
Systems-Theoretic Concept Design: An Intent Model for Early Concept Generation

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Bottom Line Up Front

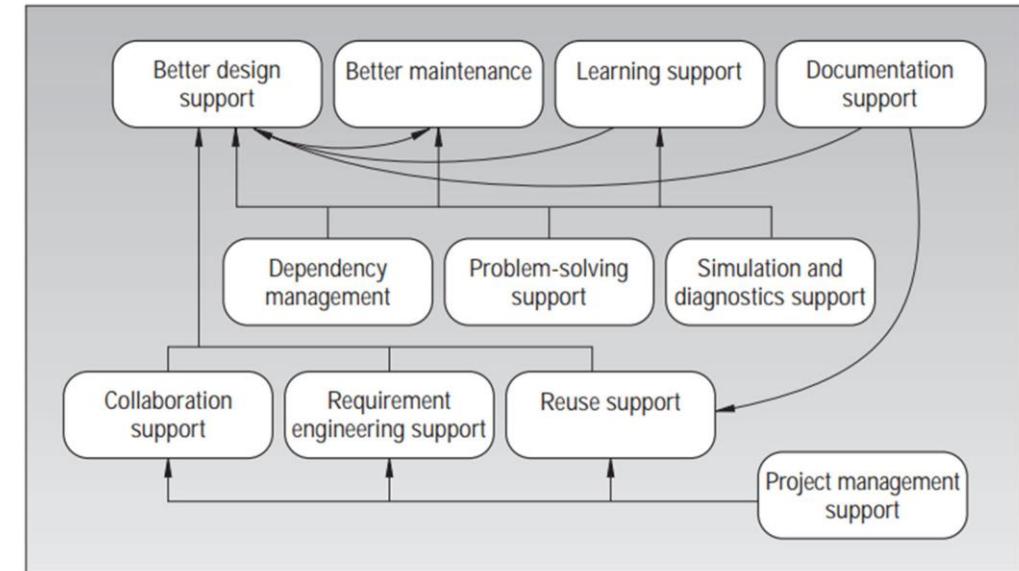
- Regardless of your lifecycle model or requirements engineering process, design tradeoffs and systems engineering decisions must be traceable to some higher level goals and guidance
- Primary Contribution: Systems-Theoretic Concept Design introduces an *intent model* comprised of four dimensions to more adequately capture system context & system intent for a novel, complex system
- Next Steps:
 - Papers at 31st International Symposium on Transdisciplinary Engineering, AIAA Aviation & AIAA SciTech
 - Thesis Publication/PhD Complete Fall 2024

Research Goal: *Enable development programs to deliver capabilities, not platforms*

Methodology Goal: *Thoroughly develop & propose viable Early Design Concepts*

Today's Agenda

- Speaker & Author Intro
- The Problem
- Existing Approaches & Relevant Literature
- STCD & the Intent Model
- Next Steps, Future Work



[Lee, 1997]

Speaker & Author Intro



Alex Hillman

- Major, US Air Force
- PhD Candidate, Engineering Systems Lab, MIT
- Data Scientist, Experimental Flight Test Engineer (USAF TPS 17A)
- Recovering Statistician



Prof Nancy Leveson

- Thesis Advisor for this work
- Interests: Software Engineering, System and Software Safety, Human-Computer Interaction
- Jerome C. Hunsaker Professor of Aeronautics, MIT Aero/Astro
- MIT Faculty 1999-Present

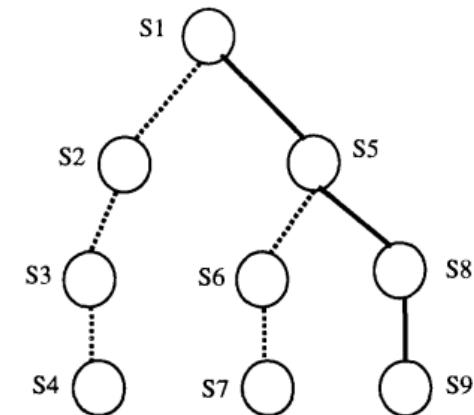


William “\$” Young

- Committee Member
- PhD, Engineering Systems from MIT
- Retired USAF Senior Leader, former O-6 & Wing Commander
- Career Systems Thinker & Engineer with interest across lifecycle problems

