



# Towards an Ontology of Digital Engineering Terminology to Support Digital Information Exchange

**INCOSE IS**  
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- DEIX Overview
- DEIX Taxonomy WG Goals
- Core Digital Engineering Concepts
- Current Status and Examples
- Conclusions

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# INCOSE Digital Engineering Information Exchange (DEIX)

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# What is the DEIX WG?



- Formed as INCOSE Working Group in 2018
- Collaboration between:
  - International Council of Systems Engineers (INCOSE)
  - National Defense Industrial Association (NDIA)
  - Office of the Under Secretary of Defense for Research and Engineering (DoD OUSD(R&E))
- The DEIXWG:

*“supports the strategic objective of accelerating digital engineering transformation by characterizing the content and relationships involved in the exchange of digital artifacts between stakeholders of various disciplines throughout the engineering lifecycle”*

***Use the authoritative source of truth to produce digital artifacts, support reviews, and inform decisions***

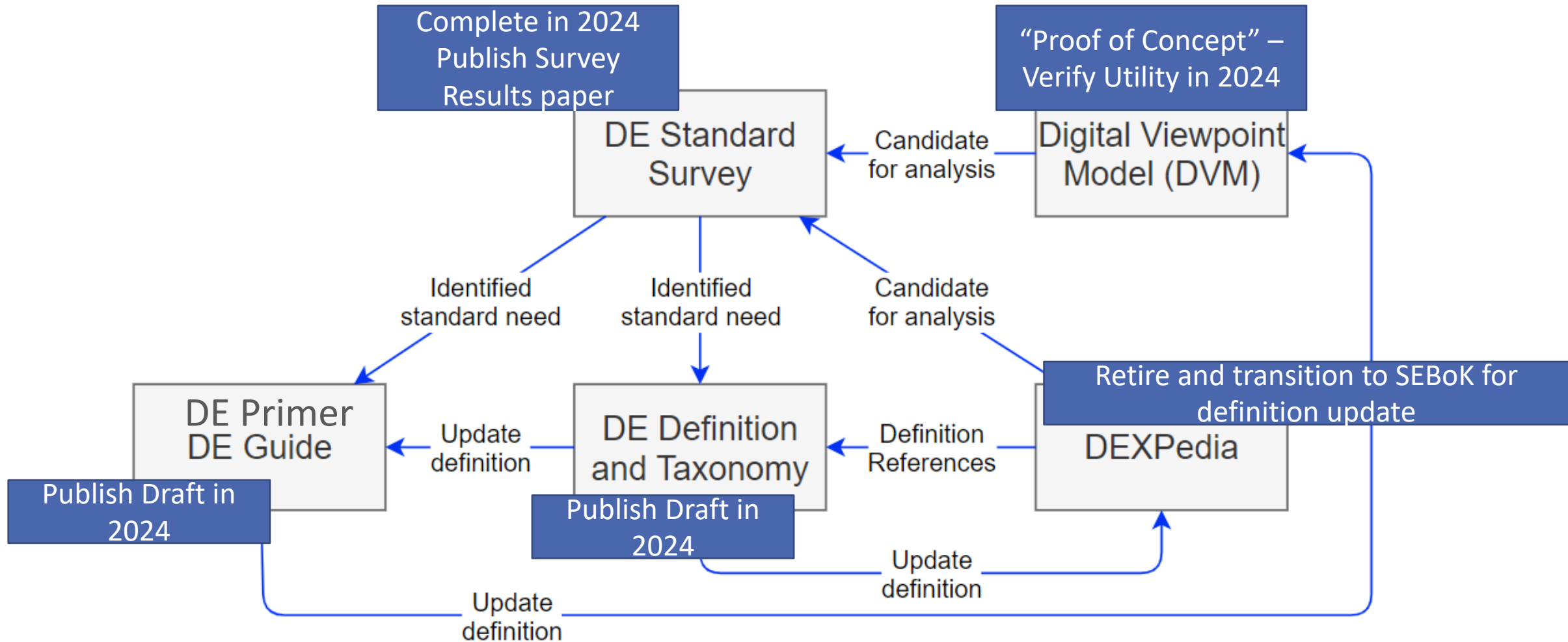
As the technical baseline matures, preserving the knowledge across programs and lifecycle phases is essential. Technical reviews can be conducted from the authoritative source of truth on a continuous basis. Stakeholders will generate digital artifacts, representing multiple views and various perspectives from the authoritative source of truth. Digital artifacts provide visibility of appropriate information across functional domains, disciplines, and organizations.

--- DoD Digital Engineering Strategy, 2018

# Why DEIXWG Is Important



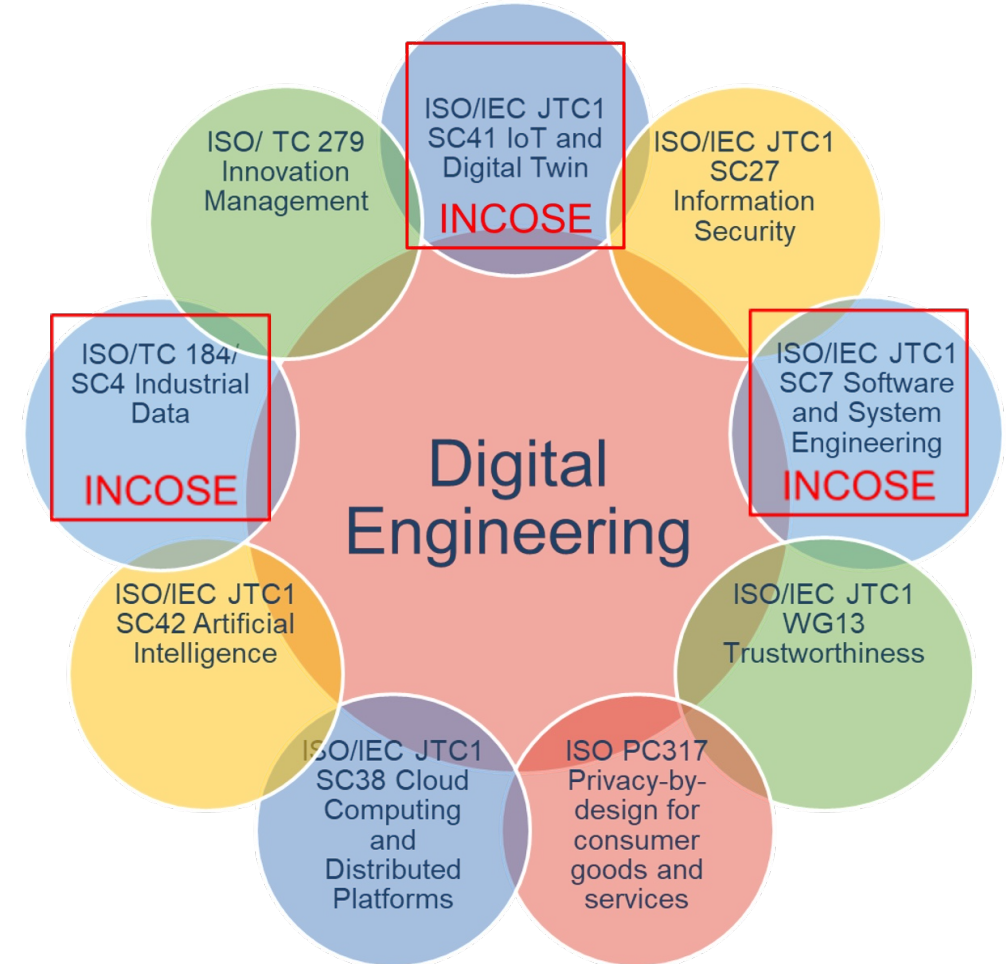
- Digital Engineering is the future of any industry that produces complex systems and is one of the tenets of the INCOSE Vision for 2035
  - Aerospace and Defense
  - Technology/E-Commerce
  - Financial and Banking Institutions
  - Healthcare
- Opportunity to lead in the transformation to DE
  - Work with other experts participating in AIAA, INCOSE, IEEE, ISO, PDES
  - Joint Session coming soon to coordinate efforts





