects of a system (part, component, subsystem, system).
- Mentoring: a strong accelerating function for growing the competencies and a tool that enables systems engineers to get more value from their experiences
 - Career mentorship
 - Organizational mentorship
 - Technical mentorship

	Organization-Acknowledged	Organization-Neutral
Formal	✓	✗
Informal	✓	✓

- Definition of systems engineering (or lack thereof)
- Definition of a systems engineer
- How SE is valued in the culture
 - Valuing process over critical thinking
 - Failures are more visible than successes
 - Push-back on up front costs
- Lack of tools to support SE work

Typical Career Path for Chief Systems Engineers

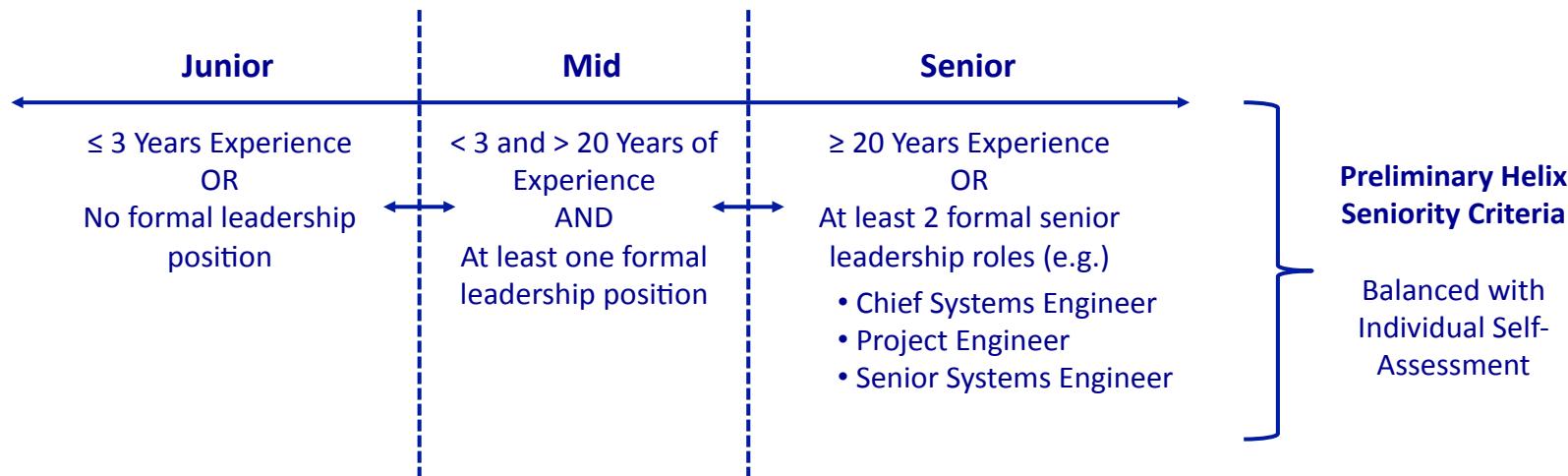


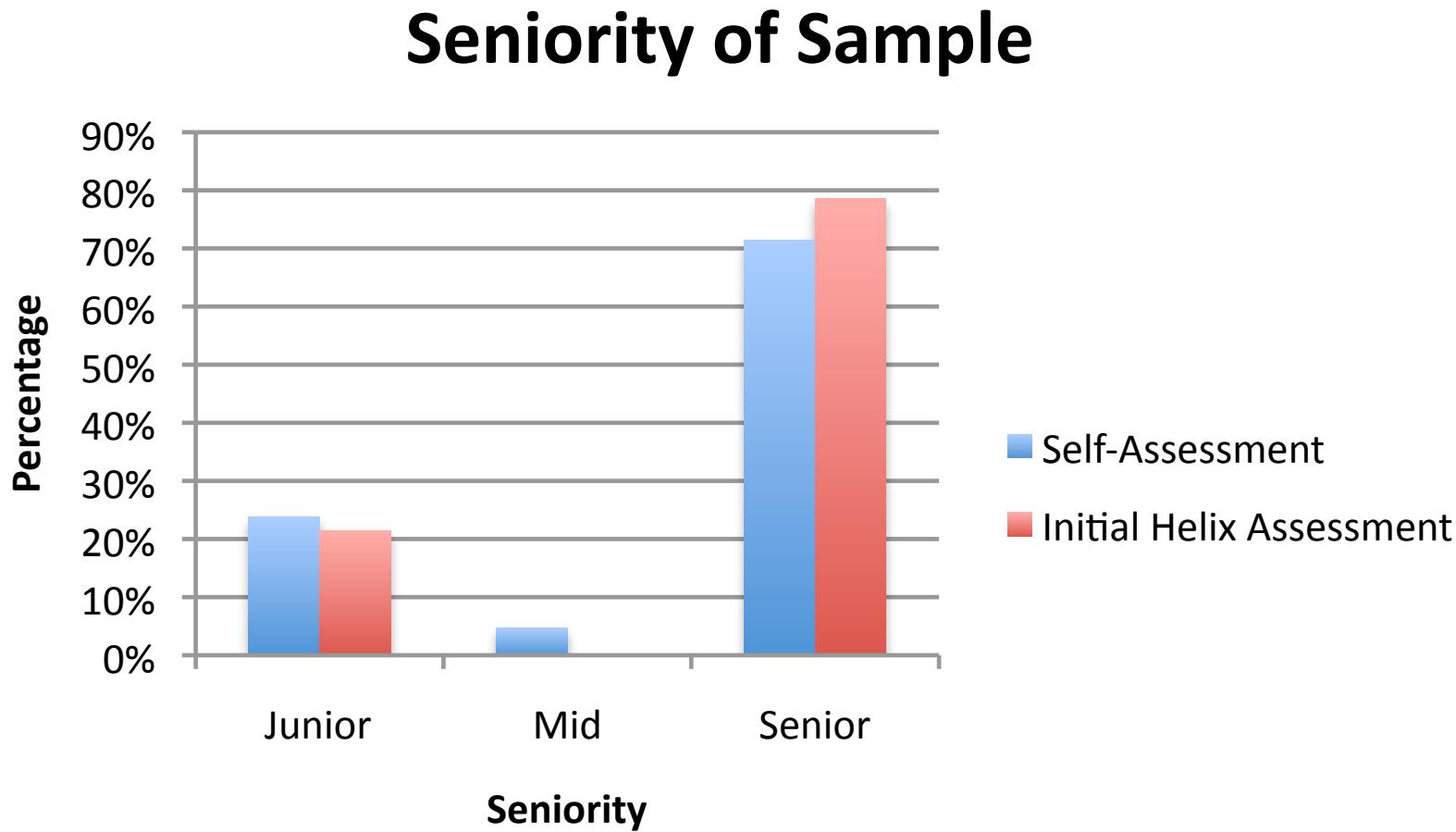
- Motivation
 - It is widely agreed that experience is critical to the development of systems engineers BUT – what types of experiences, how much experience, etc. is debated
