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Extending Formal Modeling for Resilient Systems Design

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Problem

- Systems and networks in the 21st century are required to be resilient in the face of uncertainty and systemic and external disruptions
- Predictability, flexibility and adaptability are essential for verifiable, resilient behavior of systems and system-of-systems networks
- For predictable system operation, system (model) has to be **verifiable** in terms of both static properties and dynamic behavior
- For flexibility, system (model) needs to be **modifiable** by an external agent
- For adaptability, system (model) needs to have the ability to **self-adjust** (i.e., self-restructure, self-reorganize, self-reconstitute)
- These requirements lead to the need for formal and probabilistic modeling to address tradeoffs between system (model) verifiability, flexibility and adaptability
- This recognition provided the impetus for our research



Research Overview

■ Objective

- develop a formal modeling approach for designing resilient systems

■ Approach

- based on Resilience Contract (RC), a formal, probabilistic construct
- RC = Traditional Contract + flexible assumptions + Partially Observable Markov Decision Process + in-use learning

■ Application

- planning and decision making in multi-UAV swarm and spacecraft swarm
- problem of interest to both DOD and civilian sector

■ Sponsor

- DOD Systems Engineering Research Center (SERC)



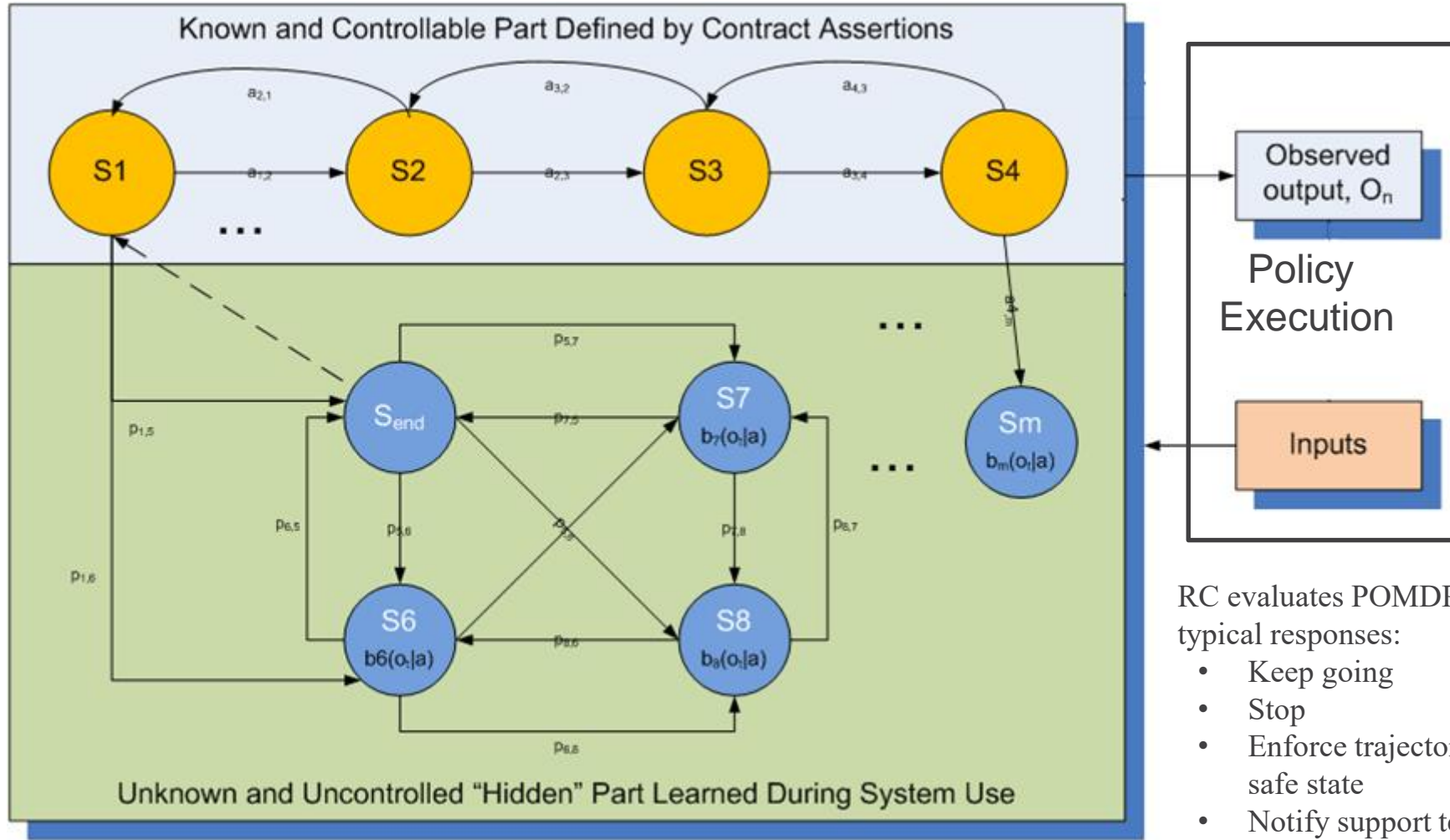
Resilience Contract

Resilience Contract



- A hybrid modeling construct for stochastic/probabilistic systems
 - partial observability, noisy sensors, uncertain environment
- Incorporates flexible assertions to allow for **uncertainty** in the knowledge of system state and state of the environment
 - flexible assertions: relax “assume-guarantee” in traditional contract
 - Partially Observable Markov Decision Process for uncertainty handling
- Has in-situ **learning** capability
 - developed at design time, trained during operational use (“learning”)
 - in-use learning (hidden states, transitions, emissions)
- Addresses key design **trade-offs**
 - correctness (V&V) vs flexibility/adaptability (resilience)
- Applications
 - multi-UAV swarms
 - system-of-systems (SoS) networks (e.g., self-driving cars)
 - closed-loop mission assurance

Resilience Contract (RC)



Rationale



- Engineered resilience is a “messy” problem
 - incompatible with invariant methods
 - requirements can be imprecise (especially initially)
 - actions can be unclear (especially initially)
 - system states can be ambiguous (partial observability, uncertainty)
- Want a formal methodology consistent with theorem-proving
 - key tradeoff: flexibility (messy problem) vs. correctness (V&V)
- RC Approach: probabilistic + formal modeling
 - relax assumptions and guarantees in traditional contract – enables dealing with messiness while being compatible with formal V&V
 - POMDP accounts for invariant knowledge and makes provision for in-use learned knowledge
 - POMDP is a means for decision making based on belief state and action policy
 - RC functions like a closed-loop control system – outcomes of actions are observed and used to determine next actions

Partially Observable Markov Decision Process (POMDP)



■ Defined by:

- set of: states S , actions A , observations O
- transition model, reward model, observation model