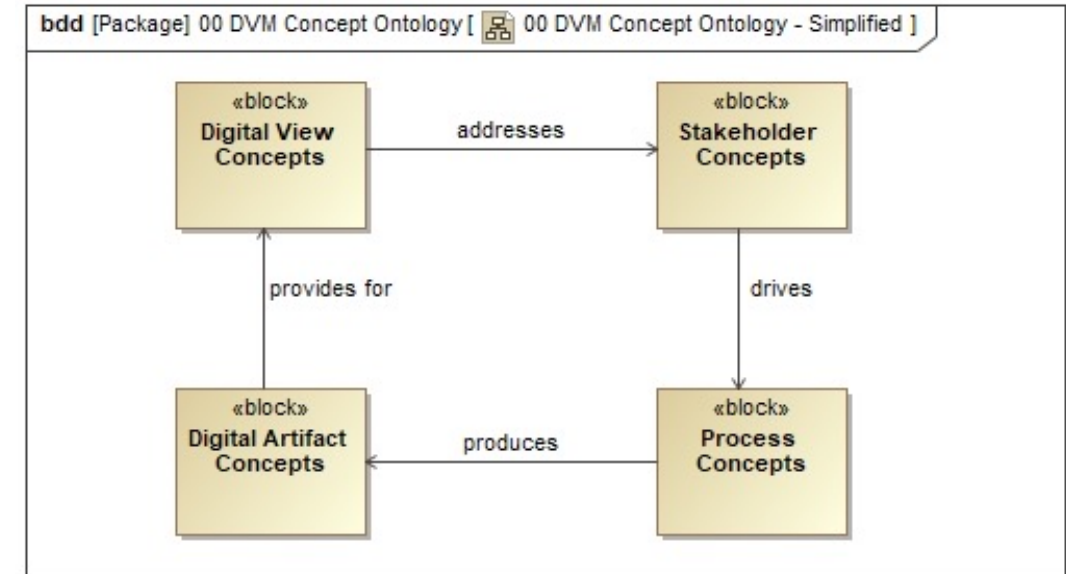
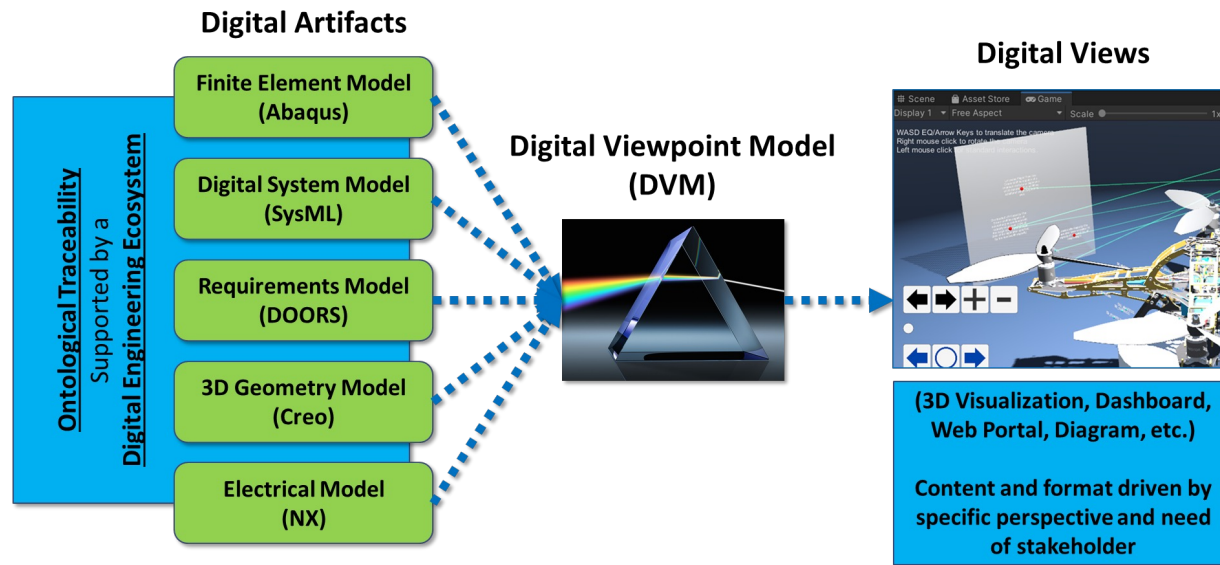
# DE Standard Survey

- Scope: Collaboration with ISO/IEC JTC1 SC7 AHG 6 to provide analysis of the requirements of the market for DE standard development
  - Alignment of standardization needs identified in INCOSE SE Vision 2035
    - Presented in 2023 INCOSE IS
  - Alignment of ongoing standard development activities and identify standard gaps
  - Collect SE community input via DE survey
- Outcome: Analysis report completed in Dec 2023, 2 standards proposal accepted for draft development





# Digital Viewpoint Model (Lead: Ken Zhang)



*While the DVM is modeled using SysML, the concepts are agnostic of any particular language, tool, or infrastructure*

- The Digital Viewpoint Model (DVM) is an **implementation-agnostic (platform independent), reference framework** developed from DEIXWG
- The DVM provides a high-level framework for describing sources of digital information in a digital engineering ecosystem (DEE)
- The DVM also conceptualizes how that information can be transferred, translated, transformed, and related for the purpose of exchanging digital information between stakeholders... who might not have the same DEE infrastructure or standards

# DE Guide



## Key areas of focus

- Tailors ISO/IEC/IEEE 15288 process to the unique challenges presented by digital engineering
- Clearly describes digital considerations across all system lifecycle stages
- Follows format of ISO/IEC/IEEE 21840



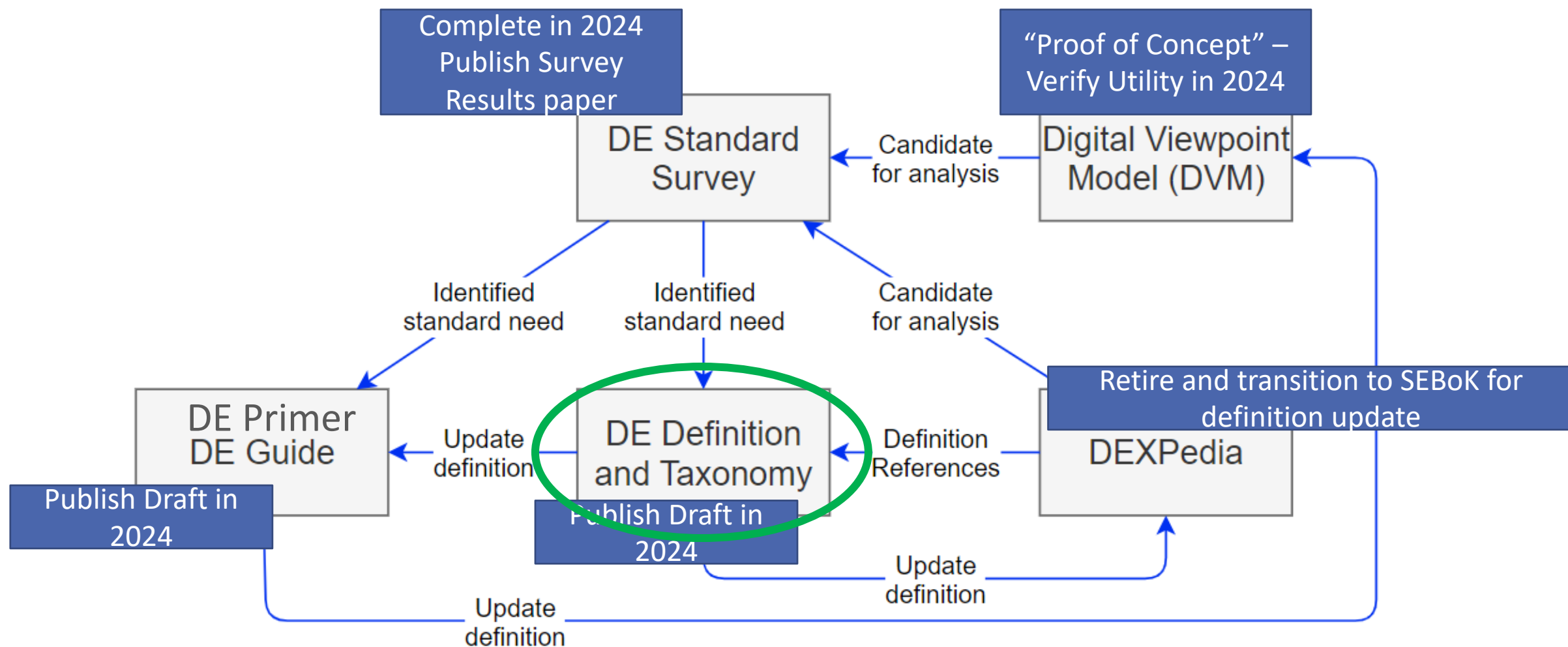
## Objectives in terms of ISO alignment and industry impact