 - Understanding the professional experiences – the career paths – of systems engineers is a critical first step in understanding the role of experiences in workforce development
- Methodology – the general approach includes:
 - Review of resumes submitted by each individual;
 - Review of first interview transcripts and notes; and
 - Review of preliminary results during follow up interviews to clarify analysis.



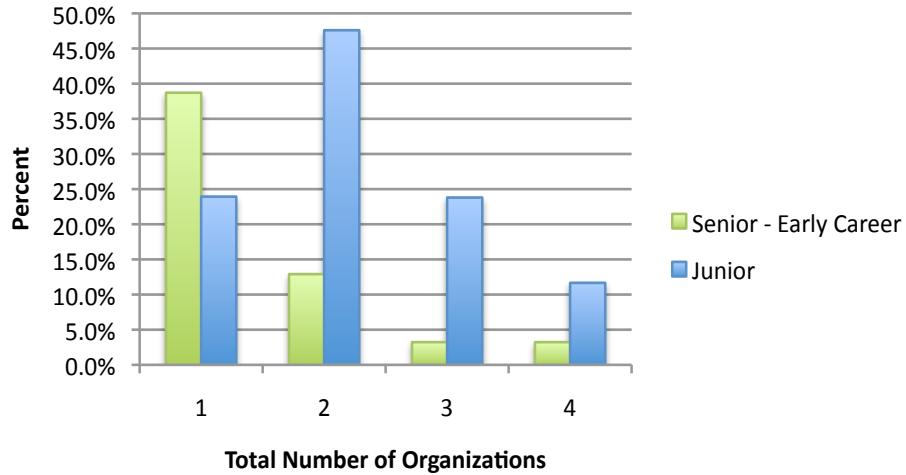
- Examination of
 - The different life cycle stages experienced by each individual;
 - The variety of programs worked on by each individual, including program size and type;
 - The variety of programs worked on by each individual, including program type and application domain;
 - The number and type of organizations worked in by each individual; and
 - The role(s) played by each individual.
- Identification of individuals based on seniority (junior, mid-level, or senior);