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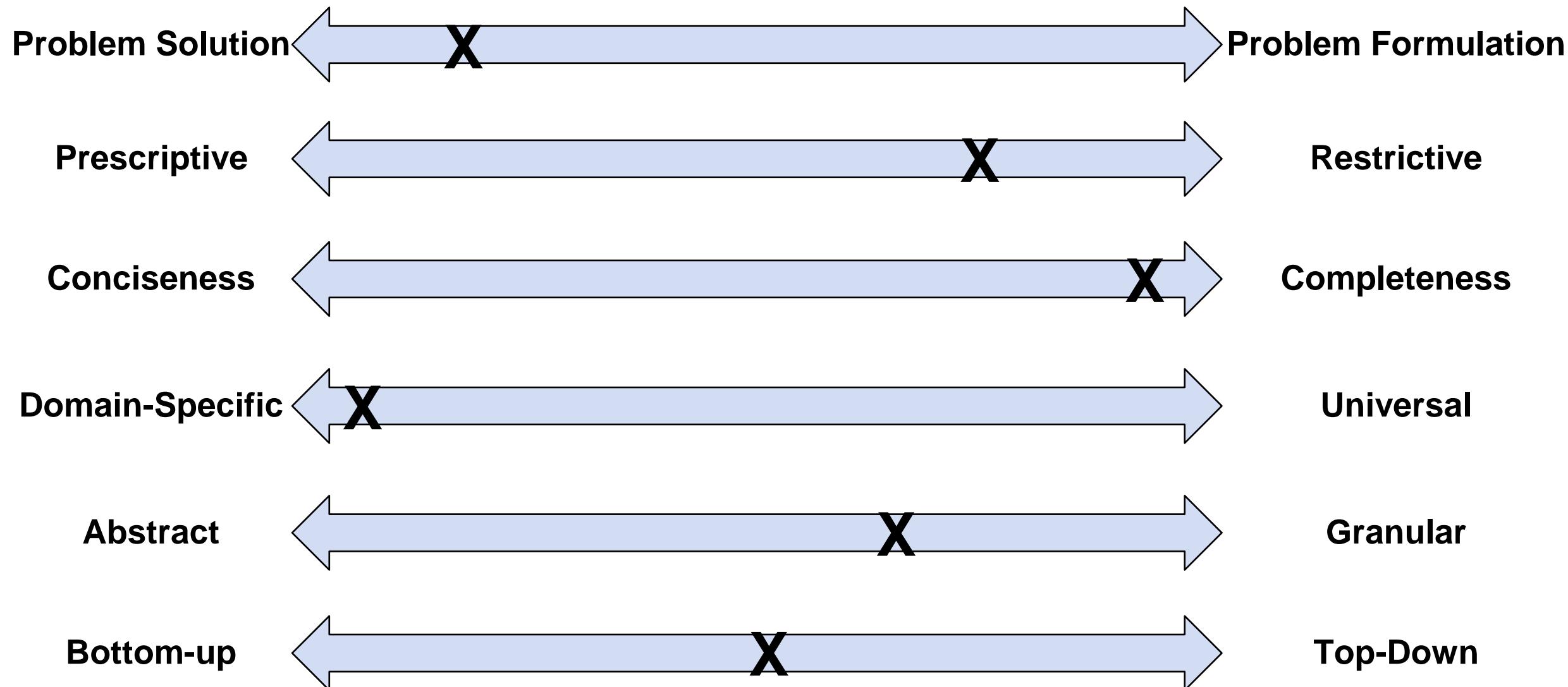
[Ganeshan, Garrett, & Finger, 1994]

Complex Systems are Hard

- **Context Matters:**
 - Designers love to focus on *How a system will solve the problem at hand*
 - *Architecture/Requirements Mismatch*: when the low-level, highly granular design specification doesn't align with high-level system goals or objectives
- **The Cart before the Horse:**
 - Engineers are trained and educated to apply expert precision in designing components, widgets, software, etc.
 - We're all guilty – decomposition guides us to solving the technical challenges we have been trained to solve

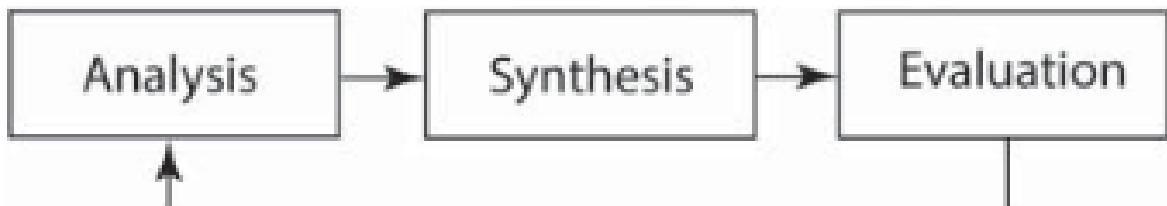
How can I create an early concept for a system that captures the appropriate context, addresses capability gaps, and does not marry a program to a particular architecture or technology?

What makes a good early concept?



