



International Council on Systems Engineering
A better world through a systems approach

Darth Vader's Personal Library: Models, Models, and More Models

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INCOSE International Symposium 2025 | Ottawa, Canada



Agenda

- Background & Problem
- Approach
- Defining Model Libraries
- Identifying Producers/Consumers
- Model Controls
- Examples
- Managing Model Libraries



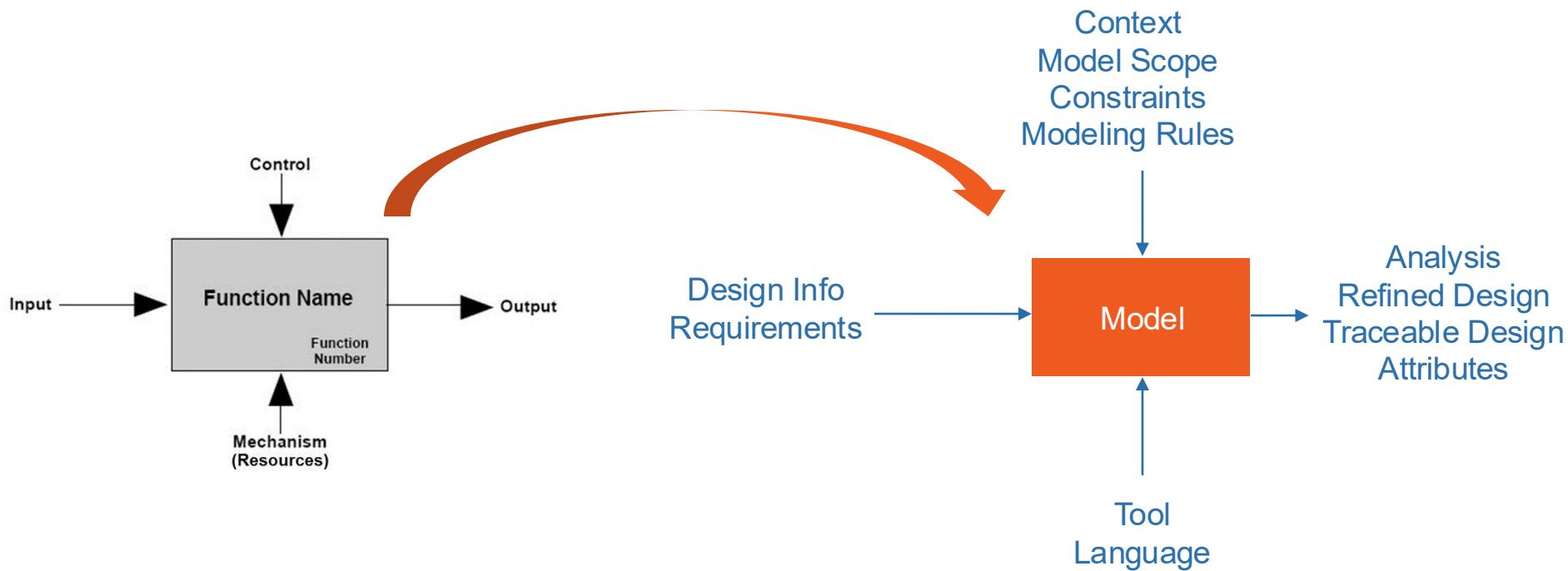


The Galactic Empire is constantly trying to develop systems under **compressed schedules**. Additionally, the struggle for power within the Empire has driven project managers to **refrain from sharing product designs and specifications**, resulting in **design silos** that **duplicate** product lines, common systems, sub-systems, acquisition processes, and mission planning. However, this has resulted in **extended development cycles**, as well as **key system failures**, beyond what is acceptable to the Empire's Sith leaders, and has forced the early "retirement" of project managers

- Not sharing info across the enterprise (no reuse)
- Extended development due to building all models for an effort from scratch
- Models of same/similar things not aligned (different sources and/or different definition)
- Increased supply chain costs/effort

Model Libraries can be a key part of the solution!