- No consistent seniority criteria across organizations
- Delineating people who are early versus late in their careers helps to distinguish between groups with different capabilities that fill different roles



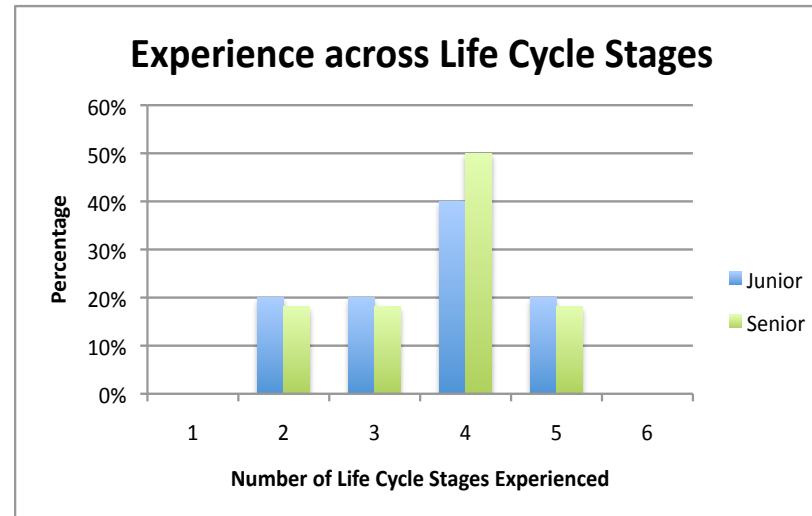