- Sets a foundation for cross-industry collaboration
- Provides general guidance for each ISO/IEC/IEEE 15288 process and process outcome in the context of DE
- Follows similar standards alignment to ISO/IEC/IEEE 21840



## How the DE Guide aims to address current challenges and gaps in digital engineering

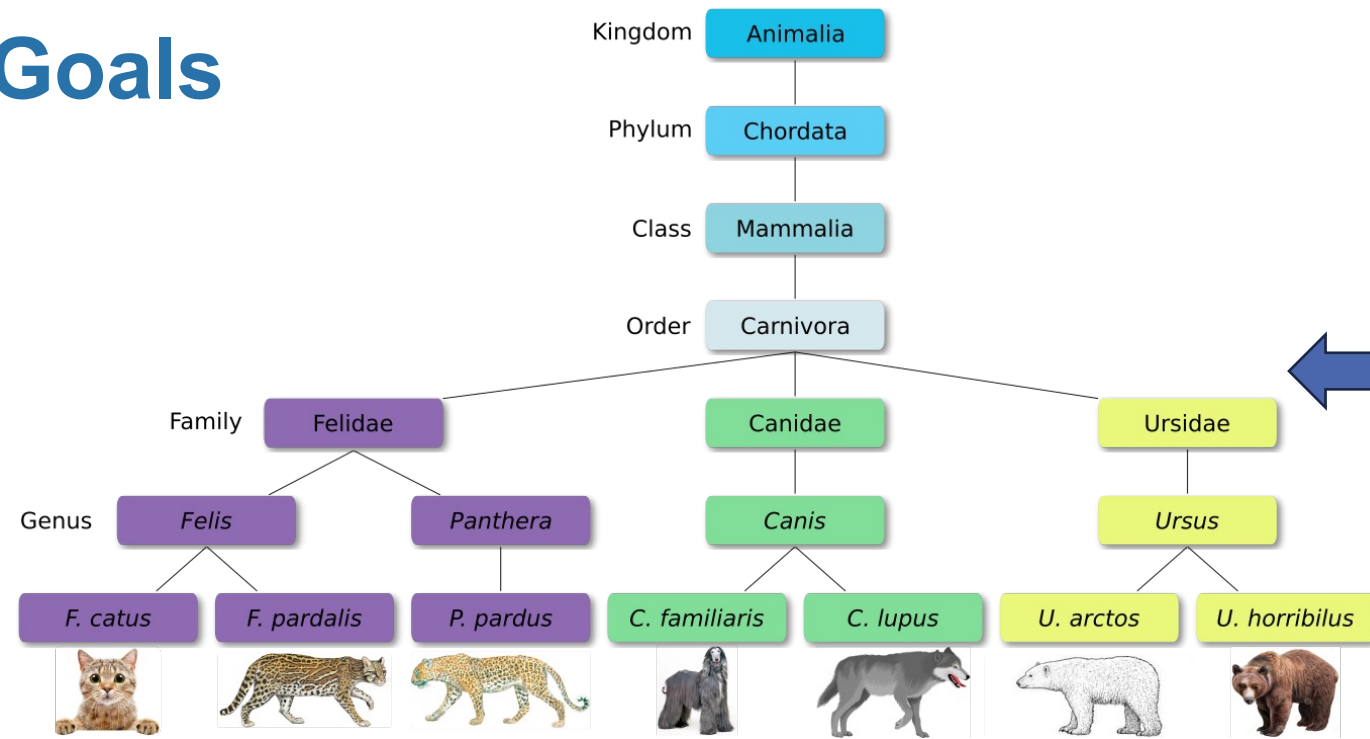
- Bridge gap between traditional systems engineering and digital engineering practices
- Provides adaptable guidelines that evolve with digital engineering practices



- DEIX Overview
- **DEIX Taxonomy WG Goals**
- Core Digital Engineering Concepts
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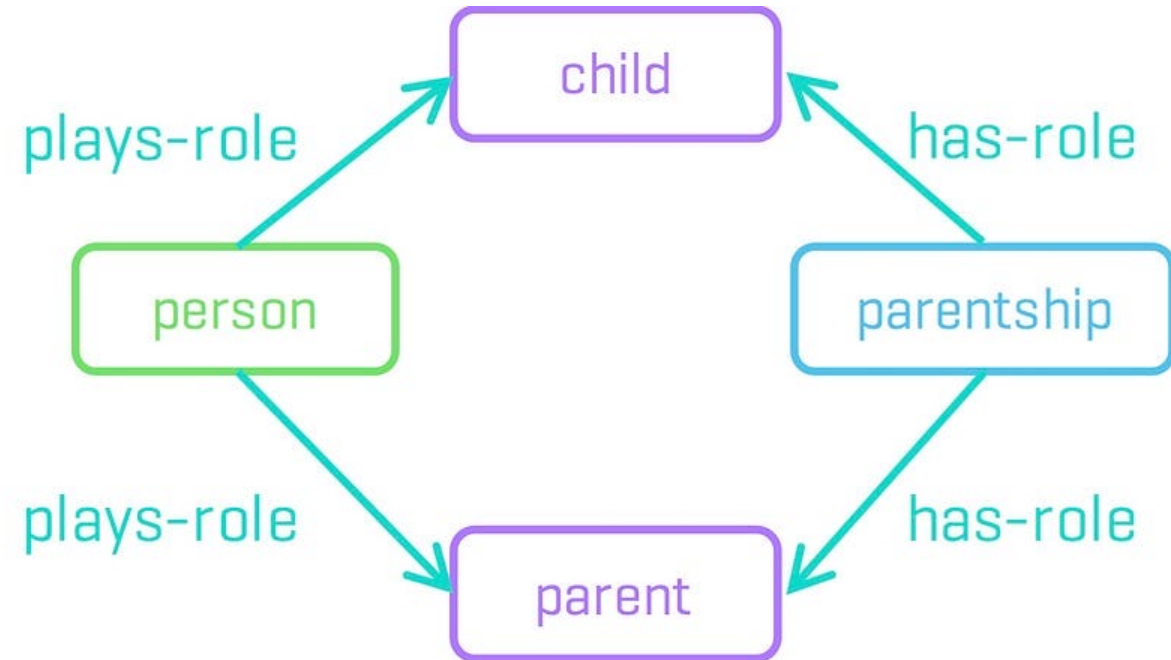