- Define Model Libraries
 - Use
 - Scope
 - Constraints
 - Language
 - Inputs
 - Outputs
- Identify Potential Producers of Inputs and Consumers of Outputs
- Address Gaps
- Modeling Controls
 - Model Scope
 - Model Context
 - Modeling method/style
 - Other Constraints
- Manage Model Library
 - Define process for adding and updating models to libraries
 - Model Curation



- Select Categories of Models based on Purpose and/or type



Some Examples from the Empire



Signal



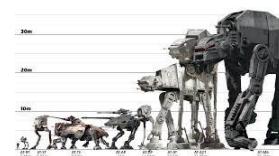
Interface



Component



System



Family of Systems



System of Systems



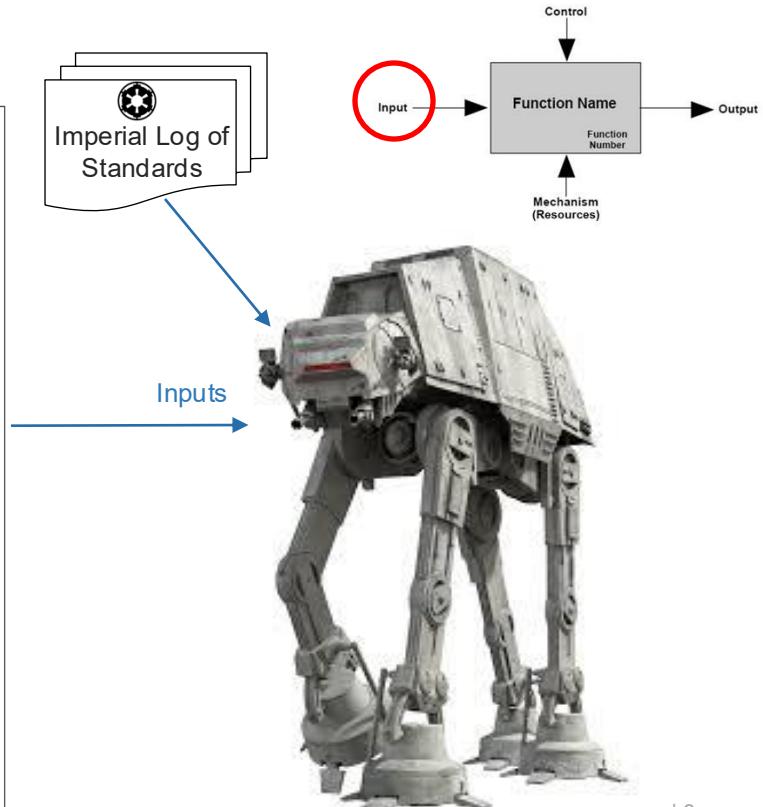
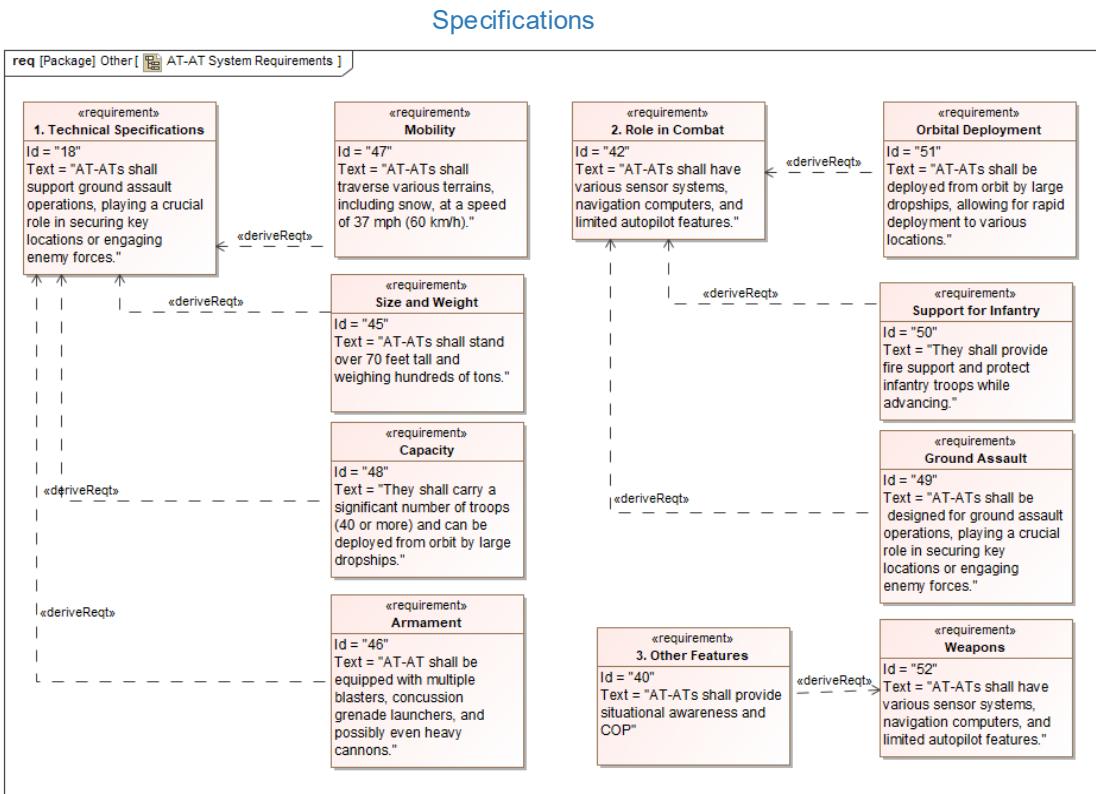
Mission Engineering