Organizational Variety in Early Career

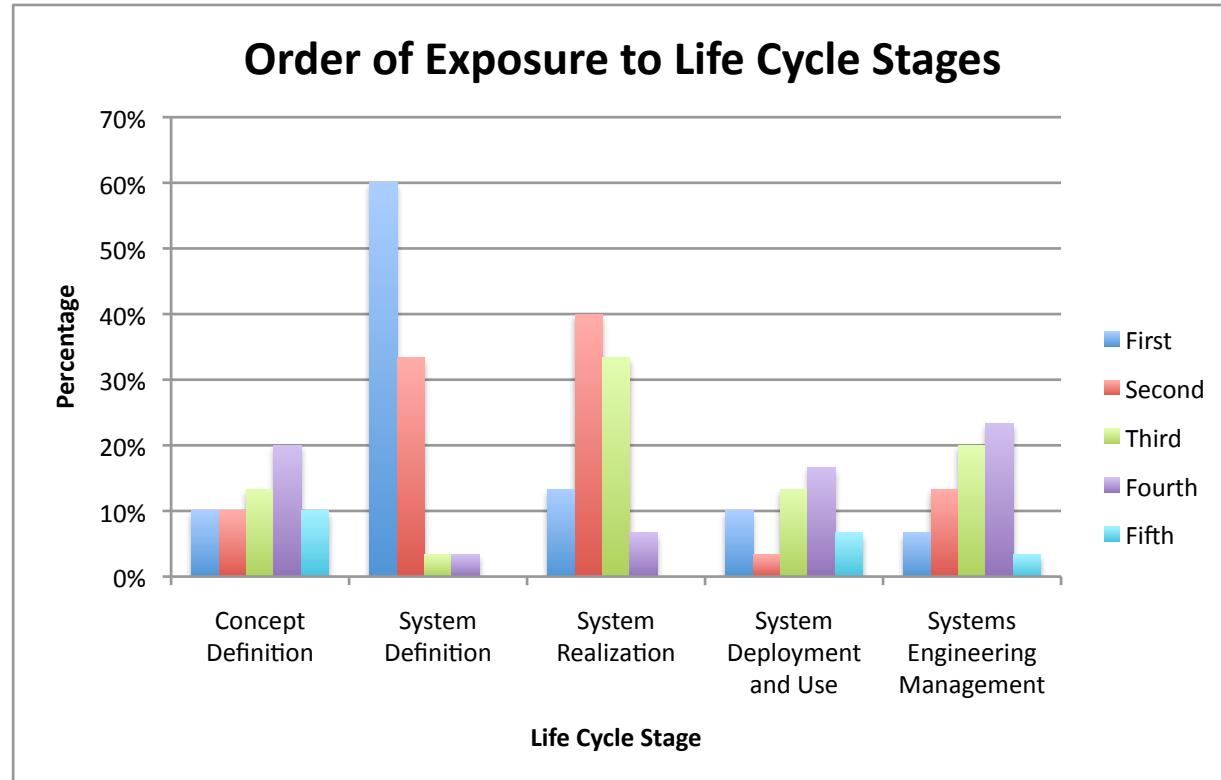


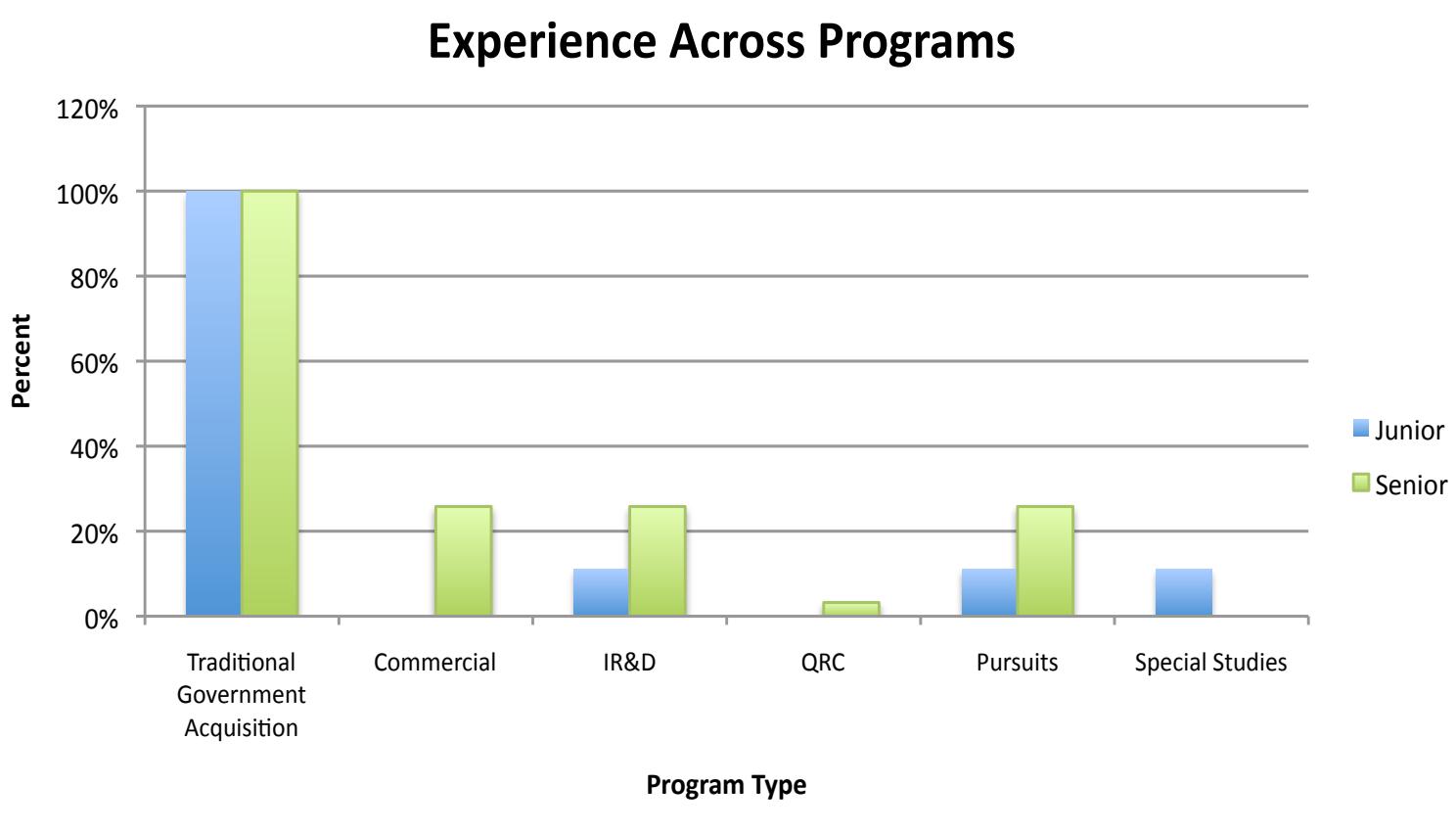
- Reasons for more mobility in early career today
 - Positional Impatience
 - Positional Stagnation
 - Work-Life Balance