Wicked Problems for Defense Systems

- Traditional Design Thinking poses the *design problem* as a construct that has a solution
- Developing a *solution* during the early concept generation phase is infeasible, so why attempt to green field a solution?
- The design of a complex system is inherently a *wicked problem*: the design is inevitably the formulation of how the designer sees the problem space
- Defense Systems are employed as a portfolio-of-systems
- Capturing context across the portfolio is hard, particularly with existing design & security stovepipes
- *Intent* for an early design concept plays a major role in a system's success, but previous attempts to capture *design intent* or *design rationale* have not been successful



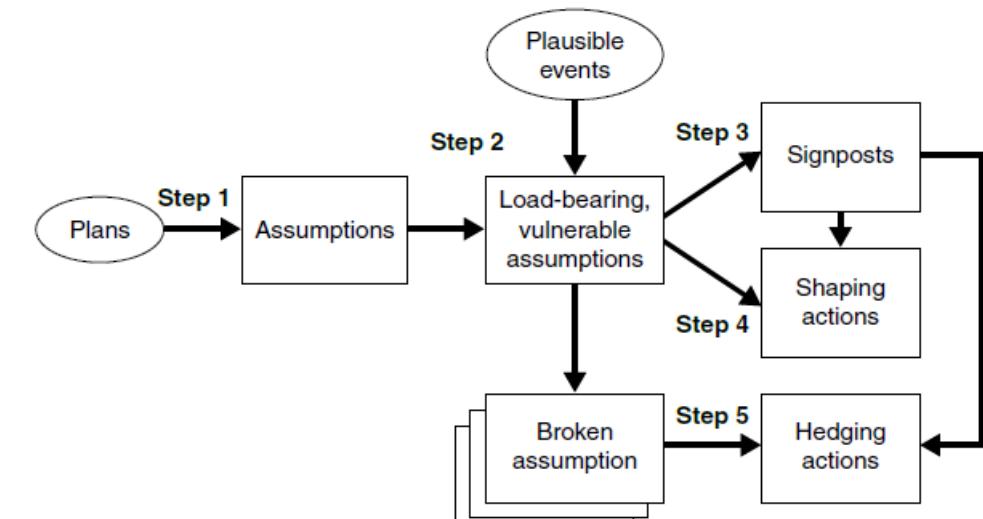
[Asimow, 1962]

Research Question:

How can a design team capture and document context for a novel, complex system to support future lifecycle activities?

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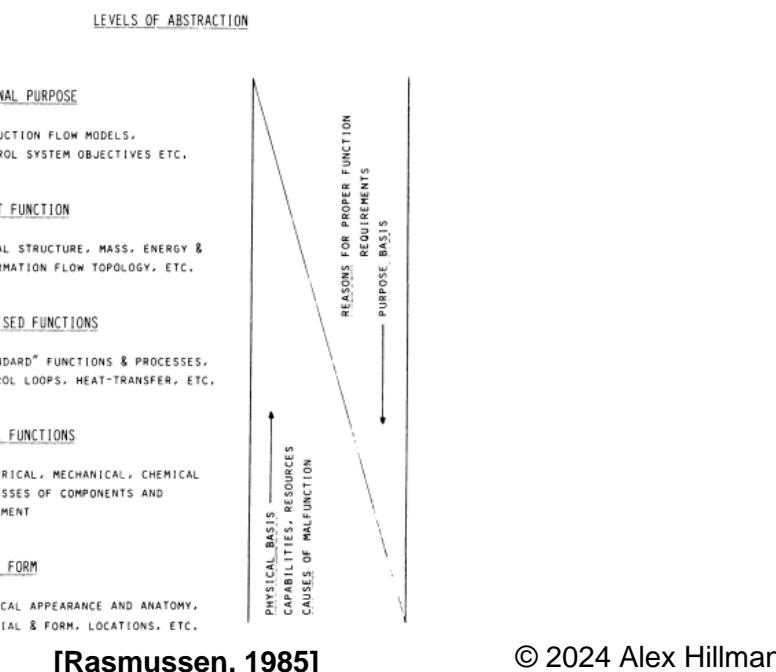
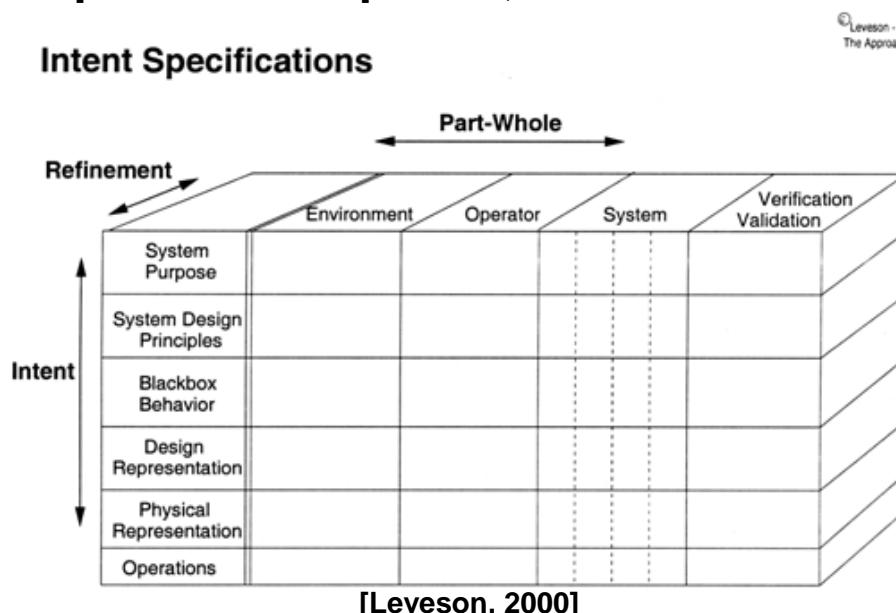
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[Dewar, 2002]