# Goals



← Taxonomy

Ontology →

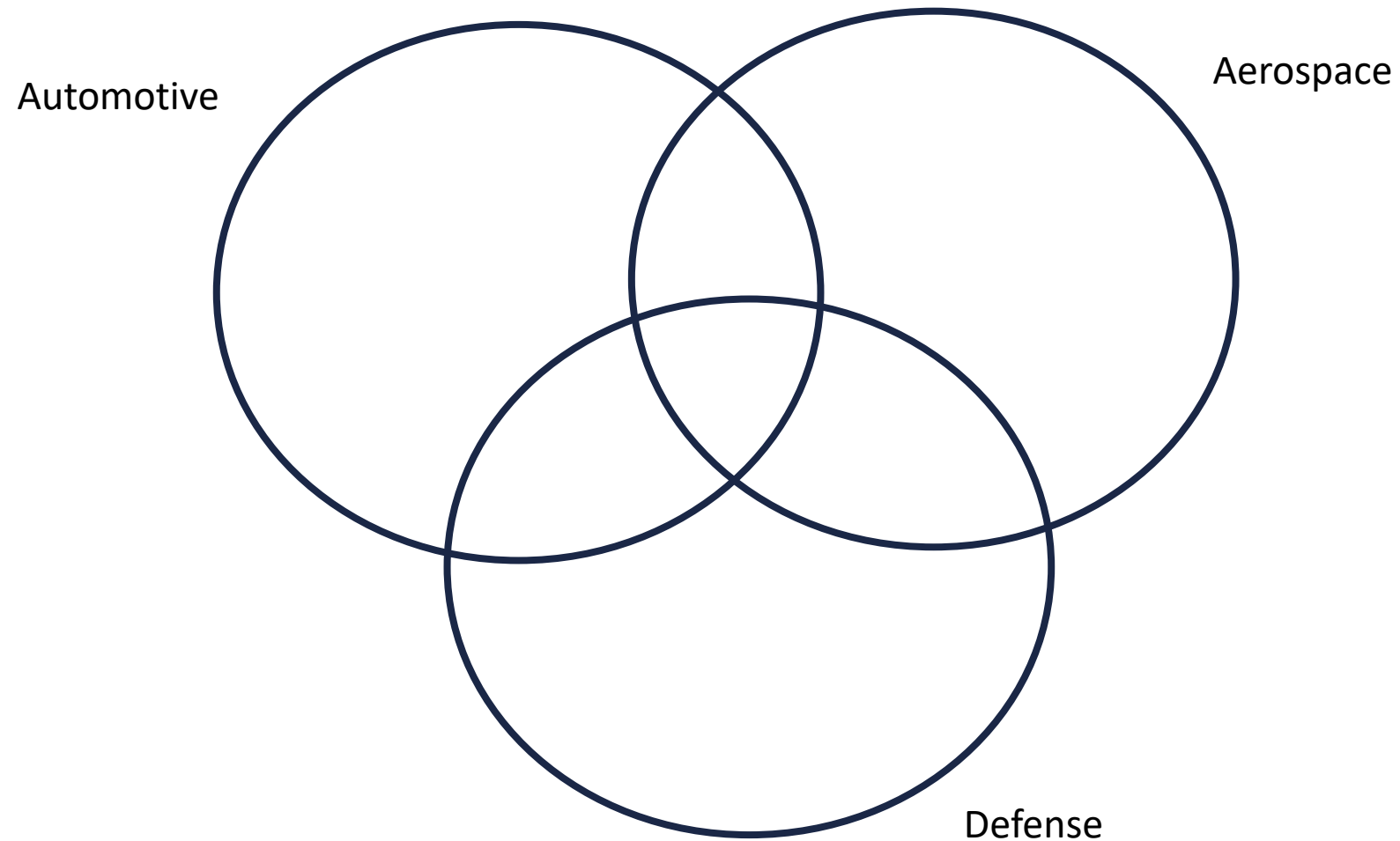


“Support the DEIX WG (the **Digital Viewpoint Model** and the **DE Primer**) by providing clear, concise, consistent definitions of DE concepts”

- **Concept-based**
  - i.e., focus on definition of the *concept* rather than specific *terminology*
  - This allows us to define synonyms / mappings between domains
- **Focus on definitions to support relevant domains**
  - Reached by consensus, and aligning with standards from relevant domains
  - Concepts are defined by their relationships
- **Machine-readable**
  - Web Ontology Language (OWL) or similar
  - Protégé or similar
- **Align with similar work in other areas**
  - Industrial Ontology Foundry (IOF) SE Working Group
  - OntoCommons

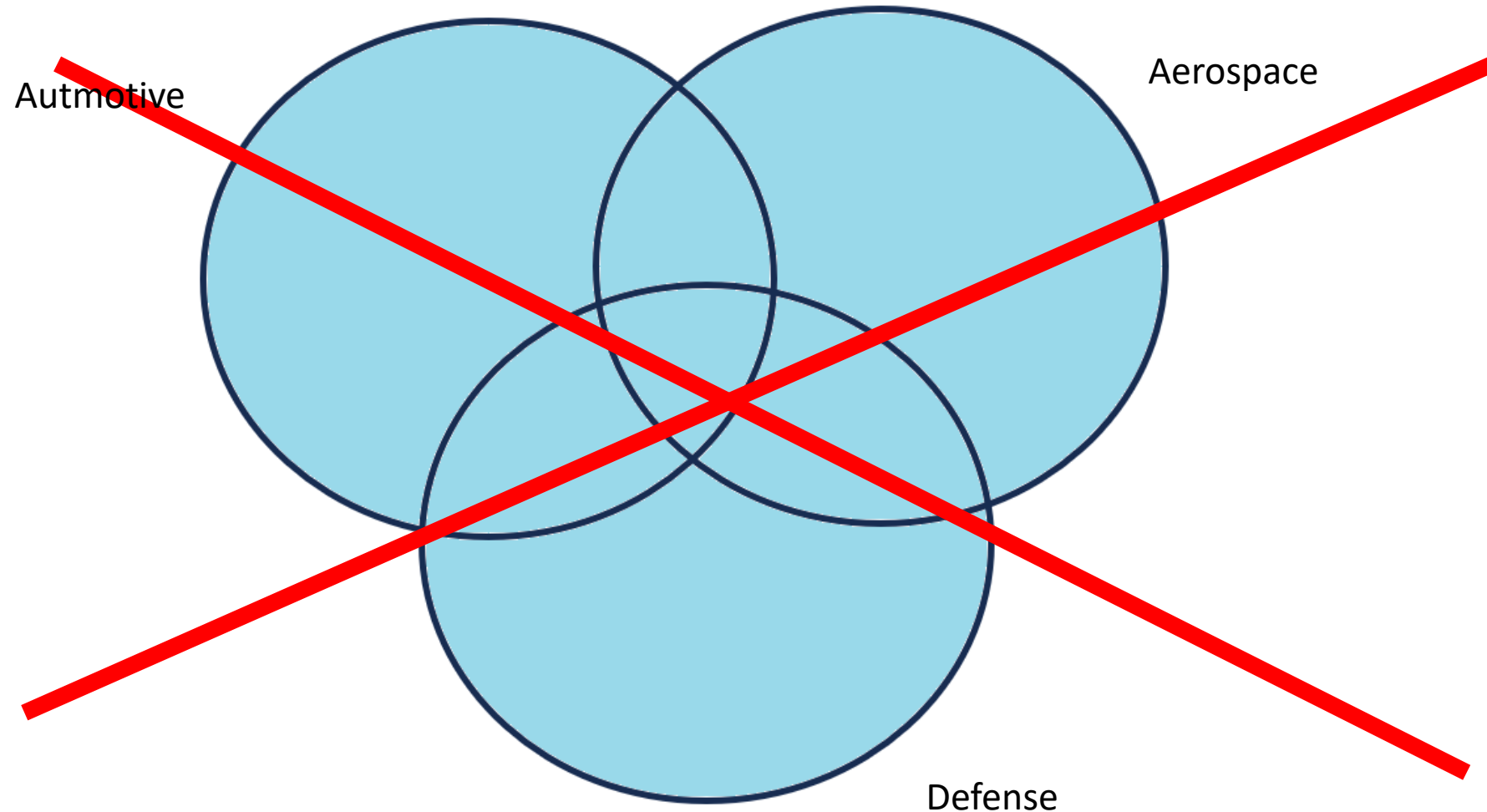
# Goals

Domains and Standards of Interest (example):



