



**32<sup>nd</sup>** Annual **INCOSSE**  
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# You Can't Touch This!: Logical Architectures in MBSE and the UAF

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# Presenters

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Innovation
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Principal Consultant  
Syntell AB



# Agenda



- What is a Logical Architecture?
- Definition and Process
- Example Model
- Benefits
- Known Resources
- Conclusion



# Abstract



- Logical or abstract architectures are an essential concept in systems engineering. They are included in the systems engineering handbook, the OOSEM process, the SEBOK, several modeling languages, and the ISO 15288 process definition. A logical architecture is a solution-independent model of the problem domain used to understand “what” needs to be done, while avoiding defining “how” it will be done. The logical architecture includes all the related logical elements without constraining the architecture to a particular technology or environment. It traces to the physical architecture which defines how to implement the architecture using specific technologies. Logical architectures can be defined using MBSE languages such as the systems modeling language (SysML) and is implicit in architecture frameworks such as DoDAF, MODAF, NAF and their implementation in UAF using SysML. DoDAF and MODAF call this the Operational set of views. NAF has recently changed the title of the Operational views to Logical views to further emphasize the purpose of the views. This paper will define the benefits of using a logical architecture and provide guidance on how it can be implemented.



# What is a Logical Architecture?

- The logical architecture is a model that is used to provide a detailed description of the system without defining the system technology or environment.
- Logical architecture does not contain solution specific elements
- Rule of Thumb: “If you can hit it with a hammer, it should not be in the logical model.”
- Selection of the contents of a logical architecture is a balancing act that needs careful consideration

# INCOSE Systems Engineering Handbook



- “Logical models, also referred to as conceptual models represent logical relationships about the system such as whole-part relationship, an interconnection relationship between parts, or a precedence relationship between activities to name a few.”
- UAF provides Strategic/Capability, Operational and Services Views that provide a solution independent expression of stakeholder requirements and solution independent services specifications.
- “The models to be used are those that best address key stakeholder concerns. Logical models may include the functional, behavioral, or temporal models.” (INCOSE, 2015)



# Systems Engineering Body of Knowledge (SEBOK)



- “The logical architecture defines system boundary and functions, from which more detailed system requirements can be derived.
- The starting point for this process may be to identify functional requirements from the stakeholder requirements and to use this to start the architectural definition, or to begin with a high-level functional architecture view and use this as the basis for structuring system requirements.
- The exact approach taken will often depend on whether the system is an evolution of an already understood product or service, or a new and unprecedented solution.
- However, when the process is initiated, it is important that the stakeholder requirements, system requirements, and logical architecture are all complete, consistent with each other, and assessed together at the appropriate points in the systems life cycle model.” (INCOSE, 2021)

# OOSEM



- The Object-Oriented Systems Engineering Methodology (OOSEM) defines logical architecture definition as follows:
- “This activity is part of the system architecture design that includes decomposing the system into logical components that interact to satisfy system requirements.
- The logical components are abstractions of components that implement the system, which perform the system functionality without imposing implementation constraints.
- An example of a logical component is a user interface that may be realized by a web browser or display console or an entry/exit sensor that may be realized by an optical sensor.
- The logical architecture serves as an intermediate level of abstraction between the system requirements and the physical architecture that can reduce the impact of both requirements and technology changes on the physical design.”



# Benefits



- The Logical architectures provide the following benefits:
  - To ensure that the system design meets the stakeholder requirements
  - Providing a bridge from requirements to the solution
  - Preventing “solutioneering” rather than engineering
  - Capturing the main concepts of the architecture prior to defining a solution
  - Reflect the true location of the system of interest (SOI) in relation to stakeholders and other systems
  - Define an objective set of concepts and measures for trade-off analysis of solutions
  - Providing business objects for service definition
  - Bridging the gap between capabilities and implementation
  - Facilitating impact analysis and traceability
  - Minimizing the effect of changes in the architecture.
  - Spurs innovation by forcing a rethink of the problem

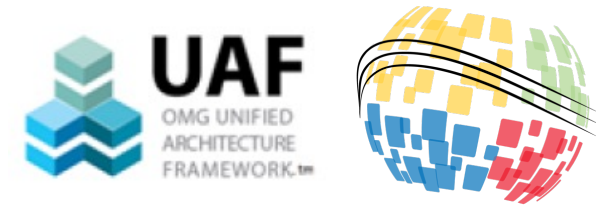
# Unified Architecture Framework (UAF)



- The UAF is used for defining system architectures and system of systems architectures
- It is focused on the scope, needs, strategy, expectations, stakeholders, and long-term plans
- It is built on SysML, so has built-in traceability to system development in SysML.

Great for large organizations to figure out what they are doing and why.

# The Unified Architecture Framework Grid



## Standard means of expression – model kinds

		Taxonomy	Structure & Connectivity	Behavior	Information	Parameters	Constraints	Roadmap	Traceability
Different Domains	Strategic	Business View			Data in all forms	g, Monetizing, In		As-Is To-Be  Planning  Continuous Availability	Traceability across all levels
	Operational	Usage View, Understa				oS from Operation			
	Services	Functional View, D				Identifying Cognitive			
	Personnel & Resources	Implementation View				Analytics and Edge A Behavior			
	Security	Cy				ity Analysis			
	Projects	Understand				velopment milesto			
	Standards					compliance			
	Requirements								



# Example Automotive Factory Model

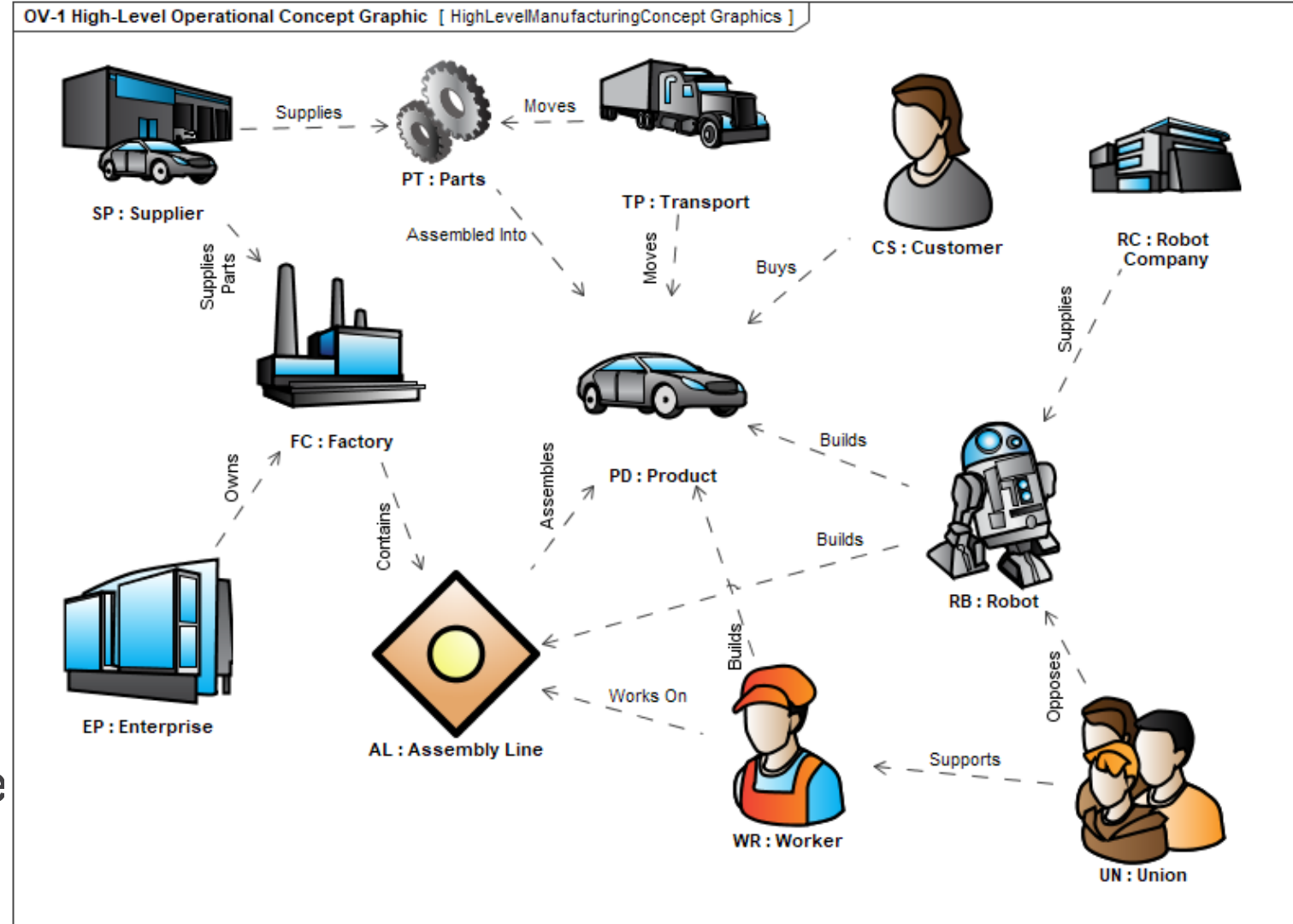


- Problem Statement: Powerhouse Engines (PE Inc.) is an automotive supply company providing internal combustion engines. PE Inc. finds that it has gradually become less competitive over the years largely due to their outdated technology and largely manual processes. Foreign and domestic competitors have started to cut into their business and the stakeholders are concerned that the company's loss of market share will accelerate and that they will eventually become insolvent. To combat this, the shareholders have proposed an investigation into strategies and technologies such as Augmented reality, Robotic assembly systems, 5G, AI, Additive manufacturing, outsourcing of select manufacturing and IT systems, Battery technology, Data analytics, Hybrid/electric engines, etc. These technologies will be rolled out over a 3-phase technology deployment plan.