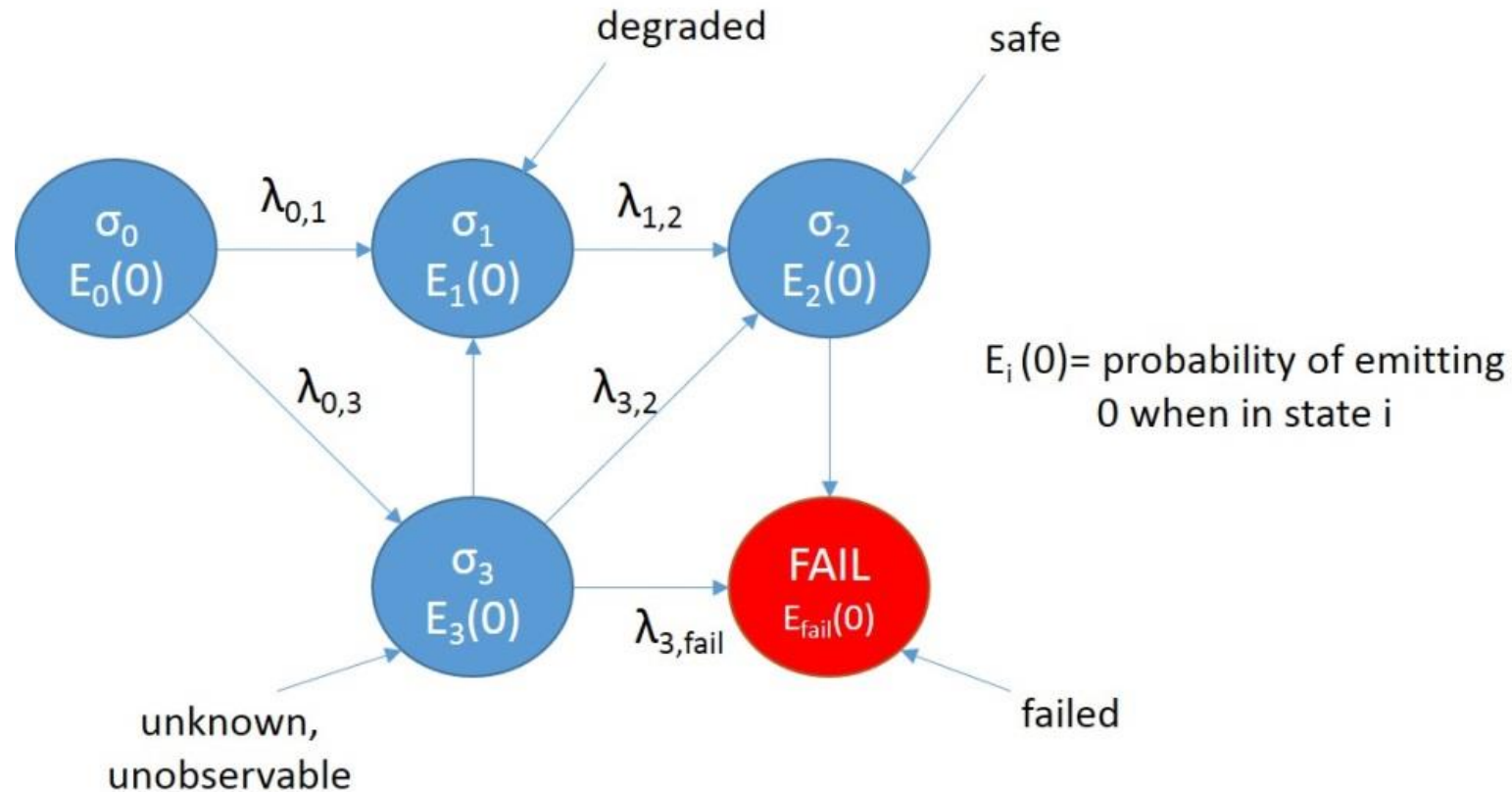
■ Rationale for Use

- many real world problem environments are not fully observable
- partial observability implies current state not necessarily known, system state may not be fully identifiable
- agent cannot execute optimal policy with respect to what is known for that state (this is why heuristics become important)
- Markov assumption invariably holds