Increasing Level of Model Integration



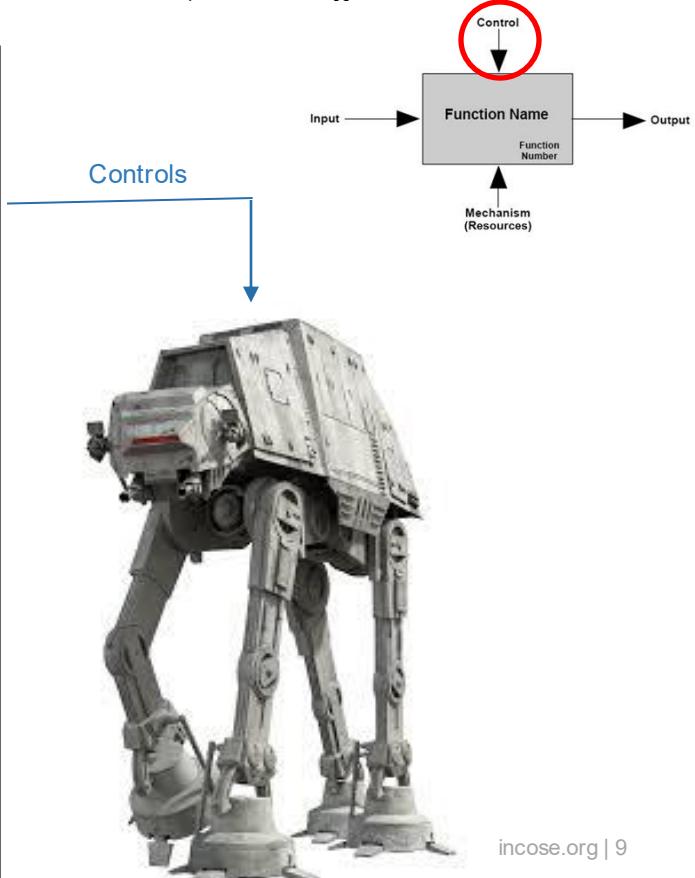
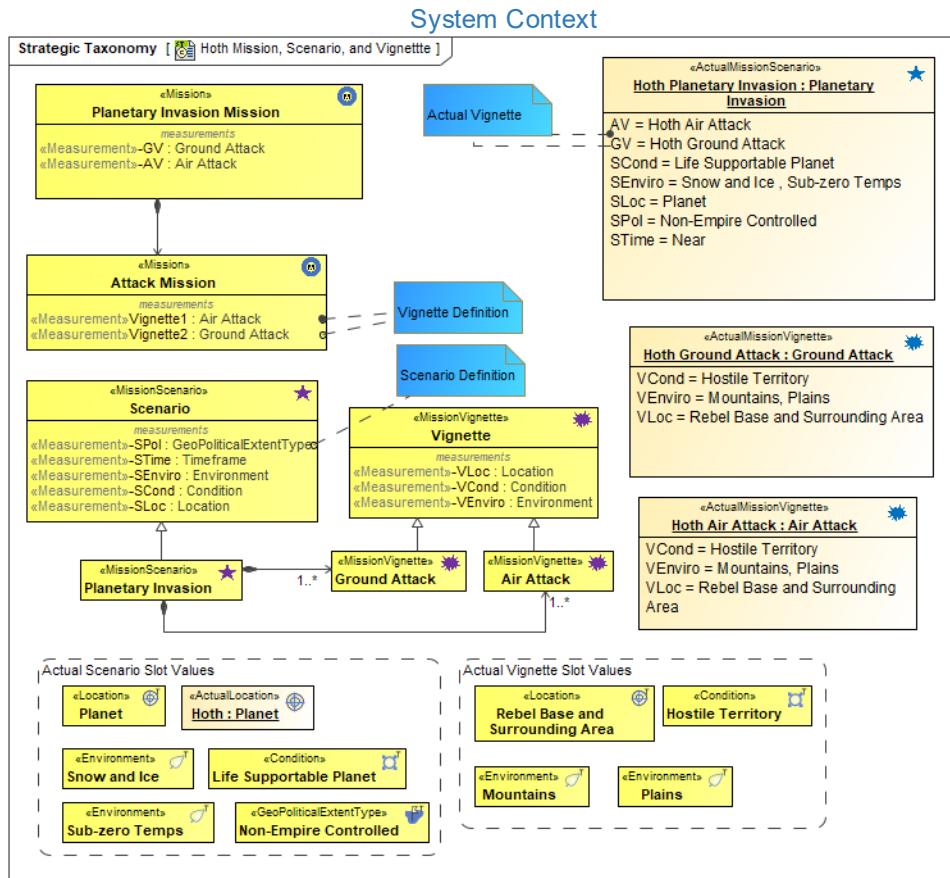
Increasing Level of Reuse

- Identify the kinds of information needed, and their sources, to develop models in each category/library





- Identify the kinds of information needed, Context, Model Scope, Constraints, Modeling Rules