# High Level Manufacturing Concept for Powerhouse Engines



- Solution independent concepts in the architecture
- The part supplier could be an external company, an internal casting department, or an in-house 3D printer.
- All supply parts, and each has advantages and disadvantages regarding supply chain delays, cost, flexibility, etc.
- All 3 will be deployed over the 3 phases of technology introduction.

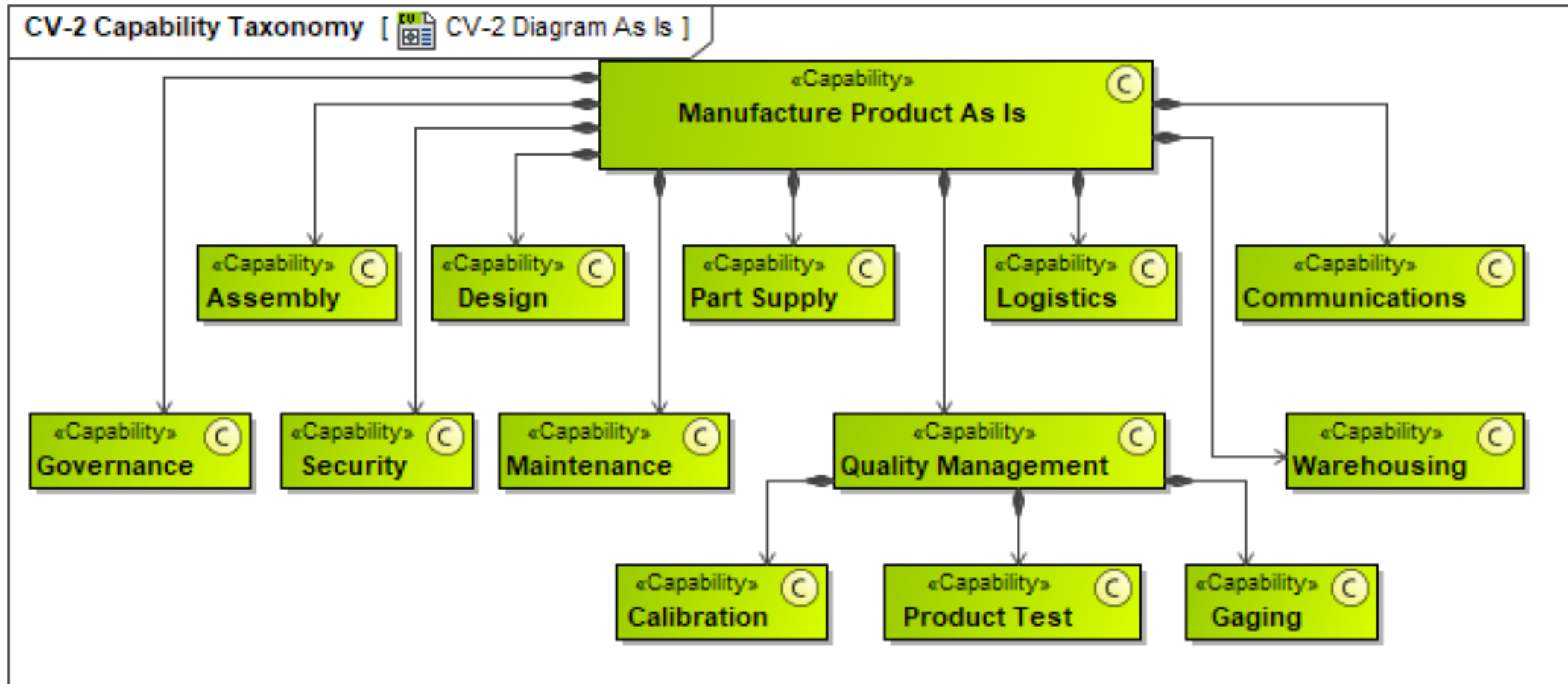




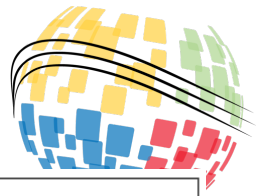
# Powerhouse Engines Enterprise Capabilities



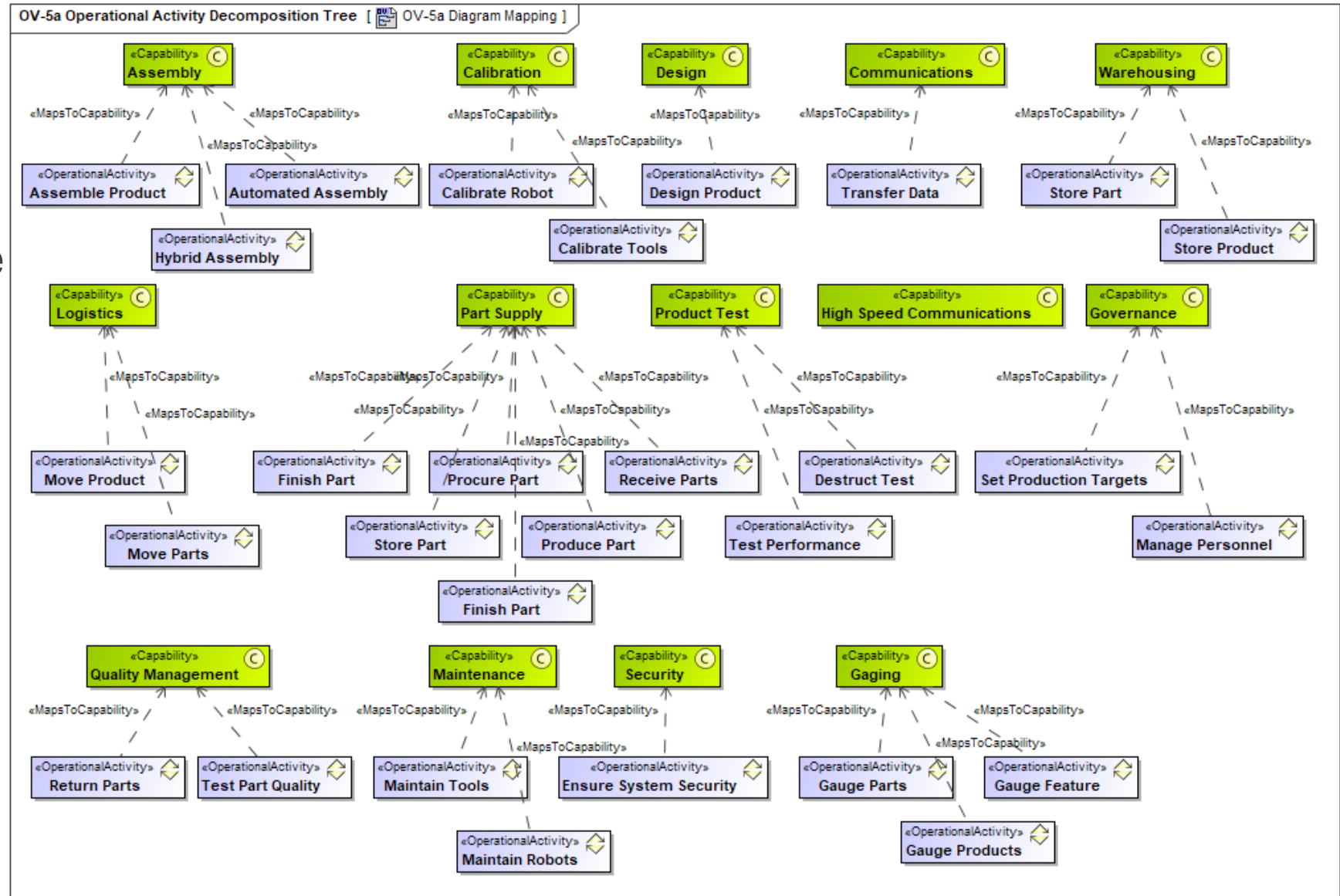
- Defines what the enterprise can do, not how it does it.
- Linked to effects that implementing systems accomplish



# Capability Mapping to Operational Activities



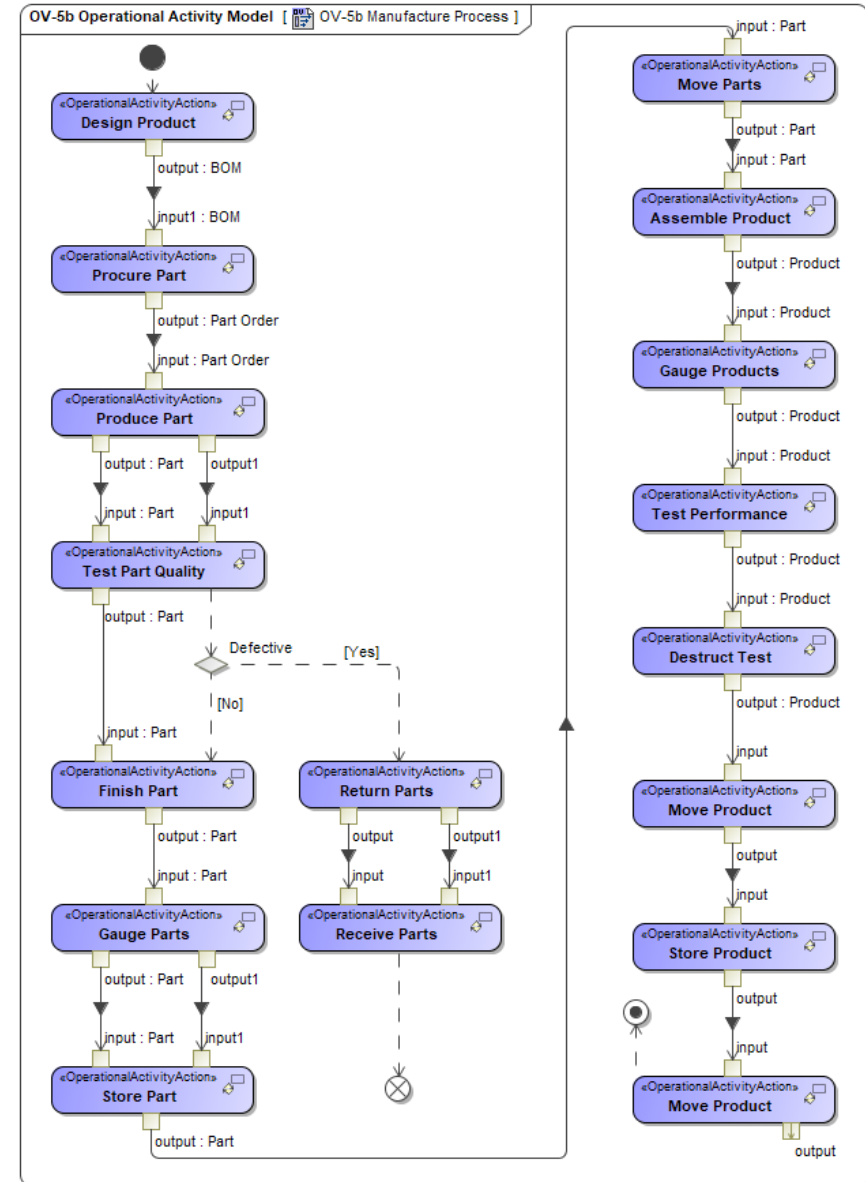
- Operational activities are solution-independent behaviors that realize the capability
- These are further defined in activity diagrams