■ Markov assumption

- optimal policy depends only on current state
- applies to transition model

Exemplar POMDP Model

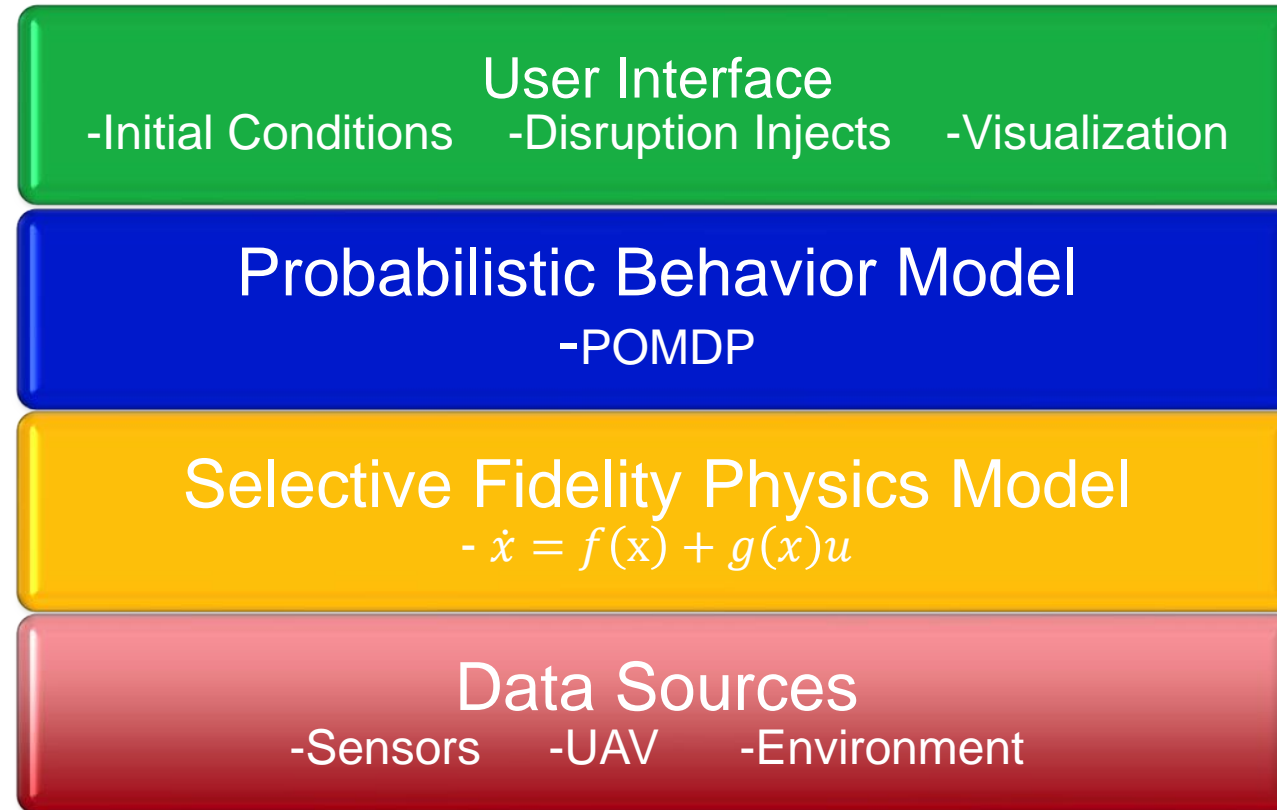




Enabling Technologies



Layered Architecture





POMDP Model Formulation

■ Probabilistic Database:

- Transition Matrix
- Observation Matrix
- Reward Matrix
- Belief State Initialization

■ Mathematical Formulas:

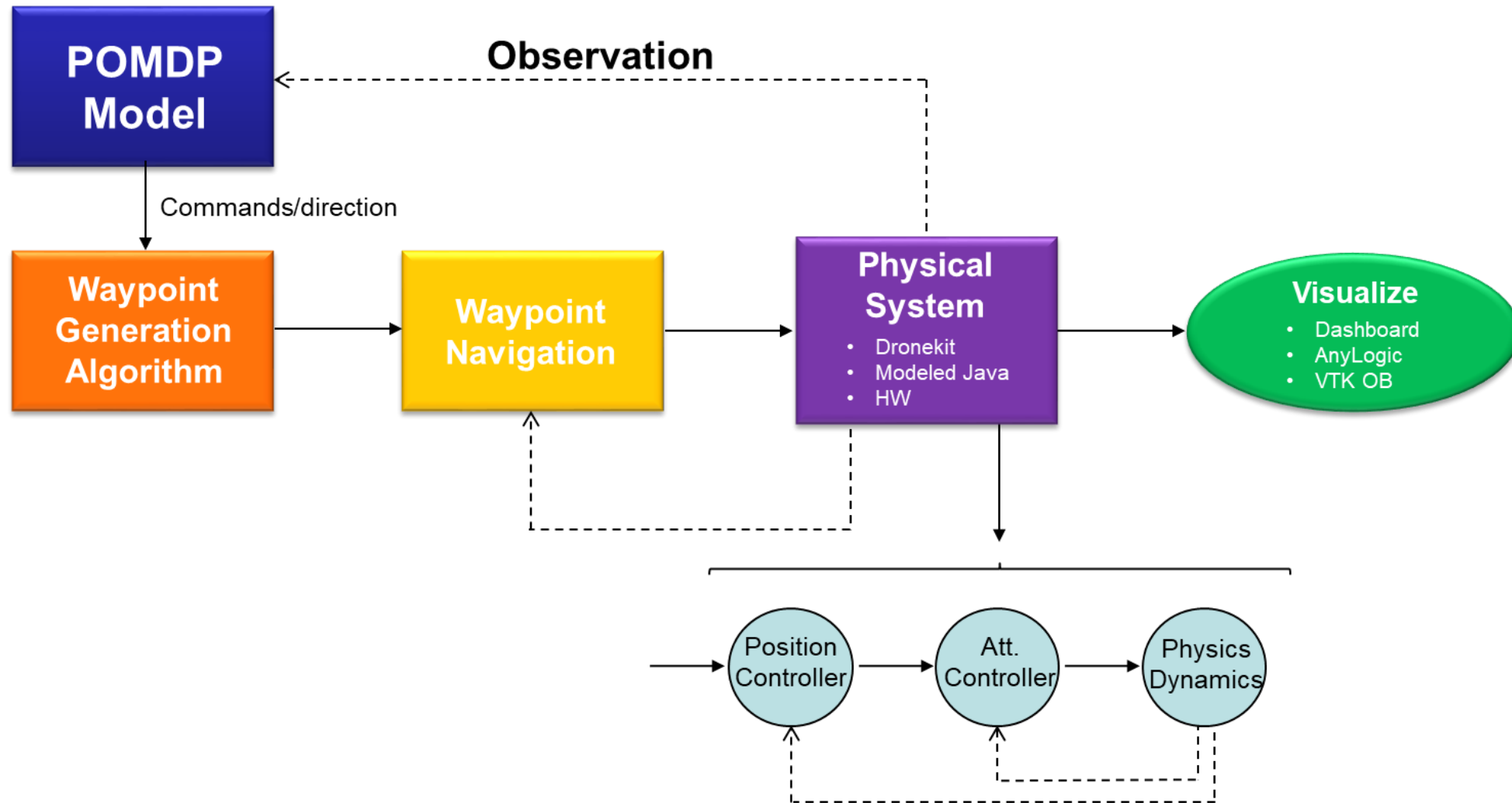
- Belief State Update:

$$b(s') = \frac{p(o|s') \sum_{s \in S} p(s'|a, s) \cdot b(s)}{\sum_{s' \in S} p(o|s') \cdot p(s'|a, b)}$$