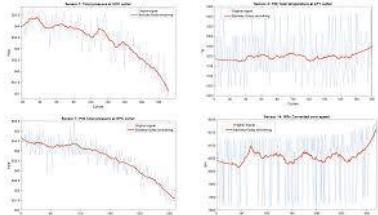


- Identify the kinds of information available to export from models in each category/library

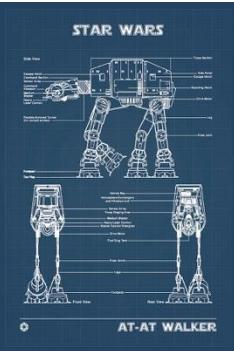


Outputs

Analysis

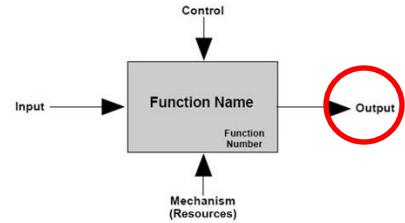
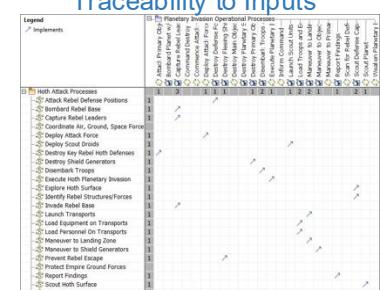