- Terminology for SE Life Cycle is not always consistent.
- Helix team translated into common framework from the SEBoK
 - **Concept Definition**
 - **System Definition**
 - **System Realization**
 - **System Deployment and Use**
 - **Product and Service Life Management**
 - **Systems Engineering Management** – managing the resources and assets allocated to perform systems engineering activities.

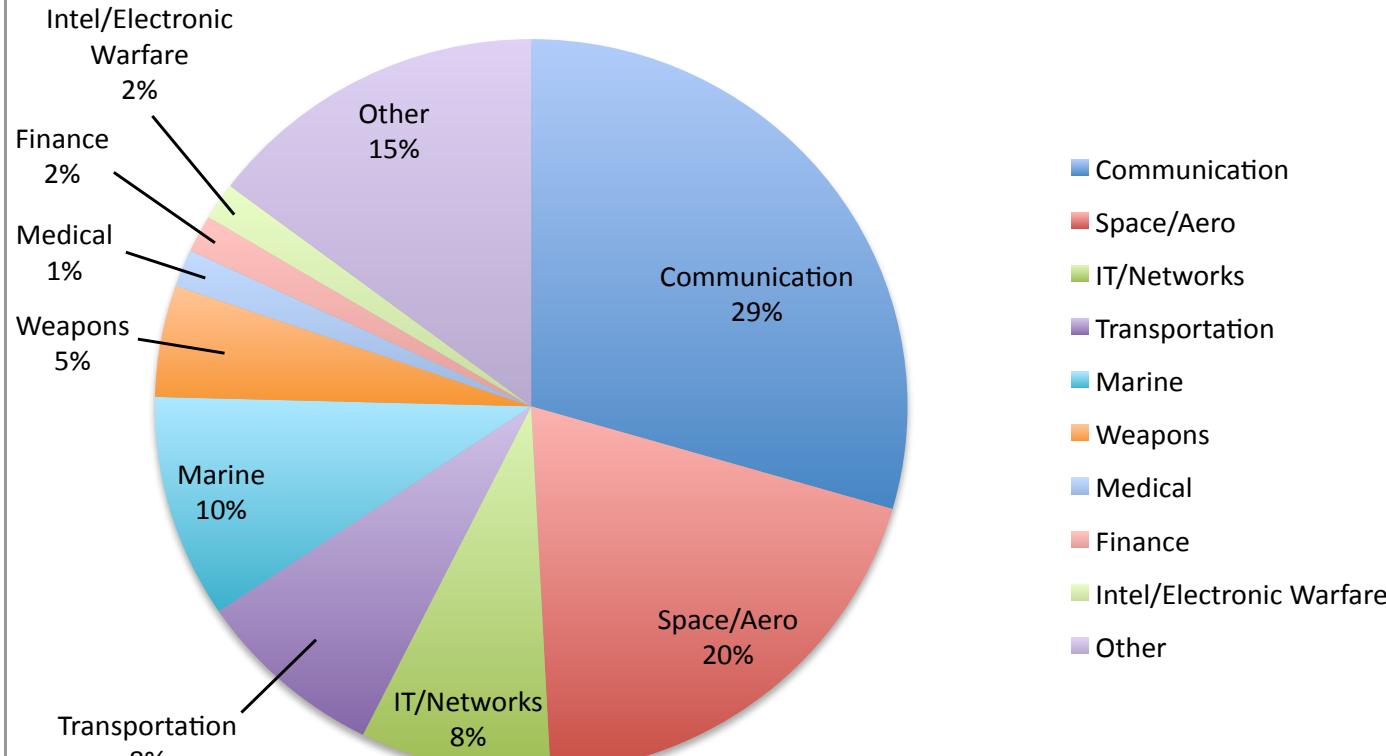


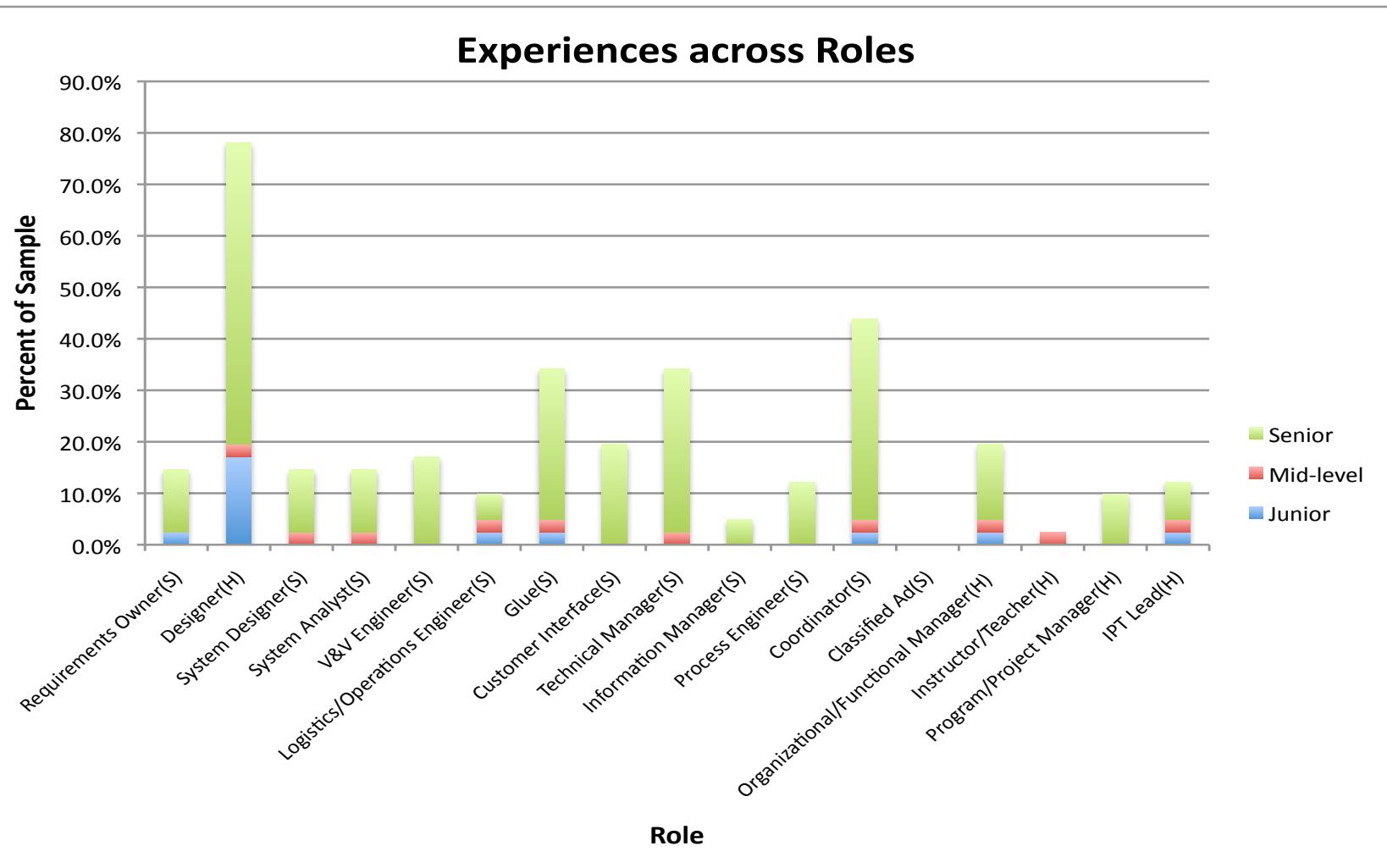
- Over 90% of the current sample is exposed to System Definition as either the first or second life cycle stage they experience.
- Over 70% of the sample experience System Realization as either the second or third stage of the life cycle to which they are exposed.