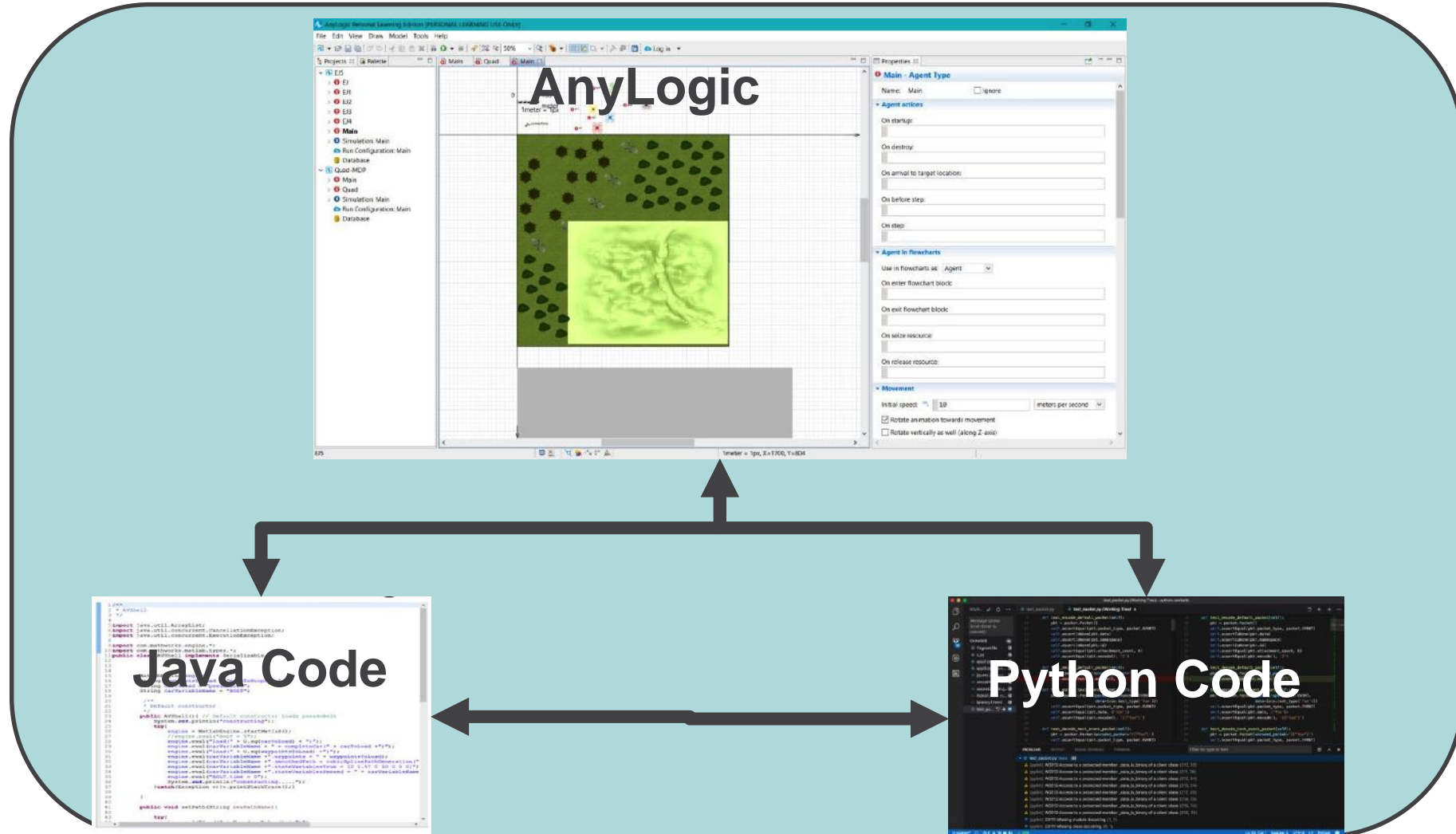
- Immediate Reward or Expected Reward with Observation = o:

$$R(a)_o = \sum_{s \in S} b(s)_o * Reward_mat(s, a)$$

Integrated Model Representation



Technology Platform: Simulation Workflow



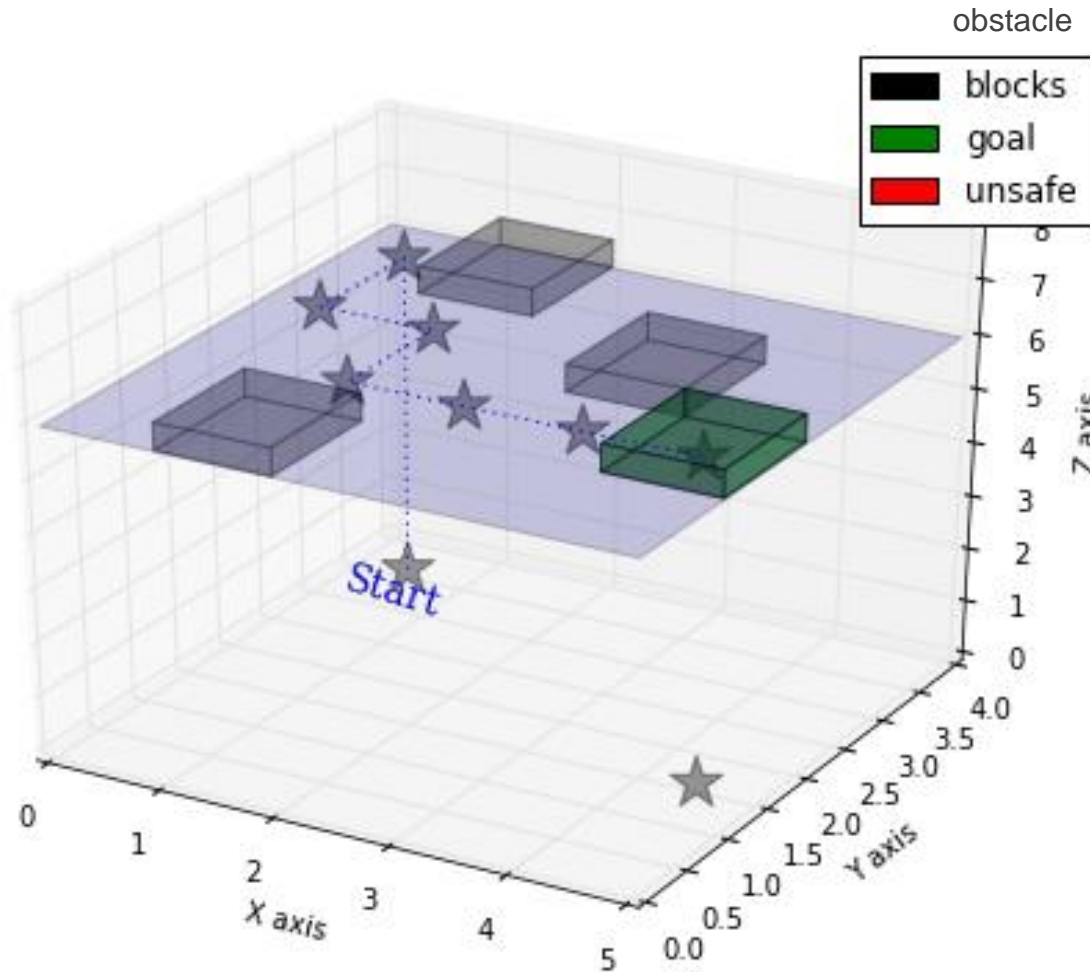
Hardware Testbed





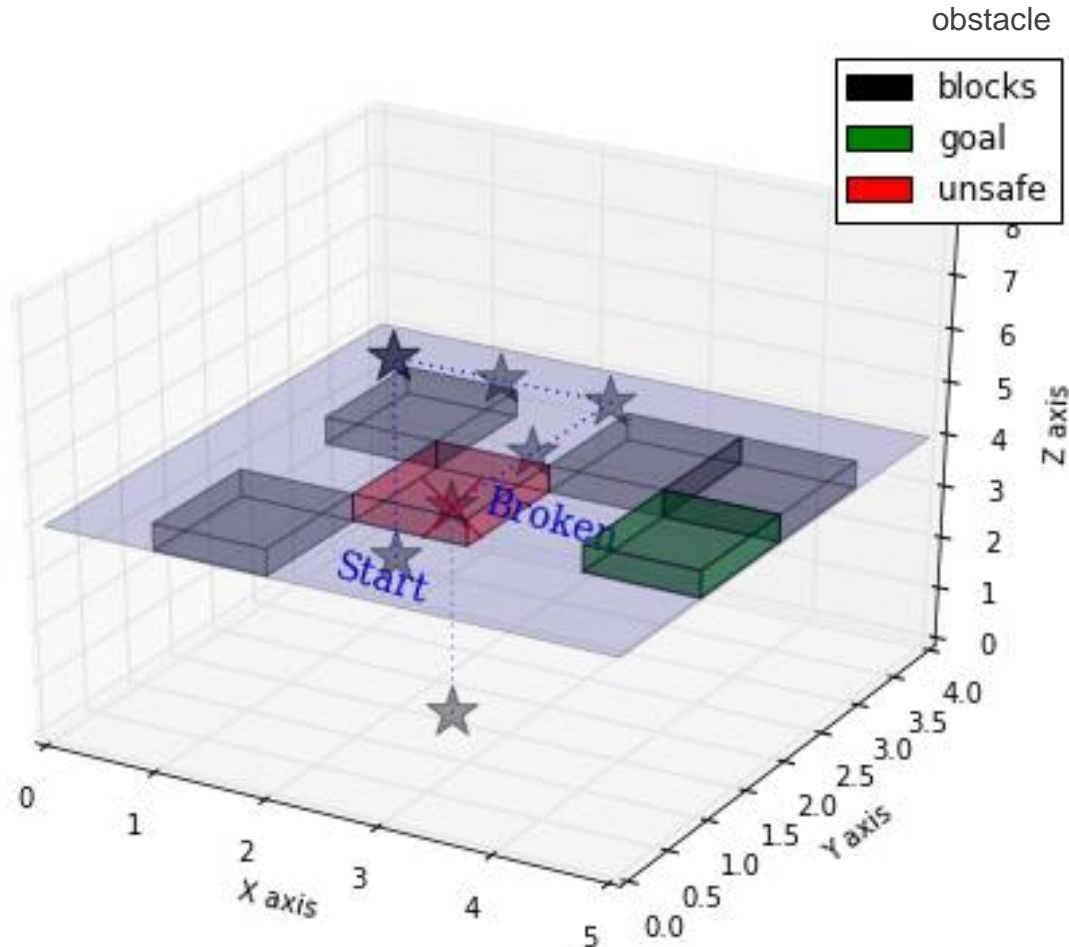
Illustrative Example

MDP Model: QC Flight Example 1



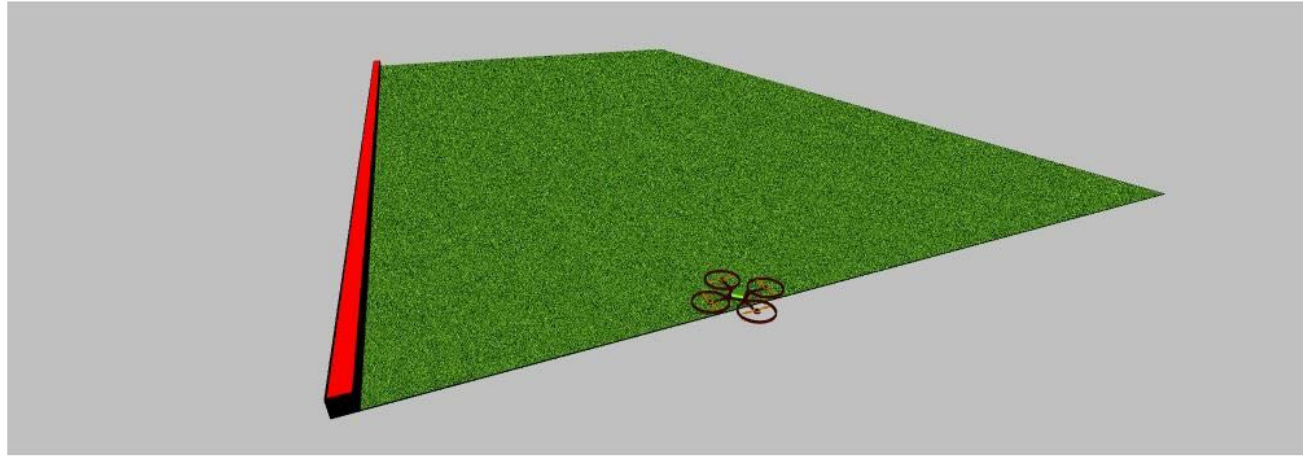
A QC navigates from start position to goal by observing and avoiding obstacles.