Length	20m
Height/Depth	22.5m
Max Speed	60km/hr
Power Plant	KDV FW62 compact fusion drive systems (2)
Armament	2 Tain & Bak MS-1 fire-linked heavy laser cannons
Complement	2 FF-4 medium repeating blasters(4)
Crew	Durasteel footpads (4)
Passengers	Speeder bikes (5)
Cargo Capacity	All Terrain Scout Transports (2)
	Heavy weaponry
	Pilot (1)
	Gunner/co-pilot (1)
	Commander (1)
	Deck officers (2)
	40+ Troops
	1 metric ton



Technical Attributes

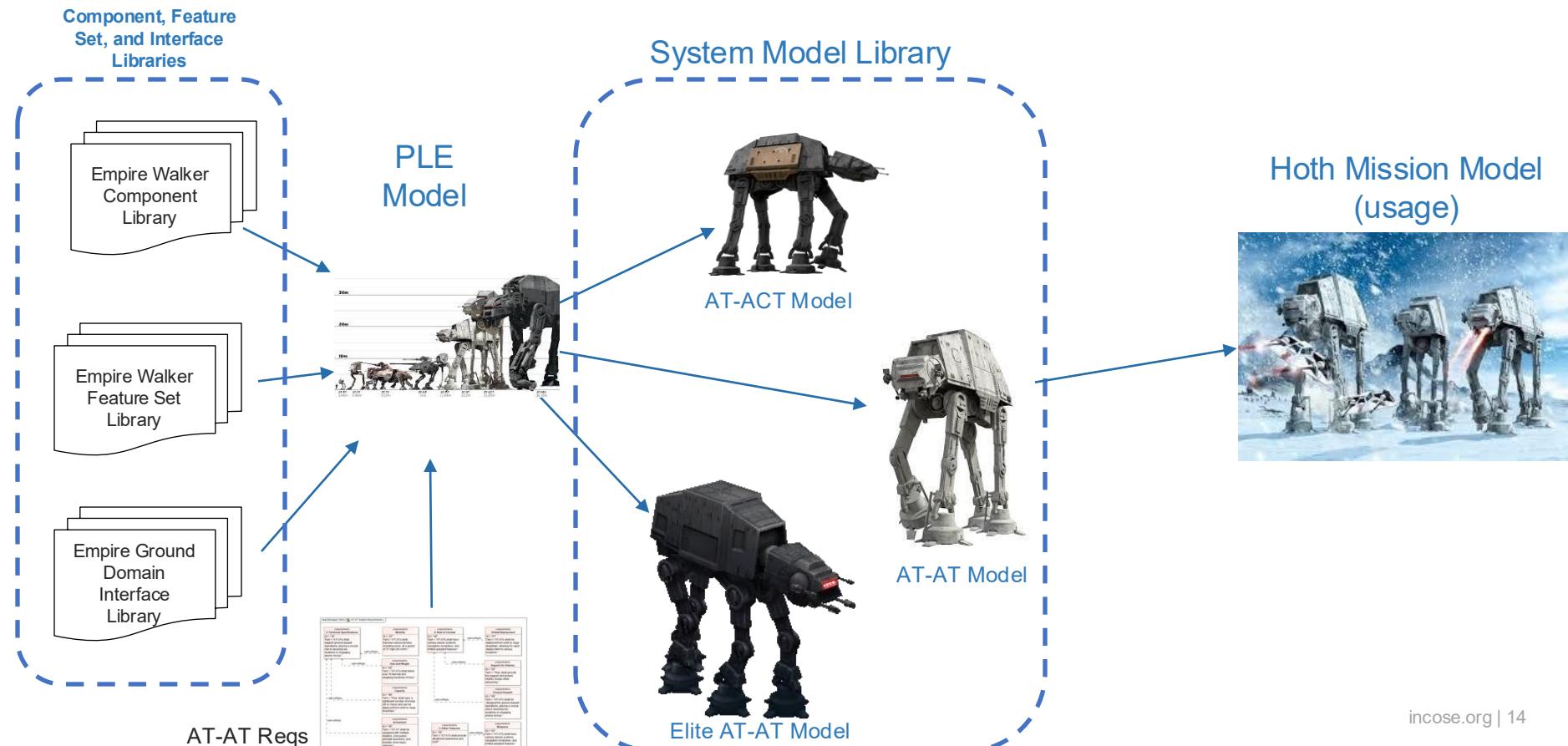
Critical Function List
External Interfaces