# Goals

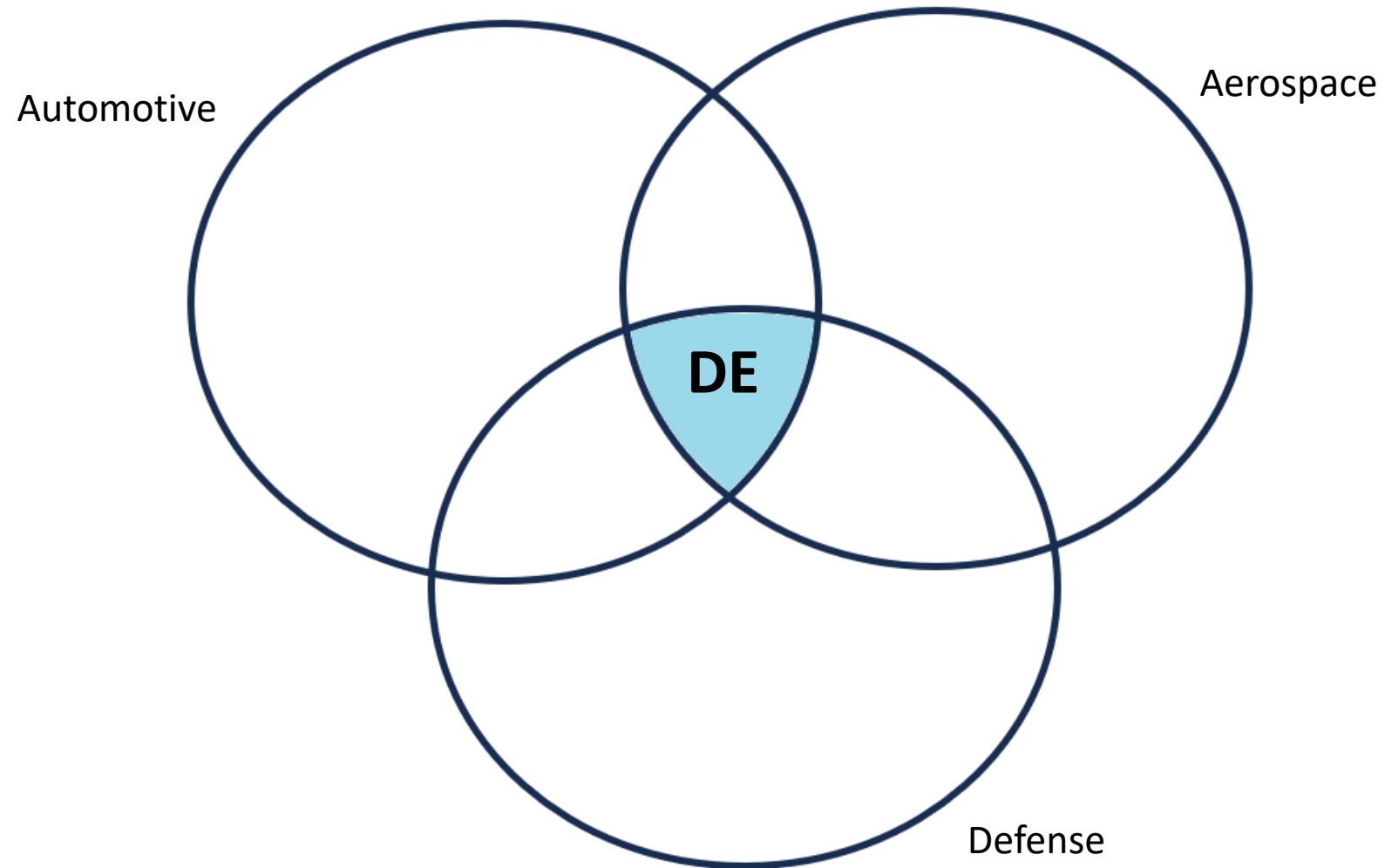
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# Goals

Domains and Standards of Interest (example):



# Standards (and other Sources)



- ISO 15288 SE Processes
- ISO 15289 SE Information Items
- (ISO 21838) TLO
- ISO 21841 SoS
- ISO 24641 MBSSE (models)
- ISO 24765 SE Vocab
- ISO 37000 Governance
- ISO 42010 Architecture
- ISO 42020 Architecture
- AIAA Digital Thread Position Digital Thread
- DAU Glossary DE
- DEBoK DE
- DoD DE Strategy DE
- MoSSEC M&S Metadata
- Others not listed

# Goals

We have also defined three use cases that define our objectives re: **reasoning** capabilities



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- **1. Classification Reasoning**
  - What concept is this instance typed by?
    - e.g., is this *thing* a **Digital Artifact** or a **Digital System Model**?
    - Dependent on that *thing's* relations and attributes



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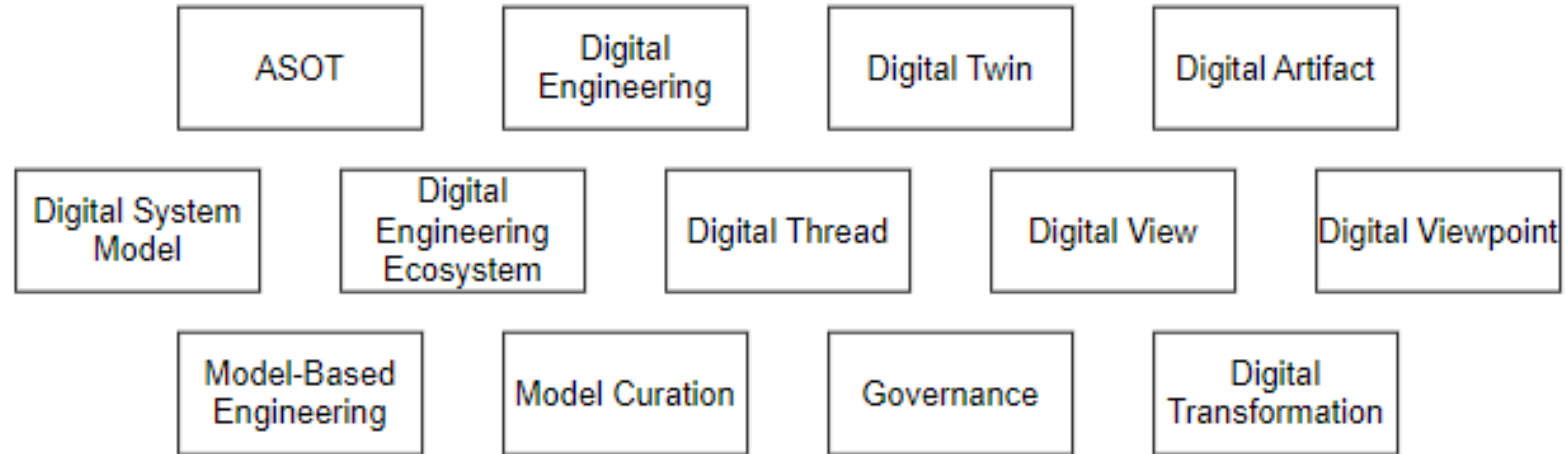
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- **2. Reusability Criteria**
  - Is this artifact suitable for reusability, given the context I wish to reuse it in?
    - Considers *Reusable Asset Criteria* (RAS), from OMG Model-Based Acquisition WG
    - Criteria generally includes metadata as well as content.

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- **3. Asset Utility**
  - Does this asset address a particular need?
    - Analogous to traceability from system component, through function and requirement, to need
    - Reverse the question: impact analysis for particular business / use cases. How many artifacts?

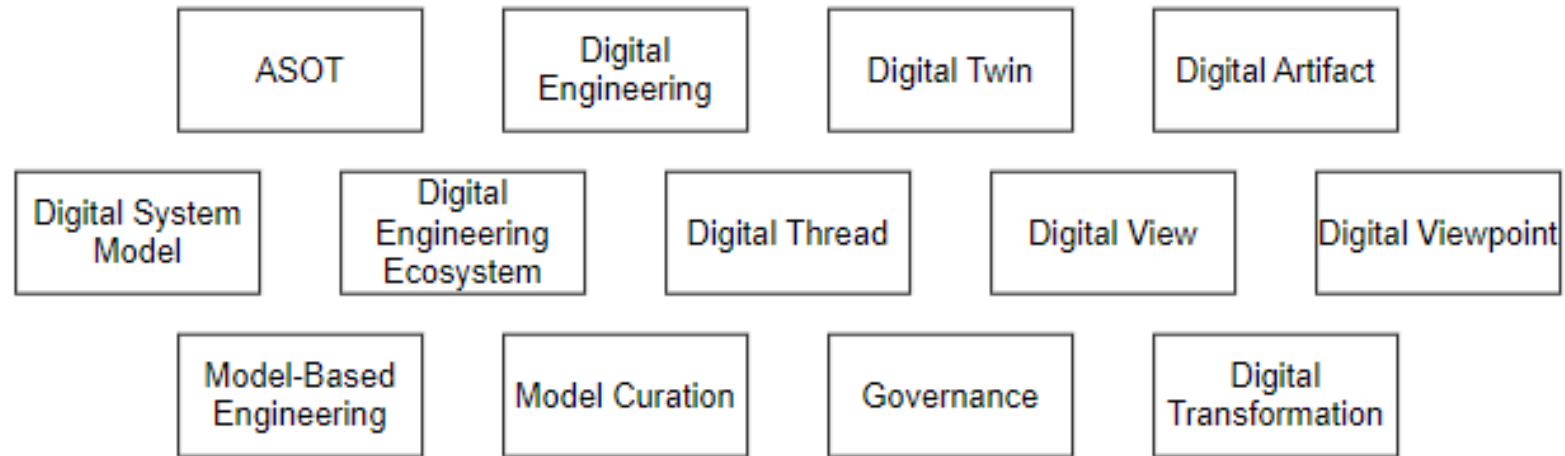
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# DE Core Concepts



