



**27<sup>th</sup>** annual **INCOSE**  
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# Improving the Systems Thinking Skills of the Systems Architect via Aesthetic Interpretation of Art



# Thesis

- We can increase the competency of system architects by linking skills and learning methods across the disciplines of systems architecture, systems thinking, and the creative arts.



(Salado and Salado, 2015)

“The aesthetic enjoyment we feel in front of a masterpiece is an exceptional empirical situation to study a key human ability, i.e. how we spot meaningful **patterns** to reduce the **complexity** determined by **ambiguous** information” (Salado, landoli, and Zollo, 2016)



# “Elegance” in Architecture



Source: Wikipedia

“...a music student who writes a concerto by consulting a checklist of the characteristics of the concerto form, being careful to see that all of the canons of the form are observed, but having **no flair** for the subject, as OPPOSED to someone who just knows roughly what a concerto is like, but has a **real feeling for music**.”

“The prescription of technique cannot be a substitute for **talent** and **capability**.”

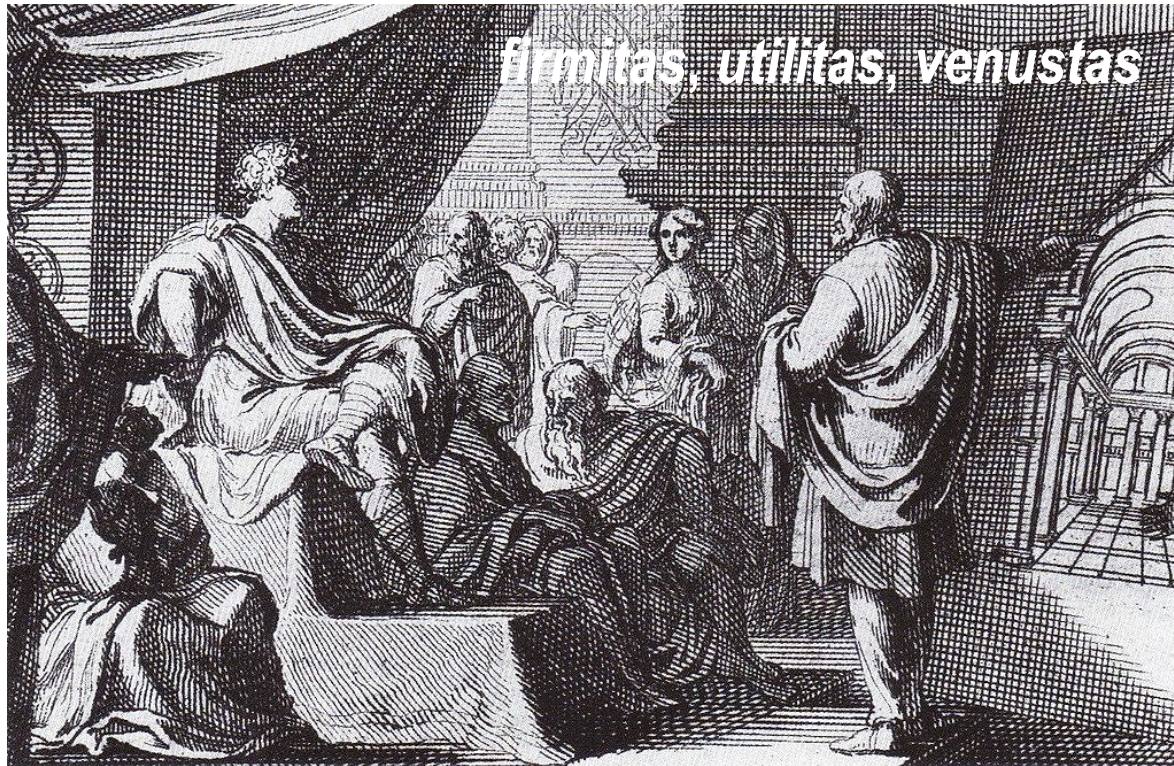
“We must bring the sense of **art** and **excitement** back into engineering.”

Frosch, R. A. (1969). A new look at IEEE Spectrum, 24-28





# “A Good Architecture is Solid, Useful, and Beautiful”



*“An architect should be ingenious, and apt in the acquisition of knowledge. Deficient in either of these qualities, he cannot be a perfect master.*

He should be a good **writer**, a skilful **draftsman**, versed in geometry and optics, expert at **figures**, acquainted with **history**, informed on the principles of natural and moral **philosophy**, somewhat of a **musician**, not ignorant of the sciences both of **law** and **physic**, nor of the motions, laws, and relations to each other, of the **heavenly bodies**.”

A 1684 depiction of Vitruvius (right) presenting De Architectura to Augustus  
Sebastian Le Clerc - Taken from Vitruvius on Architecture by Thomas Gordon Smith, Public Domain, <https://commons.wikimedia.org/w/index.php?curid=5859008>

*Vitruvius, De Architectura (~25BC)*

Quote translation: [http://penelope.uchicago.edu/Thayer/E/Roman/Texts/Vitruvius/1\\*.html](http://penelope.uchicago.edu/Thayer/E/Roman/Texts/Vitruvius/1*.html)





# “Noise Killing and Meaning Adding”

**NK** | **Subtract** details to get the whole  
Use **symmetry** to structure experience  
Use lists and **groups**  
**Split** information at different levels

*Dull and trivial...*

**MA** | **Emphasize** the differences over the averages  
Remix and **reconnect**  
Exploit the power of **center**  
**Contrast** and balance