- Done by Model Category (Library)
- Model Matchmaking (Curation) – what models can give me what I want, and what can I provide with my model
- Address any overlap between libraries
 - Do I really need more than one source of the same/similar info?
 - If I do, how do I decide which one to use when?
 - Do you impose an ASOT, or allow multiple?
- Address any gaps between libraries (model, library)
 - If there's a missing input, the model is incomplete
 - How would I have gotten this info in the past?

- As noted before, Context and Scope of a model are controls that can be used to define model library categories
- But other controls can be used to constrain the model inputs/outputs enough to enable consistent integration of models, and should cover basic modeling elements (reqs, structure, behavior, interfaces, etc.):
 - Language
 - Modeling Style/Method
 - Units
 - Sources (e.g. Outputs from other Libraries)

- Reqs
 - ONLY use base SysML Requirements type
 - Must have Title, Text, Verification Method, Measurement, and Units defined
 - If derived, must have traceability to parent (and use <<derivedreq>> relationship)
- Functions
 - Can be represented only by Operations
 - Must be owned by a block that is a part of the system that the model represents
 - Shall be represented in the Empire's common function library



PLE Model



Defined:

- Mission Type
- Environment



AT-AT Model

Hoth Mission Model (usage)



Defined:

- Comms Interfaces
- Weapon Firepower (measurement)