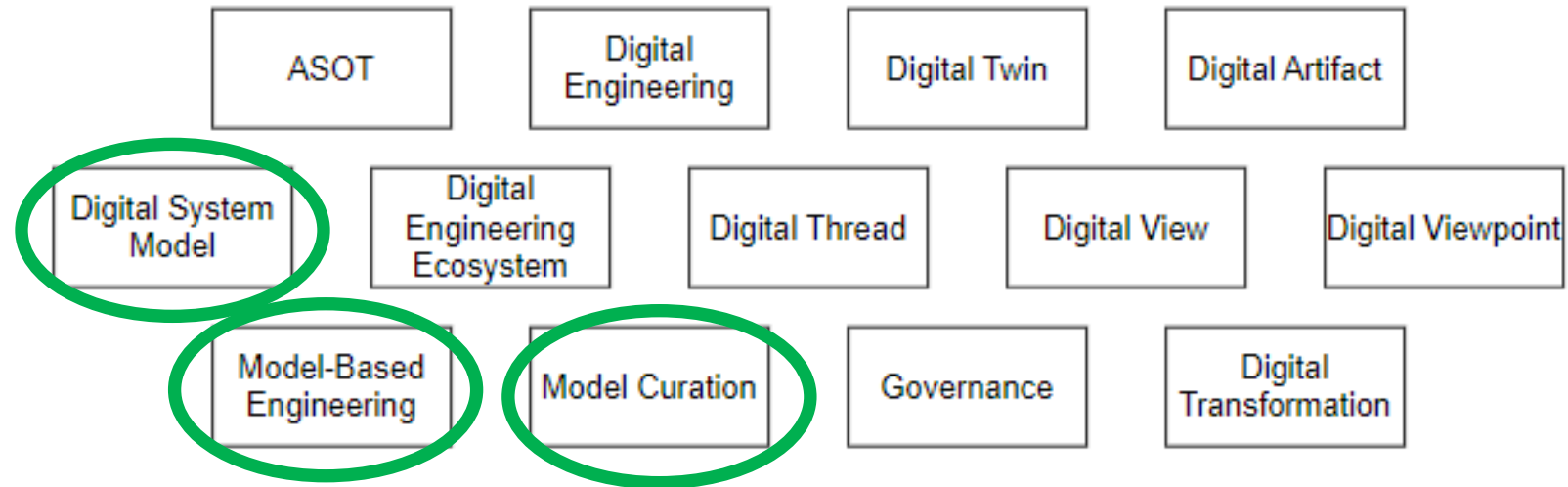


# DE Core Concepts

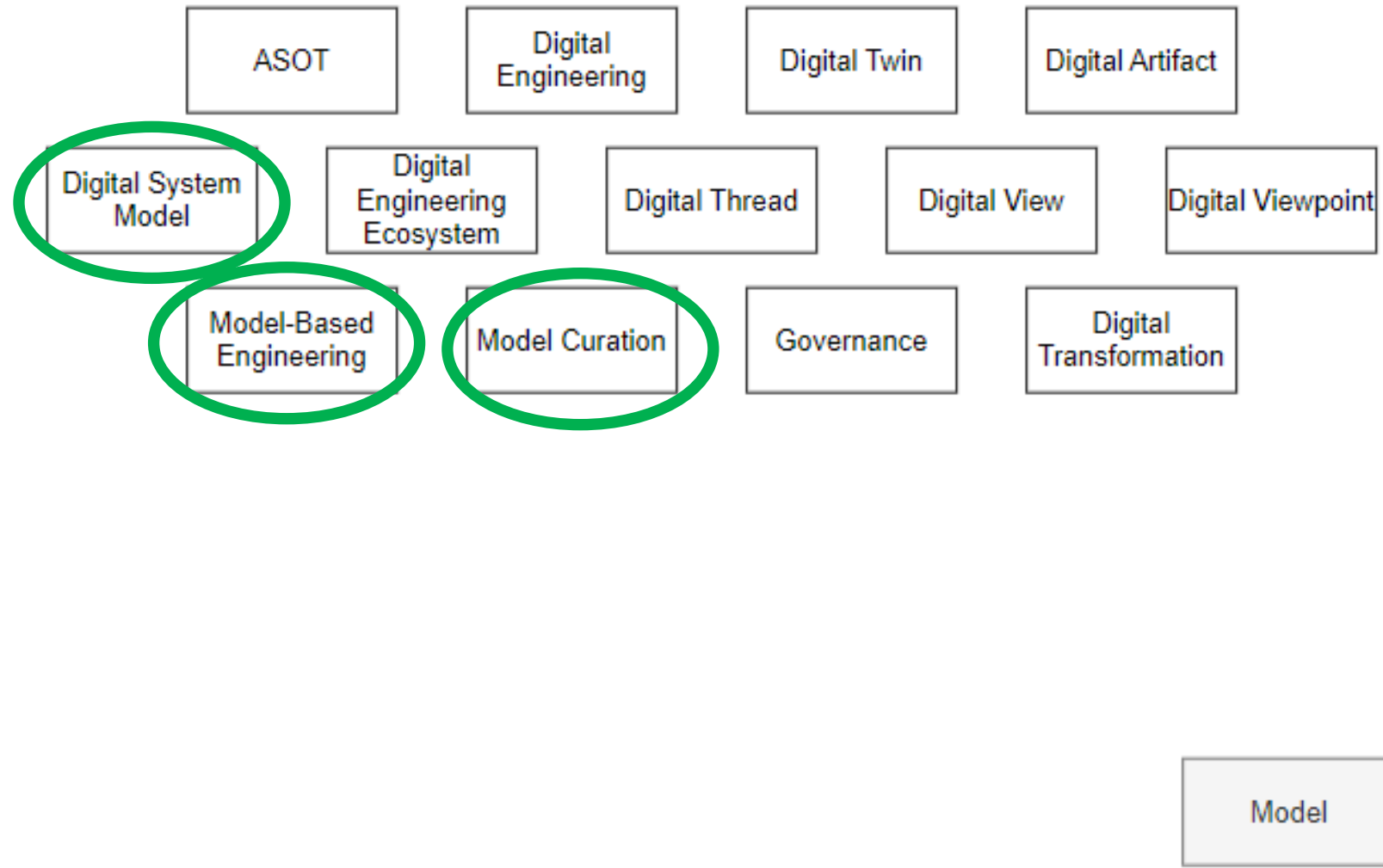


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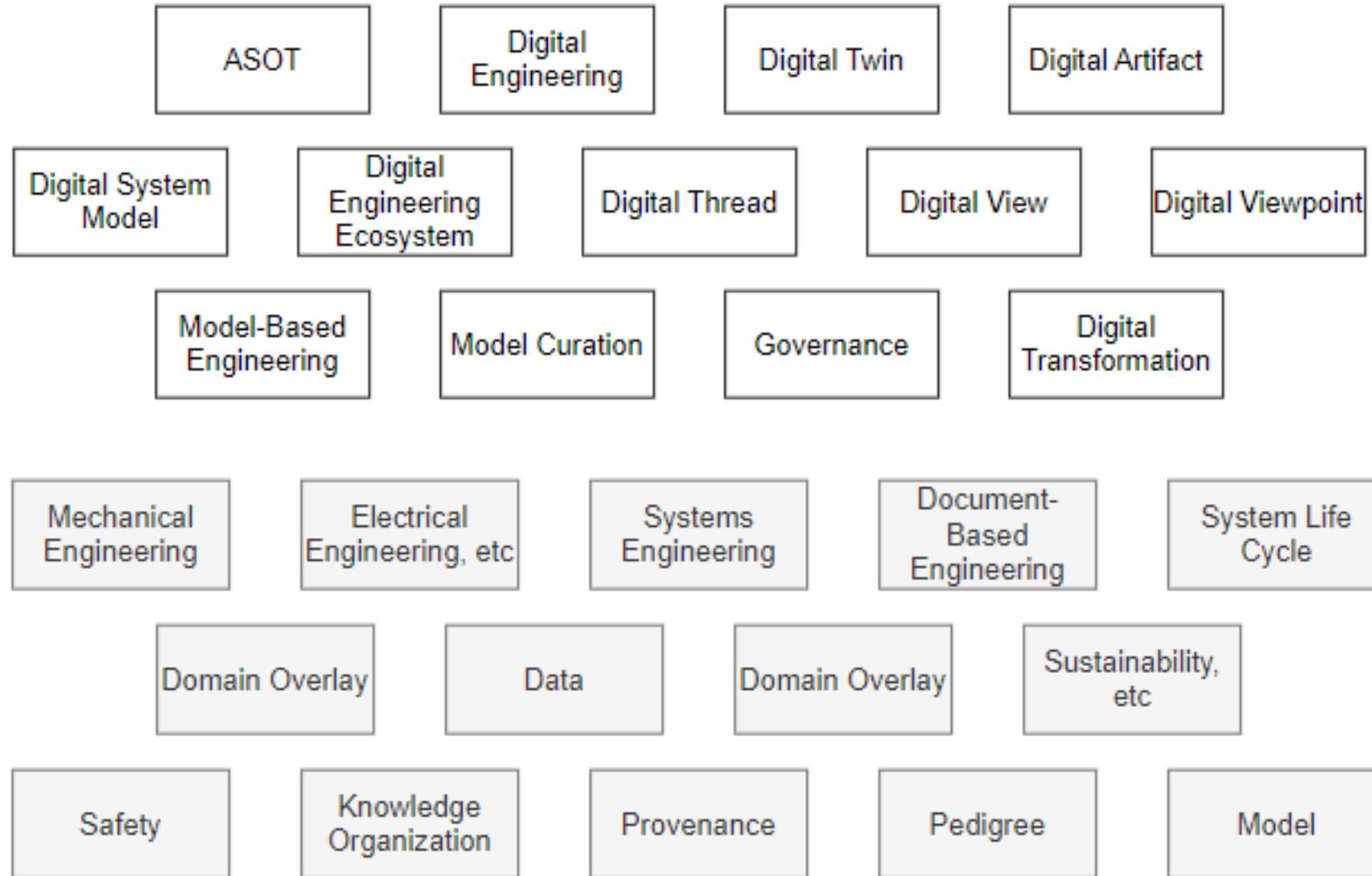
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