Abstraction is a Tool to Manage Complexity

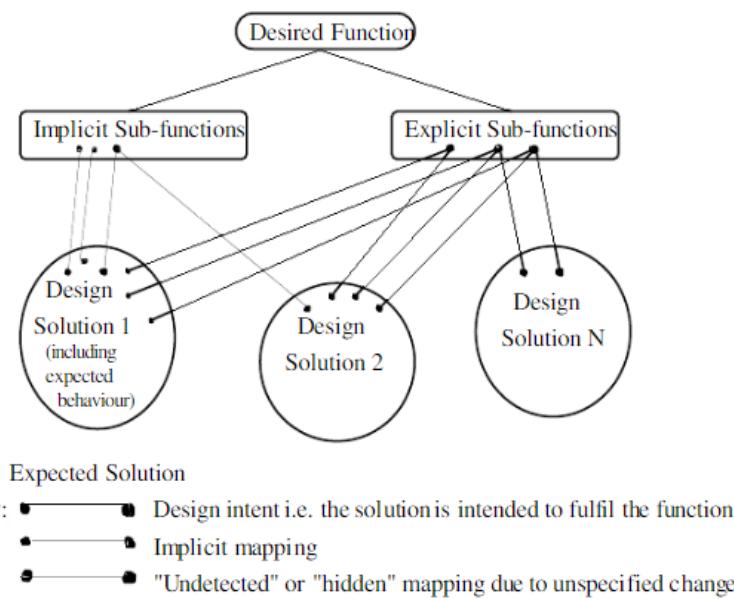
- “Specifications are constructed to help us solve problems”
- An intent specification is a tool for system design
- Provides a prescribed format for writing specifications
 - Minimize semantic distance when possible, capture assumptions, use abstraction
- Abstraction can be used as a means to vary resolution of a model to solve pertinent problems or ask relevant questions
- “Knowledge Representation”
- Models can be manipulated to answer only appropriate questions



Failure to Launch: Issues with Scale

Design Intent Mapping

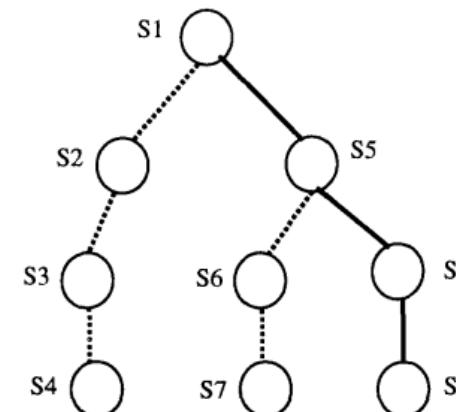
- Map high-level desired functions & decompose to subfunctions followed by technical solutions
- Reductionist, employs decomposition instead of holism, fails to scale



[Sim & Duffy]

State Tree Representation for Intent

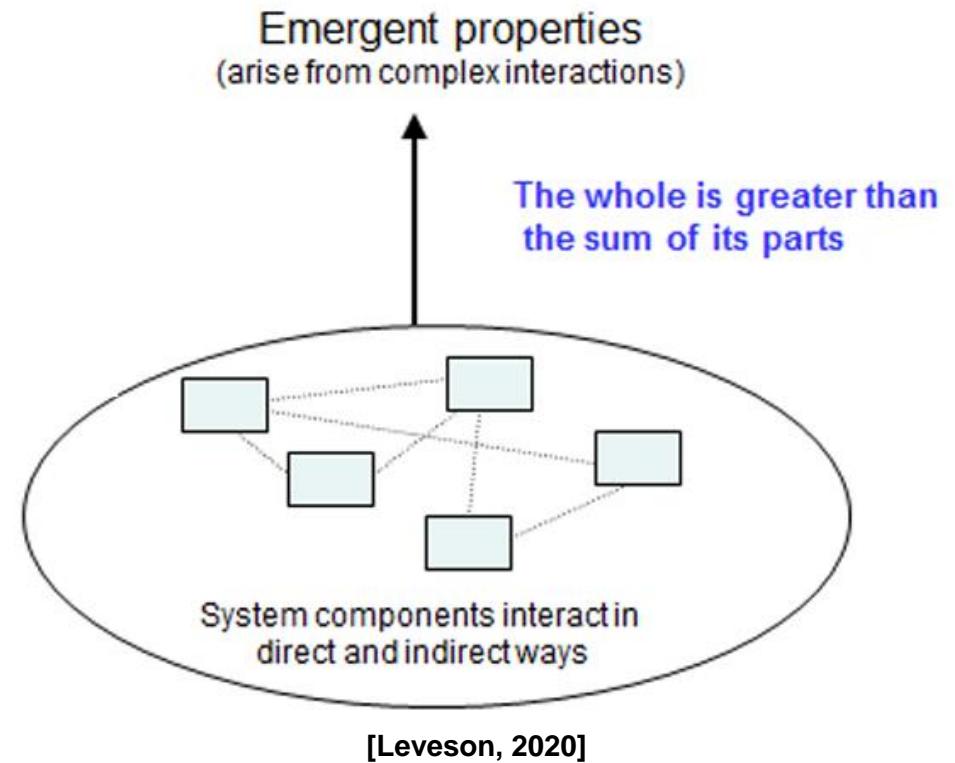
- Applied formal methods to intent
- Capture design objectives & intermediate design states
- Misses the complex interactions amongst competing design interests