# Manufacture Process Operational Activity Diagram



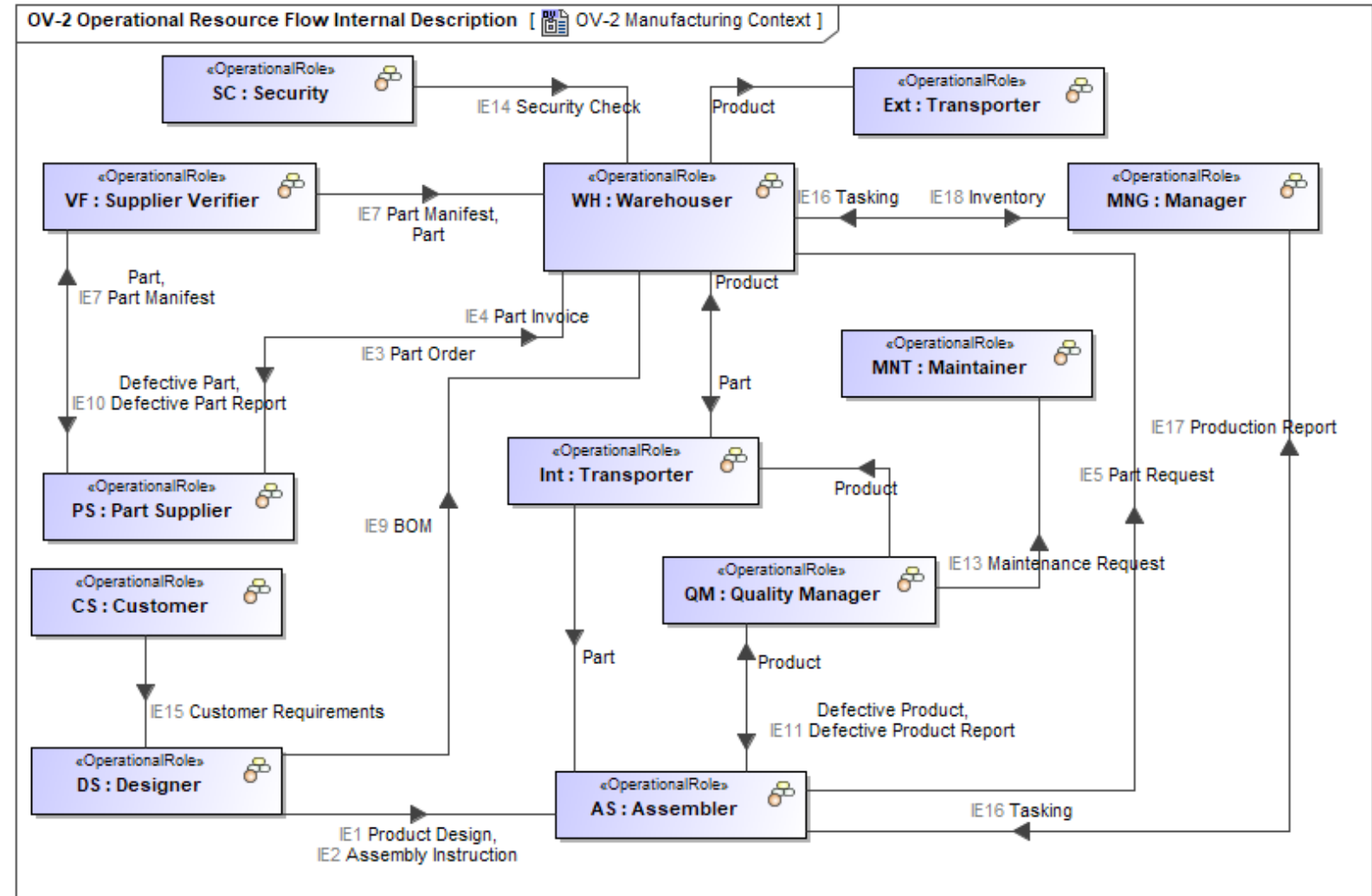
- Operational activities are further decomposed into steps.
- They are then placed in order
- Inputs & outputs for each activity are defined.
- Logical controls, (decision, fork, merger, join) are added.
- Signals and timing can also be defined.
- Swimlanes are added after the performers have been defined

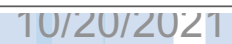


# Manufacturing Logical Performers



- Operational activities are grouped together to define operational performers
- Deriving performers from their activities concentrates on behavior before structure
- Helps prevent “Solutioneering”





# Solution Independent



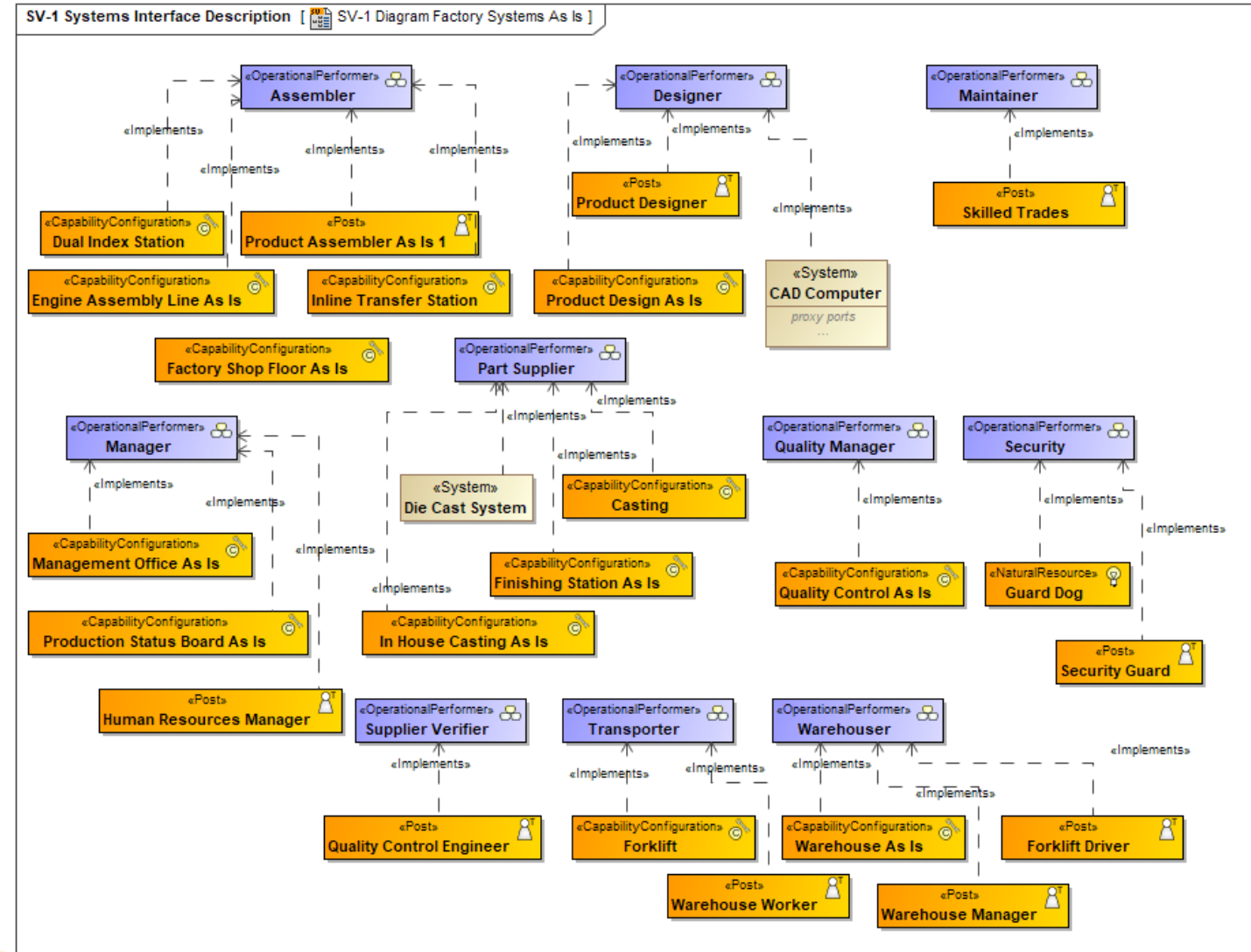
- The exchanges in the previous slides are non-specific.
  - A product is assembled using parts rather than a specific type of engine made of specific parts.
  - Product design and assembly instructions formats are not specified.
  - This provides flexibility for the solution architecture.
  - The logical architecture is valid for all 3 solution phases
    - The As-Is solution manufactures internal combustion engines mostly using manual processes.
    - Phase I adds high speed wireless comms, digital data exchanges, instructions, outsourced services.
    - Phase II manufactures electric engines using robotic systems, AI, and parts created using 3D printing.
- Behaviors are also solution-independent
  - Test part, procure part, assemble part, move part, design product, etc.
  - These are implements by solution-specific function corresponding to the implementing systems.