*Overwhelming...*

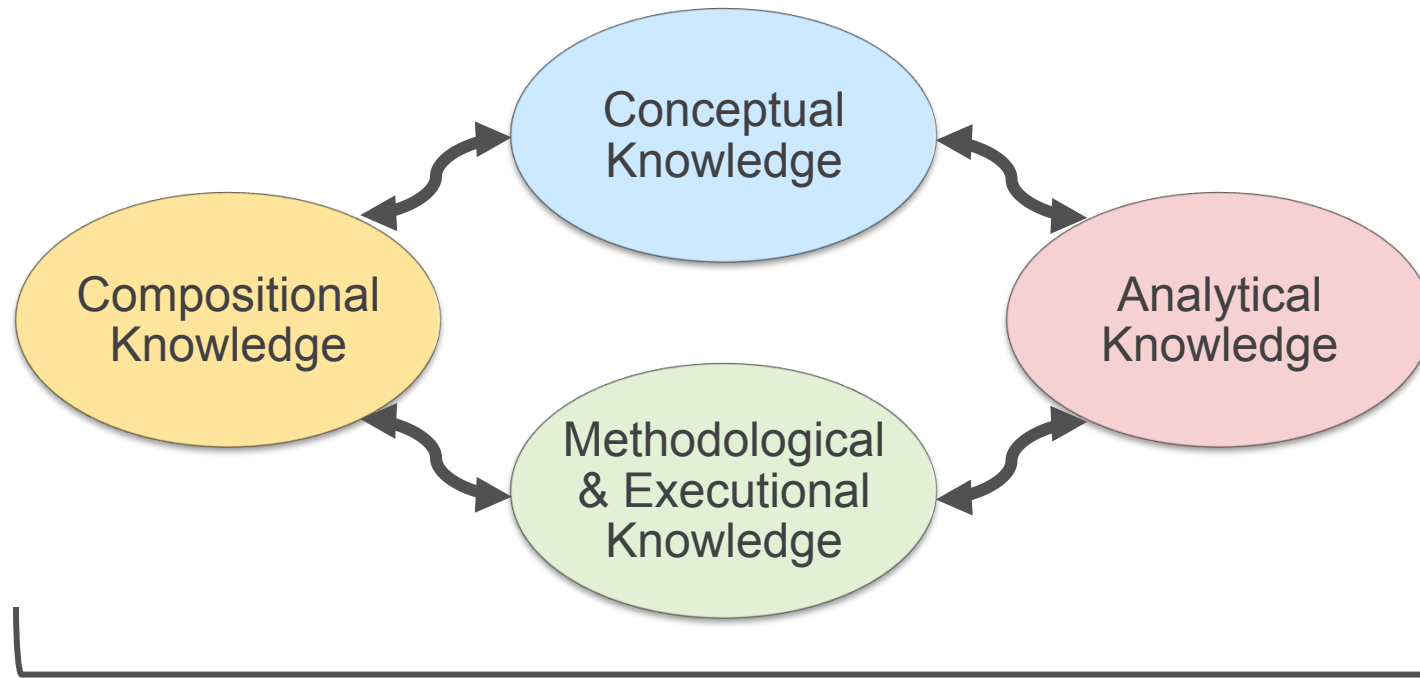
# Proposed SE Competency Framework



| Learning Concepts                       | Art   | Systems Thinking   | Systems Architecting  | Learning Concepts  | Art   | Systems Thinking  | Systems Architecting   |
|---|---|--|---|--|---|---|--|
| <b>1. Abstraction</b>                   | Understanding Symmetry between internal context and observed system | Understanding Symmetry between situational context and observed system | Understanding Symmetry between business context and observed system   | <b>8. Synthesizing</b>                                   | Remix & Reconnect   | Interrelating, Feedback loops   | Emergence, Partitioning, Integration, Generic Architectures, Architectural Frameworks                                      |
| <b>2. Precedence</b>                    | Interpreting the Masters Unprecedented Work                         | Understanding Unprecedented Situations                                 | Studying Unprecedented Architectures  | <b>9. Focusing</b>                                       | Emphasize, Power of the Center, Contrast & Balance  | Perspective-Making, Boundary setting  | Views & Viewpoints, Centralization/ Networked  |
| <b>3. Time</b>                          | Representing Movement   | Strategies of Change   | Attributes of Change  | <b>10. Communicating</b>                                 | Aesthetics, Color/musical palette, Frame/ viewpoint, Title/ description, patterns                                 | Narrative/story, mapping, modeling, facilitation  | Domain knowledge, standards, views and viewpoints, documentation/ metadata   |
| <b>5. Decomposition , Recomposition</b> | Lists & groups, Split, Subtract details, Symmetries, Aesthetics     | Causal Relationships, Phenomena, Goals and Strategies                  | Learning across Elements and Interfaces, Attributes, Objectives (requirements) flow-down & derivation, Integration sequences and verification coverage, Purpose | <b>11. Analytical Competencies</b>                       | Domain driven use of materials & media  | Use of structured narrative, modeling, & simulation   | Domain driven technical & business analysis  |
| <b>6. Boundary setting</b>              | Observing, Framing, Scene-setting                                   | Observing, Framing, Boundary-setting, Mapping, Modeling                | Heuristics, Context, External interfaces, Problem formulation, ConOps   | <b>12. Methodological &amp; Executional Competencies</b> | Creativity, Use of processes and patterns, Experimentation & risk taking, Ability to engage & keep audience focus | Creativity, Use of processes and patterns, Use of analogy, Ability to engage & facilitate understanding | Creativity, Use of processes and patterns, Use of frameworks, Planning, Managing, Ability to engage & facilitate agreement |
| <b>7. Simplifying</b>                   | Subtract Details, Split   | Determining Abstraction levels, Lumping or splitting concepts          | Determining Abstraction levels, Lumping or splitting components   |  |   |   |  |



# Proposed SE Competency Framework



Symbolic Knowledge: Symbols, Notation, and Terminology

This simple framework is derived from competency guides for college advance placement courses in the arts.

Represents four interrelated competency sets that might separate excellent system architects from poor system architects.

(College Board 2014, 2016)