[Ganeshan et al]

Systems Theory as a Guide

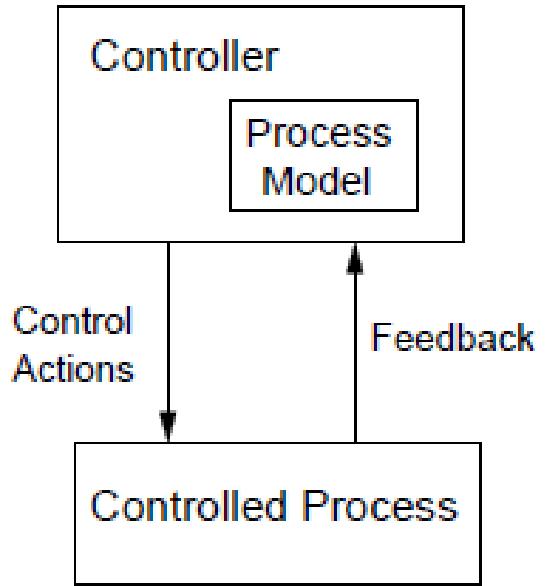
- Systems Theory provides a lens through which we can study complex systems
- Emergent behavior is only present at the System-level
- Defense systems are *open systems* – they interact with their environments
- The *system* is just an abstraction in our minds – each stakeholder sees it differently



[Leveson, 2020]

STAMP as a Foundation

- **STAMP: Systems-Theoretic Accident Model & Processes**
- **3 Main Concepts to model a system:**
 - Safety Constraints, i.e. constraints on behavior
 - The Hierarchical Safety Control Structure (Right)
 - Process Models
- **STAMP makes crucial contributions:**
 - Modelers can use abstraction to model complex systems and their interactions applying Systems Theory to real, applied problems
 - Complex interactions can be analyzed through the lens of a control-theoretic approach
 - Emergent properties can be analyzed using this approach

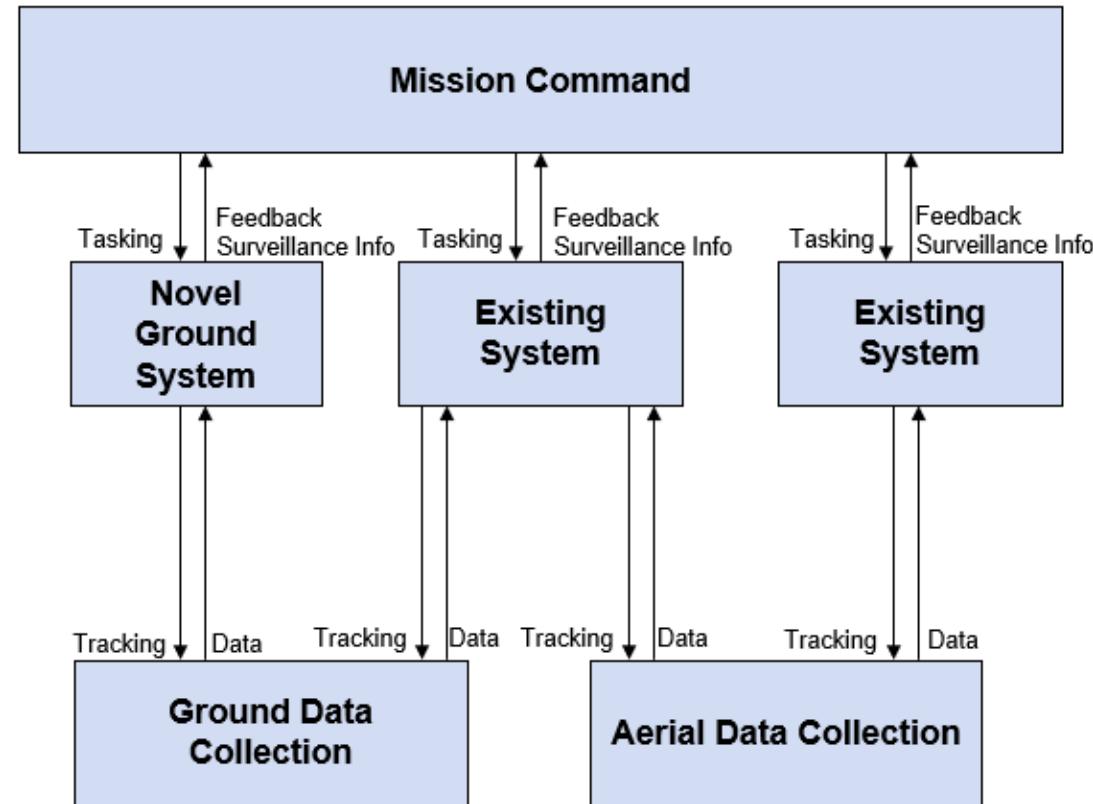


[Leveson, 2011]