# Mapping Between Operational & Resource Elements



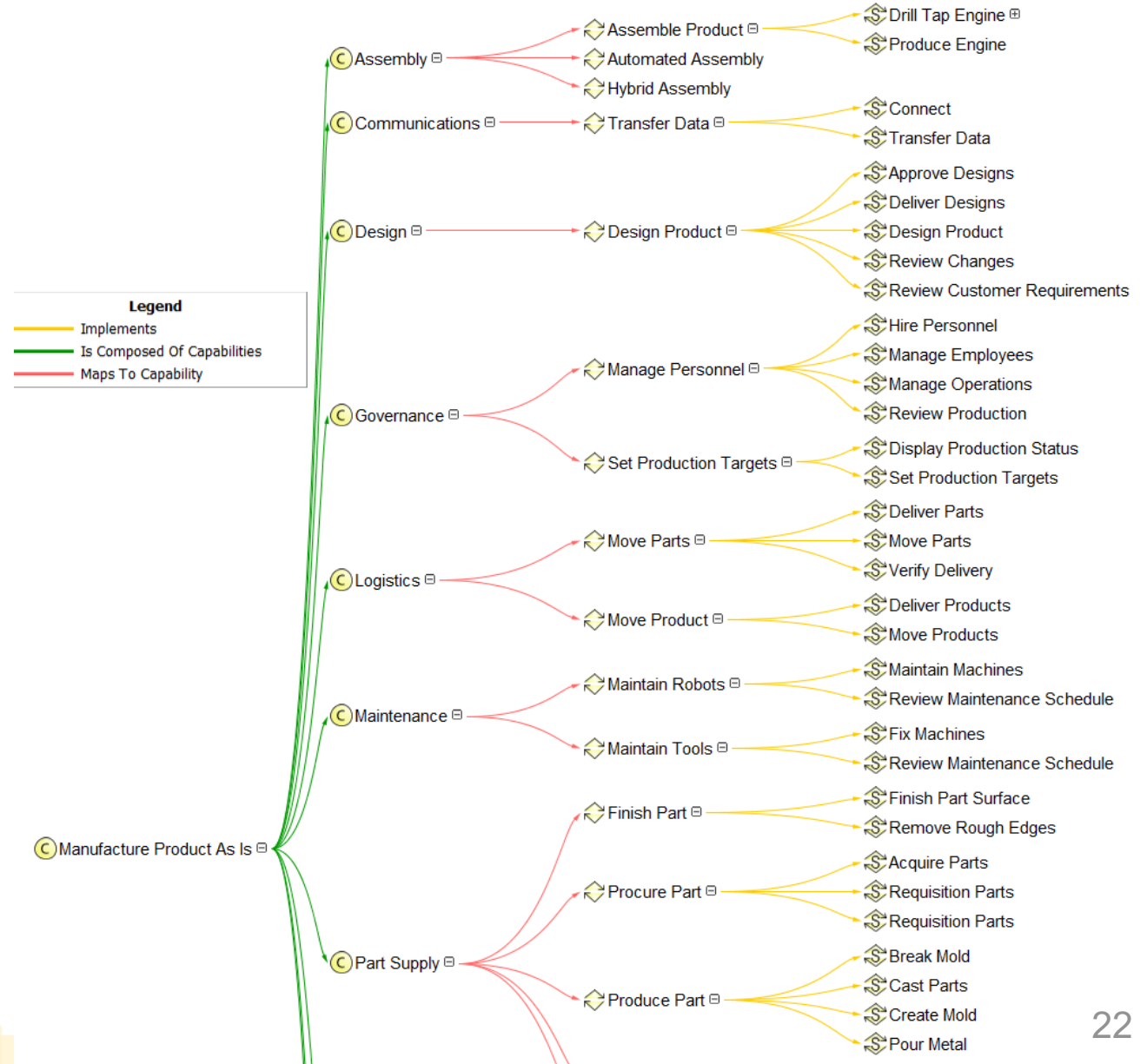
- “Implements” relationship shows implementing systems and behavior
- Can be added between behavior, structure, data, interactions, etc.
- Demonstrates that the abstract is made concrete
- Mapping tables and diagrams can be generated.



# Enterprise Behavioral Mapping



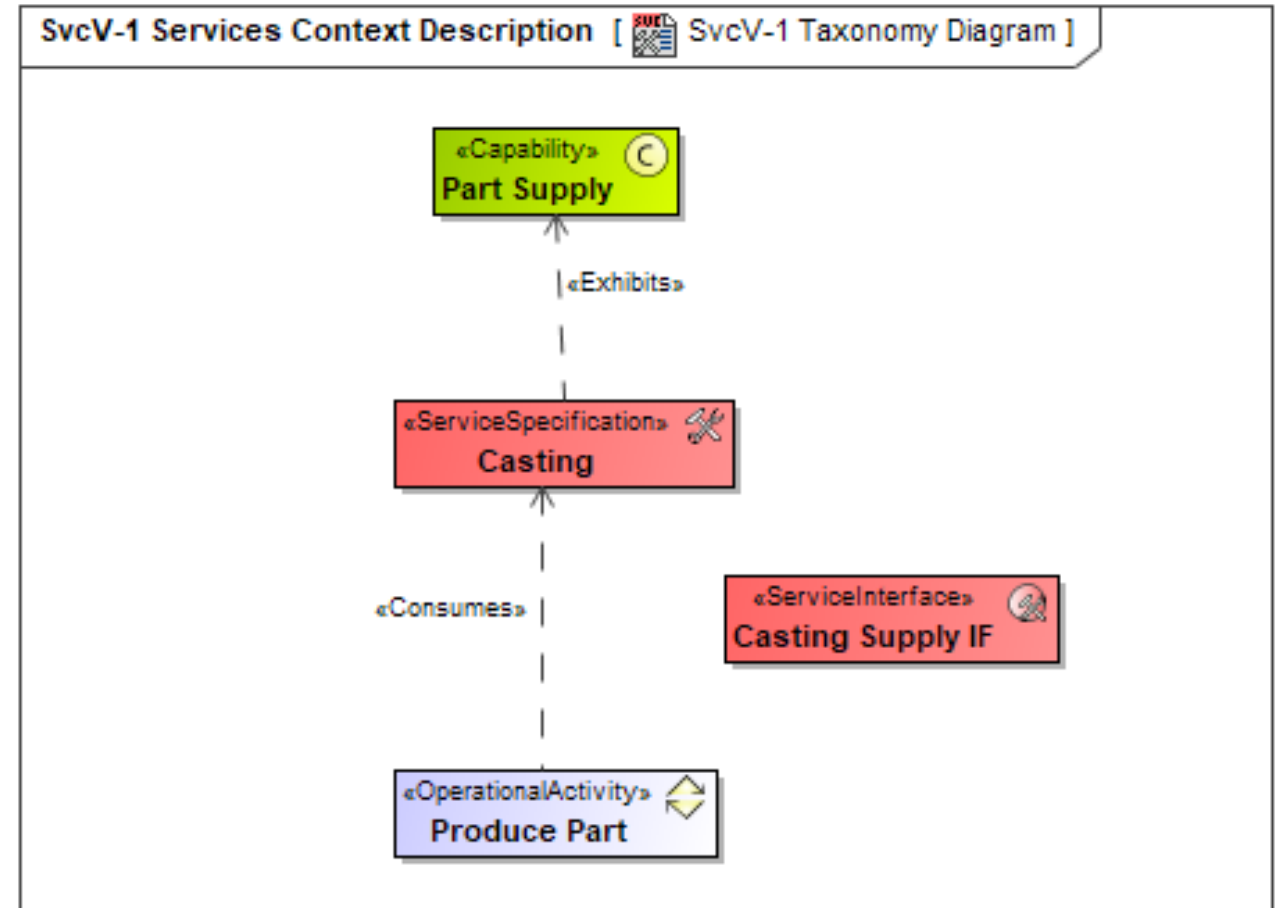
- Auto generated traceability diagram from capability to owned capability to operational activity to resource function
- Identifies “orphan” elements that are not implemented
  - Automated and hybrid assembly



# Service Mapping Between Capabilities and Operational Elements



- Service elements are a lower-level solution independent view
- Services allow the operational layer to be developed without impacting on the resource layer by well-defined service interfaces.
- The resource layer can also develop on its own without impacting on the operational layer provided that the service interfaces are untouched.
- Services define KPIs and other performance attributes.



# A Bridge from Requirements to Solution



- Systems Engineers progress from system requirements through an intermediate model of logical architecture to allocate the elements of the logical architecture model to candidate physical architecture models.
- System requirements and logical architecture models share many characteristics, as they are both organized on functional lines, independently of the implementation.
- Models can also be made of the requirements
- Design decisions and technological solutions are selected according to performance criteria and non-functional requirements.
- Creating logical architecture models facilitates the validation of functional, behavioral, and temporal properties of the system against the system requirements.

# Known Resources in the Logical Architecture



- Known systems that must be part of the eventual architecture are identified early on to ensure that the system will meet the stakeholder requirements.
- Essentially boundary conditions, i.e., systems in the context that must be accommodated.
  - The known resource's behavior & interfaces are already defined.
- Making the system too abstract or “too logical” and ignoring these systems can result in an artificially unconstrained system
- By integrating these systems into the logical architecture, issues can be identified early and resolved.
- If the constraints imposed by a known resource prevent the logical architecture from satisfying stakeholder needs and requirements, then changes to that known resource will also be required.