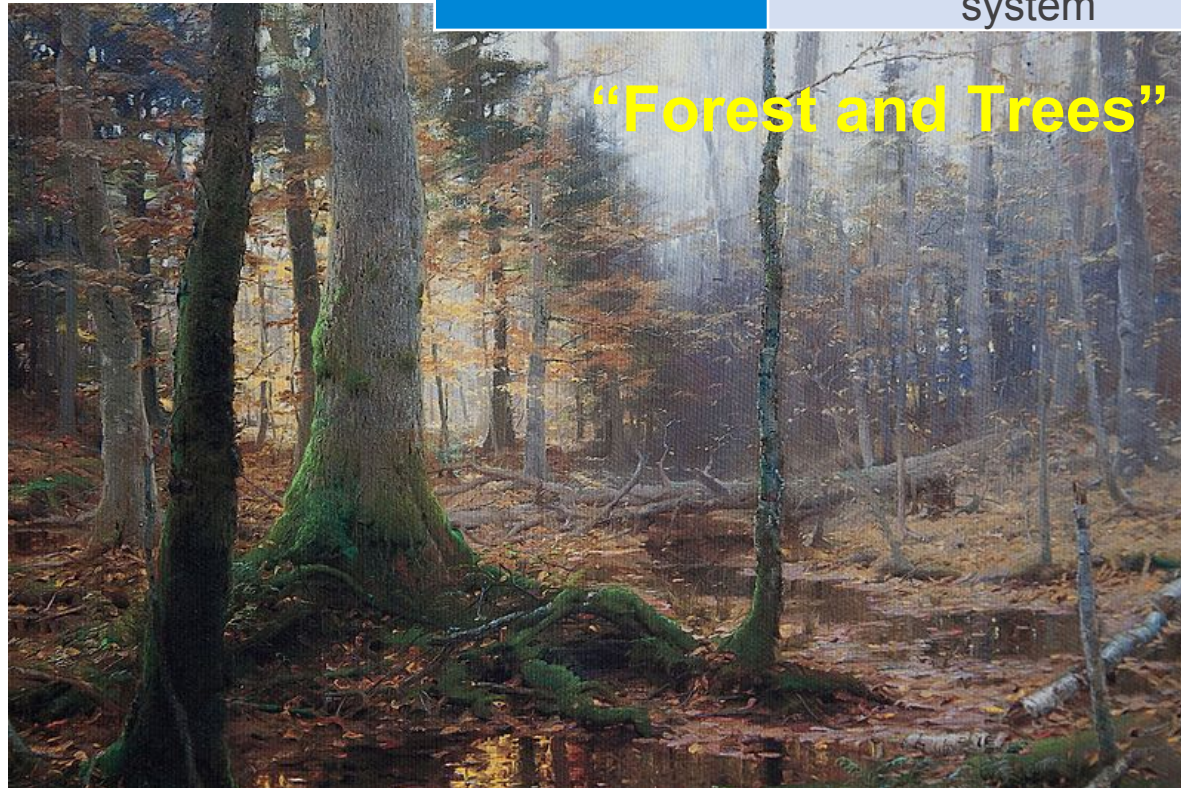




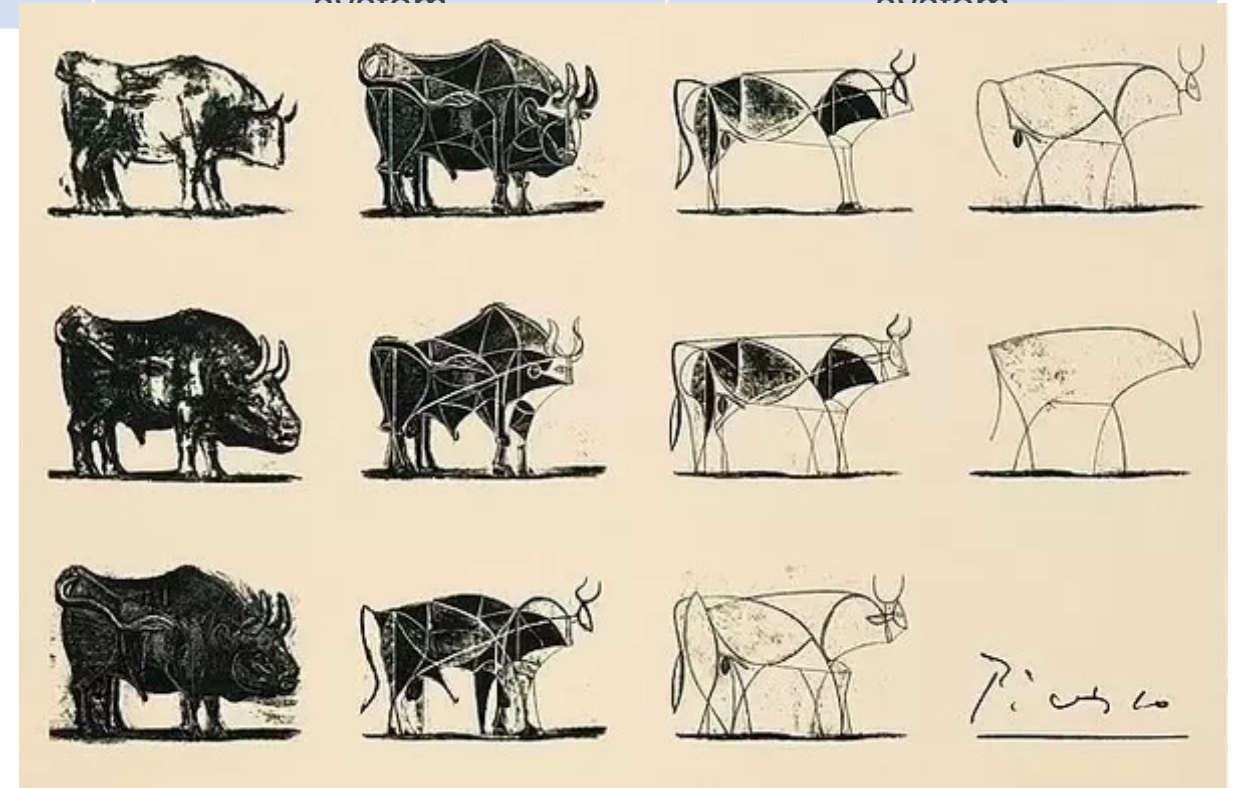
# Abstraction in Art

Conceptual Knowledge

| Learning Concepts | Art  | Systems Thinking  | Systems Architecting   |
|-------------------|--|---|--|
| 1. Abstraction    | Understanding Symmetry between <b>internal context</b> and observed system | Understanding Symmetry between <b>situational context</b> and observed system | Understanding Symmetry between <b>business context</b> and observed system |



Public Domain en.wikipedia.org/wiki/File:Fallen\_Monarchs\_1886\_by\_William\_Bliss\_Baker.jpg



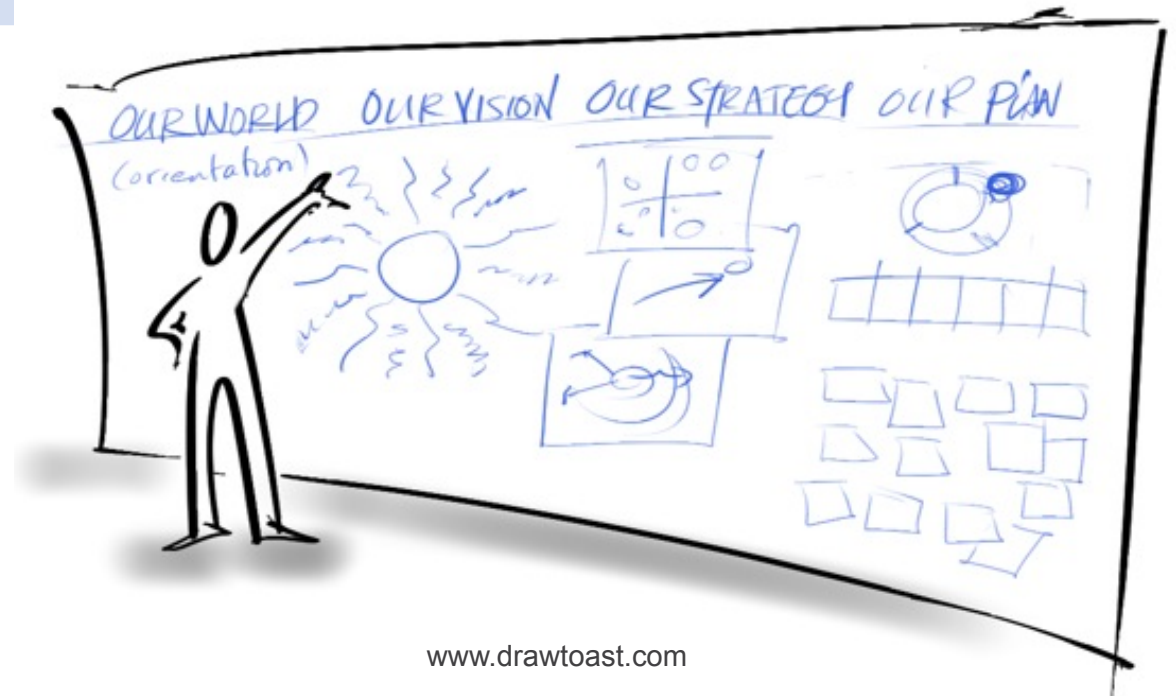
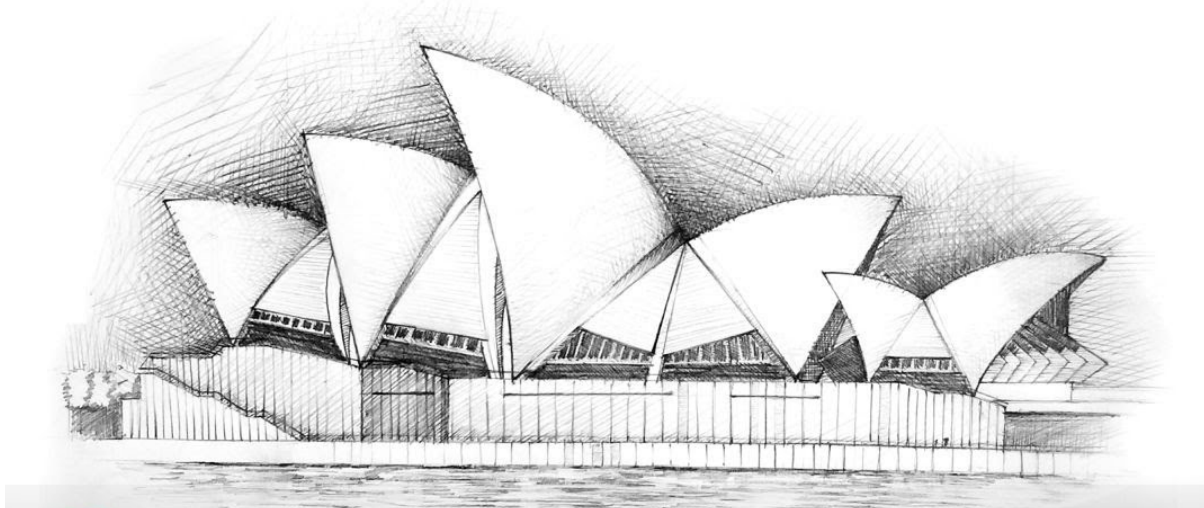
Pablo Picasso, The Bull