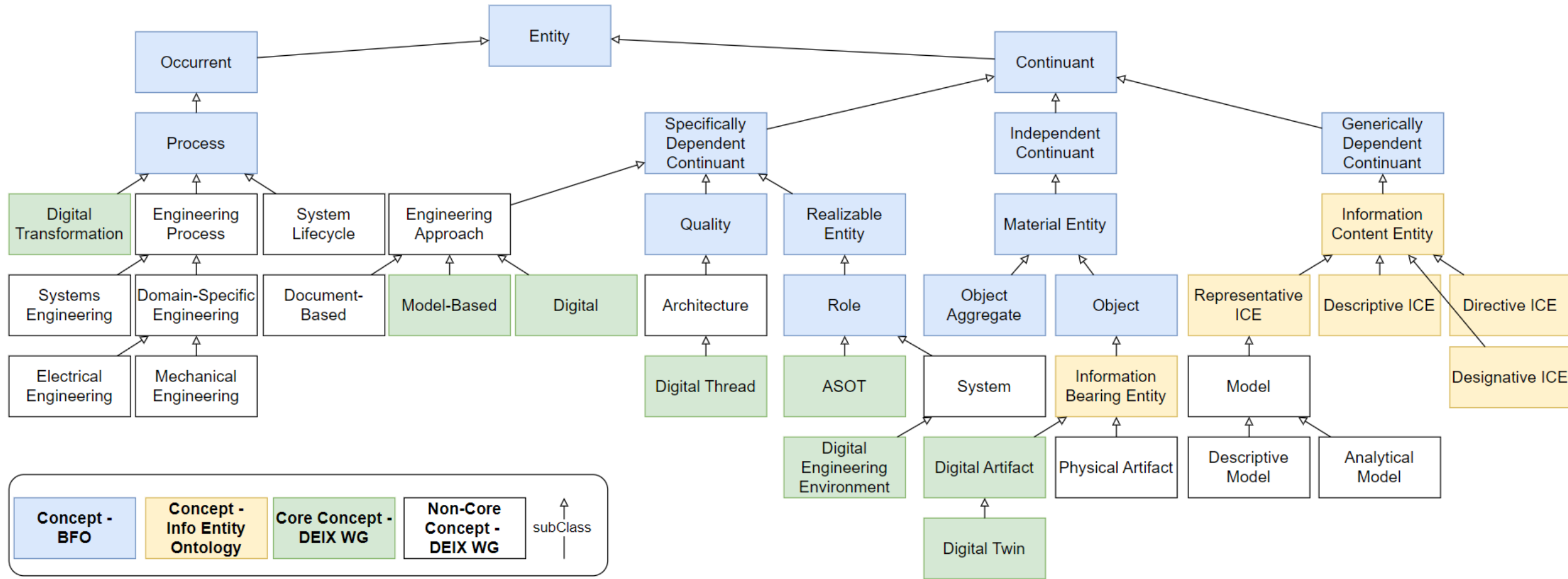


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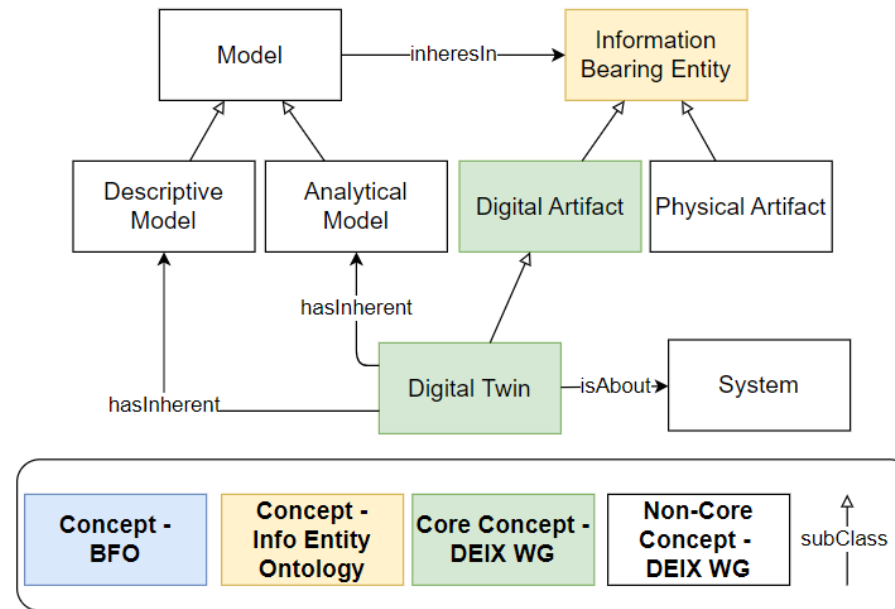
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# DE Prelim. Taxonomy (based on BFO)