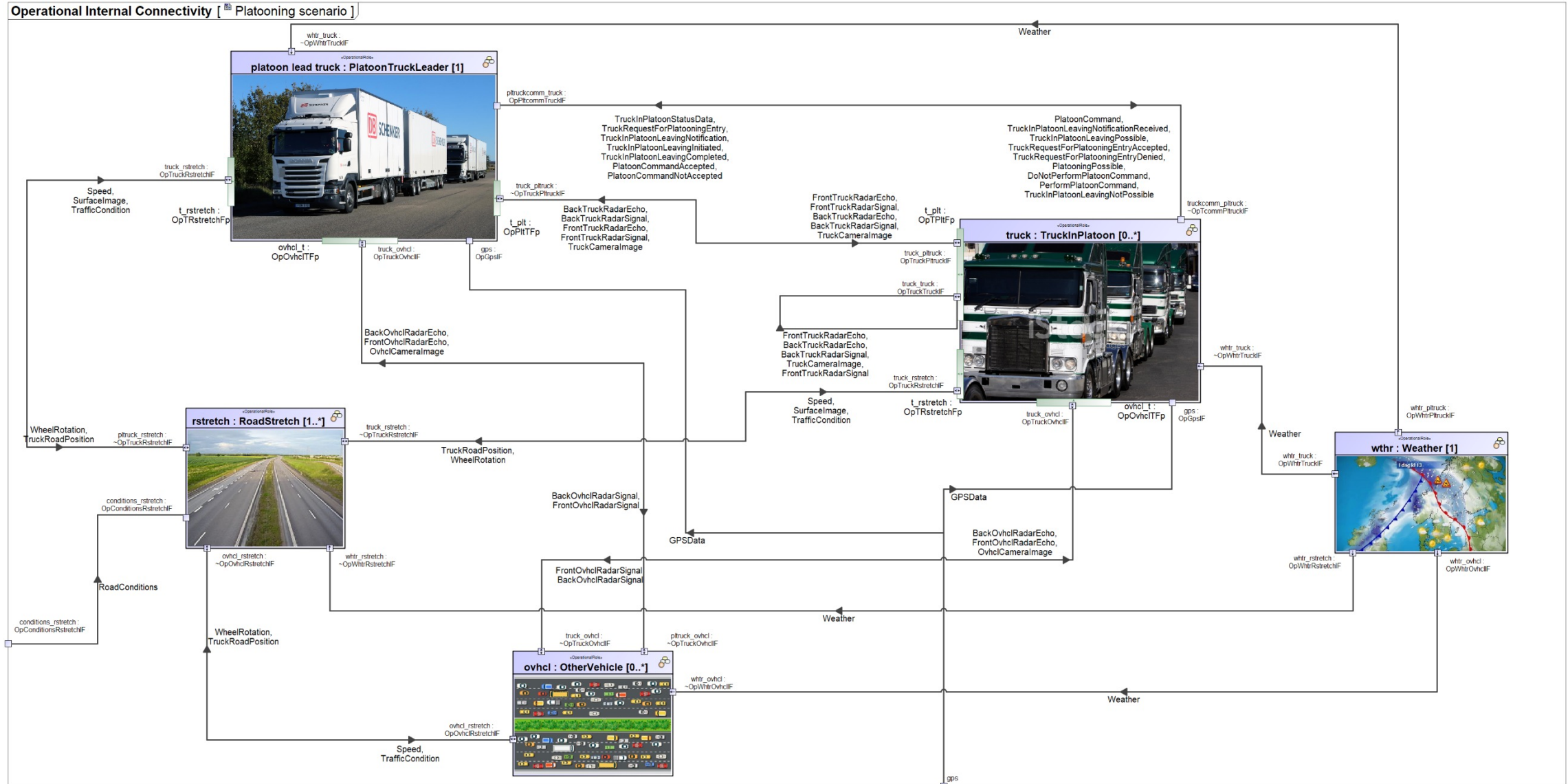
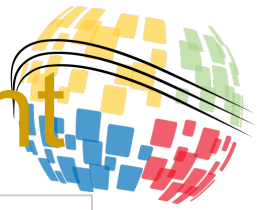
# Known Resource Example



- Autonomous vehicles will pick up and deliver parts
- The Platooning example describes a set of trucks in a convoy driving closely to mitigate congestion and save energy
- The trucks & their control behavior, interfaces & constraints can be abstracted to allow for definition of hazards and safety.
- Modeling each truck, its behavior and interactions allows for evaluation of components and solutions



# Logical Model of Truck, Platoon & Environment

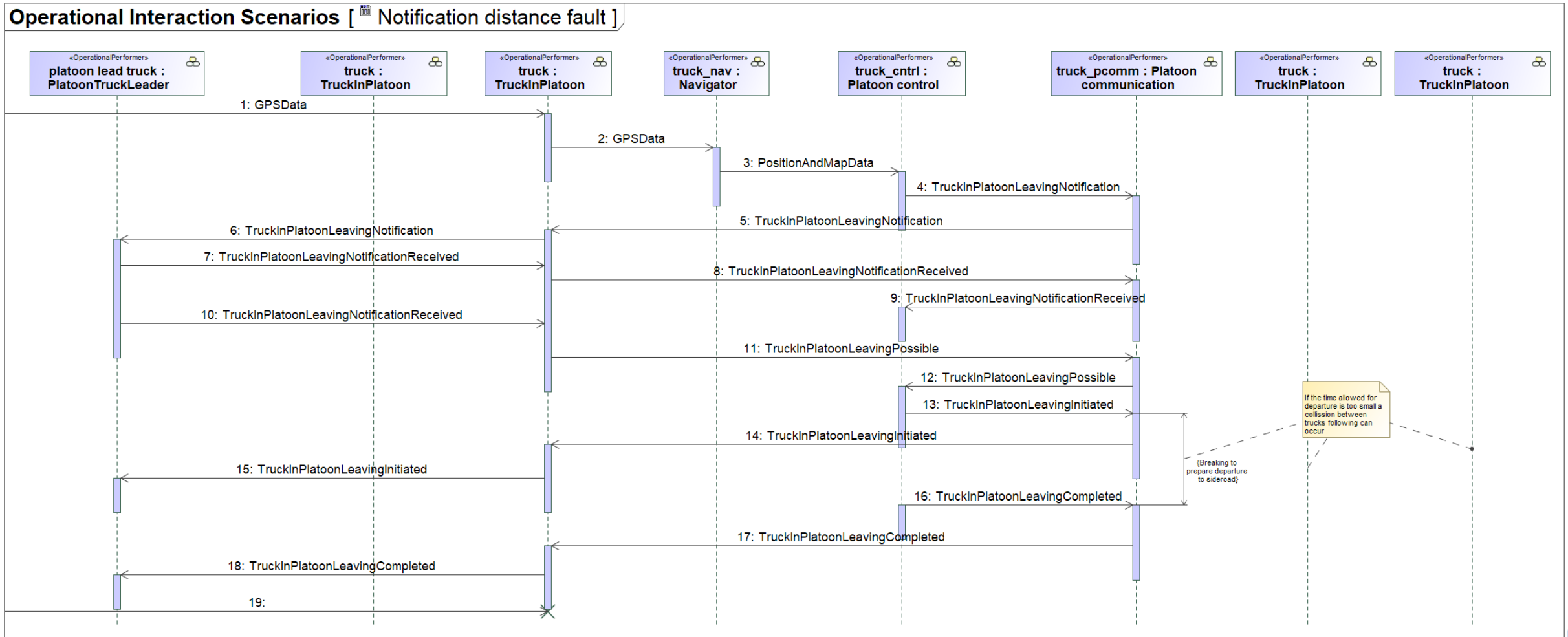




# Truck Platooning Hazard Scenario



- Shows a truck leaving the platoon, communicating with the others, speed control & platoon behavior