# Systems Abstraction Frameworks

Conceptual Knowledge

| Learning Concepts | Art  | Systems Thinking   | Systems Architecting  |
|-------------------|--|--|---|
| 1. Abstraction    | Understanding Symmetry between <b>internal context</b> and observed system | Understanding Symmetry between <b>situational context</b> and observed | Understanding Symmetry between <b>business context</b> and observed |



Communicating: Sketches link context, observation, and meaning



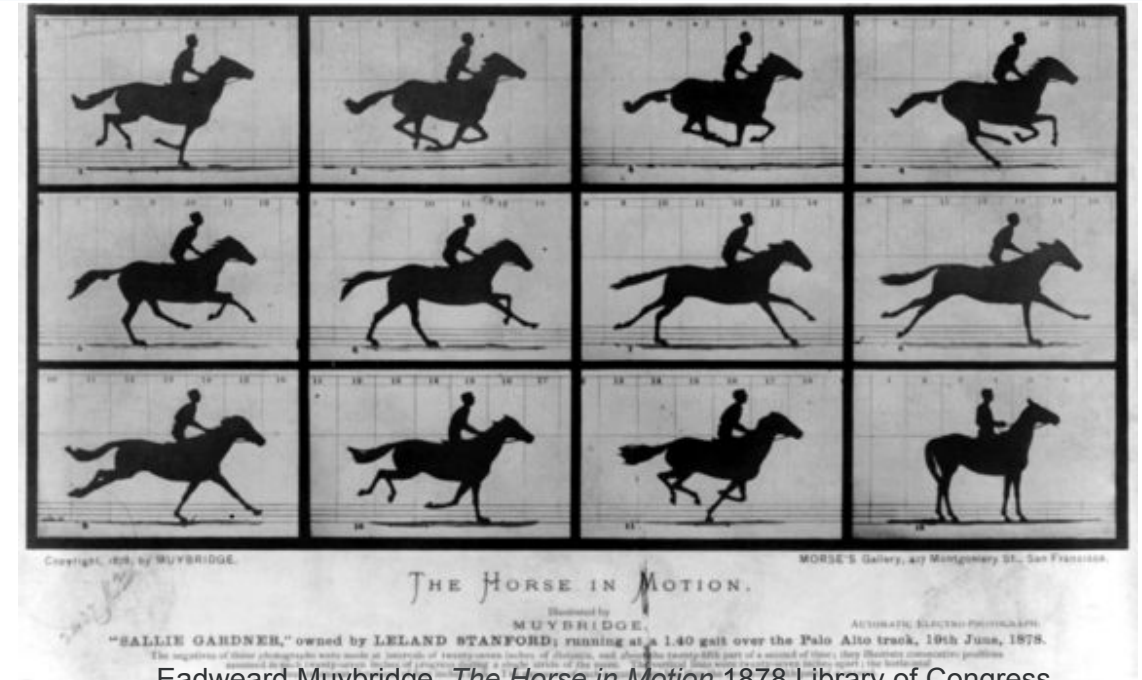




# Time and Movement in Art

Conceptual  
Knowledge

| Learning Concepts | Art                          | Systems Thinking     | Systems Architecting |
|-------------------|------------------------------|----------------------|----------------------|
| 3. Time           | Representing <b>Movement</b> | Strategies of Change | Attributes of Change |



Eadweard Muybridge - *The Horse in Motion* 1878 Library of Congress  
Prints and Photographs Division; <http://hdl.loc.gov/loc.pnp/cph.3a45870>

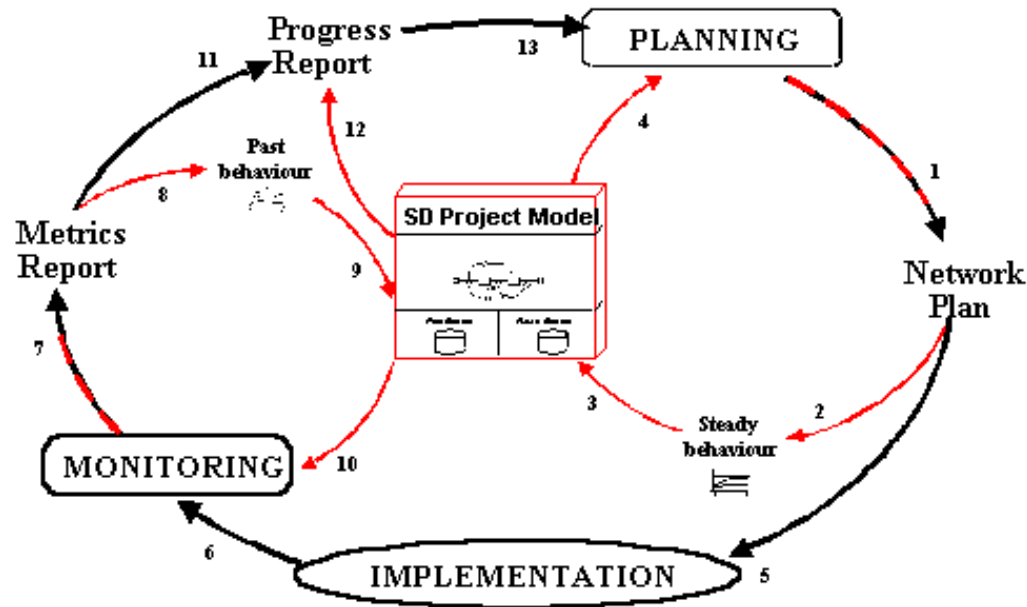
Communicating: Curved lines and frames represent motion and passage of time