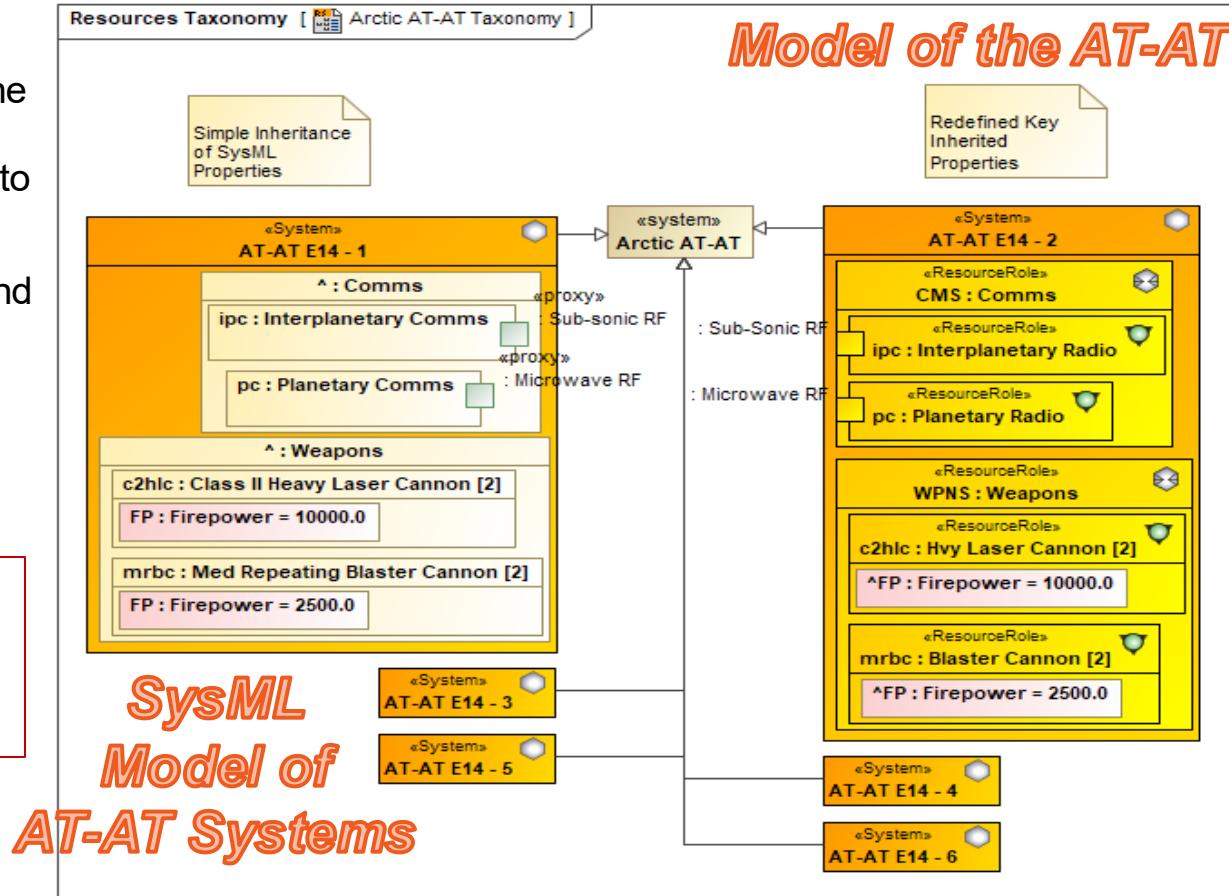
UAF Mission Level

Model of the AT-AT

- The figure shows two variations of the reused model: the left where the SysML parts are maintained, and the right where they are redefined to UAF elements
- Because UAF limits interactions and connection to only UAF-UAF elements, ports need to be redefined



May need to constrain how SysML models are integrated into UAF (i.e. require conversion to UAF elements)



Once Model Categories/Libraries are defined, need to diligently manage them

- Process for identifying models missing from library (model curation)
 - "Suggestion Box" - let users find new library models for you
 - Active Search
 - Adoption of Other libraries
- Process for accepting models into a library
 - Defined Criteria (Input/Output Standards at a Minimum)
 - Allow for Model Modification (e.g. extraction of sub-models from submitted model)

- Model with modularity in mind
 - You may want/need to split off useful portions of larger models into appropriate libraries to make best use of them
 - Maximizes reuse potential
- Publish/advertise the model elements so that engineers know what is available and how to find what they need.
 - Organize Libraries based on Org/Domain/Product (other?)
 - Provide documentation that explains Library organization
 - Use Key descriptors (meta-data) that enable searches (see next slide)

Example Meta-Data for Model Search

- **Model Name and Classification:** A descriptive and unique name that helps in identifying and referring to the Model.
- **Intent:** A description of the goal behind the Model and the reason for using it.
- **Aliases:** Other names for the Model.
- **Motivation (Forces):** A scenario consisting of a problem and a context in which this Model can be used.
- **Applicability:** Situations in which this Model is usable; the context for the Model.
- **Collaboration:** A description of how elements used in the Model interact with each other.
- **Consequences:** A description of the results, side effects, and trade offs caused by using the Model.
- **Implementation:** A description of an implementation of the Model; the solution part of the Model.
- **Known Uses:** Examples of real usages of the Model.
- **Related Models:** Other Models that have some relationship with the Model; discussion of the differences between the Model and similar Models.
- **Dependencies:** Other models (from other libraries) that are used in this Model

- To help the Empire improve product design time, consistency, and quality (as well as not have an "early retirement"), Project Leaders looked at how they can define/develop Model Libraries, including:
 - Library Inputs/Outputs/Constraints/Controls
 - Identifying existing and potential model consumers
 - Model Curation
 - Model Meta Data (for searchability)
- But, they cannot forget that:
 - After definition, You're Not Done Library adaptability will be necessary
 - Library development requires resources/effort (not free), but enables development savings in the future

Don't Reinvent, Re-Use!



Thank You!!