Applied Systems Theory: The Portfolio-of-Systems Model

- STCD introduced at IEEE SysCon in April 2024
- Leveraging the principles of STAMP, we can represent a design using a control structure, representing the existing portfolio and the new system at the Portfolio-level
- Capable of capturing complex interactions amongst portfolio's systems and cross-boundary control actions

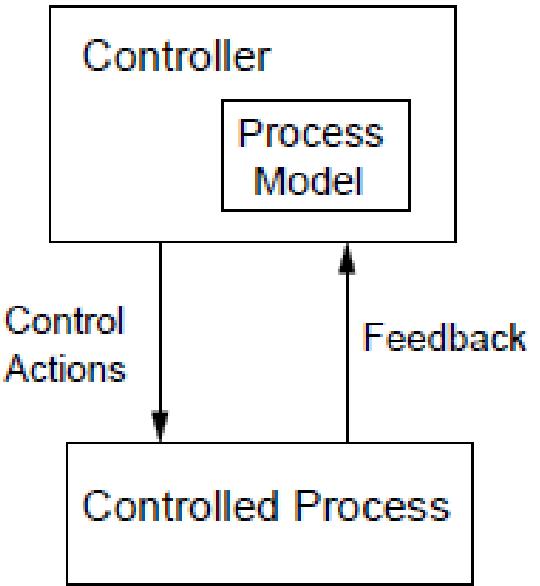
But how do we arrive at this initial design artifact while capturing portfolio context & system-level intent?



[Hillman & Leveson, 2024]

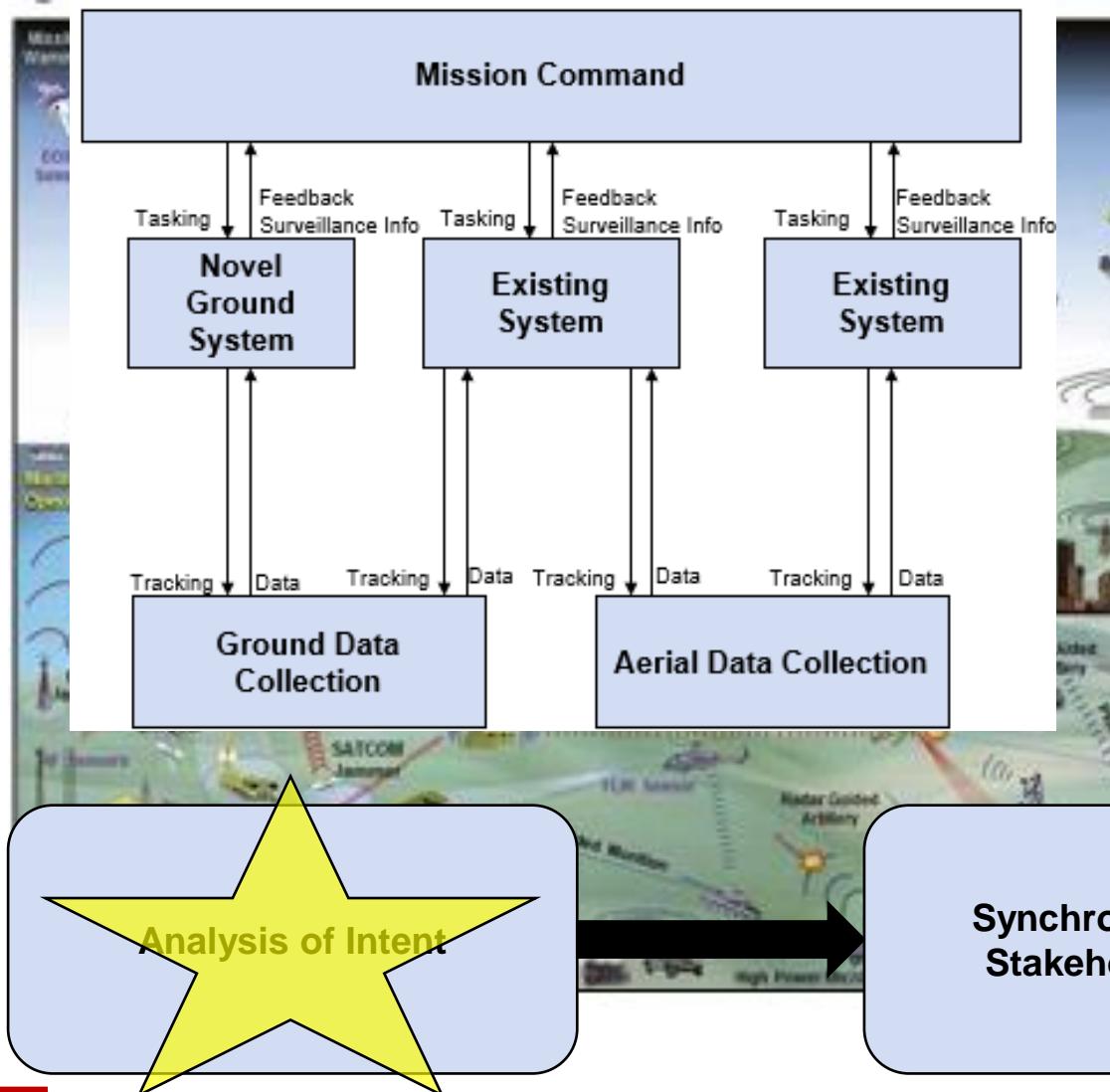
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[Leveson, 2011]