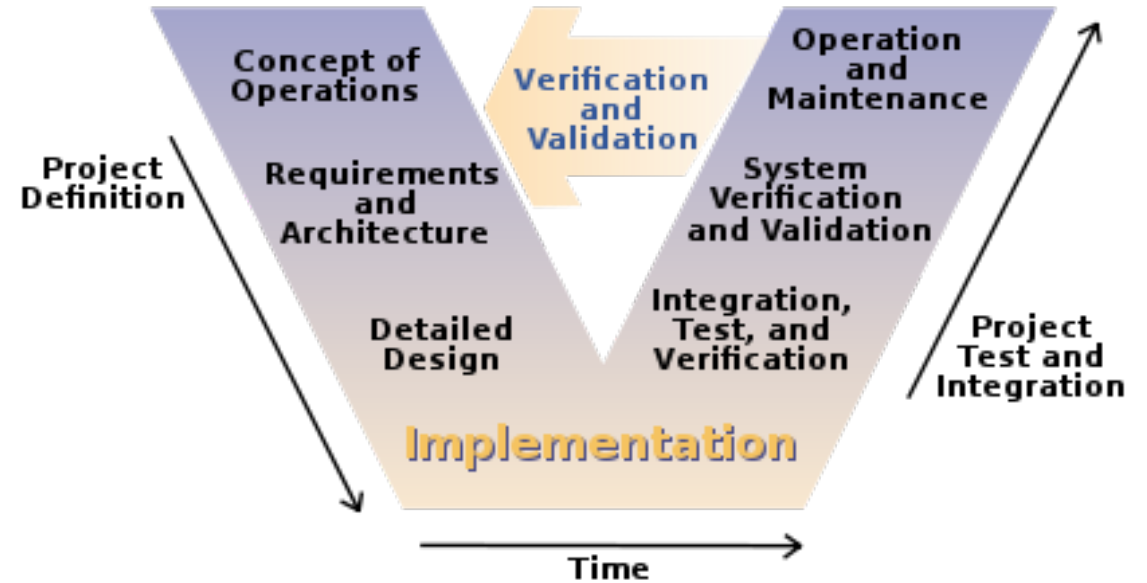


# Time and Movement in Systems

| Conceptual Knowledge | Learning Concepts | Art                          | Systems Thinking     | Systems Architecting |
|----------------------|-------------------|------------------------------|----------------------|----------------------|
|                      | 3. Time           | Representing <b>Movement</b> | Strategies of Change | Attributes of Change |



[www.systemdynamics.org](http://www.systemdynamics.org)



[www.sebok.org](http://www.sebok.org)

**Communicating: Curved lines and frames represent motion and passage of time**



# Decomposition/Recomposition in Art

Compositional  
Knowledge

Learning  
Concepts

Art

Systems Thinking

Systems Architecting

5.  
Decomposition,  
Composition

Lists & groups, Split,  
Subtract details,  
Symmetries,  
**Aesthetics**

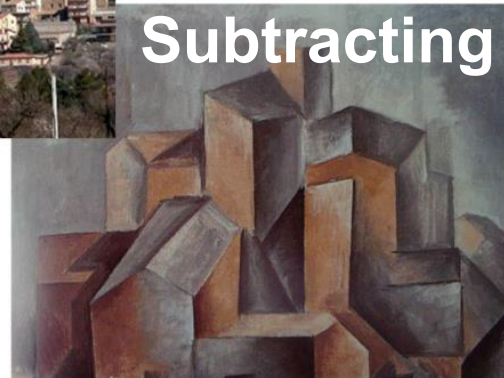
Causal Relationships,  
Phenomena,  
**Goals and Strategies**

Elements and Interfaces,  
Attributes, Objectives  
(requirements) flow-down &  
derivation, Integration sequences  
and verification coverage,  
**Purpose**

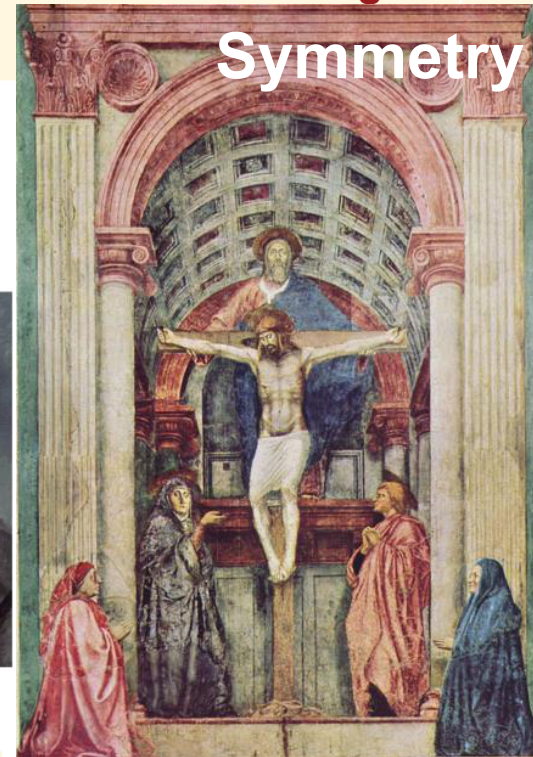
Splitting



Subtracting



Symmetry

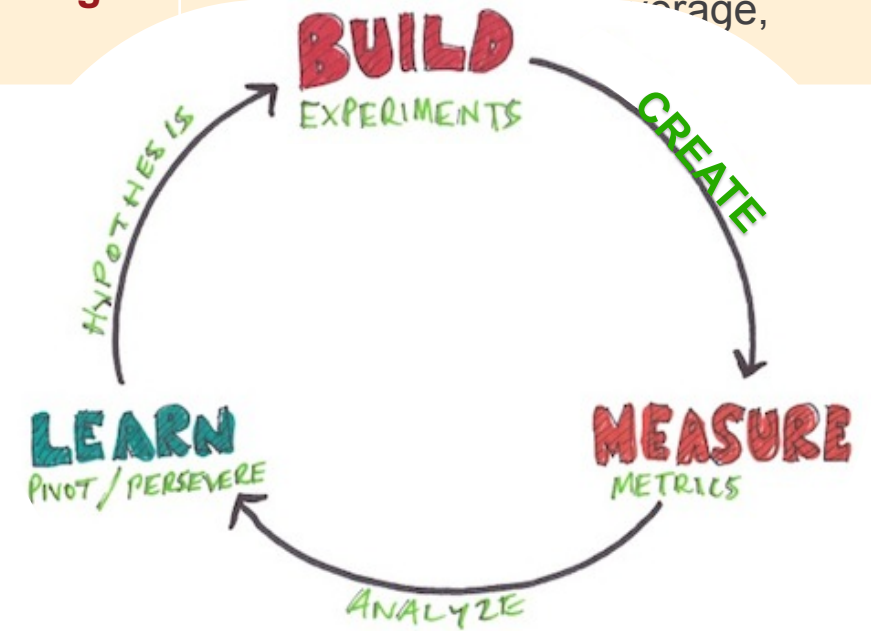
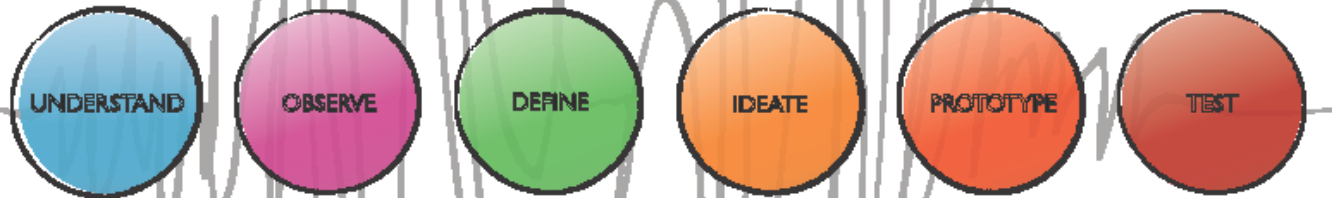