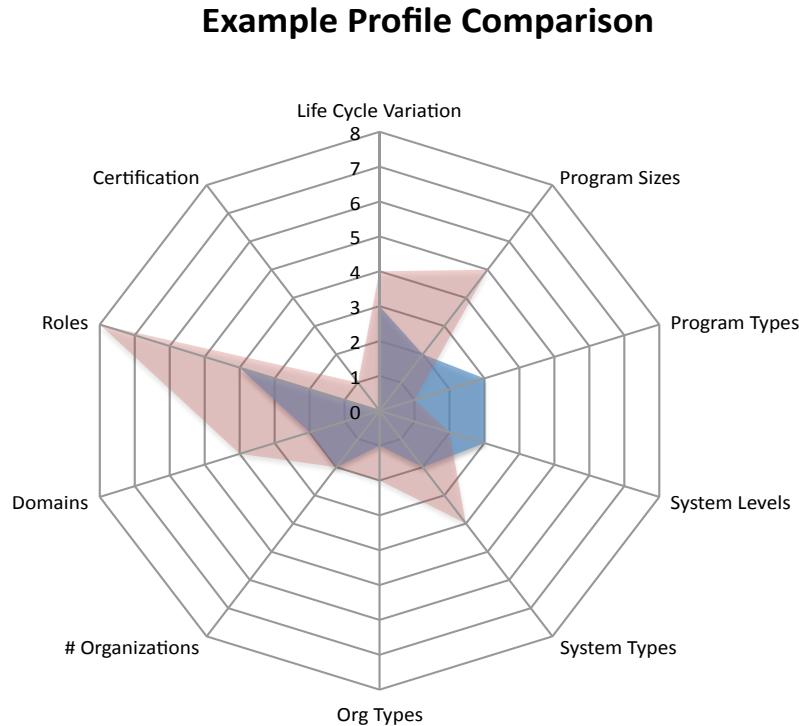
Experiences across Domains







- Additional Data Collection and Analysis
 - Program sizes (dollar value, number of individuals on team, etc.);
 - System type (product, platform, service, enterprise); and
 - System level (component, subsystem, system, system of systems).
- Build Comparable Career Profiles



- Theory will explain the contributing factors for effectiveness of a systems engineer in a particular role, as a function of several variables and their inter-relationships. The three proposed aggregate variables at this time, with respect to a systems engineer, are:
 - Personal experiences
 - Personal characteristics
 - Environment



- Questions?

Nicole Hutchison, nicole.hutchison@stevens.edu

Deva Henry, dhenry@stevens.edu

Art Pyster, apyster@stevens.edu

General Helix Questions: helix@stevens.edu



Backup

Sheard/ Helix	Role	Description
Sheard	Requirements Owner	Individual responsible for translating customer requirements to system or sub-system requirements or developing the <i>functional</i> architecture.
Sheard	System Designer	Individual responsible for owning or architecting the system; common titles may include chief systems engineer, system architect.
Helix	Designer	Individual who provides technical designs that match the system architecture; an individual contributor in any engineering discipline who provides part of the design for the overall system. This is not a systems engineering role, <i>per se</i> , so is not included in Sheard's roles (1996). However, as many systems engineers start in specialty design, it is reasonable to assume that this is still an important role in the early maturation of a systems engineer.
Sheard	System Analyst	Individual who provides modeling or analysis support to system development activities and helps to ensure that the system as designed should meet specification.
Sheard	V&V Engineer	Individual who plans and conducts verification and validation activities, such as testing, demonstration, simulation, etc.



Sheard/ Helix	Role	Description
Sheard	Logistics/ Operations Engineer	Sheard identifies this as an individual who performs the 'back end' of the systems engineering life cycle, who may operate the system, provide support during operation, provide guidance on maintenance, or help with disposal.
Sheard	Glue	Individual who is responsible for a holistic perspective on the system; from Sheard (1996), this may be the "technical conscience" or "seeker of issues that fall 'in the cracks'", particularly someone who is concerned with interfaces.
Sheard	Customer Interface	Individual who is responsible for coordinating with the customer, particularly for ensuring that the customer understands technical detail and that a customer's desires are, in turn, communicated to the technical team.
Sheard	Technical Manager	Individual who is responsible for controlling cost, schedule, and resources for the technical aspects of a system; often someone who works in coordination with an overall project or program manager.
Sheard	Logistics/ Operations Engineer	Sheard identifies this as an individual who performs the 'back end' of the systems engineering life cycle, who may operate the system, provide support during operation, provide guidance on maintenance, or help with disposal.