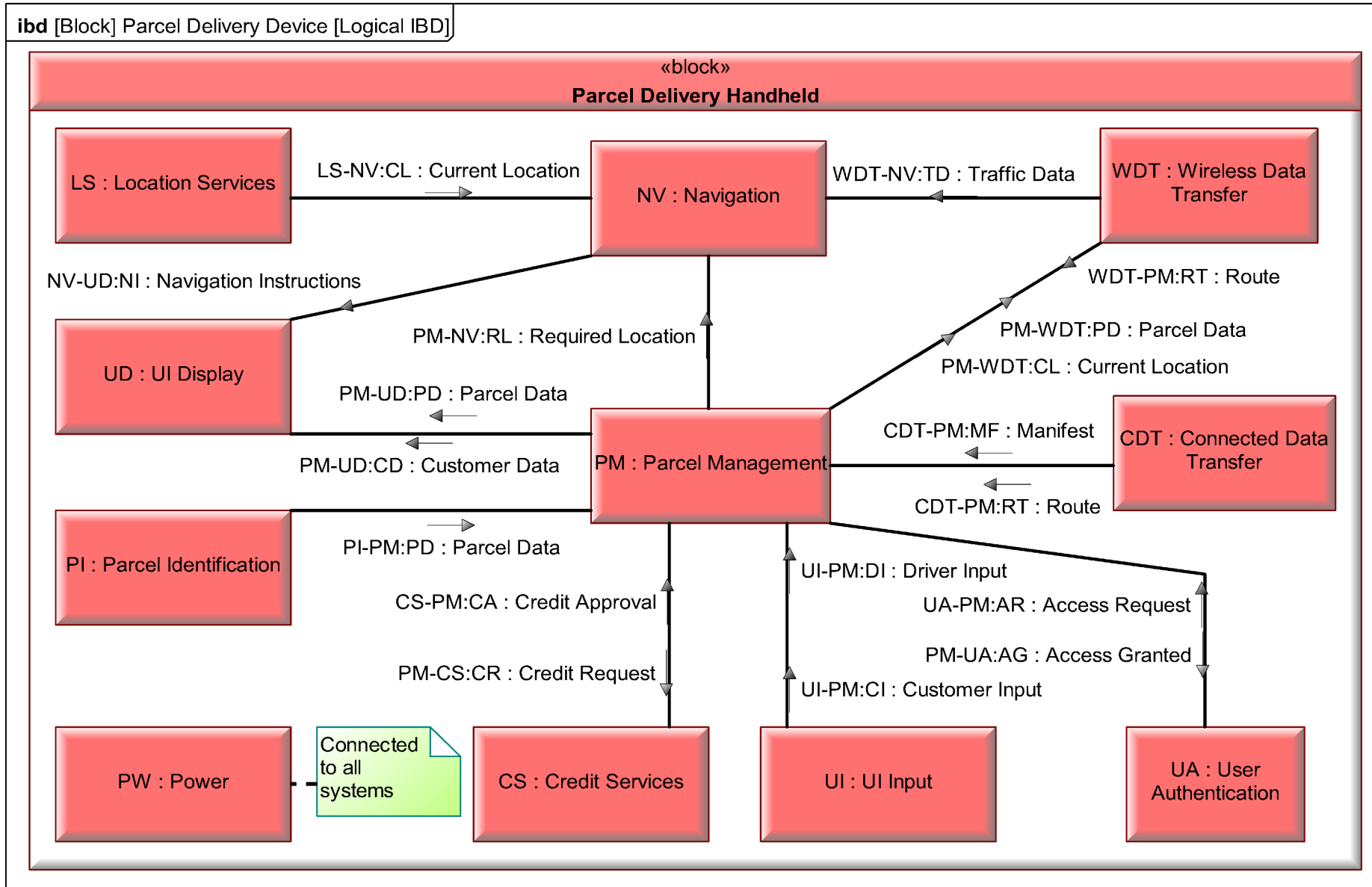




# To SysML, PLM, CAD and Manufacturing

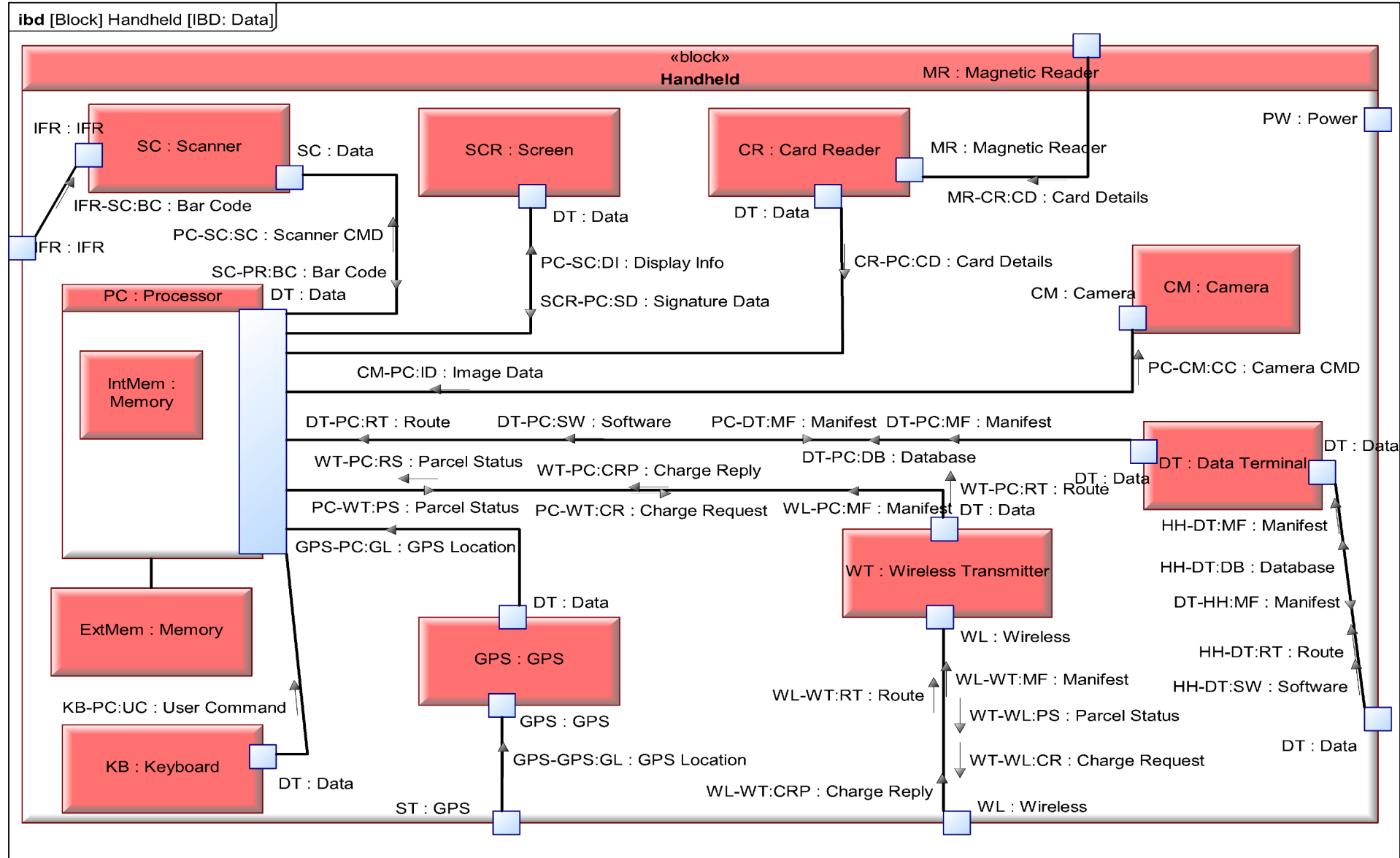
- IBDS can be used to capture both a logical model of parts, connections and flows, and a physical model
- Logical model focuses on logical parts and flows and may not show ports or types (unless logical types defined)
  - Based on specification rather than implementation ('what' not 'how')
  - Abstract types (if any)
- Physical model focuses on physical parts and flows and normally shows ports and physical (implementation) types
  - Normally follows logical modeling
  - May be many physical models for one logical model
  - Real-world types
- May affect package structure
  - Logical package contains logical types
  - Physical package contains physical types
- Can link logical model items to physical model items via Allocation

# EXAMPLE IBD - LOGICAL MODEL



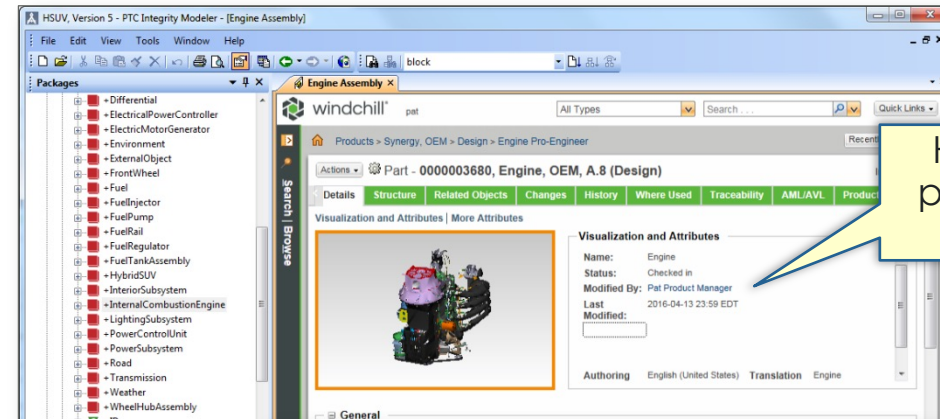
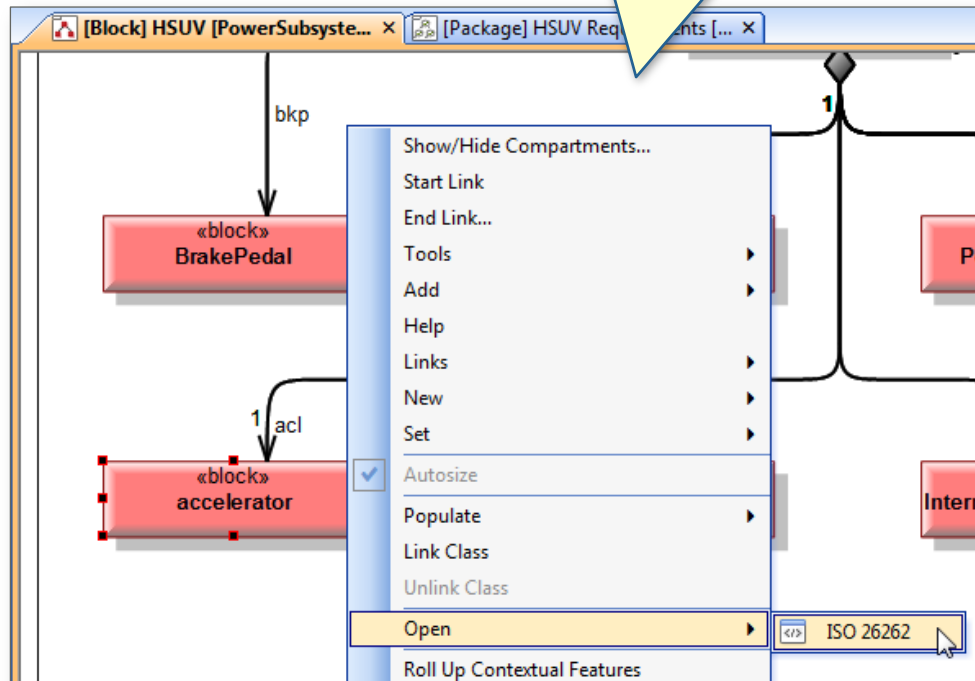