Brief Synopsis: Systems-Theoretic Concept Design



→ Where we've been

→ What we're trying to do!

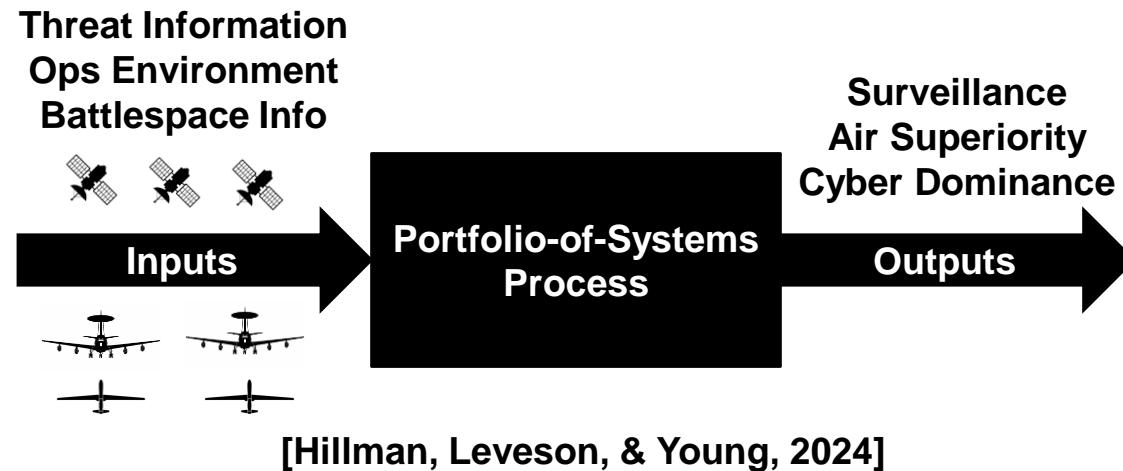
- Architecture Agnostic
- Not Technology Dependent
- Top-Down, synthetic, analytical approach
- Foundation for System Success

Synchronize Across Stakeholder Views

Propose Early Concept

The Portfolio-of-Systems View

- Defense Systems are developed & deployed to support a high-level policy or portfolio-level capability



- The operating environment & existing elements of the battlespace are inputs into an existing process
- This process is a transformation of the current battlespace into some set of properties that this research calls *The End State*

A New Context for Mission Analysis

- **Capability gaps are portfolio-level shortfalls, or failures to achieve a desired *End State* or the portfolio-level policy**
 - Policy examples: air dominance, surveillance
- **A new system alters the existing portfolio-of-systems transformation – and the *End State* attributes will definitively change**
- **In this context, *intent* is not about a single design decision**
- **An Intent Model for a new system is built across four dimensions**

Four general dimensions to System Intent

1. “Why”

- High-level goals and objectives within a portfolio-of-systems

2. “What”

- High-level functions, abstract function of the new system

3. Assumptions

- Any fact, statement, or opinion that captures logic or rationale behind our early development decisions

4. Constraints

- Limitations or restrictions, particularly on system scope; a bounding condition that would limit system behavior or development aims

[Hillman, Leveson, & Young, 2024]

The Intent Model

- Complexity is in our minds (Norman, 2011)... and our SE Tools are employed to manage complexity
- Failures to meet portfolio-level goals & objectives inform the intent model
- The Intent Model is a mechanism to understand the need for a new system
 - Capability gaps
 - High-level Goals & Objectives
 - Abstract Function
- Enables us to focus on *Why/What*, not *How*