MDP Model: QC Flight Example 2

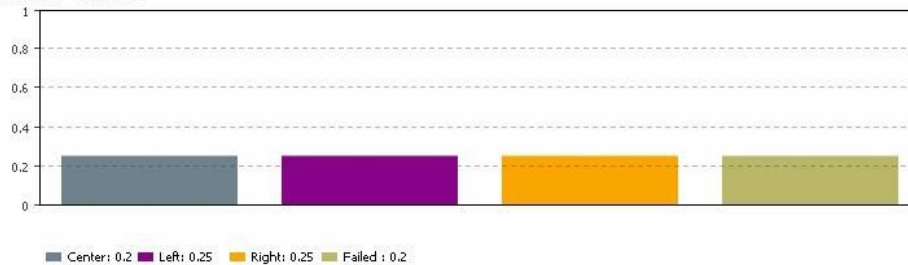


A QC detects a critical fault condition and lands

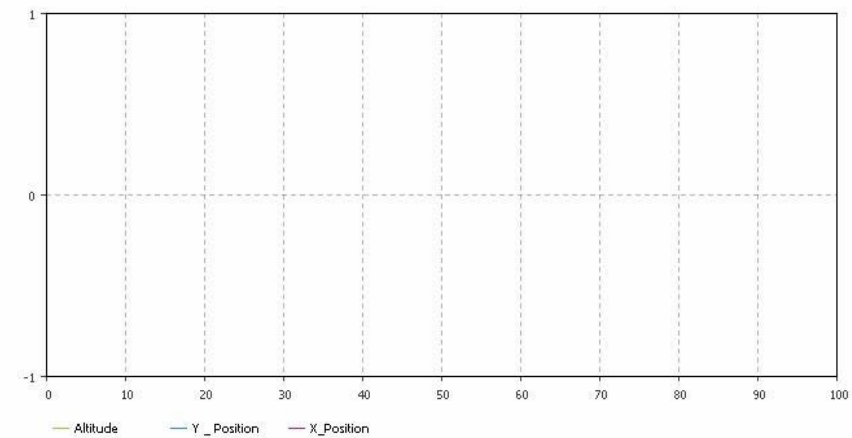
POMDP Waypoint Navigation



Belief States



Location





Multi-Vehicle Monitoring and Control Demo

Multi-UAV Monitoring and Control Dashboard



■ Demonstration

- customizable dashboard for monitoring and control of simulated/physical vehicles