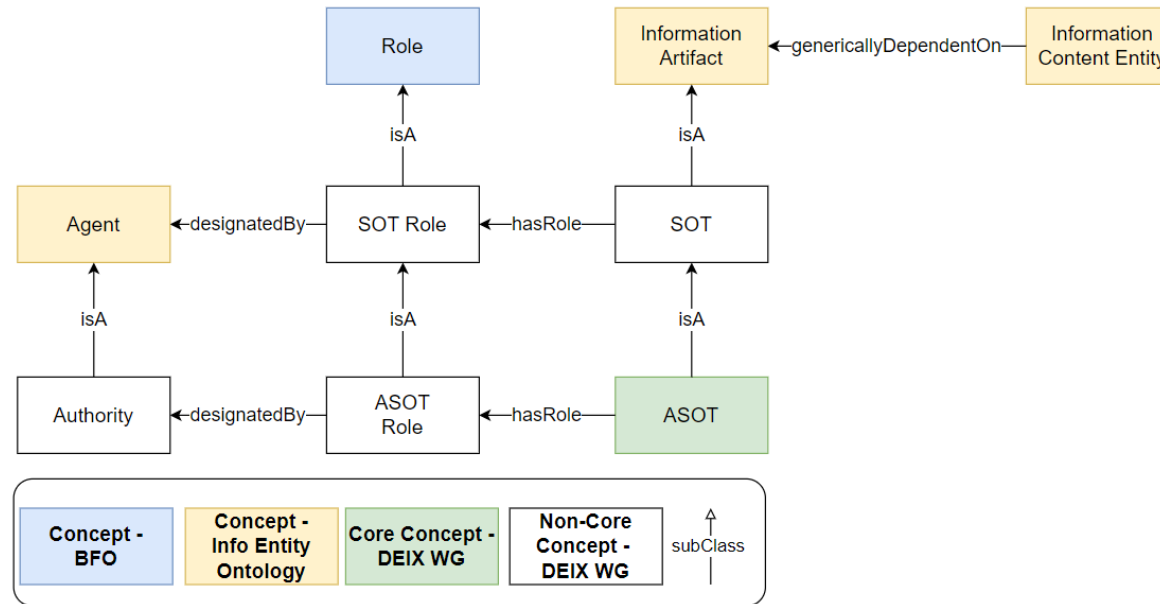
# DE Partial Ontology – Digital Twin



A Digital Twin  $x$  is a 'Digital Artifact' that is about some 'System' and has some inherent 'Descriptive Model' and has some inherent 'Analytical Model'

$$\begin{aligned}
 \text{DigitalTwin}(x) \leftrightarrow & \text{DigitalArtifact}(x) \wedge \exists s (\text{System}(s) \wedge \text{isAbout}(x,s)) \\
 & \wedge \exists d (\text{DescriptiveModel}(d) \wedge \text{hasInherent}(x,d)) \\
 & \wedge \exists a (\text{AnalyticalModel}(a) \wedge \text{hasInherent}(x,a))
 \end{aligned}$$

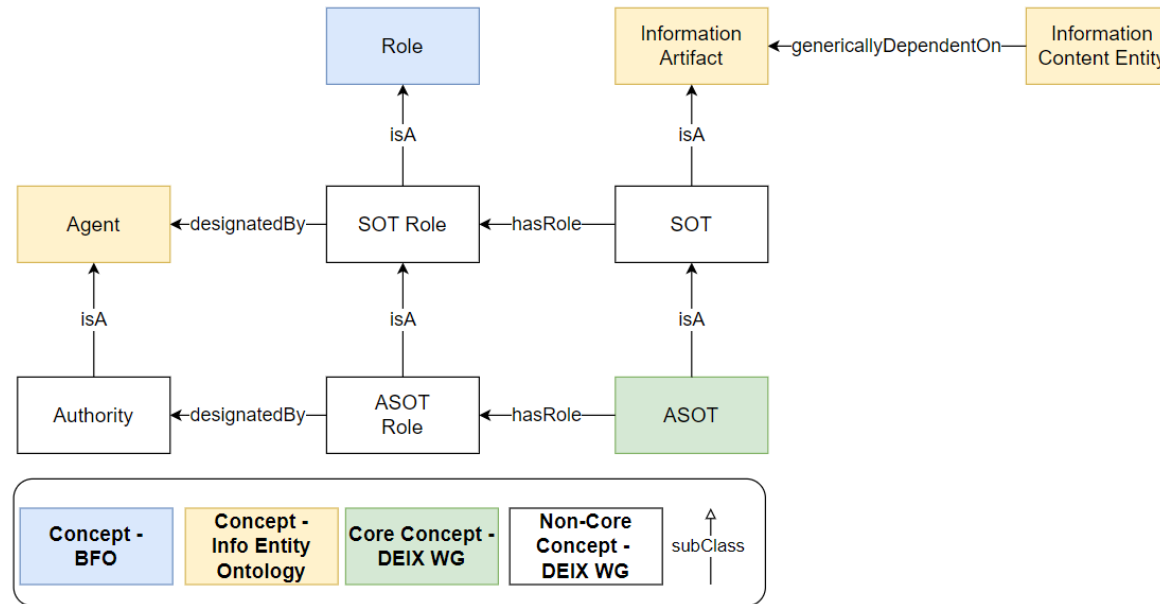
# DE Partial Ontology – ASOT



A Source of Truth (SOT)  $x$  is an 'Information Artifact' that has a role of 'SOT Role' where the 'SOT Role' has been designated by some 'Agent'

$$\begin{aligned}
 \text{SOT}(x) \leftrightarrow & \text{InformationArtifact}(x) \wedge \exists r (\text{SOTRole}(r) \wedge \text{hasRole}(x,r)) \\
 & \wedge \exists a (\text{Agent}(a) \wedge \text{designatedBy}(r,a))
 \end{aligned}$$

# DE Partial Ontology – ASOT



An Authoritative Source of Truth (ASOT)  $x$  is a 'Source of Truth' that has a role of 'ASOT Role' where the 'ASOT Role' has been designated by some 'Authority'

$$\text{ASOT}(x) \leftrightarrow \text{SOT}(x) \wedge \exists r (\text{ASOTRole}(r) \wedge \text{hasRole}(x, r)) \\ \wedge \exists b (\text{Authority}(b) \wedge \text{designatedBy}(r, b))$$

# DEIX Ontology – Protégé

- We are in the process of building in Protégé, on top of BFO/CCO

The screenshot displays the Protégé ontology editor interface. On the left, the 'Class hierarchy: MaterialArtifact' is shown, with 'MaterialArtifact' highlighted. The hierarchy includes 'owl:Thing', 'entity', 'continuant', 'generically dependent continuant', 'InformationContentEntity', 'independent continuant', 'immaterial entity', 'material entity', 'Agent', 'fiat object part', 'MaintainableMaterialItem', 'MaterialComponent', 'MaterialProduct', 'MaterialResource', 'object', 'Person', 'object aggregate', 'RawMaterial', 'specifically dependent continuant', 'quality', 'realizable entity', 'disposition', 'role', and 'occurrent'.

On the right, the 'MaterialArtifact' class details are shown, including its URI: <https://spec.industrialontologies.org/ontology/core/Core/MaterialArtifact>. The 'Annotations' tab is active, showing the following annotations:

- rdfs:label** [language: en-us]: material artifact
- adaptedFrom**: <http://www.ontologyrepository.com/CommonCoreOntologies/Mid/ArtifactOntology>
- firstOrderLogicDefinition**:  $\text{MaterialArtifact}(x) \leftrightarrow \text{Object}(x) \wedge \exists f(\text{DesignedFunction}(f) \wedge \text{bearerOf}(x, f))$
- naturalLanguageDefinition** [language: en-us]: object that is deliberately created to have a certain function
- semiFormalNaturalLanguageDefinition**: every instance of 'material artifact' is defined as exactly an instance of 'object' that is the 'bearer of' some 'designed function'
- skos:example** [language: en-us]: a machine, a screwdriver, a screw, a sheet of paper

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# Conclusions



- We are developing a DE Ontology to support DEIX WG.
- Pulling together definitions from multiple domains.

## Next Steps

- Continue definition of DE Core Concepts.
- Combine effort with AIAA (DE Integration Committee).
- Represent in Protégé and Cameo Concept Modeler.
- Demonstrate Use Cases as they become available (DE Primer).
- Goal to publish complete first draft for review by end of 2024

# Thanks



- We have a core group of regular contributors – thanks to them all!
- If you are interested in contributing, reach out!
  - 1 hr / week.
  - Tend to focus on one concept for 2-3 weeks.
  - [joegregory@arizona.edu](mailto:joegregory@arizona.edu)



# Positioning of DE Terminology

Thanks to Hyman Duan

- **1<sup>st</sup> dimension: matter and energy**
  - Natural science
  - Traditional disciplines of engineering
- **2<sup>nd</sup> dimension: relationships: Quantitative and Qualitative**
  - Mathematics, Systems science
  - Software engineering, Systems engineering
  - Specialty engineering: -ilities
- **3<sup>rd</sup> dimension: Approach, information, digitalization**
  - Information theory
  - (traditional document-based engineering / paper-based knowledge)
  - Digital engineering: including Model-based X Engineering
  - (AI-based digital engineering)