# Decomposition/Recomposition in Systems

Compositional Knowledge

| Learning Concepts                      | Art  | Systems Thinking   | Systems Architecting   |
|--|--|--|--|
| <b>5. Decomposition, Recomposition</b> | Lists & groups, Split, Subtract details, Symmetries, <b>Aesthetics</b> | Causal Relationships, Phenomena, <b>Goals and Strategies</b> | Elements and Interfaces, Attributes, Objectives (requirements) flow-down & derivation, Integration sequences |



Communicating: Iteration to agree on Purpose and Meaning

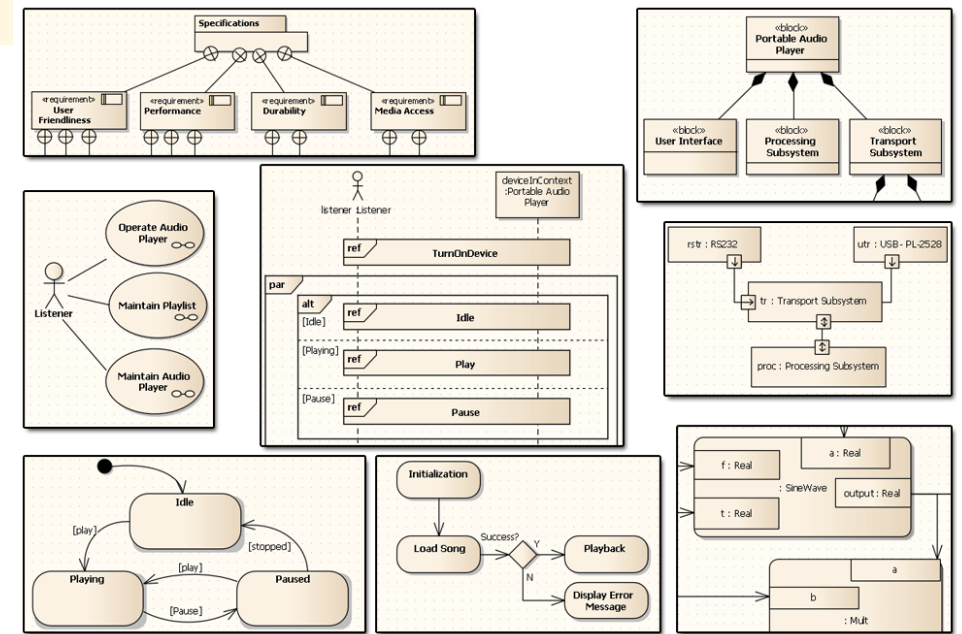
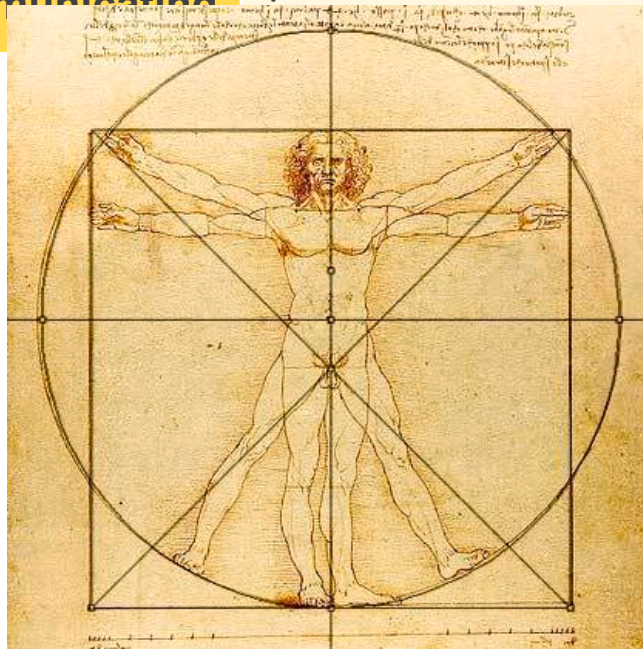
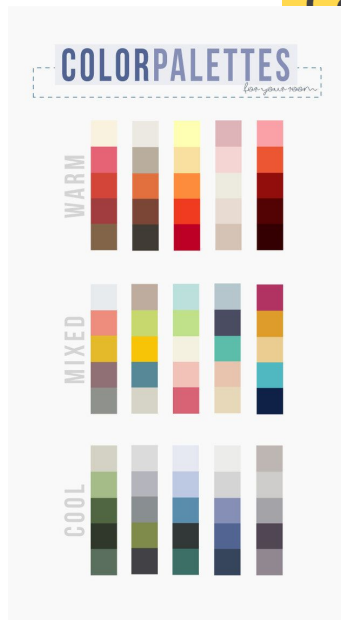


# Focusing and Communicating



Compositional Knowledge

| Learning Concepts | Art  | Systems Thinking                                    | Systems Architecting                                       |
|-------------------|--|---|--|
| 9. Focusing       | Emphasize, Power of the Center, Contrast & Balance                       | Perspective-Making, Boundary setting                | Views & Viewpoints, Centralization/ Networked              |
| 10. Communicating | <b>Aesthetics</b> , Color/musical palette, Frame/viewpoint, <b>terns</b> | <b>Narrative/story</b> , mapping, <b>modeling</b> , | Domain knowledge, standards, <b>views and viewpoints</b> , |



© Roland Gemesi

Communicating: Golden rules convey beauty, color palettes convey feelings

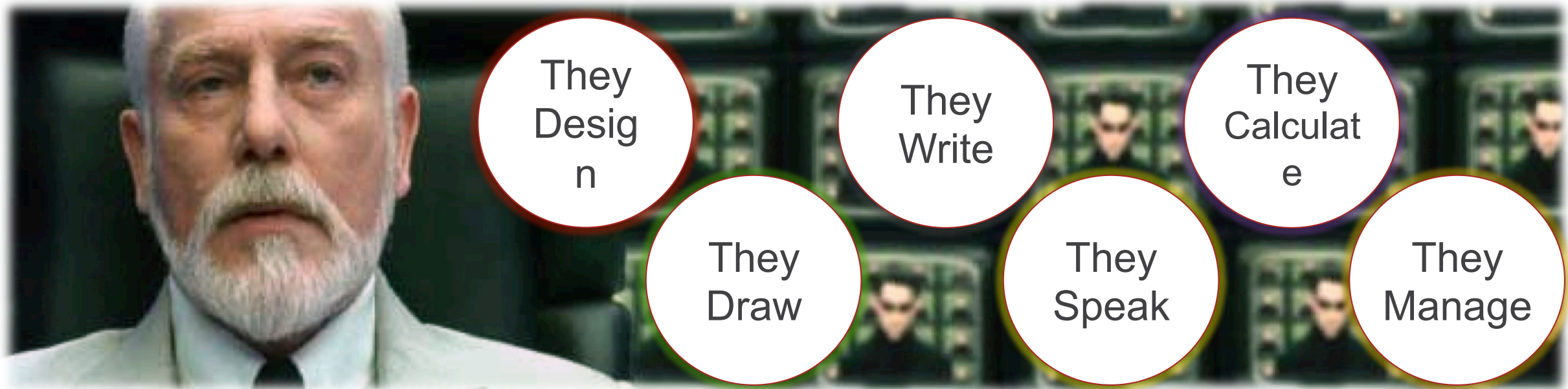


# Domain Knowledge and Communication

Analytical Knowledge

| Learning Concepts           | Art                                    | Systems Thinking                                    | Systems Architecting                        |
|-----------------------------|--|---|---|
| 11. Analytical Competencies | Domain driven use of materials & media | Use of structured narrative, modeling, & simulation | Domain driven technical & business analysis |

fusionanomaly.net/matrixreloadedarchitect.jpg



Communicating: A day in the life of an architect

[www.rediff.com/getahead/2005/feb/09arch.htm](http://www.rediff.com/getahead/2005/feb/09arch.htm)