Sheard/ Helix	Role	Description
Sheard	I n f o r m a t i o n Manager	Individual responsible for the flow of information in a system development activity; specific activities may include configuration management, data management, or metrics.
Sheard	Process Engineer	Individual responsible for the systems engineering process as a whole, who likely has ties into the business directly.
Sheard	Coordinator	Individual responsible for coordinating amongst a broad set of individuals or groups who help to resolve systems issues; key associated skills would include negotiation, mediation, and communication.
Helix	Organizational/ Functional Manager	Individual responsible for the personnel management of systems engineers or other technical personnel in a business – not a project or program – setting. While this is not a “systems engineering” role, it does provide opportunities for individuals to build non-technical skills such as leadership and communication and is, therefore, included in the analysis for systems engineers.
Helix	Instructor/ Teacher	An individual responsible for providing or overseeing instruction of systems engineering discipline, practices, processes, etc. While not a “systems engineering’ role, per se, an individual who provides training or education must have some level of mastery of the subject matter and has multiple opportunities to improve skills such as communication.

Sheard/ Helix	Role	Description
Helix	Program/Project Manager	An individual who performs program or project management activities. As defined by PMI, project management is the application of knowledge, skills, tools, and techniques to project activities to meet the project requirements. (PMI 2012) Program management is the application of knowledge, skills, tools, and techniques to a program to meet the program requirements and to obtain benefits and control not available by managing project individually. (PMI 2012) A program or project manager is not directly responsible for the technical content of a program, but works closely with technical experts and other systems engineers. Therefore, this is considered a relevant role for this analysis.
Helix	IPT Lead	An individual who has been assigned and executes authority for an integrated product team (IPT). Sheard includes IPT lead under the heading of "Coordinator". However, the role of IPT Lead seems to involve a broad variety of skills beyond coordination and, as a formal leadership role, seems useful to call out separately for this analysis.
Sheard	Classified Ad	Sheard includes a category for the types of roles often posted in job listings for systems engineers; often these are things like "Microsoft Systems Engineer". (Sheard 1996) This really equates to a computer, software, or information technology engineer.

Environment, Culture and Context

Industry/Sector

Org. structure/design

Org. size

System Complexity

Development culture

Org. values

Development Practices

Experience

Career path progression
Inter-org
Intra-org.
Systems life cycle exp.
Role exp.

Developmental Support

Mentoring practices
Formal /informal
(Career/technical)
Formal educ. / credentials
Training Practices
Reward & Recognition
Career /succession planning
Other practices?

Indiv. Performance.

Characteristics

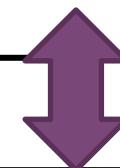
Technical competencies

Domain specific
Systems-thinking

Interpersonal competencies

Leadership/influence
Collaboration/conflict

Business acumen



Indiv. Enabling Characteristics

Growth mindset
Learning agility
Self-awareness
Grit
Self- Efficacy



Paradoxical Mindset: Systems Thinking balanced with Technical Details

Experiences to Develop Paradoxical Mindset:

- Application of a traditional engineering domain on a specific problem
- Breadth across the life cycle
- Breadth across the organization
- Performance of multiple roles

What it takes to do the detailed technical work

Issues that arise in the details

Understanding of how decisions flow through the life cycle

Understanding details of processes within SE phases

Understanding of how to get things done in the organization

Understanding of multiple stakeholders

Over time develop pattern-recognition

Cognitive Changes that enable balance of perspectives

Paradoxical Mindset: Systems Thinking balanced with Technical Details

Experiences to Develop Paradoxical Mindset:

- Application of a traditional engineering domain on a specific problem
- Breadth across the life cycle
- Breadth across the organization
- Performance of multiple roles

What it takes to do the de

Issues that arise in the de

Understanding of how decisions flow through the life cycle

Understanding details of processes within SE phases

Understanding of how to get things done in the organization

Understanding of multiple stakeholders

Successful Mentoring
Accelerates

Culture influences

Over time develop pattern-recognition

Cognitive Changes
that enable balance of perspectives