The Assumptions Taxonomy

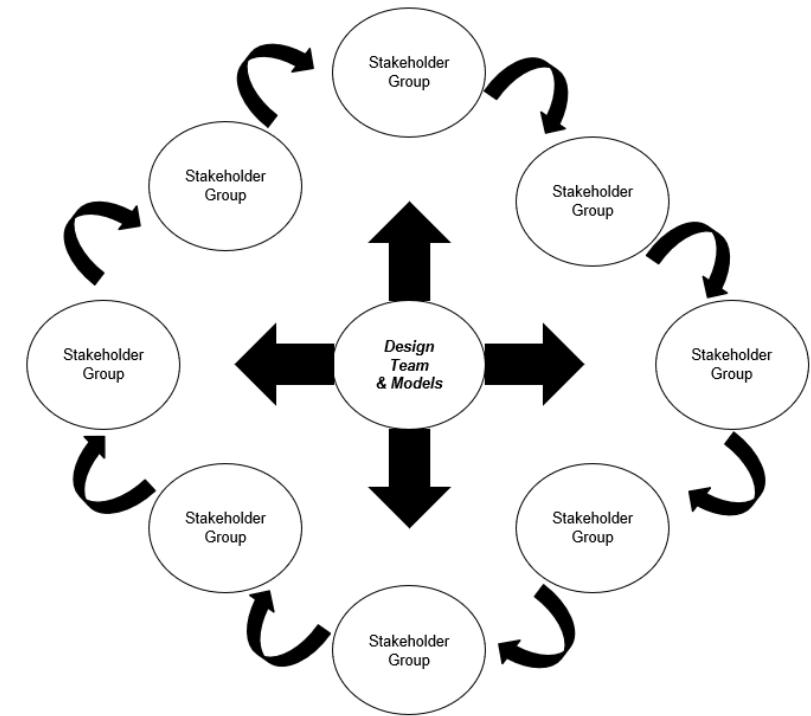
- Assumptions matter... but as SE pros we fail to capture them & leverage them for use in future lifecycle management processes
- STCD proposes an assumptions Taxonomy to capture & classify these assumptions
- Repurposes Dewar's ABP guidance
- Categories are not exhaustive
- Authors posit they're at least useful

| <i>Severity Classification</i> | Critical | Vulnerable | Neither |
|-----------------------------------|----------|------------|---------|
| Stakeholder Assumptions | | | |
| Technical Assumptions | | | |
| Operating Environment Assumptions | | | |
| Programmatic Assumptions | | | |
| Detailed Design Assumptions | | | |

[Hillman, Leveson, & Young, 2024]

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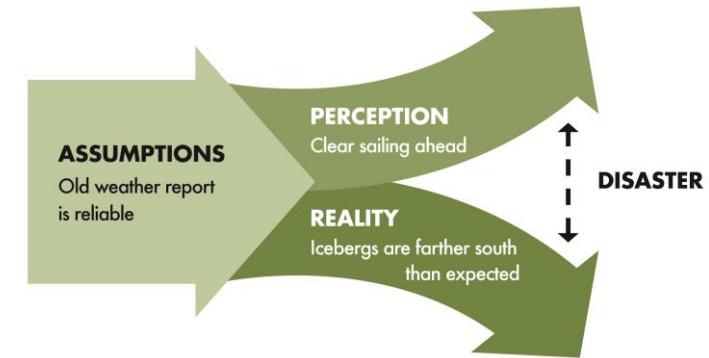


[Hillman & Leveson, 2024]

Limitations, Future Work

- **Limitations:**

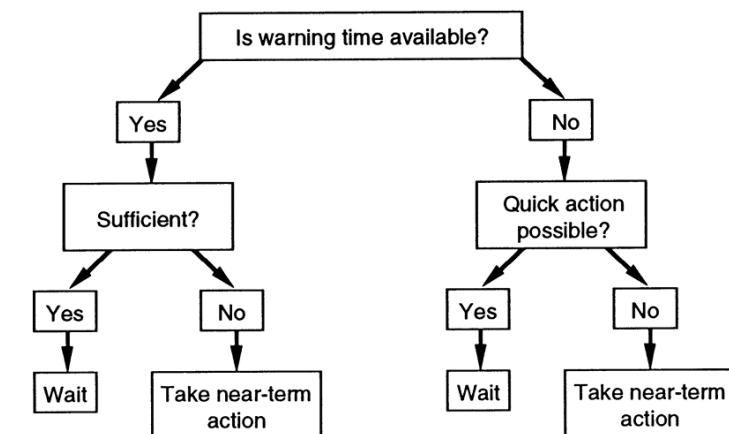
- Context here is for systems within a portfolio
- Assumptions Taxonomy hasn't been proven to be exhaustive, but the authors contend that it is at least useful
- This approach is limited to the design of control-oriented systems, mainly applied to aerospace & defense/national security systems



[The Circle of Assumptions, 2022]

- **Future Work:**

- Expand applicability of intent model-focused mission analysis outside of portfolios-of-systems & defense systems
- Leverage intent model to use systems-theoretic principles to synchronize stakeholder mental models



[Dewar et al, 1993]

Conclusions & Way Forward

- Regardless of your lifecycle model or requirements engineering process, design tradeoffs and systems engineering decisions must be traceable to some higher level goals and guidance
- Primary Contribution: Systems-Theoretic Concept Design introduces an *intent model* comprised of four dimensions to more adequately capture system context & system intent for a novel, complex system
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 - Thesis Publication/PhD Complete Fall 2024

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Questions?