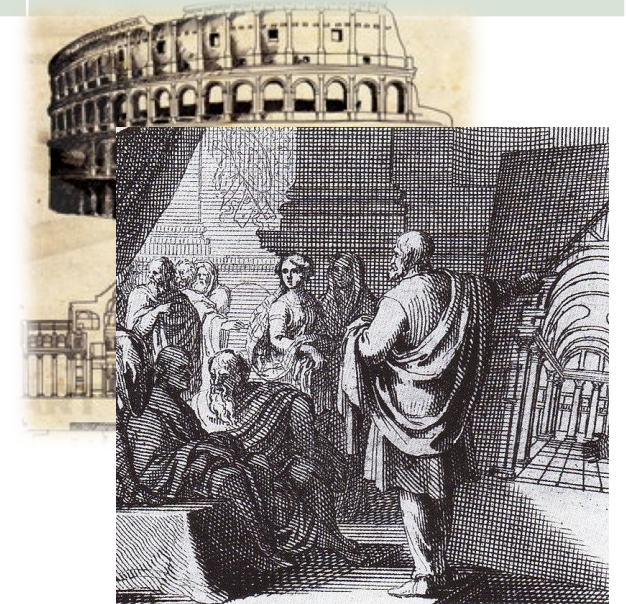
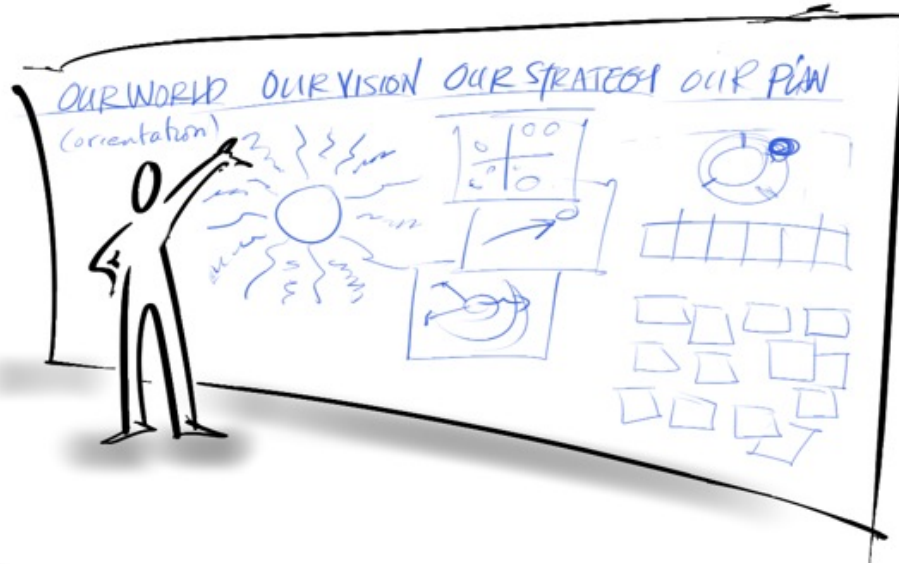




# Domain Knowledge and Communication

Methodological Knowledge

| Learning Concepts                             | Art   | Systems Thinking   | Systems Architecting  |
|---|---|--|---|
| 12. Methodological & Executorial Competencies | <b>Creativity</b> , Use of processes & patterns, Experimentation & risk taking, Ability to engage & | <b>Creativity</b> , Use of processes & patterns, Use of analogy, Ability to engage & <b>facilitate</b> | <b>Creativity</b> , Use of processes and patterns, Use of frameworks, Planning, Managing, Ability to engage & <b>facilitate agreement</b> |



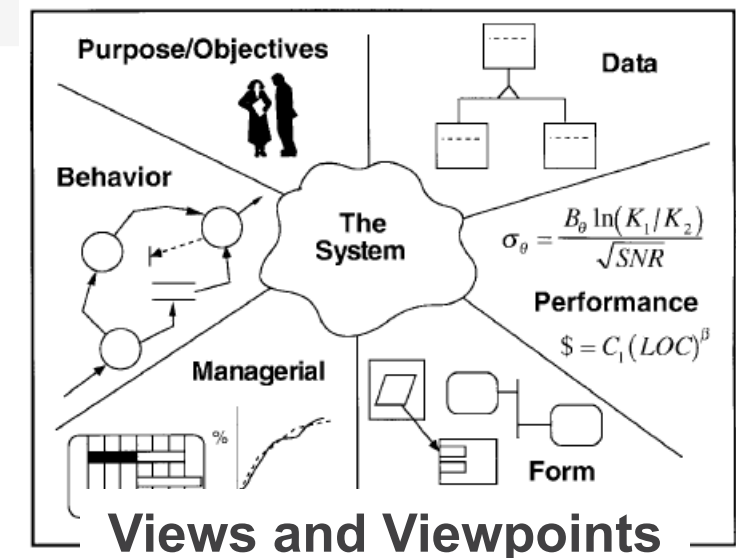
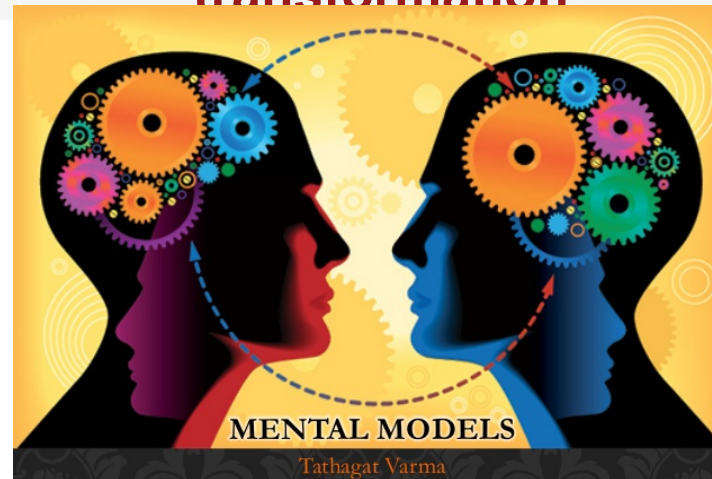
Communicating: Creative expression leads to understanding and agreement