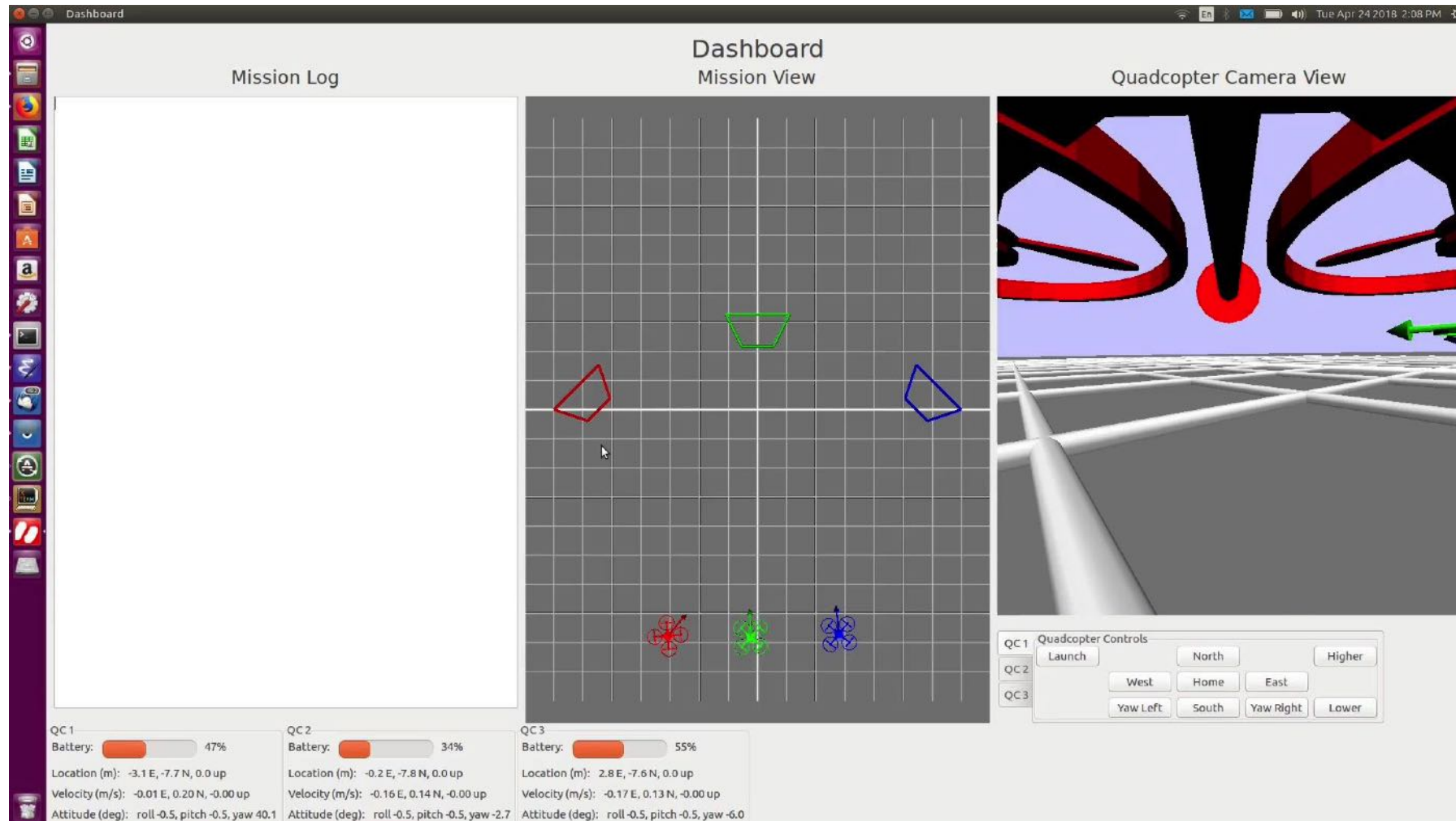
■ Underlying technologies

- dronekit platform with visualization facilities
- quadcopters (hardware) and quadcopter simulation models

■ Key capabilities

- simulated vehicles exhibit behavior of physical vehicle (real hardware)
- same commands used to control simulated and physical vehicles (quadcopters)
- can easily replace simulated vehicles with physical vehicles

Simulated QCs Working with Dashboard





Lessons Learned



Lessons Learned

- POMDP model able to perform simple actions with incomplete knowledge
- Just enough fidelity in physics models reduces computational complexity
 - less computation-intensive
 - adequate realism (selective fidelity) for seamless interaction with probabilistic model
- Language compatibility in technology platform essential for smooth integration
 - Java – Python integration
- Combination of contracts, hierarchical POMDP, and heuristics prevent state space explosion
 - provide required inputs from physics model to POMDP



Research Contributions



Research Contributions

- **Resilience Contract** – a hybrid modeling construct for stochastic systems
- **Experimentation testbed** - for system/SoS design, integration and evaluation
 - identify and resolve mismatches between probabilistic decision-making and physics modeling layers
 - e.g., vehicle physics model and POMDP model can run at different time scales
 - dynamic physics model runs every 0.01 seconds to assure requisite accuracy
 - POMDP model runs at a slower rate (issues high level commands)
 - right sampling rate for POMDP is determined experimentally
 - overall response time to action command needs to be minimized
- **Exemplar Demonstration** – multi-UAV monitoring and control

Summary



- Resilience – a key requirement of 21st century systems/networks to cope with disruptions
 - growing system and operational environment complexity
 - need for long-lived, adaptable and self-adaptive systems
- Current approaches – ad hoc, inadequate for V&V, do not scale
 - difficult to verify model correctness and validate behaviors
 - difficult to assess their long-term impact
- Innovative Approach – combines formal and probabilistic system modeling
 - resilience contract - combination of formal and probabilistic modeling
 - tradeoff between system model correctness (verifiability) and model flexibility (resilience)
- Demonstration – multi-UAV monitoring and control in testbed and actual environment
 - experimentation testbed – explore resilient design options
 - smart dashboard – monitoring and control of simulated and physical vehicles
 - simulated and physical vehicles
 - plan view and individual quadcopter view
- Way Ahead – continue development of the overall approach and prepare for transition

Way Forward: Near-Term



■ Disruptions

- Random injections
- Random Fault Behavior
- Random Duration
- Random Severity

■ Time

- CPS require strong time semantics
- Time-critical events
- Hard, semi-hard constraints

■ Learning

- New (unseen before) states
- Update transition and emissions
- Update policy



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