# EXAMPLE IBD – PHYSICAL MODEL

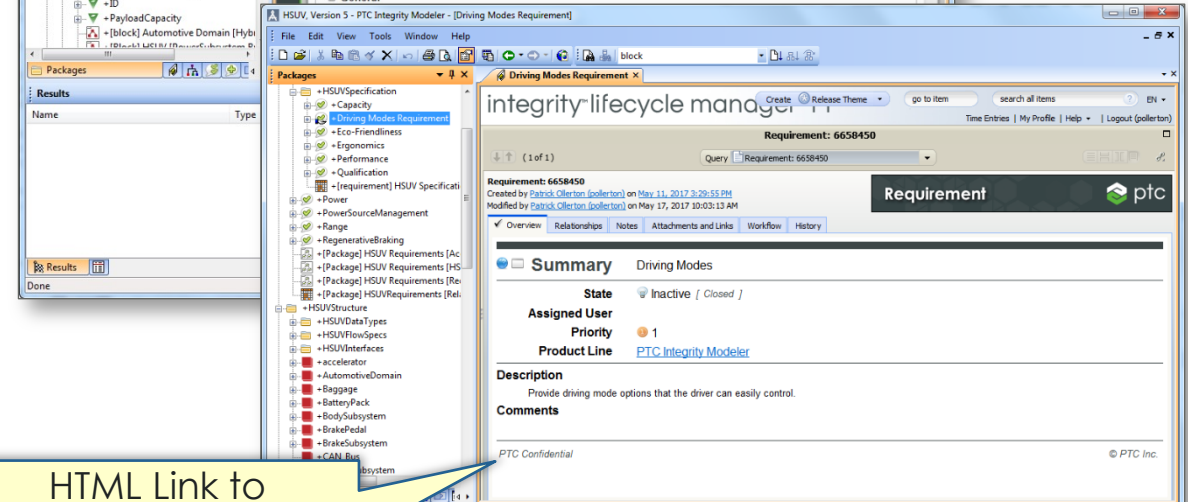


# TRACING FROM REQUIREMENTS TO SYSML TO CAD

Right-click on items in browsers or on diagrams to open HTML Links and Surrogates



HTML Link to product data in Windchill



HTML Link to requirement in Integrity Lifecycle Manager

# THINGWORX TRACE MANAGEMENT (SE-PE) DISPLAY



ThingWorx Trace Management (SE-PE)

Modeler Provider: PTC.OSLC.ResourceProvider.modelerconnector.arc.item

Trace: Realizes [Apply] [Import]

**Integrity Modeler - System**

Name	Type	Description
HSUV Model	PackageDiagram	B.4.1.2 Package Diagram -
HSUVAnalysis	Package	
HSUVBehavior	Package	
HSUVRequirements	Package	
HSUVStructure	Package	
HSUVUseCases	Package	
Accelerate	Use Case	
Brake	Use Case	
Drive the vehicle	Use Case	
HSUVUseCases [O	Use Case Diagram	B.4.2.3 Use Case Diagram -
HSUVUseCases [T	Use Case Diagram	B.4.2.2 Use Case Diagram -
Idle	Use Case	
Insure the vehicle	Use Case	
Maintain the vehi	Use Case	
Operate the vehic	Use Case	

**Windchill - Parts**

Number	Name	Ver.
00072	PowerSubsystem	A.1
00078	ElectricalPowerControl	A.1
00075	FuelTankAssembly	A.2
00081	InternalCombustionEn	A.1
00074	BatteryPack	A.1
00079	Differential	A.1
00080	Transmission	A.1
00086	CAN_Bus	A.1
00085	ElectricMotorGenerator	A.1
00077	PowerControlUnit	A.2
00073	accelerator	A.1

**Details** [Traces] [View]

Use Case

Field	
Id	PTC.OSLC.ResourceProvider.modelerconnector.arc.item:http://icenter
Name	Accelerate

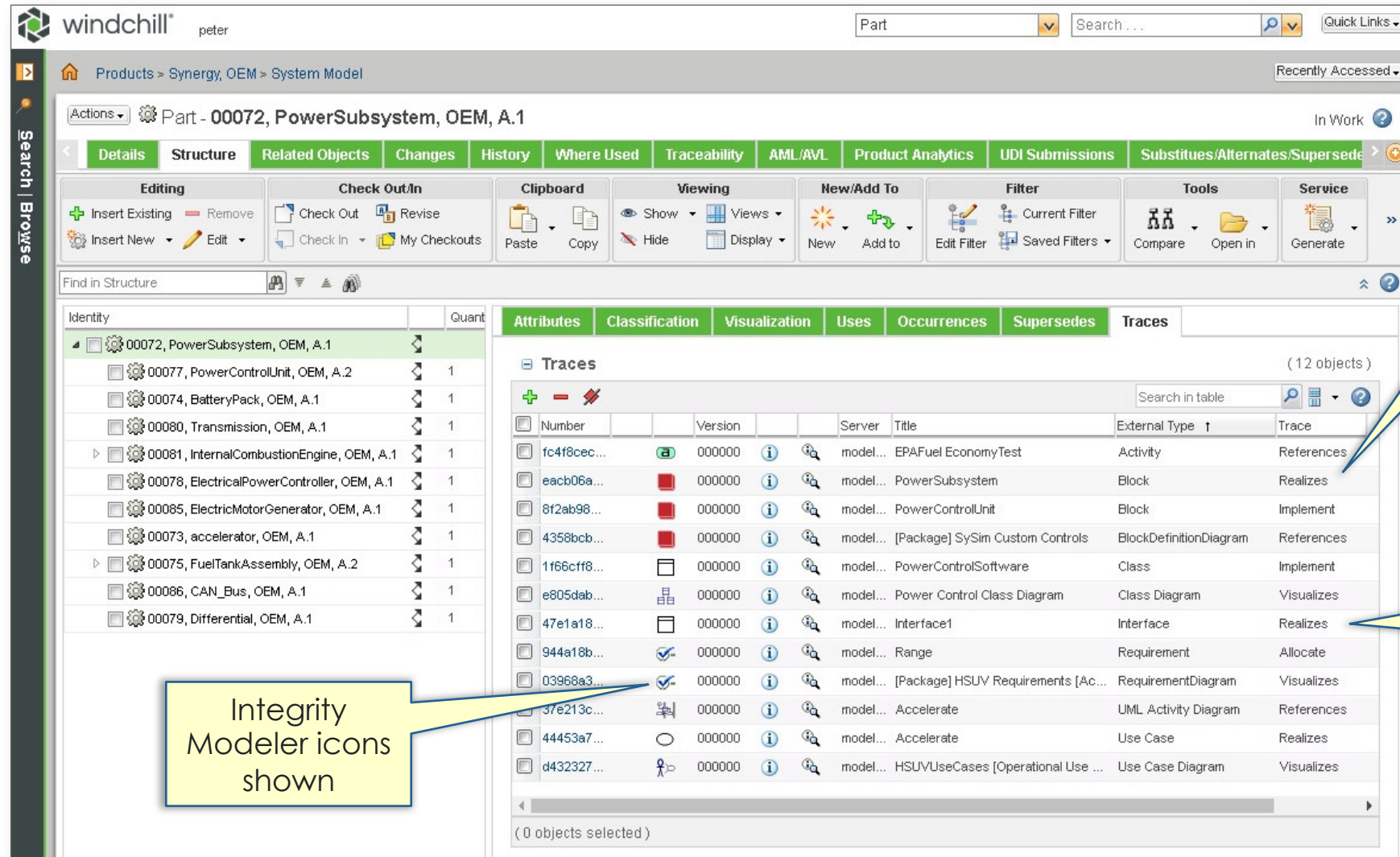
**Details** [Traces]

Trace	Name
Satisfy	Performance (HSUVModel::HSUVRequirements::HSUVSpecific
Allocate	Power (HSUVModel::HSUVRequirements)
Implement	PowerControlUnit (HSUVModel::HSUVStructure)

You define the Integrity Modeler types that are available in the ThingWorx Trace Management app

You define the valid link types for your organization

# WINDCHILL LINKS TO INTEGRITY MODELER



Windchill interface showing the 'Part - 00072, PowerSubsystem, OEM, A.1' page. The 'Traces' tab is active, displaying a table of 12 objects. The table columns are: Number, Version, Server, Title, External Type, and Trace. The table lists various model items and their relationships.

Number	Version	Server	Title	External Type	Trace
fc4f8cec...	000000	model...	EPAFuel EconomyTest	Activity	References
eacb06a...	000000	model...	PowerSubsystem	Block	Realizes
8f2ab98...	000000	model...	PowerControlUnit	Block	Implement
4358bcb...	000000	model...	[Package] SySim Custom Controls	BlockDefinitionDiagram	References
1f66c9f8...	000000	model...	PowerControlSoftware	Class	Implement
e805dab...	000000	model...	Power Control Class Diagram	Class Diagram	Visualizes
47e1a18...	000000	model...	Interface1	Interface	Realizes
944a18b...	000000	model...	Range	Requirement	Allocate
03968a3...	000000	model...	[Package] HSUV Requirements [Ac...	RequirementDiagram	Visualizes
37e213c...	000000	model...	Accelerate	UML Activity Diagram	References
44453a7...	000000	model...	Accelerate	Use Case	Realizes
d432327...	000000	model...	HSUVUseCases [Operational Use ...	Use Case Diagram	Visualizes

Trace links to all Integrity Modeler items are displayed in Windchill

Integrity Modeler type and trace link type displayed

Integrity Modeler icons shown

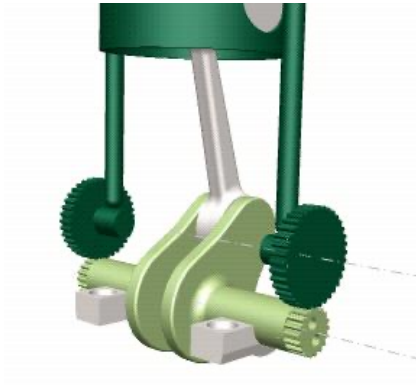
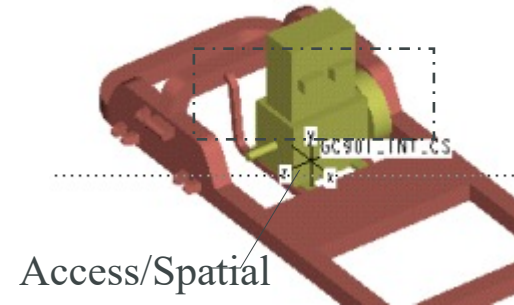
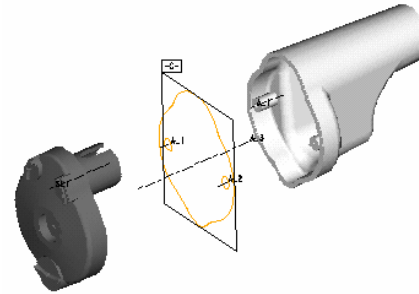
# PHYSICAL INTERFACES