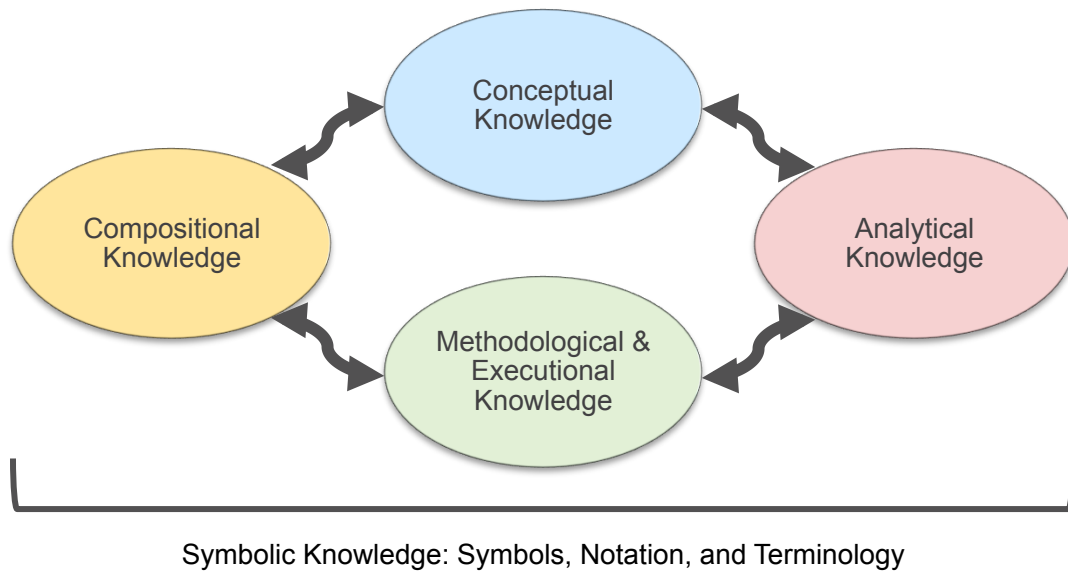
# Learning Outcomes

|  | Art   | Systems Thinking  | Systems Architecting  |
|--|---|---|---|
|  | <p><b>Understanding of composition</b>, inventive design, risk taking, creative expression, breadth of work, <b>individualized transformation of concepts</b></p> | <p>Holism, <b>composition of mental models</b>, creative thinking, framing complexity, breadth &amp; depth, <b>group strategies of transformation</b></p> | <p><b>Composition of operational &amp; technical design</b>, methods &amp; execution, planning, breadth &amp; depth, <b>group communication of transformation</b></p> |





# Gap Analysis



- We want systems engineers to develop “T-shaped” skills: **conceptually** broad yet still **analytically** and **methodologically** deep.
- **Compositional knowledge** in technical disciplines it not explicitly taught.
- Understanding of **composition**, **creativity and expression**, and the ability to describe and **communicate the envisioned transformation** are core to the portfolio of accomplished

*There is a gap in breadth across compositional methods, particularly in the architectural design of engineered systems, which leads to poorly conceived or “inelegant” solutions*





# Conclusions and Next Steps

The NK/MA model is essential to systems thinking

FUTURE

Map competency models of systems thinkers, systems architects, and artists

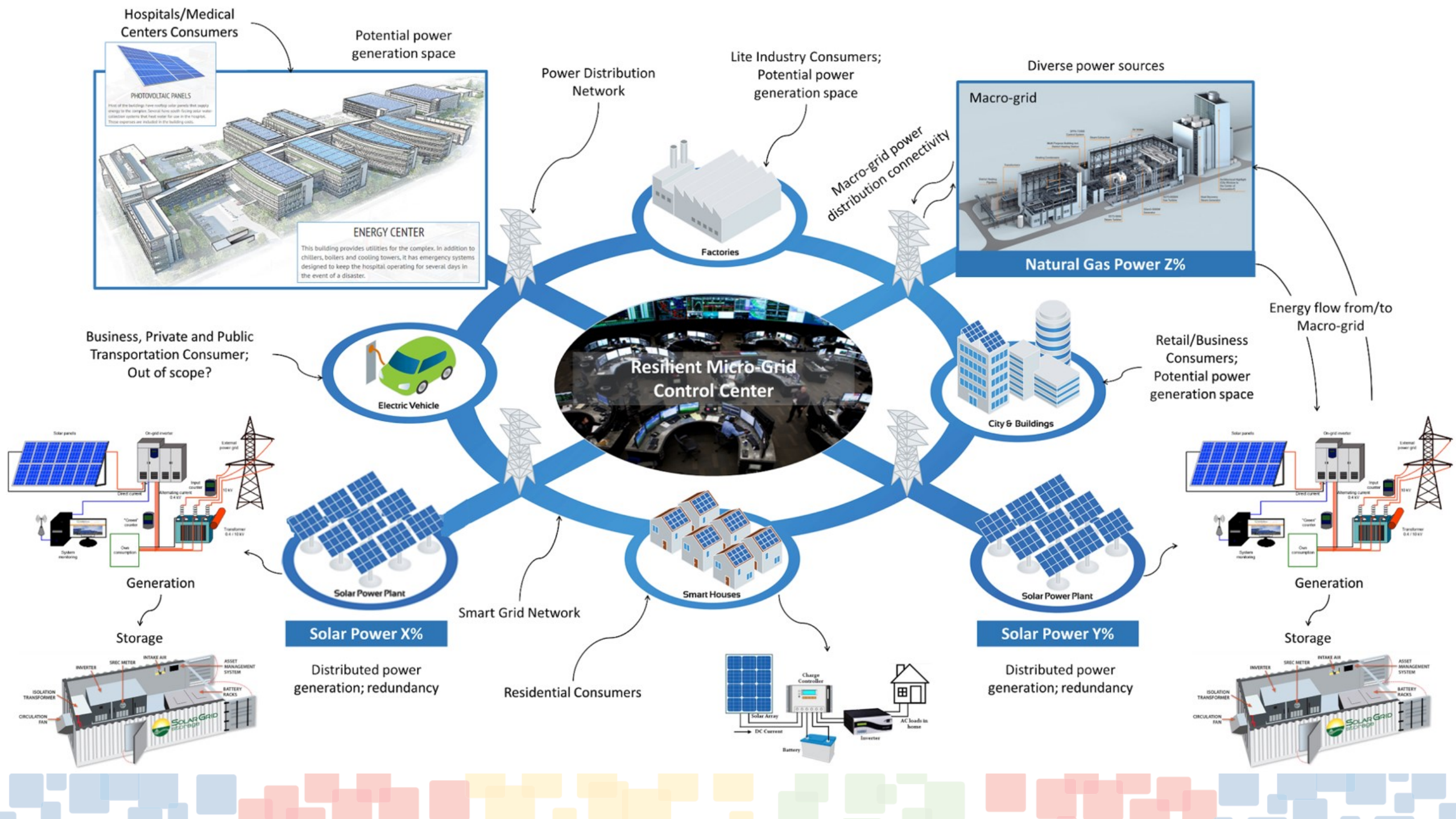
Learning improvement of system architecture via aesthetic interpretation of art

What makes one artist better than another, and how can we capitalize the answer?

Incorporate breadth across the creative arts and systems thinking in engineering

Incorporate “engineering composition” focusing on elegant architectures









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