Interfaces are controlled boundaries between modules, components or parts

Types include:

- Attachment, Spatial (envelope)
- Transfer (e.g. power)
- Communication
- User Interface

Direct/Attachment

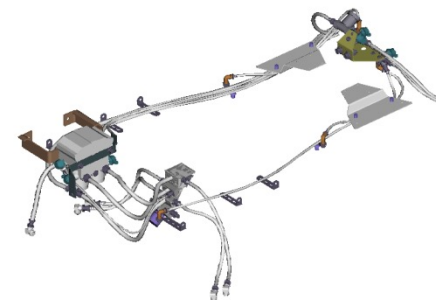


Transfer of Power



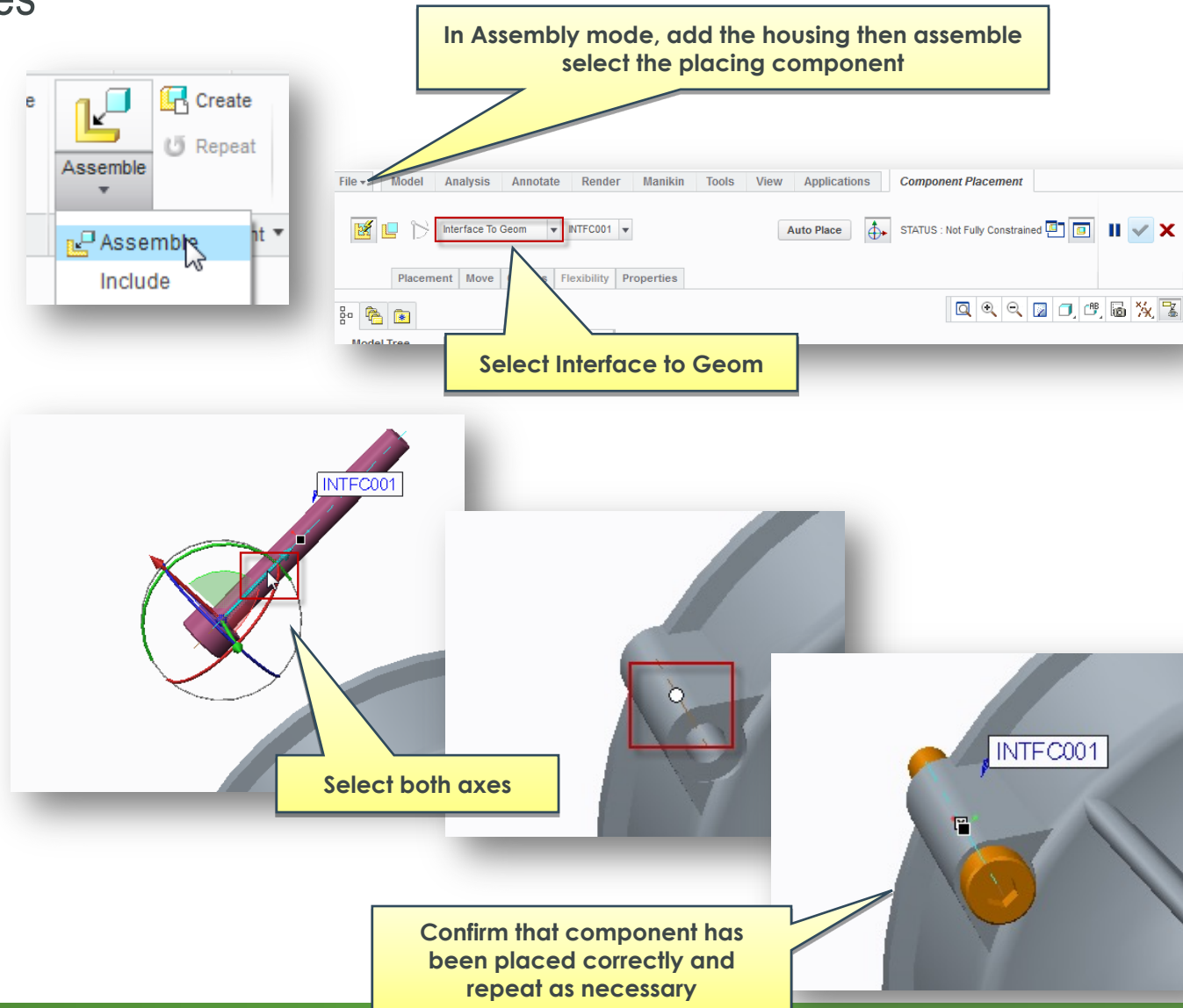
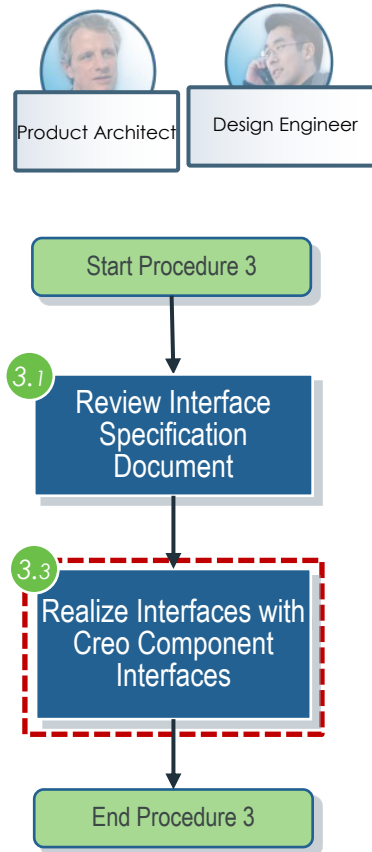
User Interface

Communication





## ► Develop and Propagate Interfaces







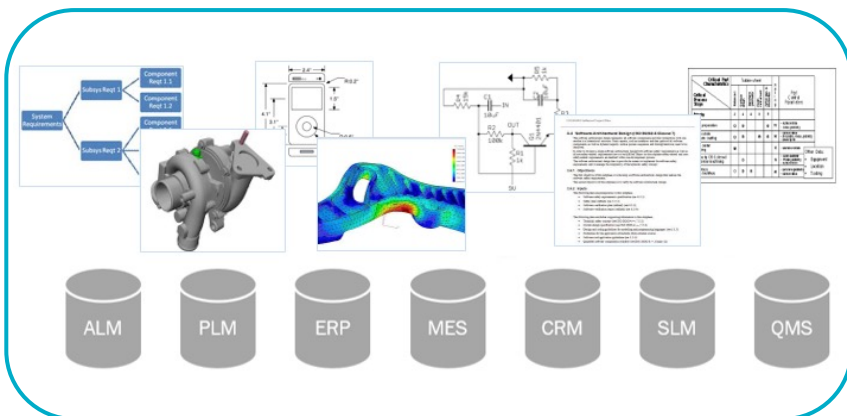
# COLLABORATIVE AR/VR DESIGN



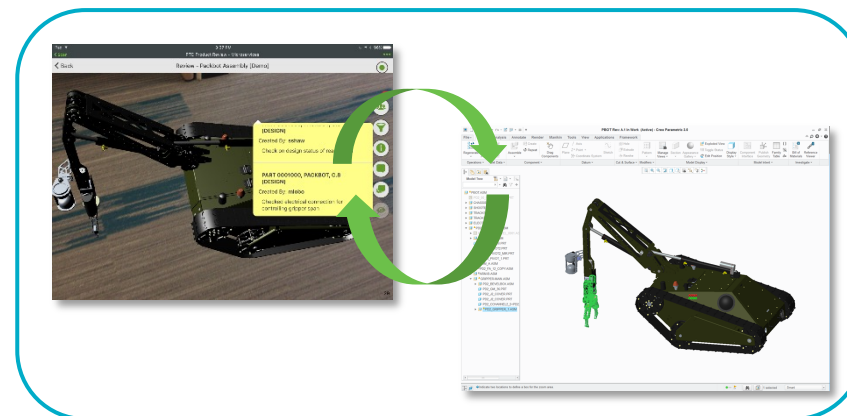
A Few Simple Steps from CAD to AR/VR



Collaborate Globally



Effortlessly Collect all Relevant Information



Closed-Loop Change Management



# Logical Architectures Facilitate Innovation



- Systems engineering involves translating customer needs into viable systems that meet those needs.
- All systems become dated, competitors introduce faster, better, and cheaper products, technologies evolve, system environments change.
- The iPhone: several devices in our pockets combined to provide a completely new product.
- In the 1950s and 1960s containerized shipping used reusable, standardized, containers and special ships for carrying them – increased shipping capacity and reduced costs.
- The Tesla electric car changed the configuration of the engine from a single engine and drive shaft, to individual motors for each wheel.
  - Improves handling, reduces cost, reduces vehicle weight and removes links in the chain from power source to the target device.
- Only possible by looking at the functionality and purpose of a system and its elements in a solution independent way and imagining the number of ways in which they could be realized.
- Leads to large leaps of innovation rather than incremental improvements.

# Conclusion



- The logical architecture avoids “Solutioneering” or starting with too many preconceived solutions.
- Limiting the initial models and analysis to the functions, allows the innovative engineer to explore multiple means of achieving this functionality.
- This is essential in complex systems of systems as well as competitive environments where multiple solutions could exist.
- Eliminates the “We have always done it this way” attitude
- Frees the creative engineering process and enables innovation.



# Questions?



# 32<sup>nd</sup> Annual **INCOSE** international symposium

hybrid event

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[www.incose.org/symp2022](http://www.incose.org/symp2022)